

6 CHARGING YOUR ZAP CANE™



IMPORTANT: Make sure the unit is in POWER OFF position for charging.

- Connect the wall charger to the charging socket of the unit, then to wall outlet
- The charging light (red LED) on the handle will come on, showing that the battery is charging
- The red charging indicator will go off when the wall charger has been removed from the unit or from wall unit.
- The ZAP Cane should always be charged **for 4 hours**.
- Body of device may become warm while charging
- Charging at temperatures below 40°F and higher than 95°F adversely affects lifetime of batteries.
- If the unit has not been used for at least 2 months, it must be recharged.

**NOTE: if flashlight feature is working, but the
stun gun is not working, the unit is not defective,
please recharge immediately.**

**WARNING: Your ZAP CANE is not water-resistant.
Keep away from water, rain and heavy moisture. Using in the
rain or water can damage unit and will void the warranty**

LIMITED TWO-YEAR WARRANTY

**All ZAP™ products must be registered with
PS PRODUCTS, with proof of purchase,
to validate the warranty.**

**All ZAP™ products are guaranteed
for 2 years from purchase date to be free from
defective materials and workmanship.**

CONDITIONS OF SALE: Purchase of this product is an agreement by the purchaser/ user to hold all sellers and manufacturers harmless of all liabilities and damages. The purchaser/user assumes all responsibility for the use and misuse of this product. Check your state and local laws in regard to possession and/or use of stun guns.

The warranty does not cover damage resulting from accident, misuse or abuse, lack of reasonable care, moisture, the affixing of any attachment not provided with the product, loss of parts or using the unit in any manner not in accordance with the included instructions.

The warranty will be voided if the unit has been opened or tampered with in any way (unless by an authorized dealer) or if any unauthorized replacement parts have been used.

This warranty extends to the ORIGINAL OWNER only, beginning on the date of purchase and is not enforceable by any other party.

Damage or loss occurring during shipment is not covered by this warranty.

**A COPY OF SALES RECEIPT OR PROOF OF PURCHASE MUST BE PROVIDED
WHEN RETURNING FOR WARRANTY REPLACEMENT.
Original owner is responsible for all shipping charges.**

Mail the Warranty Registration Form (included in package)
with proof of purchase to:

PS PRODUCTS, INC.
3120 Joshua Street, Little Rock, Arkansas 72204



PS PRODUCTS, INC.

501-374-7900 • Toll Free: 1-877-374-7900
www.psproducts.com • info@psproducts.com



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Made in China

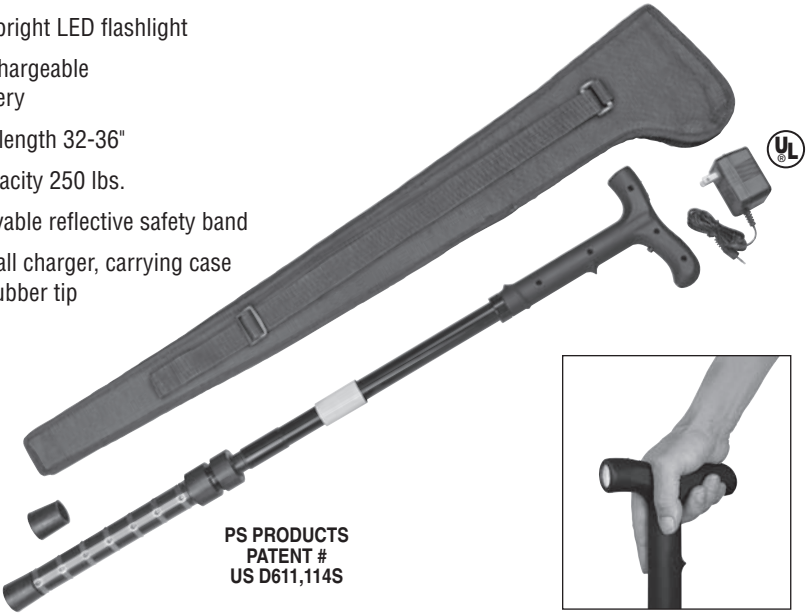
READ and SAVE these instructions before charging and before use.



**ZAP CANE™
STUN CANE
with FLASHLIGHT**

**ONE MILLION VOLTS
MODEL ZAPCANE**

- With ultra-bright LED flashlight
- Built-in rechargeable Ni-MH battery
- Adjustable length 32-36"
- Weight capacity 250 lbs.
- With removable reflective safety band
- Includes wall charger, carrying case and extra rubber tip



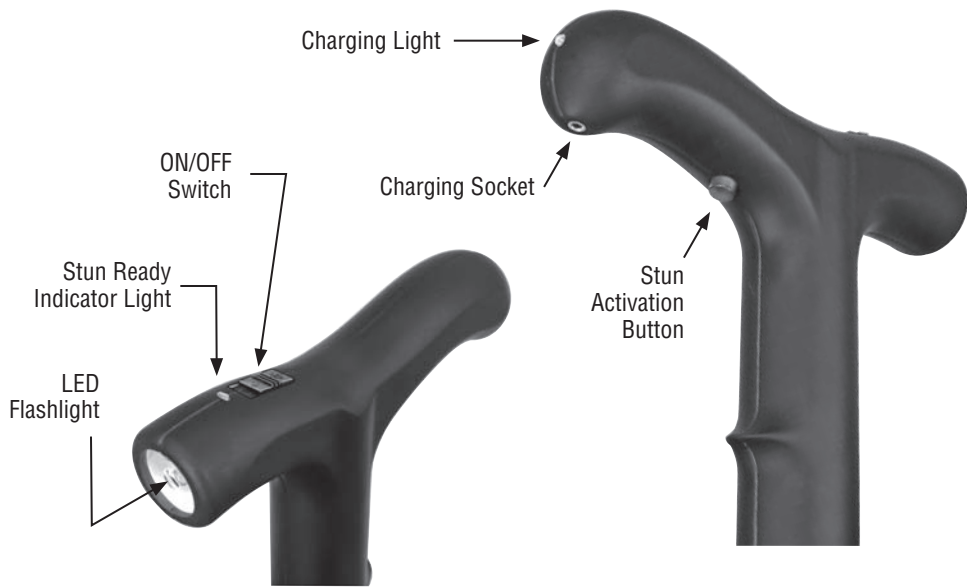
PS PRODUCTS
PATENT #
US D611,114S

1 WARNING

- Your ZAP CANE is not water-resistant. Keep away from water, rain and heavy moisture. Using in the rain or water can damage unit and will void the warranty.
- Do not touch the internal parts. These are high tension circuits that may cause severe electric shock.
- Do not open, disassemble or modify this device, as it may cause damage to the unit. For internal repairs, consult your authorized dealer.

- Keep away from flammable materials.
- Never store near hot objects, in direct sunlight or at a temperature above 140°F.
- Keep out of reach of children.
- Use only in a lawful manner. Check state and local laws for stun gun restriction
- Do not discharge the unit into the air for more than 1 second at a time. Continuous firing for a longer duration can damage unit and will void the warranty.
- This device may only be sold to a person 18 years or older.

2 YOUR ZAP CANE™



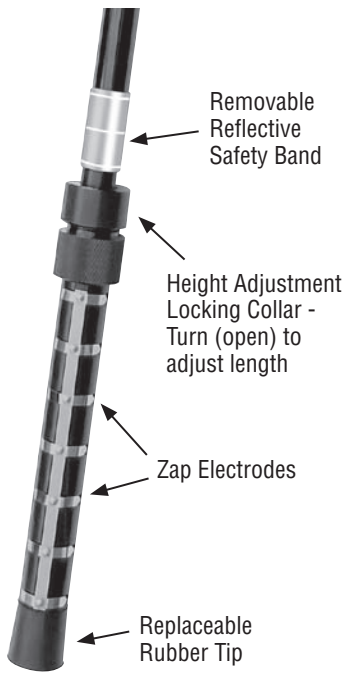
STUN- READY INDICATOR LIGHT

When ON/OFF Switch is in Stun-Ready (UP) position, the red Stun-Ready light comes on to indicate the unit is ready for use.

DOWN position: Power off	MIDDLE position: Flashlight only	UP position: Stun ready

TO USE AS A FLASHLIGHT

Turn on the LED flashlight by pushing the on/off switch to center position.



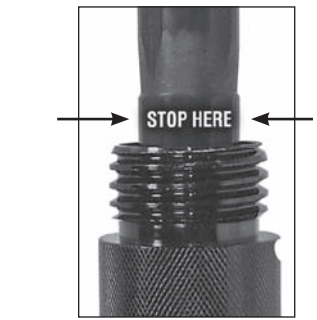
3 ADJUSTING HEIGHT OF YOUR ZAP CANE™

WARNING: Before adjusting, make sure the ON/OFF switch is in OFF position.

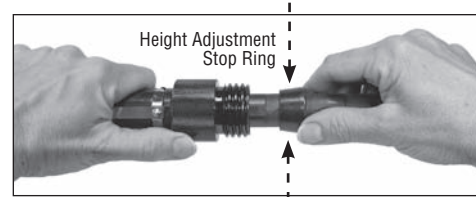
1. Loosen the top locking collar, approx. 3 full turns, and lift up.



Do not pull the lower section past the "STOP HERE" warning on the handle shaft. If this does happen, re-align according to the diagrams at the right.

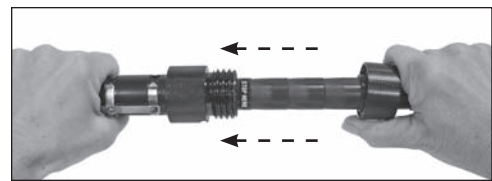


3. Move height adjustment stop ring to desired position, keeping in mind each segment on shaft is 1". You will hear a loud click as the stop ring slides over each segment. Make sure the stop ring is snapped securely into position.



NOTE: Test height of cane adjustment. If electrode section moves, re-tighten the top locking collar.

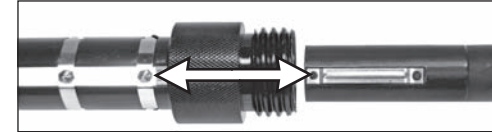
2. Pull lower section of ZAP CANE out from upper section. Avoid pulling the electrode section all the way off, as it may be difficult to re-align*.



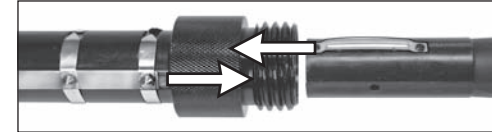
***IMPORTANT:** If lower electrode section of ZAP CANE is pulled out of the handle shaft, you must align the copper strips on handle directly with the electrode strips on the lower section, as shown below.

Incorrect alignment may result in malfunction or damage to your ZAP CANE. Always test fire after assembly or adjustments.

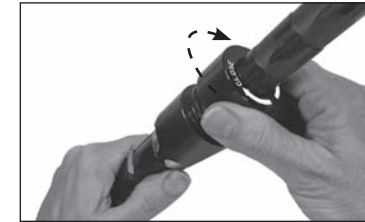
CORRECT alignment



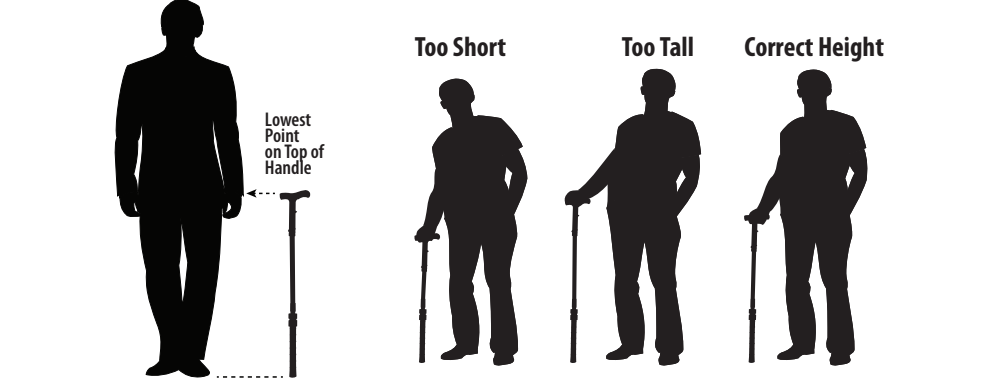
INCORRECT alignment



4. Push the top locking collar down over the height adjustment stop ring, and firmly push the electrode section up over the height adjustment ring. Tighten the top locking collar.



4 ADJUSTING HEIGHT OF YOUR ZAP CANE™



Note: this information in no way replaces a medical professional's recommendation. Canes are not intended to be used like a crutch for full weight support, canes are intended only for balance.

5 USE AS A STUN GUN

USE A ZAP™ STUN GUN ONLY AS A DEFENSIVE WEAPON. This product is suitable to be carried at all times, including walking, jogging, hiking, bicycling, entering or leaving buildings, etc. The ZAP™ should only be used when you would be justified to prevent an unwanted encounter.

TURN ON ON/OFF SWITCH TO ON. The red Stun-Ready light comes on, indicating unit is ready for use. Push Stun Activation Button to discharge. Keep your hands and other body parts away from stun electrodes, as severe shock may occur.

A SHORT BLAST (1/4 second) will startle an attacker, cause minor muscle contractions and can have a repelling effect.

A MODERATE BLAST (1 - 4 seconds) can cause attacker to fall and can cause mental confusion. It may make the assailant unwilling to continue attack, but they will be able to get up almost immediately.

A FULL BLAST of 5 seconds or more can immobilize an attacker, causing disorientation, loss of balance, falling to the ground, weakness and leaving them dazed for several minutes afterwards.

THE ZAP™ CHARGE will have an effect anywhere on the body, but the maximum effect is in areas marked with an "X" in the drawing.

While using a ZAP™ Stun Gun, you cannot suffer a charge-back to your own body, even if the attacker is holding you.

BATTERIES: Test fire your ZAP™ Stun Gun periodically for familiarity, performance and reliability. You should recharge when electrical arc gets weak.

Always keep stun guns out of the reach of children. Keep away from flammable gasses, as an explosion may occur. Must be 18 to purchase. ID check required. Check state and local laws regarding product usage.

