



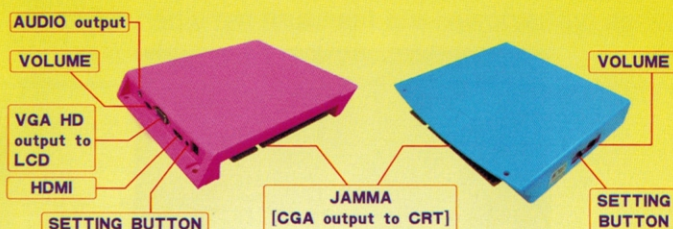
| Item | Description | |
|-----------------------|---|---|
| Product Name | Pandoras Game | |
| Product Name | CPU | ARM Cortex-A81.0GHz |
| | CPU | ARM Mali400 |
| | RAM | DDR3 2GB |
| | Storage | MicroSD(TF)8GB |
| Video | 31KHz | VGAHigh Difinition Video Output |
| | 15KHz | RGBS Output To CRT |
| Audio | 3.5mm AUX/JAMMA Speak+ | |
| I/O | 1*VGA | |
| | 1*JAMMA Full 6Button | |
| | 1*3.5mm AUXPort | |
| Supply Power | JAMMA Input 5V/2A,12V/1A | |
| OSD Type Of Languages | English / Spanish | |
| Work Environment | 5°C--45°C,30%--90%Humidity | |
| Dimension | 175mm*130mm*40mm | |
| Gross Weight | 0.6Kg | |
| Net Weight | 0.35Kg | |
| Color | Green/Yellow/Blue | |
| Accessory | User manual | Operating stickers |
| |  |  |

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1. JAMMA Interfac Definition Picture 1

| 2PTABLE(Solder Side) | | 1PTABLE(Parts Side) | |
|----------------------|---|---------------------|----------------|
| GROUND | A | 1 | GROUND |
| GROUND | B | 2 | GROUND |
| +5V | C | 3 | +5V |
| +5V | D | 4 | +5V |
| N/C | E | 5 | N/C |
| +12V | F | 6 | +12V |
| N/C | H | 7 | N/C |
| N/C | J | 8 | N/C |
| N/C | K | 9 | N/C |
| SPEAKE- | L | 10 | SPEAKE+ |
| N/C | M | 11 | N/C |
| VIDEO GREEN | N | 12 | VIDEO RED |
| VIDEO SYNC | P | 13 | VIDEO BLUE |
| N/C | R | 14 | GROUND |
| N/C | S | 15 | N/C |
| COIN SWITCH #2 | T | 16 | COIN SWITCH #1 |
| 2P START | U | 17 | 1P START |
| 2P UP | V | 18 | 1P UP |
| 2P DOWN | W | 19 | 1P DOWN |
| 2P LEFT | X | 20 | 1P LEFT |
| 2P RIGHT | Y | 21 | 1P RIGHT |
| 2P BUTTON #1 | Z | 22 | 1P BUTTON #1 |
| 2P BUTTON #2 | a | 23 | 1P BUTTON #2 |
| 2P BUTTON #3 | b | 24 | 1P BUTTON #3 |
| 2P BUTTON #4 | c | 25 | 1P BUTTON #4 |
| 2P BUTTON #5 | d | 26 | 1P BUTTON #5 |
| 2P BUTTON #6 | e | 27 | 1P BUTTON #6 |
| GROUND | f | 28 | GROUND |



2. System Settings

Please push the side tact switch to enter the system setting menu.



(1) IO test: Use this menu to test the working status of the coin selector, joysticks and buttons. (The color of t

he corresponding icon is initially blue, then turn yellow when press down, and then turn red when release)



(2) Coin insert mode: use this menu to set one coin game, 2 coins game,..., and 1P alter native funtion.

(3) Exit mode: use this menu to set how to exit from the current game. The user can choose exit from long pressing "EXIT" button or pressing "START" button with a coin insert event simultaneously.

(4) Exit automatically: if the game player is absent the n the game ifself will go to idle state, the system will e exit the current game and go back to the initial demon stration interface after 3 minutes. however, the user c an also choose "Exit automatically after 3 minutes" or "Never exit automatically".

(5) Game selection mode: 2 independent selection m

odes can be set in this menu bar.

A. Only enable game selection when a valid coin is accepted.

B. without any limitation, enable game selection unconditionally.

(6) Individual game setting.



A. Game difficulty level and life number setting. when the user pushes the A button in 1P console in the game setting menu, he can move the joystick to choose which game he needs to set, and use A button to change the difficulty level and B button to set initial life number. The life number setting will automatically disabeld when the user chooses a game with no life number setting. In some cases, if the user needs to update all other game settings according to the current setting, he must push C button in the 1P console and enable "Use

the current setting for all other games". The user can still press D to return back.



(7) Saving and Exit.

Once the mentioned operation is completed, please press D button continuously to go back to the initial game setting menu, and use the joystick to move the menu bar to the "Saving and exit" option, then press A button to confirm. The following dialog will pop up, and please DO NOT turn off the power,the system will reboot automatically.

(8)Restore the factory settings and exit.

If you want to restore the factory settings, please choose the menu of "the factory setting and exit"and press the A button to make a confirmation.

