



# WWII MICRO ARMOUR®: THE GAME

## State Farm #79

Stalingrad - December 1942

The German counterattacks aimed at the relief of Stalingrad were desperate and, in the end, fruitless. The large battles have been documented extensively. The small ones though less well known, were just as desperate. Take the efforts of the 48th Panzer Corps along the Chir River. The battle for "State Farm #79" was as hard fought as any on the Eastern Front; even if it was fought ten miles east of the farm itself.



### INITIAL DEPLOYMENT:

The Soviets deploy their forces east of the river, facing west, twelve inches or less from map-center.

The German forces enter the West edge of the map on turn four (4). Troops may be "mounted" in vehicles as desired.

### SCENARIO LENGTH: 14 TURNS

### SPECIAL RULES:

1. Before any stands are placed on the map, the Germans must secretly select one target for each of their OFF MAP artillery batteries. These targets must be east of the river. This artillery fire commences on Turn 1.

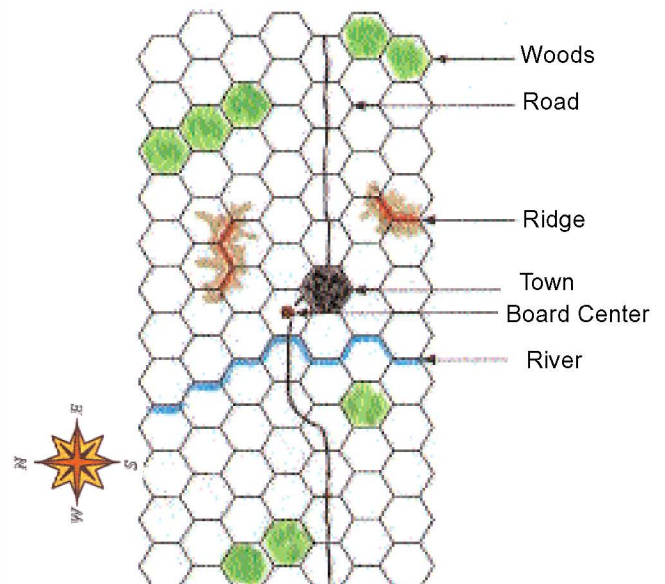
The Soviets then select one target for each of their OFF MAP artillery batteries. These targets must be west of the river.

2. The Soviets may not fire any weapons until turn five (5). At this time, in addition to any other fire, they must fire with their OFF MAP weapons under the same restrictions and penalties as the Germans, above.

3. German may "turn off" their OFF MAP artillery by making a successful cohesion roll at the end of two (2) consecutive turns.

### TERRAIN SUGGESTIONS:

- The map should be approximately 24"x 48".
- Terrain is "Mixed": Maximum sighting distance - 20"
- 10 - 30% of the playing surface should be features.
- A Road should run as shown below.



Map is shown in GHQ's Terrain Maker. 1 hex = 4' across.

### VICTORY CONDITIONS:

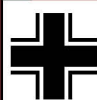
Germans must occupy the town by the end of turn fourteen (Marginal Victory).

German must occupy the road where it exits off the East side of the map by the end of turn fourteen and occupy the town (Tactical Victory).

Soviets must occupy the town at the end of turn fourteen (Tactical Victory).

Soviets must occupy the road as above (Marginal Victory).

# State Farm #79 - Stalingrad, 1942



## Germans - Elements:

110th Panzer Grenadier Regt.  
& 15th Panzer Regiment  
11th Panzer Division

Cohesion  
**15**

Kampfgruppe HQ: 1 x GHQ(+0)(FO)  
1 x Light Truck  
Assault Gun Co.: 3 x Stug III F  
Combat Engineer Co.: 3 x Engineer  
3 x SdKfz251/7  
Panzer Grenadier Bn: 1 x HQ(FO)  
7 x Infantry '43  
7 x Sdkfz251/1  
2 x Sdkfz251/2(1)  
3 x Sdkfz251/9  
1 x Sdkfz251/10  
1 x 75mm PAK40 ATG  
1 x 120mm Mortar(2)  
2 x Light Tractor  
Panzer Battalion: 1 x PzIII(HQ)  
6 x PzIIJ  
2 x PzIIIG  
2 x PZIVF2  
1 x PZIVF1  
Artillery Support: 3 x 105mm How. (2) OFF MAP  
1 x 150mm How. (2) OFF MAP



## Soviet - Elements:

25th Inf. Brigade  
1st Tank Corps

Cohesion  
**13**

Regimental HQ: 1 x Inf  
1 x GHQ(+1)(FO)  
1 x Su-76  
2 x Light Truck  
Submachinegun Bn: 1 x HQ(FO)  
6 x SMG Inf  
1 x 45mm ATG  
2 x Infantry Support  
1 x 82mm Mortar(3)  
1 x Light Truck  
Independent ATG Bn: 3 x 76mm Divisional Gun(3)  
Artillery Support: 1 x 122mm How. (3) OFF MAP  
1 x 152mm How. (3) OFF MAP  
13 x Lt Improved Positions  
35 x Barbed Wire  
14 x Mines 5 x Dispersed  
4 x Standard  
5 x Concentrated

## WEAPONS STATISTICS:

Weapon	Points	Firepower AP / HE	Range AP / HE	Defense	Speed W/T/F	Cargo Capacity	Transport Requirement
<b>GERMAN</b>							
Headquarters	40	0 / 4	1 / 5	6**	3F	-	8
Infantry '43	13	3 / 6	1 / 5	6**	3F	-	8
Infantry Support	16	0 / 5	1 / 10	6**	2F	-	4
Pz IIL	26	2 / 4	5 / 5	[2]	16T	-	-
PzIIIG-H	43	5 / 4	12 / 12	[5]	11T	-	-
PzIIIJ-M	53	6 / 4	15 / 15	[6]	11T	-	-
PzIVF1	57	1 / 5	27 / 27	[7]	10T	-	-
PzIVF2-H	80	9 / 5	20 / 20	[7]	10T	-	-
StugIIIF-G §	82	9 / 5	20 / 20	[8]	10T	-	-
SdKfz251/1 & 7	12	0 / 4	1 / 5	[3]	15T	8	-
SdKfz251/2 § (1)	23	0 / 6‡	21 / 21	[3]	15T	-	-
SdKfz251/9 §	54	1 / 5	27 / 27	[3]	15T	-	-
SdKfz251/10	16	3 / 2	5 / 5	[3]	15T	8	-
75mm PAK40 ATG §	59	9 / 5	20 / 20	4	0	-	8
105mm How. § (2)	170	2 / 8‡	84 / 84	3	0	-	10
150mm How. § (2)	253	3 / 9‡	105 / 105	2	0	-	12
120mm Mortar § (2)+	108	2 / 9‡	48 / 48	4	0	-	8
Light Truck	7	-	-	1	20W	8	-
Light Tractor	8	-	-	1	15T	8	-
<b>SOVIET</b>							
Su-76	66	7 / 5	20 / 20	[4]	10T	-	-
45mm ATG §	17	5 / 2	10 / 5	5**	1F	-	4
76mm Div. Gun § (3)	196	1 / 5‡	108 / 108	4	0	-	8
76mm Div. Gun (as ATG) §		8	20				
82mm Mortar § (3)	48	0 / 6‡	25 / 25	6**	2F	-	8
Headquarters	40	1 / 4	1 / 5	6**	3F	-	8
Infantry '42	10	1 / 4	1 / 5	6**	3F	-	8
Infantry (SMG)	10	1 / 6	1 / 3	6**	3F	-	8
Infantry Support	14	0 / 4	1 / 10	6**	2F	-	4
Light Truck	8	-	-	1	18W	8	-