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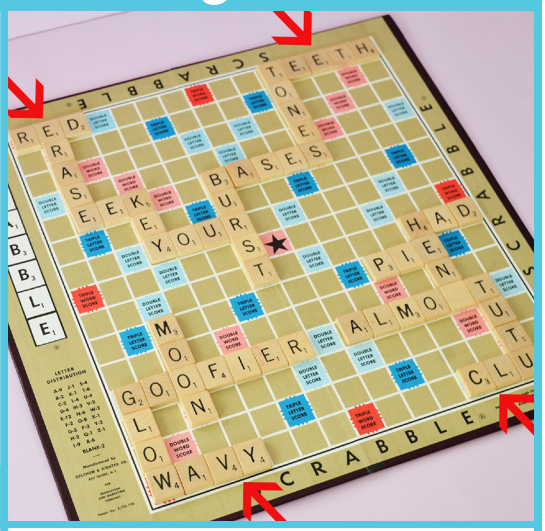
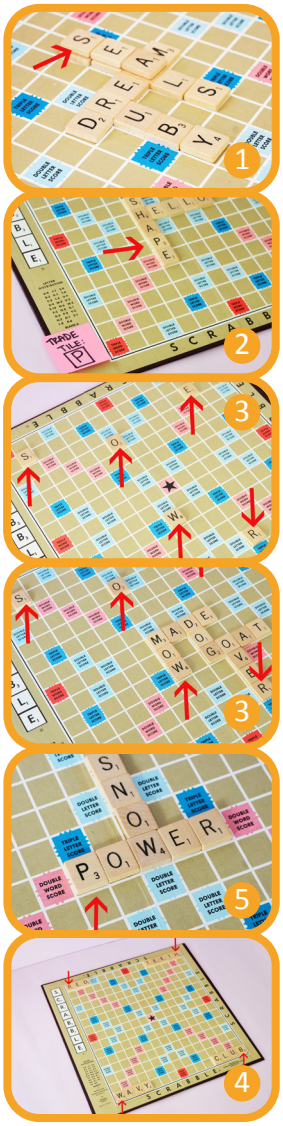
5 New Rules for Scrabble

Bring a fresh twist to the classic game with these five fun rules! Try one each round for a new approach!



How to Play



1. Stacked Words. If any words on the board have words within them (such as "sea" within "seals"), then you can stack your tiles on top of them and count the points as if you'd played the tiles directly onto the board.

2. Trade Tiles. Before each round, randomly draw one tile to be your "trade tile." Write it on a paper for reference and then put the tile back in to be drawn. Then, anytime a player plays a word with that letter, the player can choose whether to trade any or all of his/her tiles with another player.

3. Anchor Letters. Randomly draw five tiles and toss them onto the board. Place them faceup on the squares closest to where they land. Those letters become "anchor letters" that must be played into by any other words placed in that area on the board.

4. Doubled Up. Select a number between 10 and 20. Anytime players earn that exact number of points on their turn, they get to double it. For example, a word worth 10 points would become worth 20 points.

5. Outside In. Rather than starting on the center square, play must begin in each of the four corners. Then, play continues until words built on chains from any two corners intersect, at which point all scores are tallied to determine the winner.

Quick Info

Players: 2+
Ages: 8+
Prep time: 2 min.
Playing time: 15+ min./game
Supplies:
- Scrabble game

Conversation Starter: Sometimes it's nice to switch things up. Is there anything in your normal routine that you'd like to bring a fresh twist to? What ideas do you have?