

EN Instructions

Thank you for choosing the Kid Sleep Essential sleeptrainer! Please read this manual carefully before use. What's in my box?

In this package, you will find:

- Kid Sleep sleeptrainer
- a mains charger
- 2 decorative plates
- this manual

Reading instructions is not your thing? we've prepared a short video for you that explains everything!
it's here www.bif.ly/essentialFacile

Lock mode:

many functions cannot be accessed if the LOCK icon is visible on the LCD screen on the back of the device.

Simply press the OK button continuously for more than 3 seconds to deactivate LOCK mode (the pictogram then disappears).

Once unlocked, if you don't perform any action for 20 seconds, LOCK mode will automatically turn back on.

Start-up/installation

Connect the product using its adapter and/or with batteries (see safety procedures below).

1st time set-up

1) setting the current time

1.1) check that the device is correctly unlocked (press OK for more than 3 seconds if the LOCK is visible on the screen)

1.2) press button 1 (Time)

NOTE: you can switch between AM/PM (default) and 24-hour mode by simultaneously pressing the + and - triangles on the left.

1.3) scroll through the hours using the + and - arrows on the left of the screen

1.4) once you've chosen the hours, briefly press OK on the right to confirm.

1.5) the minutes now flash on the screen. Scroll through the minutes using the + and - arrows on the left of the screen.

1.6) once you've set the minutes, briefly press OK on the right to confirm.

Environment

The batteries contain elements that are difficult to recycle. To respect the environment, remember to dispose them in the collection points provided for this purpose and not in your household waste. Your device contains several different recyclable materials.

To dispose of it, take it free of charge to a special waste treatment centre for small electrical devices (recycling centre).

BATTERY INSTALLATION: Disconnect the external power source if the mains adapter/transformer is connected. The compartment cover is located on the back of the device. Use a screwdriver to remove the screw. Insert 3 new AA batteries according to the diagram on the cover. Replace the battery cover and tighten the safety screw securely. Rechargeable batteries should be recharged under adult supervision.

Safety info:

This product is not a toy. Do not cover the product. To be used under parental supervision. Keep out of reach of children. Do not charge non-rechargeable batteries. Do not mix different or used batteries. Insert the batteries according to the direction of the polarities. Empty batteries should be removed from the device. Do not short-circuit the power supply. The batteries must not be recharged. The accumulators must only be charged under adult supervision. Caution: device running on electricity. Never leave the Kid'Sleep within reach of children under three years old! Risk of strangulation due to the presence of an electric wire. The Kid'Sleep does not replace parental supervision in any way!

The transformer must be examined regularly to detect any damage to the cable, the plug, the casing and all other parts. In the event of damage, the Kid'Sleep must not be used with this transformer until it has been repaired. The product should only be used with the recommended transformer.

The transformer is not a toy! the Kid'Sleep must not be connected to more than the recommended number of power sources. Disconnect the transformer before performing any action such as changing the batteries.

This product is designed for indoor use and is not water-resistant. Always use a clean, dry cloth to clean the device.

Any traces of modification or disassembly will void the warranty. In the event of a malfunction, do not attempt to disassemble the product. Contact our customer service instead! www.pabobo.com/contact/

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Pabobo, 18 rue du Faubourg du Temple, 75011 PARIS. Pabobo is a registered trademark. All rights and models registered. Non-contractual illustrations Keep the instructions for reference. Keep the packaging out of reach of the child.

1.7) the time HH:mm is now set. To change it, go back to step 1).

2) setting permitted get-up time

2.1) check that the device is correctly unlocked (press OK for more than 3 seconds if the LOCK is visible on the screen)

2.2) press button 2 (Get up)

2.3) scroll through the hours using the + and - arrows on the left of the screen

2.4) once you've chosen the hours, briefly press OK on the right to confirm.

2.5) the minutes now flash on the screen. Scroll through the minutes using the + and - arrows on the left of the screen.

2.6) once you've set the minutes, briefly press OK on the right to confirm.

2.7) the get-up time HH:mm is now set. To change it, go back to step 2).

Note: you can check the programmed get-up time at any time by pressing button 2 (even if screen is locked) – it will be displayed on the LCD screen for 5 seconds.

3) setting DURATION (nap mode)

3.1) check that the device is correctly unlocked (press OK for more than 3 seconds if the LOCK is visible on the screen)

3.2) press button 3 (Nap)

3.3) scroll through the hours using the + and - arrows on the left of the screen

3.4) once you've chosen the duration in hours, briefly press OK on the right to confirm.

3.5) the minutes now flash on the screen. Scroll through the minutes using the + and - arrows on the left of the screen.

3.6) once you've set the minutes, briefly press OK on the right to confirm.

3.7) the duration of the nap HH:mm is now set. To change it, go back to step 3).

Note: you can check the programmed nap duration at any time by pressing button 3 (even on locked screen) – it will be displayed on the LCD screen for 5 seconds.

After setting the reference time, the programmed get-up time and the nap duration, your Kid Sleep is ready for use!

4) setting mode for the front panel.

Your Kid Sleep can be used in 3 ways:

☾ **traditional night light mode** (the full front decoplate is illuminated), to be used with the sleeping character plate.

🔇 **sleeptrainer mode** (silent! will not wake your child up but if they wake up, will tell them whether they can get up), to be used with the sleeping character + awake character decoplate.

🐦 **wake-up mode:** the alarm with birdsong will sound at the programmed time, to be used with the sleeping character + awake character decoplate.

To choose the mode used:

Check that the device is unlocked (no LOCK icon on the LCD screen).

Press the MODE button to move the triangular cursor ▼ above the pictogram for the selected mode. Each time you press the mode button, the cursor moves one step:

default mode ☾: silent get-up indicator

1st time MODE is pressed: wake up (get-up indicator with sound) 🐦

2nd time MODE is pressed: night light mode ☾

3rd time MODE is pressed: return to default mode etc.

DAILY USE

Cursor on top of the product:

GET product off

GET UP: The lower part of the front panel lights up (sleeping character), the device will switch to the get-up phase (upper part of the front panel lights up, awake character) at the programmed time (2), with or without an audible alarm depending on the mode selected (cf. 4). The clock on the front panel lights up and shows the current time.

NAP: **countdown** for the duration of the nap. The clock on the front panel displays the remaining time HH:mm before the get-up phase is activated.

Once your child is up, you can turn the product off (OFF) and the front panel will turn off (clock and decoration).

all you have to do is reposition the cursor on GET UP or NAP mode to use it again.

TIPS & TRICKS

You can choose the brightness of the front panel: there are three possible levels, indicated by the black bars on the left of the LCD screen on the back of the device. To increase or decrease the brightness, just tap the + / - triangles on the left of the screen.

You can also turn off the illuminated clock on the front panel. Just press the switch above it.

🌙 When the character on the front is asleep, a moon is projected into the room. When he wakes up, a yellow sun is projected.

You can deactivate this function by pressing the Projections switch on the back of the device.

These 3 functions (front panel brightness, clock and projections) are not locked. Parents and children can therefore adapt them to their needs.

The settings, however, are reserved for parents!

Keep the unused plate in a safe place with these instructions.

SOLUTIONS

find a regularly updated list of frequently asked questions on our website: www.pabobo.com

