



CODING DI RUMAH GIVEAWAY

TERMS AND CONDITIONS

A. BASIC TERMS

1.	Organiser	MEASAT BROADCAST NETWORK SYSTEMS SDN BHD
2.	Name of Giveaway	Coding Di Rumah
3.	Brief Description of Giveaway/ Programme	<p>Coding Di Rumah is a Giveaway to:</p> <ol style="list-style-type: none"> 1) Encourage kids to learn coding via 2D Game Development 2) Drive viewership for Astro Ceria's Dekoded series 3) Reward loyalty
4.	Brief mechanism of Giveaway	<ol style="list-style-type: none"> 1) In order to be eligible for the Giveaway, Participants are required to submit their 2D Game coding project via https://dekoded.astroceria.com.my/pages/hantar-projek-anda-di-sini-1 2) Upload pictures or videos of the completed 2D Games on Instagram with #AstroCodingDiRumah 3) The Giveaway will run from 8th April 2020 to 12th May 2020, 10 Winners will be announced on the 15th May 2020 <p>The Participants must adhere to the mechanism of the Giveaway as may be notified or communicated by the Organiser during the Giveaway Period.</p>
5.	Eligibility Criteria	<p>The Giveaway is open to all Malaysians of the Age of Eligibility below</p> <ol style="list-style-type: none"> 1) Participants must be Malaysian citizens and be of the 7 years old to 17 years old
6.	Ineligibility	<p>Employees and scholars of Astro Malaysia Holdings Berhad and its Group of Companies, and their *immediate family members.</p> <p>* "Immediate family members" means spouse, children, parents, brothers and sisters.</p>
7.	Age of Eligibility	<ol style="list-style-type: none"> 1) The Giveaway is open to all Malaysians who are between 7 years of age until 17 years old as at 31 December 2019 2) Where the Age of Eligibility permits participation of Participants under the age of 18 years old, the Participant must obtain the consent of his/her parent or legal guardian in order to be eligible to participate in the Giveaway and to receive the Prize. The Organiser considers it the responsibility of parents and/or guardian to monitor their children's participation in this Giveaway
8.	Charges	<p>The Organizer does not charge for giveaway entries submitted by Participants.</p> <p>In addition to the above Charges, if any, the standard charges charged by the Participant's relevant telecommunications service provider applies including charges for invalid text messages.</p>
9.	Giveaway Period	The Giveaway shall be held from 8 th April 2020 to 30 th April 2020 and will close at 23:59 hours or such other time that the Organiser shall decide from time to time.

		The Organiser reserves the right to vary, postpone or re-schedule the Giveaway Period or any dates thereof at its sole discretion.
10.	Language of Giveaway	The Giveaway will be organized by the Organiser in the Bahasa Malaysia and English language.
11.	Entry Procedure	<p>To participate, participants are required to;</p> <ol style="list-style-type: none"> 1) Visit Dekoded Website, follow game modules and create 2D Games on Scratch.mit.edu 2) Submit created game link on https://dekoded.astroceria.com.my/pages/hantar-projek-anda-di-sini-1 3) Following details will be needed upon submission: <ul style="list-style-type: none"> Full name Age School Contact Number IG Handle (Optional) 4) Upload pictures or videos of the completed 2D Games on Instagram with #AstroCodingDiRumah <p>10 winners will be contacted by the Organiser via phone call to ask for home addresses in order to post the prizes.</p> <p>The Organiser shall be entitled to request to sight the original Identity Card or the originals of other supporting documents/materials for verification purposes.</p>
12.	Entry Deadline	<p>Entries must be received by the Organiser on or before 12th May 2020 @ 23:59 hours.</p> <p>Entries received before the commencement of the Giveaway Period and after the stipulated Entry Deadline will be disqualified and ineligible for consideration for giveaways.</p>
13.	Mode	Dekoded Website
14.	Address	Not applicable
15.	Selection of Winners	<p>Giveaway Winners will be selected based on the completion of 3 game modules and the below determining criteria:</p> <ol style="list-style-type: none"> 1. Creation of a glitch-free game: 60% 2. Creativity demonstrated (using other functions not mentioned in the tutorial): 40% <p>10 chosen submissions of the entire project (3 set of 2D Games on Scratch) will be rewarded with autofeeder coding boxes.</p> <p>The Organiser shall be entitled to determine the Winners following any other sequence of entry at its sole discretion.</p> <p>The Organiser's decision will be final and no queries and/or appeals will be entertained.</p>
16.	Prize	<p>Giveaways to be given out after the announcement of Winners on 25th May 2020:</p> <p>Autofeeder coding boxes to be posted to Winners' home addresses.</p> <p>The Organizer reserves the right to vary or amend 'Giveaway' at its sole discretion.</p>
17.	Notification of winners	The Winners will be contacted by some appointed personnel in charge of the giveaway. Winners will be requested for personal information and to be contacted no later than 30 th May 2020.

18.	Collection Period	Within one (1) month of Notification of Winners. Prizes not collected within the stipulated period will be forfeited.
19.	Collection Venue	Autofeeder coding boxes will be posted to 10 winners' home addresses.
20.	Additional Terms, if any	<ol style="list-style-type: none"> 1) Participant may enter multiple entries in this Giveaway. However, a Participant can only win once in this Giveaway. Any subsequent wins (if declared) will be automatically void. 2) The Organiser shall be entitled to request to sight the original Identity Card or the originals of other supporting documents/materials for verification purposes. 3) The Organiser shall bear no responsibility for any loss and/or damage to the prizes delivered by post. 4) The Entries is in compliance with all the relevant rules, guidelines of website. The Participants are responsible for viewing and abiding by terms of use and privacy policy posted on website. This Giveaway is in no way sponsored, endorsed, administered or associated with the website. The Organiser shall bear no responsibility for any kind of injury that occurs while The Participants carry out the game's tasks. 5) The Participant warrants that: - <ol style="list-style-type: none"> (i) The answer submitted shall be original and shall not infringe upon any right of any third party and/or violate any copyrights, patents, trade names, property or personal right or right of privacy or the moral rights of any third party. (ii) The answer shall not contain elements of threat, violence, defamatory or libelous statements or material considered illegal or may contravene the laws of Malaysia or materials likely to tarnish the image of the Organiser or bring the Organiser's reputation into disrepute. 6) The Organiser shall not be responsible for any infringement of any third-party rights and/or any violation of any law caused by the Participant in failing to acquire and/or pay for the necessary rights/licenses to incorporate such third-party material into the Photograph. 7) The Participant hereby waives and has obtained waivers of all rights (including moral rights) from all persons who have contributed to the answer and the underlying works (collectively "Contributors") to which the Contributor and/or the Participant is, now or may in the future, be entitled in any part of the world.

The Basic Terms and the Giveaway Standard Terms and Conditions (collectively "Terms and Conditions") shall be binding on all participants who participate in this giveaway ("Participants"). The definitions in the Giveaway Standard Terms and Conditions shall apply unless otherwise expressly stated in the Basic Terms. In the event of any inconsistency between the Basic Giveaway Terms and the Giveaway Standard Terms and Conditions, the Basic Terms shall prevail to the extent of such inconsistency.

Entry and participation in the Giveaway shall be deemed an unconditional acceptance by the Participants of the Terms and Conditions.