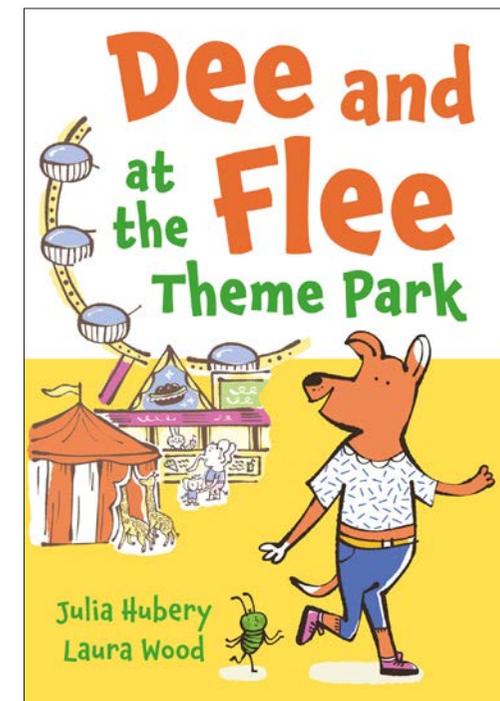
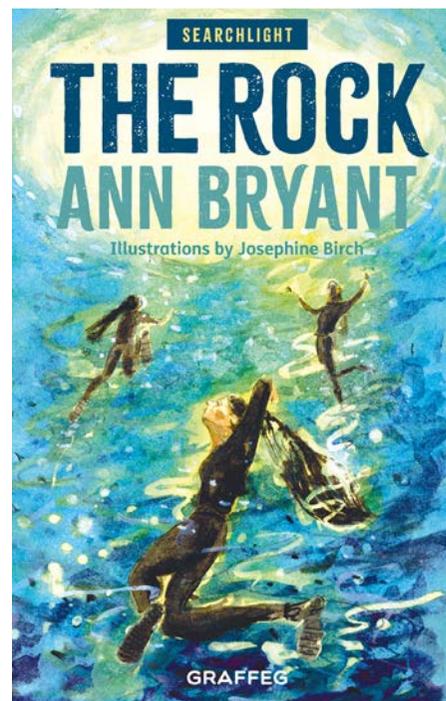


# Publishing Support Grants European Publishers



# Publishing Support Grant

**The European Travel Commission is pleased to offer financial support to publishers within Europe for the translation and publication of two distinguished children's titles from Graffeg.**

This initiative aims to foster a deeper understanding and appreciation of the tourism sector among young readers.

Grants of up to €3,500 per title are available, with an additional provision of €500 dedicated to marketing efforts.

## Eligibility criteria:

To be considered for this grant, publishers must be located in one of the European Travel Commission member countries (<https://etc-corporate.org/our-members/>) and specialise in publishing in one of these countries' national languages. For detailed information on the rights available in your country and to request a PDF of the titles, please contact Graffeg ([rights@graffeg.com](mailto:rights@graffeg.com)). Following your inquiry, Graffeg will connect you with the appropriate rights agent.

## Application Requirements:

Applicants must provide comprehensive details, including publisher and translator information, proposed first print run, cost evaluation, additional funding sources, and a publishing schedule. Preliminary contact with Graffeg or their rights agent, The Rights Solution, is necessary to ensure the exclusivity of language editions.

## Grant details:

A grant of up to €3,500 per title is available for the published translation of either *Searchlight: The Rock* or *Dee and Flee at the Theme Park*, with an additional €500 for marketing. Publishers may apply for grants for one or both titles, submitting separate applications for each.

## About the titles:

The grant covers two titles designed to introduce children to the world of tourism, encouraging them to explore career opportunities in travel, hospitality, and beyond. These books are the first in a series planned to inspire the next generation.

## Dee and Flee at the Theme Park:

Author: Julia Hubery  
Illustrator: Laura Wood  
Format: Paperback A5 210 x 148mm  
Pagination: 112  
Wordcount: 5000  
Age: 5 to 7

### Key themes:

- Hospitality and tourism
- Perseverance
- Friendship
- Teamwork

## Searchlight: The Rock:

Author: Ann Bryant  
Illustrator: Josephine Birch  
Format: Paperback 196 x 128mm  
Pagination: 128  
Wordcount: 25,000  
Age: 7 to 11

### Key themes:

- Empathy
- Diversity and cultural awareness
- Family
- Teamwork
- Travel

## For more information:

<https://etc-corporate.org/dee-and-flee-at-the-theme-park-and-searchlight-the-rock-book-translations/>

Fill in your details here for more information on how to apply: <https://form.jotform.com/240951992259367>

For more information on both titles, please email Graffeg, [rights@graffeg.com](mailto:rights@graffeg.com). For more information about the grant and how to apply, please email Teodora Marinska, [teodora.marinska@visiteurope.com](mailto:teodora.marinska@visiteurope.com).

## Graffeg:

Graffeg, 15 Neptune Court, Ocean Way, Cardiff, CF24 5PJ, Wales, UK

Tel: +44 (0) 2922 404970

Email: [rights@graffeg.com](mailto:rights@graffeg.com)

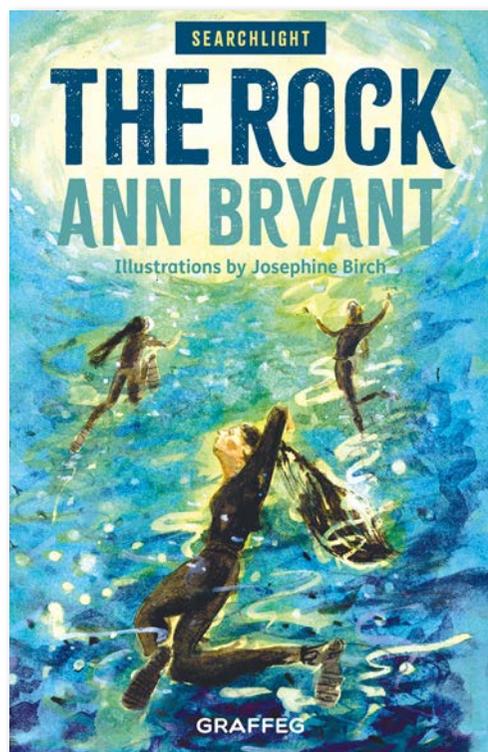
Website: [www.graffeg.com](http://www.graffeg.com)

**Closing date: 8 July 2024**

# Searchlight: The Rock

Ann Bryant and Josephine Birch. Publication 23 February 2024. £9.99.

**After being forced to flee from their home planet, twins Zane and Finola find themselves on Earth.** Dad is lost and Mum is no longer able to teleport, meaning that it is up to the twins to reunite their family. With such a large reward on offer for whoever is able to find the 'aliens', Zane and Finola can't trust anyone and must make sure that they never break cover on their tour of planet Earth.



**Author** Ann Bryant  
**Illustrator** Josephine Birch  
**Format** Paperback, 210 x 148mm  
**Pages** 96  
**Age** 7-11  
**Publication** 23 February 2024  
**Price** £9.99  
**ISBN** 9781802586602  
eBook available

## About the book:

After being forced to flee from their home planet, twins Zane and Finola find themselves on Earth. Dad is lost and Mum is no longer able to teleport, meaning that it is up to the twins to reunite their family. With such a large reward on offer for whoever is able to find the 'aliens', Zane and Finola can't trust anyone and must make sure that they never break cover on their tour of planet Earth.

## About the author:

**Ann Bryant** is a writer with several internationally successful series from *Cafe Club* to *Ballerina Dreams*. She also writes in the field of Music Education. Ann is often invited to schools in the UK and abroad to give presentations and workshops. The Searchlight Series will be her first publication with Graffeg.

## Searchlight series books 2-6:

Book 2 – *Searchlight: The Treasure Hunt*  
Zane and Finola desperately continue to follow the trail of Dad's messages, both telepathic and across Europe. The hunt for 'the aliens' is intensifying as they realise that the very people who are promising them security on Earth are the ones who want to imprison them and steal their brain power.

## Key themes:

- Empathy
- Diversity and cultural awareness
- Family
- Teamwork
- Green travel

## Selling Points:

- An action-packed story rooted in present day reality but with fantastical elements.
- Themes of empathy and diversity are subtly raised through comparing Earth and its twin planet.
- Includes a diagram at the end of the story of the transferrable skills that are encountered in the book.
- The story highlights the importances of in-person socialising as opposed to using social media.
- Perfect for independent readers between ages of 7-11.
- The first in a series about twins Zane and Finola's adventure to reunite their family.



Finola turned to see what he was looking at and got a shock. Digger was bounding along beside them, wagging his tail enthusiastically.

Finola thrust her arm out and pointed a finger. "Go away, Digger!"

She had given the instruction in her sternest voice but the dog just kept looking at her and wagging its tail.

"Digger! Digger! Here, Digger!" came the owner's voice, sounding horribly close.

Zane spoke in a whisper-shout. "Go away!"

"Sorry Digger, we have to leave you now," said Finola, catching Zane's eye.

He nodded and they both closed their eyes, waiting for the picture of the kitchen in the flat to appear.



A second later, they vanished, and Digger looked around in confusion, then sat down and gave one small cry.

## Chapter Two

Mum was at her desk in the small living room. She looked tired.

"Oh, hello! You're back! I must have lost track of the time," she said, as she saw the twins come through from the kitchen. "Are you hungry?"

"We want to talk," said Finola, wasting not a second.

Mum blinked in surprise then quickly smiled a small smile of acceptance.

"I had the feeling that this was coming," she said, narrowing her eyes as she looked at Zane. "I've noticed you're carrying something important in your mind."

The twins exchanged a glance. Maybe Mum hadn't completely lost her telepathy skills after all.

Zane spoke quickly. "I got a message from Dad. I know it was from Dad. I felt his closeness. It was a picture-message."

Mum sat up straighter. Zane had definitely got her attention.

"It's the second message he's sent me. They were both pictures of a rock. The second one had steps in it too. I looked up the rock. It's called Gibraltar."

Mum's eyes widened then she frowned. "How did you

find it?"

"I just searched for pictures of rocks and..."

"He recognised it instantly," Finola interrupted. "Zane and I want to go there," she added firmly.

Mum nodded. "I understand," she said, "but... I have to think."

"Why? Because of the message Dad sent you?" Finola couldn't keep the impatience out of her voice. "That was ages ago. And it was just ants."

"It might have been ages ago but it was a strong message. It was the giant ant amongst the others that seemed to represent danger. Dad wouldn't have sent the message if it hadn't been important. I know him better than that."

"But we know we're not in danger from ants. There are millions of them in the forest and remember that time when one crawled up my leg? I didn't get a bite or a sting or a rash or anything, did I?"

"It's not the ants themselves that I'm worrying about," said Mum. "It's the feeling I got from the message. Dad's warning felt very clear and strong. If you go out to this rock, you'll be putting yourselves at such risk of being recognised."

Mum looked from one twin to the other and her anxious frown melted. "I don't want to pour cold water on your amazing news. Come on, we can at least take a look

"It's okay we're not scared."

Zane nudged her and spoke in a sarcastic whisper.

"Great answer, Fin. We're not supposed to be drawing attention to ourselves, remember."

Finola didn't reply. It was a bit late for that, she thought. Even more tourists had gathered silently around Debbie. They were all staring wide-eyed at Zane and Finola whilst keeping their distance. Gasps filled the air as the Macaque stood on its hind legs and carefully placed its paw on Finola's chest.

"He won't hurt you if you stay still," came the guide's slightly trembling voice.

Finola put her own hand on top of the Macaque's paw and looked into his eyes.

"Hello, my friend," she murmured.

The Macaque made another soft sound.

"We have to go," mumbled Zane. "We're attracting too much attention."

Just as if the Macaque had understood, he placed a paw on Zane's shoulder before dropping down to all fours and loping off. The gaze of the crowd followed the Macaque as he leapt nimbly to the top of the high wall then into a sturdy tree.

"Quick, let's go while no one's paying attention," said Zane.

But there was no chance of that. The guide was striding over.



he'd be so happy to see her that he'd give her the biggest hug.

All these thoughts jiggled and danced to the bounciest beat inside Finola's head and only paused when the waitress came up to her and handed her a menu.

"Here you are. Or do you already know what you want?"

Mum had talked about the difference between cafés and restaurants but this place seemed to be a bit of both. Finola didn't want to look down at the menu in case the man chose that moment to leave. She hoped it was all right just to have a drink.

"Er... orange?"

There was a silence. No wonder. Finola suddenly realised she wasn't looking at the waitress, she was staring at the counter, making sure there was no chance at all of missing the man. But, of course, she was drawing attention to herself again, and sure enough, when she met the waitress's eyes, she saw suspicion there.

The waitress sounded a bit impatient or that might have been Finola's imagination. "Orange squash? Orange juice? Sparkling oran...?"

"Juice... please," Finola interrupted.

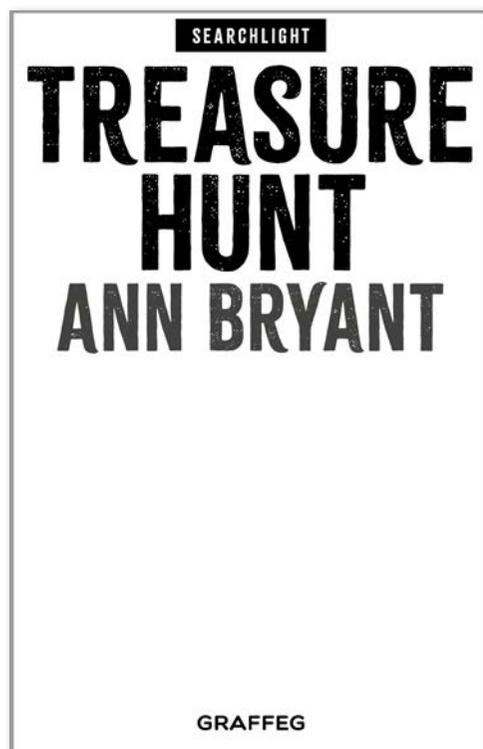
"Fresh orange juice." The waitress scribbled on her pad then leaned forwards. She was frowning but her eyes looked full of concern. "Are you alright?"



# Searchlight: Treasure Hunt

Ann Bryant and Josephine Birch. Publication February 2025. £9.99.

**Zane and Finola reach France and join in a traditional county méchoui.** When Finola catches sight of Nick Robinson, the twins know it is time to escape. But if they go now, they won't get to join in the treasure hunt, which they are now convinced will lead them to Dad.



**Author** Ann Bryant  
**Illustrator** Josephine Birch  
**Format** Paperback, 210 x 148mm  
**Pages** 96  
**Age** 7-11  
**Publication** February 2025  
**Price** £9.99  
eBook available

## About the book:

Zane and Finola are now in France at a traditional country fête called a méchoui, where they are drawn into various games. Slight suspicions are raised about these two very skilful, speedy and strong children, but the pair help with the preparation and serving of the meal and that earns them praise. When Finola catches sight of Nick Robinson, the twins know it is time to escape. But if they go now, they won't get to join in the treasure hunt, which they are now convinced will lead them to Dad.

## About the author:

**Ann Bryant** is a writer with several internationally successful series from Cafe Club to Ballerina Dreams. She also writes in the field of Music Education. Ann is often invited to schools in the UK and abroad to give presentations and workshops. The Searchlight Series will be her first publication with Graffeg.

## Key themes:

- Empathy
- Diversity and cultural awareness
- Family
- Teamwork

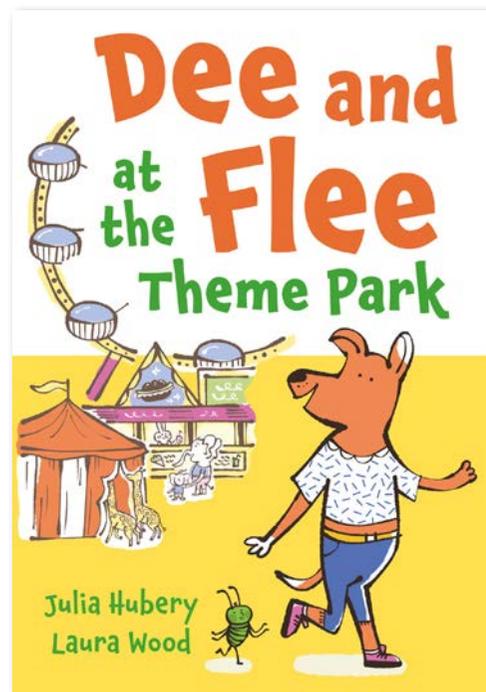
## Selling Points:

- An action-packed story rooted in present day reality but with fantastical elements.
- Themes of empathy and diversity are subtly raised through comparing Earth and its twin planet.
- Includes a diagram at the end of the story of the transferrable skills that are encountered in the book.
- The story highlights the importances of in-person socialising as opposed to using social media.
- Perfect for independent readers between ages of 7-11.
- The second in a series about twins Zane and Finola's adventure to reunite their family.

# Dee and Flee at the Theme Park

Julia Hubery and Laura Wood. Publication 23 February 2024. £9.99.

**This humorous story follows Dee and Flee during their first day as Happy Helpers at Miles of Smiles Adventure Park.** Eager to make a fabulous impression, they have been busy practising their smiles all week – but is that all they need to have a brilliant day? How will they face the challenges that await them?



**Author** Julia Hubery  
**Illustrator** Laura Wood  
**Format** Paperback, 210 x 148mm  
**Pages** 96  
**Age** 5-7  
**Publication** 23 February 2024  
**Price** £9.99  
**ISBN** 9781802586596  
eBook available

## Dee and Flee series:

Future books in the series will see Dee take on other roles in the industry, such as events planning, reception at a hotel and running a seaside bistro, helped (or sometimes hindered!) by her constant companion, Flee.

## About the book:

This humorous story follows Dee and Flee during their first day as Happy Helpers at Miles of Smiles Adventure Park. Eager to make a fabulous impression, they have been busy practising their smiles all week – but is that all they need to have a brilliant day? How will they face the challenges that await them?

## About the author:

**Julia Hubery** was born in Stamford and trained as an architect. She loves the countryside and nature, finding it a pool of inspiration to draw on in her writing. Julia now lives in Gosport with her husband and three children. She has published 16 picture books, translated into many languages, including *When Granny Saved Christmas*, *A Little Fairly Magic* and *That's What Friends are For* - all with Little Tiger Press.

## About the illustrator:

**Laura Wood** is originally from Treviglio, a small town in the north of Italy. She studied illustration in Melbourne, Australia, but now lives and works in Milan with her two cats. Since 2012, Laura has illustrated picture books, junior fiction, magazines and textbooks.

## Key themes:

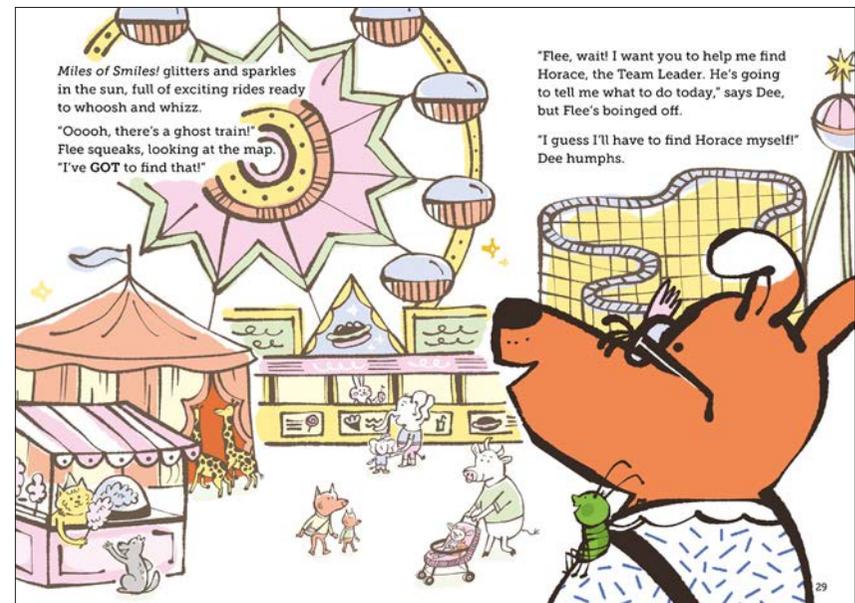
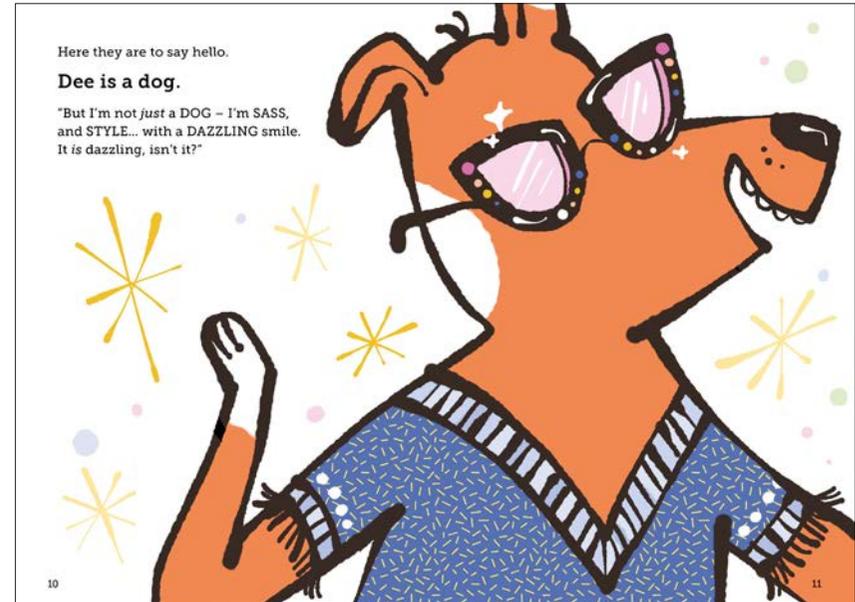
- Hospitality and tourism
- Perseverance
- Friendship
- Teamwork

## Selling Points:

- A brilliant introduction to hospitality and tourism and the skills necessary to pursue a career in the industry.
- A fun and unique story reminding readers of the importance of teamwork and perseverance when in a challenging environment.
- Perfect to be read aloud by carers, but also appropriate for children beginning to read independently.
- Bright and endearing illustrations by Laura Wood.

## Also by Julia Hubery:

- The Invention  
ISBN 9781802580907



# Dee and Flee at the Haunted Castle

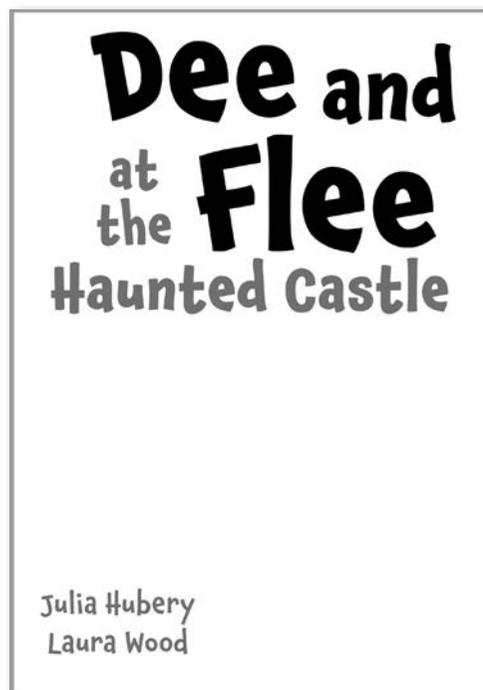
Julia Hubery and Laura Wood. Publication February 2025. £9.99.

**Dee is excited about her new job, a tour guide at haunted Howl Castle, but increasingly frustrated by working under Ms Prowl.**

How will Dee cope when she is put in charge of a Castle Sleepover? And what happens when an undercover 'Travel WOW!' reporter visits the castle?

## Dee and Flee series:

Future books in the series will see Dee take on other roles in the industry, such as events planning, reception at a hotel and running a seaside bistro, helped (or sometimes hindered!) by her constant companion, Flee.



**Author** Julia Hubery  
**Illustrator** Laura Wood  
**Format** Paperback, 210 x 148mm  
**Pages** 96  
**Age** 5-7  
**Publication** February 2025  
**Price** £9.99  
eBook available

## About the book:

Dee is excited about her new job, a tour guide at haunted Howl Castle, but increasingly frustrated by working under wolf Ms Prowl. A micro-manager with strict rules, Ms Prowl never listens to employees' suggestions. Suspicious that Dee may be trying NEW ideas in her tours, Ms Prowl and her assistant Beak continually check up on Dee. How will Dee cope when she is put in charge of a Castle Sleepover? And what happens when an undercover 'Travel WOW!' reporter visits the castle?

## About the author:

**Julia Hubery** was born in Stamford and trained as an architect. She loves the countryside and nature, finding it a pool of inspiration to draw on in her writing. Julia now lives in Gosport with her husband and three children. She has published 16 picture books, translated into many languages, including *When Granny Saved Christmas*, *A Little Fairly Magic* and *That's What Friends are For* - all with Little Tiger Press.

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**Laura Wood** is originally from Treviglio, but now lives and works in Milan with her two cats. Since 2012, Laura has illustrated picture books, junior fiction, magazines and textbooks.

## Key themes:

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## Also by Julia Hubery:

- The Invention  
ISBN 9781802580907

# Dee and Flee books 3-6

Julia Hubery and Laura Wood. Publication TBC. £9.99.

## Dee and Flee Smooth Operators (3):

Dee is working for Smooth Operators, a coach travel company specialising in school and youth group tours, and will be the on-board rep for a multi-destination trip by a youth band.

A grumpy whippet coach-driver, a very laid-back band leader, and Flee having fun with three naughty triplets threaten to wreck Dee's careful plans – can she keep things on track?

## Dee and Flee at Paradise Beach (4):

Dee & Flee run a pop-up Slushie Bar on Paradise Beach, and invent a beach challenge where customers can have a Slushie invented and named for them if they win a weekly 'Clean-the-Beach' event – but someone wants the beach to stay dirty.

## Dee and Flee at Happy-Skis Hotel (5):

Lovey and Joy Honeytail run the prettiest, cosiest hotel on the ski slopes. When Dee joins their family hotel team it feels like the happiest job ever – and she and Flee learn to ski! Then Lovey and Joy fall out, the family takes sides, and Dee and Flee are left in the middle trying to keep the some very strange guests happy.

## Dee and Flee at the Phantom Village (6):

Dee and Flee join a team helping a community put life back into an abandoned village with a very strange history, but everyone wants something different from the plans. Can Dee and Flee help build a dream they can all share?

## About the author:

**Julia Hubery** was born in Stamford and trained as an architect. She loves the countryside and nature, finding it a pool of inspiration to draw on in her writing. Julia now lives in Gosport with her husband and three children. She has published 16 picture books, translated into many languages, including *When Granny Saved Christmas*, *A Little Fairly Magic* and *That's What Friends are For* - all with Little Tiger Press.

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- Perseverance
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**For more information:**

<https://etc-corporate.org/dee-and-flee-at-the-theme-park-and-searchlight-the-rock-book-translations/>

Fill in your details here for more information on how to apply: <https://form.jotform.com/240951992259367>

For more information on both titles, please email Graffeg, [rights@graffeg.com](mailto:rights@graffeg.com).  
For more information about the grant and how to apply, please email Teodora Marinska, [teodora.marinska@visiteurope.com](mailto:teodora.marinska@visiteurope.com).

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Email: [rights@graffeg.com](mailto:rights@graffeg.com)

Website: [www.graffeg.com](http://www.graffeg.com)

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**Closing date: 8 July 2024**