Let's get this conversation started

## About Sparks

We designed Sparks to recreate the moments underneath the stars when we're completely authentic and present with the people around us.

We hope Sparks starts a night of interesting conversation, genuine laughter, and meaningful connections.

# Before You Begin

Here are some tips to make your Sparks experience as rewarding as possible:

Be Present. Put your phone away and actively listen.

**Be Patient.** Give people space and time to say what they want to say before asking questions or sharing your own thoughts.

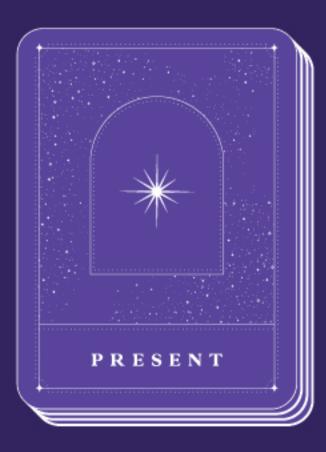
Be Kind. Don't judge responses. We're all extraordinary in our own way.

## Set-Up

Separate the Past, Present, and Future cards into three face-down decks. Give each deck a shuffle. Set the Constellation cards (cards with constellations on the back) and the Constellation Key cards aside for now.

Starting with the host, everyone shares the most vivid memory they have of looking up at the night sky. The person who had the most recent memory goes first.







### How To Play

Starting with the "Past" deck, players take turns drawing cards and reading them out loud.

If the card has a question, the player who drew it answers the question. Be patient and let that person think about what they want to share. If the person can't come up with an answer, that's okay! Shuffle the card back into the deck and have that player draw another card.

After the question has been answered, that player holds onto the card and the turn passes to the next player to the right.

If the card is a Lunar Event, follow the instructions on the card. If a player happens to draw two Lunar Event cards back-to-back (due to a Lunar Event effect), shuffle the second Lunar Event card back into the deck and keep drawing cards until a question appears. Discard Lunar Event cards after the effect has been resolved.





# How To Play (continued)

After every player has completed one question, each player should be holding onto one card from the Past deck. Repeat the rules for the "Present" and "Future" decks.

Once everyone has taken a turn from the "Future" deck, each player should be holding onto three cards.

Give each player a Constellation Key card. Players should match up the symbols on the bottom of their Past, Present, and Future cards to a constellation.

Players take turns reading and answering the question on the corresponding Constellation card. If two or more players share the same Constellation card, they both need to answer the same question.

# Round & Symbol Meanings

#### **Past**

This round explores where you have been, how you were raised, and the pivotal experiences that shaped you.



#### Present

This round explores where you are today, what you believe, and how you view yourself.





Fourth Quadrant

#### **Future**

This round explores where you want to go, your predictions for the future, and your responses to hypothetical situations.





## Constellation Key

The combination of symbols from the Past, Present, and Future rounds determine your final constellation.

Each constellation gives you the opportunity to answer a thought-provoking question about yourself.

Sagittarius	$\bigcirc \oplus \bigcirc$	Aries	
Gemini	$\bigcirc \oplus \bigcirc$	Cancer	
Andromeda	$\bigcirc \oplus \bigcirc$	Ursa Minor	$\bigcirc \oplus \textcircled{\$}$
Hercules	$\bigcirc \oplus \bigcirc$	Aguila	$\bigcirc \oplus \textcircled{\$}$
Cepheus	$\bigcirc \oplus \bigcirc$	Lepus	
Eridanus	$\bigcirc \oplus \bigcirc$	Canus Major	$\bigcirc \oplus \textcircled{3}$
Crater	$\bigcirc \oplus \bigcirc$	Scorpius	$\bigcirc \oplus \textcircled{\$}$
Libra	$\bigcirc \oplus \bigcirc$	Capricornus	$\bigcirc \oplus \textcircled{3}$

### **FAQ**

### I don't have enough symbols to match up to a constellation!

During each of your turns, you should have answered at least one card with a symbol. Even if you draw a Lunar Event card, the Lunar Event will still direct you to a question card to hold onto.

### What if someone gets stuck on a question or feels uncomfortable answering?

Skip it! Shuffle the card back in the deck and have that player draw another card.

### Am I allowed to ask questions or discuss what someone said?

Absolutely. Sparks is meant to start conversations so exploring responses is not only allowed, but encouraged. Just remember to let someone fully express themselves first before jumping in with your own thoughts or stories.

### How do I win Sparks?

You win when the game ends and you have truly connected with those around you.