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# Good Fruit, Bad Fruit

In this **cooperative game**, make sure you keep the trees pruned well so the garden is filled with good fruit.

#### How to Play

- 1. Randomly deal seven fruit cards to each player. Then mix all cards together in a draw pile.
- 2. Each round, players draw a card and play it according to the rules below. All cards except for Pruning Sheer

cards must be placed as soon as they are drawn. You can play cards on others' trees to help them.

3. If any tree has four Root cards or seven Bad Fruit cards, the tree dies. Everyone wins when all trees are filled only with good fruit.

### Easy Games



#### Quick Info

Players: 1+ Ages: 5+

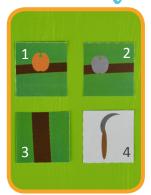
Prep time: 5 min.

Playing time: 20+ min./game

Supplies:

• "Good Fruit, Bad Fruit" downloadable game from FamilyFED.com

## Rules of Each Card



1. Good Fruit (orange):
Replace any Bad

Replace any Bar Fruit card.

- 2. Bad Fruit (gray):
  Replace any Good
  Fruit card unless you
  have a Pruning Sheer
  card, which cancels
  out the Bad Fruit.
- 3. Root (no fruit):

Strengthen the tree roots. However, you cannot have more than three Root cards per tree or it overpowers the fruit. Use a Pruning Sheer card to prevent a fourth Root card from being placed.

4. Pruning Sheer:

Prevent any Bad Fruit or Root card from being placed on the tree. This card can be saved for future turns but must be discarded when used.

**Conversation** Starter: Just like a tree can have good and bad fruit, the world has both good and bad. When we work together, we can help fill the world with good fruit and keep it strong. What can you do to help bring extra goodness into the world?









