



MICRO FORCE® 10MM THE GAME - AMERICAN CIVIL WAR

Scenario 11.11

THE BATTLE OF BRICE'S CROSSROADS

June 10th, 1864

On June 2nd, 1864 Brigadier General Samuel Sturgis (USA) rode out of Memphis, Tennessee with a mixed force of infantry, artillery and cavalry on a mission to destroy the cavalry of the infamous Major General Nathan Bedford Forrest (CSA).

Forrest was on a raid in Tennessee when he learned that Sturgis was on the move in northern Mississippi. He quickly returned to Mississippi and ordered his four brigades to converge on Brice's Crossroads, which would put his cavalry directly in the path of Sturgis' forces, forcing a confrontation.

Late in the morning of June 10th the two generals found each other at Brice's Crossroads. The two armies skirmished for a few hours until reinforcements began to arrive. The Confederates were the first to have reinforcements arrive, which gave them a slight edge in numbers. Using this advantage, Forrest took the initiative and ordered a general attack on the Union lines around noon.

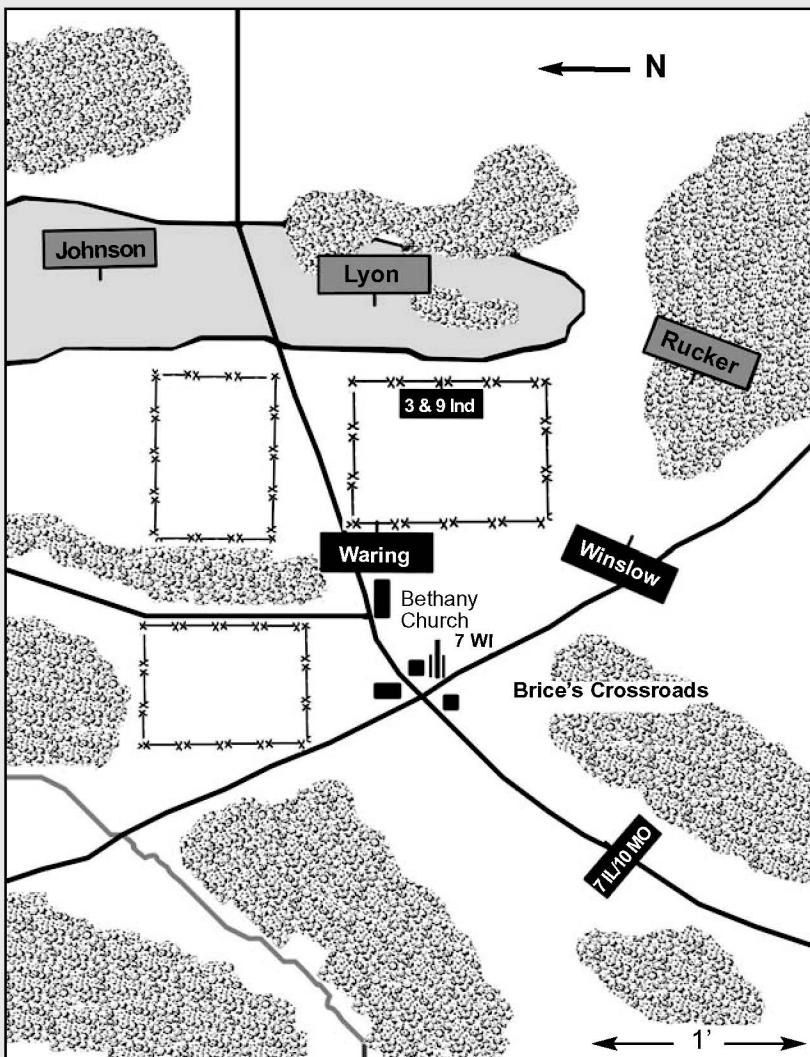
The fighting that followed was sharp and decisive, often in bitter hand-to-hand struggles. By mid-afternoon however, the Union soldiers were in full rout having lost 3 soldiers to every fallen Confederate soldier. For days after the battle the mounted troopers of Forrest's command pursued the fleeing Union soldiers showing little quarter.

Brice's Crossroads was arguably the most decisive Confederate victory of the war.

GAME LENGTH: 16 TURNS

VICTORY CONDITIONS:

At the end of 16 turns the victory belongs to the side with the most unbroken stands within 12" of the crossroads.



UNION PLAYER

Scenario 11.11 The Battle of Brice's Crossroads

USA Morning Report

Commander	Level	Radius	Modifier	Cohesion
Brig. Gen. Samuel Sturgis (Corps Cmdr.)	2	12"	-2	16
Col. William McMillen (Div. Cmdr.)	1	10"	-1	15
Col. Alexander Wilkin	1	10"	-1	15
Col. George Hoge	1	10"	-1	15
Col. Edward Bouton	1	10"	-1	15
Brig. Gen. Benjamin Grierson (Div. Cmdr.)	2	12"	-2	16
Col. George Waring	1	10"	-1	15
Col. Edward Winslow	1	10"	-1	15

ID	Unit	Weapons - AVs	Special Notes	Stands	Unit Cohesion										1st Volley			
					14	13	12	11	10	9	8	7	6	5		4		
	114th Illinois	RM - 1.5 / 1 / 0.5	Wilkin's Brig., McMillen's Div	4	14	12	10	8	6	5	3							
	93rd Indiana	RM - "	"	3	14	11	9	7	4									
	9th Minnesota	RM - "	"	6	15	14	12	11	10	9	8	6	5	4				
	72nd Ohio	RM - "	"	3	14	11	9	7	4									
	95th Ohio	RM - "	"	3	14	11	9	7	4									
	1st Illinois Batt. (2 stands)	12lb Nap - 3/1.5/1/0.5	1st Ill. deployed w/ 6th Ind.	3	14	11	9	7	4									
	6th Indiana Batt. (1 stand)	3" Rifle - 2/1/0.5/0.5	Wilkin's Brig., McMillen's Div.	total														
	81st Illinois	RM - 1.5 / 1 / 0.5	Hoge's Brig., McMillen's Div	4	14	12	10	8	6	5	3							
	95th Illinois	RM - "	"	3	14	11	9	7	4									
	108th Illinois	RM - "	"	2	13													
	113th Illinois	RM - "	"	3	14	11	9	7	4									
	120th Illinois	RM - "	"	3	14	11	9	7	4									
	2nd Illinois Battery		"	2	14	11	9	6										
	55th U.S.C.T.	RM - 1.5 / 1 / 0.5	Bouton's Brig., McMillen's Div	6	13	12	11	9	8	7	5	4						
	59th U.S.C.T.	RM - "	"	6	13	12	11	9	8	7	5	4						
	2nd U.S.C.A.	12lb Nap - 3/1.5/1/0.5	"	2	14			9	6									
	3rd & 9th Indiana	Carbine -1.5 /1 /0.5	Waring's Brig., Grierson's Div	2	14	10	6											
	4th Missouri	Carbine - "	"	2	14	10	6											
	2nd New Jersey	Carbine - "	"	5	14	12	11	10	8	6	5	3						
	19th Pennsylvania	Carbine - "	"	1	15	10												
	7th Illinois /10th Missouri	Carbine - "		3	14	11	9	7	4									
	3rd Iowa	Carbine - "		6	14	13	12	10	9	8	6	5	4					
	4th Iowa	Carbine - "		4	14	12	10	8	6	5	3							
	Joyce's Missouri Bttry.	12lb How -3/1/0.5/0.5		1	14	9												
	7th Wisconsin Bttry.	3" Rifle -2/1/0.5/0.5		1	14	9												

Deployment:

1. Turn 4: 2nd Brigade along with Colonel McMillen, 1st Division commander enter along the road from the northwest.
2. Turn 6: 1st Brigade enters along the road from the northwest.
3. Turn 8: 3rd Brigade enters along the road from the northwest.

CONFEDERATE PLAYER

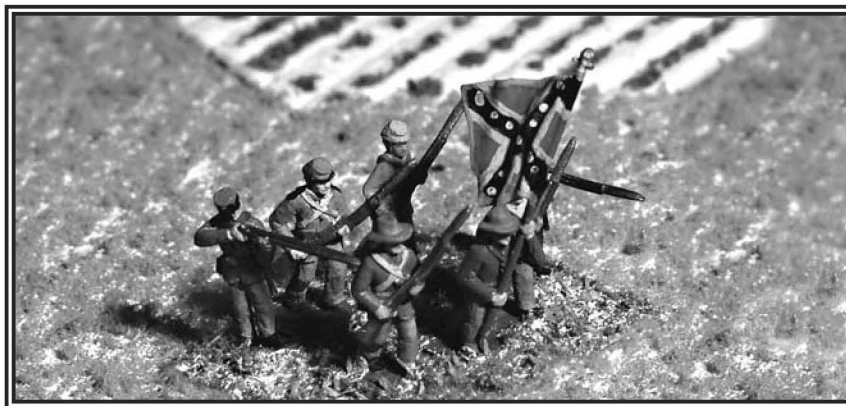
Scenario 11.11 The Battle of Brice's Crossroads

CSA Morning Report

Commander	Level	Radius	Modifier	Cohesion
Maj. Gen. Nathan B. Forrest	3	14"	-3	17
Col. Edmund Rucker	1	10"	-1	15
Col. William Johnson	1	10"	-1	15
Brig. Gen. Abraham Buford	1	10"	-1	15
Col. Tyree Bell	2	12"	-2	16

ID	Unit	Weapons - AVs	Special Notes	Stands	Unit Cohesion										1st Volley			
	8th Mississippi	RM - 1.5 / 1 /0.5	Rucker's Brigade	3	14	11	9	7	4									
	18th Mississippi	RM - "	"	3	14	11	9	7	4									
	7th Tennessee	RM - "	"	4	15	13	11	9	7	6	4							
	4th Alabama	RM - 1.5 / 1 /0.5	Johnson's Brigade	2	14	10	6											
	Moreland's Alabama Regiment	RM - "	"	2	14	10	6											
	Warren & Williams' Battalion	RM - "	"	2	14	10	6											
	3rd Kentucky Mounted Infantry	RM - 1.5 / 1 /0.5	Lyon's Brigade, Buford's Division	3	14	11	9	7	4									
	7th Kentucky Mounted Infantry	RM - "	"	3	14	11	9	7	4									
	8th Kentucky Mounted Infantry	RM - "	"	3	14	11	9	7	4									
	12th Kentucky	RM - "	"	2	14													
	2nd Tennessee	RM - 1.5 / 1 /0.5	Bells' Brigade	7	14	13	12	11	10	9	8	7	5	4				
	15th Tennessee	RM - "	"	7	14	13	12	11	10	9	8	7	5	4				
	16th Tennessee	RM - "	"	7	15	14	13	12	11	10	9	8	6	5	4			
	19th Tennessee	RM - "	"	7	14	13	12	11	10	9	8	7	5	4				
	Morton's Tennessee Battery	3" Rifle -2 / 1 /0.5/0.5		2	15	12	10	7										
	Rice's Tennessee Battery	6lb Gun - 1.5/1/0.5/0.5		2	15	12	10	7										

Deployment: Buford's Division enters on the east road at Turn 2 with Buford and the artillery in the lead.



A typical Confederate infantry color stand.