# Radio/HD Radio™/

The unit can receive HD Radio broadcasting signals based on digital radio broadcast standards, in addition to analog radio broadcasts using

HD Radio broadcasting signals are broadcast in the service areas of the current AM/FM broadcasters where they provide digital audio distribution and data services. This unit receives the above digital broadcasts for your high-quality sound enjoyment.

Depending on the signal strength in TUNER mode, the unit will automatically switch between digital signals if they can be received, and analog radio using RBDS if digital signals cannot be received. For details, please see "Switching between Digital and Analog," "Forced Analog Mode."

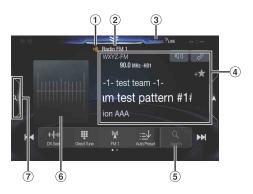
• RBDS mode is only available during FM broadcast reception.

This unit is able to receive signals based on the terrestrial digital radio broadcasting standard.

When current AM/FM broadcasters are transmitting digital audio and data services, HD Radio broadcasting signals are on-the-air in their service area. You can receive their digital broadcast and enjoy high quality sound.

If there is no HD Radio broadcasting signal in the current area, after 10 seconds, this unit will switch to receive the RBDS Radio signal automatically. However, the display is still HD Radio Technology mode screen.

#### ■ HD Radio main screen example



#### **Function mode**



- 1 HD Radio Indicator \*1
- Band display

Displays the band of the signal currently being received.

Multicast Indicator\*2 Lights during multicast reception. 4 Info area

**RBDS** 

Station Info. mode:

Program Type /Frequency and PS Name/Artist Name/Song Name/Album Name

Radio Text mode:

Frequency/Radio Text

For details on switching the display of the Radio text, see "Displaying Radio Text (RBDS FM Radio mode only)" (page 53).

HD Radio Technology

Station Info. mode:

Short Station Name/Frequency/Artist Name/Song Name/ Album Name

- Program Type list button (RBDS FM Radio mode only) Touch when you use the Program Type list screen.
- Artwork etc./Station Logo display\*1
- Preset mode button Touch when you use the Preset mode screen.

- \*1 HD Radio™ mode only.
- \*2 Lights during multicast reception. (Displays the LIVE Indicator when the Ballgame Mode is set to "On".)

#### Preset mode screen example



- Preset button Swipe vertically in the list to change pages.
- Touch to close Preset mode screen

## **Radio Basic Operation**

## Listening to the Radio

Press the ♪ (AUDIO) button to select radio mode.

The display shows the radio mode screen.

 You can select and change the source from the Menu screen (page 21) or the Favorite screen (page 24).

**2** Touch [ ].

The radio band select pop up screen is displayed.

• [<sup>((g))</sup>] button displays the current selected band. (e.g. [FM1])

3 Select the desired band from FM1/FM2/AM.

4 Touch [10 01].

The tuning mode selection popup is displayed.

• [ | | | | | ] button displays the current selected mode. (e.g. [DX Seek])

5 Touch the desired tuning mode.

The radio frequency up or down button changes depending on the tuning mode.

- There are two modes you can select for auto tuning, DX and Local:
- DX Seek (Distance) mode\*;

Both strong and weak stations will be tuned in.

Local Seek mode\*;

Only strong stations will be tuned in.

The initial setting is DX.

- D (Digital).DX Seek mode;

Automatically receives a receivable digital broadcast.

- D (Digital).Local Seek mode;

Automatically receives a strong digital broadcast only.

- Manual mode:

The frequency is manually tuned in steps

- Program Type Seek mode (RBDS FM Radio mode only);
   The currently selected program type station will be tuned.
- During Forced Analog mode, digital broadcasts cannot be received.
- \* Depending on the signal, a digital or analog broadcast is received.

## 

In manual mode, touch and hold to change the frequency continuously

• The ► buttons provide the same functions above.

## **Presetting Stations Manually**

- Tune in a desired radio station you wish to store in the preset memory by manual or automatic seek tuning.
- Touch the Preset number you want to store, for at least 2 seconds.

The selected station is stored.

3 Repeat the procedure to store up to 11 other stations onto the same band.

To use this procedure for other bands, simply select the desired band and repeat the procedure.

A total of 36 stations can be stored in the preset memory (12 stations for each band; FM1, FM2, or AM).

- For details on switching to the Preset mode screen, see 7 in "HD Radio main screen example" (page 51).
- If a preset memory has already been set in the same preset number, it will be cleared and the new station will be memorized.

## **Presetting Stations Automatically**

The tuner can automatically seek and store 12 strong stations in the selected band.

## Select the desired band then touch and hold [ $:=\downarrow$ ] (Auto Preset).

The tuner automatically seeks and stores 12 strong stations into the preset buttons in ascending order of frequency.

When automatic storing has completed, the station stored in the preset 1 is selected.

- If no stations are stored, the tuner will return to the original station you
  were listening to before the automatic storing procedure began.

## **Tuning to Preset Stations**

You can tune in the preset stations in memory on either band using its preset number.

1 Touch [ 🖫 ].

The radio band select pop up screen is displayed.

- [<sup>(())</sup>] button displays the current selected band. (e.g. [FM1])
- Select the desired band from FM1/FM2/AM.
- 3 Touch any one of the Preset numbers you have already stored in the Preset mode screen.

The preset station is received.

 For details on switching to the Preset mode screen, see (7) in "HD Radio main screen example" (page 51).

## Inputting Frequency Directly and Receiving the Radio Station

You can input a frequency of the same band directly and receive the radio station.

Touch [∰] (Direct Tune).

The numeric keypad input mode screen appears.

## 2 Touch a desired number.



Touch [X] to delete an entered number.

Touch [Delete All] to delete all entered numbers.

## 3 Touch [Enter] on the numeric keypad mode screen to confirm your selection.

Touch [✗] to hide the keypad display.

## Receiving a Multicast (HD Radio™ Mode only)

Multicasting is the ability to broadcast multiple program streams over a single FM frequency. This increases the amount and diversity of content choices. A maximum of 8 multicast station channels can be selected on this unit

- "Multicast" indicator appears when signal reception is possible.
- The station number of the current broadcast station appears behind the frequency (ex. 90.3 MHz-HD5 means there are 5 stations on 90.3 MHz).

#### 

The sub channel of the received radio station is changed.

 If reception is lost during SPS broadcasting due to weak or no signal, the screen will display "HDx Signal loss."

## Selecting the Receivable Program Type (RBDS FM Radio mode only)

You can select and receive the currently receivable stations in the Program Type list screen.

#### ■ Program Type list screen example



• For details on switching to the Program Type list screen, see ⑤ in "Preset mode screen example" (page 51).

## Select the desired program type in the Program Type list screen.

Program Type Seek starts and the receivable program type is received.

If no Program Type station is found, "No program type available." will be displayed.

 Touch [◀] or [▶] to select the same program type station as the currently selected program type after switching the tuning mode to Program Type (Program Type Seek) mode.

## **Forced Analog Mode**

Activate the Compulsory Analog Radio mode to receive only analog radio signals.

#### Touch [ $\fivertee \fivertee \fivert$

The  $\lceil \text{NN} \rceil$  (Analog) button is highlighted. To cancel Compulsory Analog Radio mode, touch  $\lceil \text{NN} \rceil$  (Analog) again.

 During Forced Analog mode, only analog broadcasts will be received even when digital broadcasts become available.

## Displaying Radio Text (RBDS FM Radio mode only)

Text messages from a radio station can be displayed.

- Tune in a radio station that transmits text messages.
- Touch [ ] (Info) in the FM radio mode repeatedly to switch to the desired display.

 $\mathsf{Station}\,\mathsf{Info}.\mathsf{Mode} \to \mathsf{Radio}\,\mathsf{Text}\,\mathsf{Mode} \to \mathsf{Station}\,\mathsf{Info}.\mathsf{Mode}$ 

Station Info. Mode

Program Type /Frequency and PS Name/Artist Name/Song Name/Album Name

Radio Text Mode Frequency/Radio Text

## Using Ballgame Mode (HD Radio™ Mode only)

In live broadcast, such as sportscasts, etc., a time lag occurs between digital sound and analog sound. Therefore, when live broadcasts are received, a time lag between the real broadcast may occur and the unit can change to analog broadcasting automatically.

#### Touch [→"沙] (Live) to switch On/Off.





The LIVE Indicator is displayed when Ballgame Mode is set to "On."

 When receiving a live broadcast while the Ballgame mode is on, the LIVE indicator is highlighted.

 $\nu_{\mathsf{LIVE}} \rightarrow \nu_{\mathsf{LIVE}}$  (During live broadcast)

## **About the Feature Logos**

#### Digital Sound

 Digital, CD-quality sound. HD Radio Technology enables local radio stations to broadcast a clean digital signal. AM sounds like today's FM and FM sounds like a CD.

### PSD)

 Program Service Data: Contributes to the superior user experience of HD Radio Technology. Presents song name, artist, station IDs, HD2/HD3 Channel Guide, and other relevant data streams.

#### HD2/HD3)

Adjacent to traditional main stations are extra local FM channels.
 These HD2/HD3 Channels provide new, original music as well as deep cuts into traditional genre.

#### Artist Experience

 Visual information related to content being played on your HD Radio receiver, such as Album Art, historical photographs, still art from live broadcasts, among other related content.

# USB Flash drive (Optional)

You can play back music files (MP3/WMA/AAC/FLAC) and video files (AVI/MKV/MP4) stored in a USB flash drive on the internal player of this system.

#### **!** WARNING

It is dangerous for the driver to watch video while driving the vehicle. The driver may be distracted from looking ahead and an accident could occur.

Install the unit correctly so that the driver cannot watch a video unless the car is stopped and the parking brake is applied.

If the unit is not installed correctly, the driver will be able to watch a video while driving and may be distracted from looking ahead and cause an accident. The driver or other people could be severely injured.

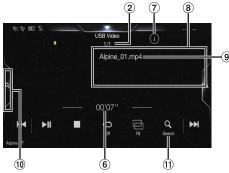
#### USB Audio main screen example



#### **Function mode**



#### ■ USB Video main screen example



#### 1 Artwork display

- You can change the artwork position. For details, see "Switching the Artwork Position" (page 39).
- ② Current track no./Total song no.
- 3 Artist title
- 4 Song title
- 5 Album title
- 6 Elapsed time
- 7 Info mode switching button
- Info mode switchiInfo mode display
- 9 File Name
- Quick Search button Touch to use the Quick Search mode.
- (1) Full Search mode button
  Touch when you use the Full Search mode screen.

#### Quick Search mode screen example

Swipe right vertically in the list to change pages.



12 Touch to close the Quick Search mode.

## The USB Video operation screen display during video file playback

## Touch the screen while the USB Video playback screen is displayed.

The USB Video operation screen is displayed.

- The operation screen changes to the visual screen in the USB Video mode for 5 seconds after an operation has been performed.
- For your safety, video is not displayed and only audio can be heard while driving.

## **Playback**

#### Press the 🎤 (AUDIO) button to select USB mode.

The display shows the USB mode screen.

• You can select and change the source in the Menu screen (page 21) or Favorite screen (page 24).

## 

#### Returning to the beginning of the current (or previous) track (file): Touch [◄◀].

#### Fast reverse:

Touch and hold [ ].

#### Advancing to the beginning of the next track (file):

Touch [►►].

#### Fast forward:

Touch and hold [▶▶].

• The ► buttons provide the same functions above.

## To pause playback, touch [► II].

Touching [► II] again will resume playback.

During playback, the [▶] indicator is displayed in Audio main screen. During a pause, the [ | | ] indicator is displayed in the Audio main screen.

- The playback time may not be correctly displayed when a VBR (Variable Bit Rate) recorded file is played back.
- If there is tag information, artist name/album name/track name is displayed.
- ID3 tag/WMA tag

If an MP3/WMA/AAC/FLAC file contains ID3 tag/WMA tag information, the ID3 tag/WMA tag information is displayed. (e.g., song name, artist name, and album name)

## Fast-forwarding/Fast-reversing (USB Video only)

## During playback, touch and hold [ ◀ ] (Fast-reverse) or touch and hold [ ] (Fast-forward).

Touch and hold for more than 1 second to forward/reverse at 8x speed. Keep touching to switch the speed to 16x and 32x.

### Release [ ] or [ ] to return to normal playback.

• No sound is played back during fast-forwarding/fast-reversing.

## Stopping Playback (USB Video only)

#### Touch [■] during playback.

"STOP" indicator is displayed, and playback stops.

• Playback starts from the beginning when [▶ II] is touched while playback is stopped.

## Repeat Play

### Touch [ ].

The Repeat mode select pop up screen is displayed.

• The [ ] button displays the currently selected mode.

## **2** Select your desired Repeat mode.

Folder :Only files in a folder are repeatedly played back.

File : Only the file currently playing is repeatedly played back.

OFF : Repeat mode Off.

## Random Play (USB Audio only)

#### Touch [ >< ].

The Random Play mode select pop up screen is displayed.

The [X] button displays the currently selected mode.

#### Select your desired Random Play mode.

ALL ALL: All songs in the USB flash drive are played back in random sequence. Any one song does not play back again until all songs have been played back.

Folder : A Folder is selected randomly and songs in the Folder are played back in order. After all songs are played in a Folder, the next Folder is selected randomly.

File 💢 : All songs in the Folder (Folder/File) including the song currently being played are played back in random

sequence. OFF : Random mode Off.

If you select a track by using the search mode, the Random Play mode will be canceled.

## Searching for a Desired Song

You can search for your desired song by using one of two modes; the Quick Search mode and the Full Search mode.

#### **Quick Search mode**

#### Touch your desired Folder name or File name.

The selected Folder\*1 or File is played.

- \*1 The first file in the selected folder is played back.
- For details on switching to the Quick Search mode, see  $\stackrel{\text{\scriptsize (1)}}{\text{\scriptsize 0}}$  in "USB Audio main screen example" (page 55).

#### **Full Search mode**

- Touch [Audio] or [Video] to switch whether the search list displays music files or video files.
- **2** Touch your desired Folder name\*<sup>2</sup> or File name.

When you select a File name, the selected song is played.

When you select a Folder name, repeat the same procedure to select another Folder name or File name.

- \*2 When you touch the [▶] by a Folder name, the unit plays from the first song in the Folder.
- For details on switching to the Full Search mode, see (1) in "Quick Search mode screen example" (page 55).
- To switch the displayed list or return to the previous page in the Full Search mode, see "About Basic Operation for List Screen" (page 18).

## Switching Display Modes (During Video File Play Back)

You can switch the Display Mode while playing a Video File.

Touch [ 🖃 ].

Each time you touch, the Display Mode is switched.

 $\mathsf{Fit} \to \mathsf{Fill} \to \mathsf{Fit}$ 

- The [ ] button displays the currently selected mode. (e.g. [Fit])
- You cannot operate them while driving.

#### Fit mode



The mode displays a picture while holding its aspect ratio.

 Black bands appear at the top/bottom or right/left side of the screen depending on the picture.

#### Fill mode



The mode displays a picture to fit its size vertically and horizontally with the monitor size.

## **About USB Video format**

The video formats (USB Flash drive) supported by the unit are as follows

- Supported Container: AVI, MKV, MP4
- Supported Video Coding: H.264/MPEG-4 AVC
- Supported Audio Coding: MP3, ACC, MPEG2 audio
- MAX File Size: 4GB

## iPod/iPhone (Optional)

A separately sold Lightning to USB cable (KCU-471i), etc., is required. When the unit is connected by the above cable, the controls on the iPod are disabled.

- This unit does not support video playback from iPod/iPhone which connected to this unit via USB Connector.
- Internet or telephone functions, etc., of the iPhone or iPod touch are not controllable from the unit, but these functions can be controlled using the iPhone or iPod touch itself.

#### About iPod/iPhone models usable with this unit

 The following devices have been tested and shown to work with this unit. Correct function of earlier versions cannot be guaranteed.

iPhone XS: Ver.12.1

iPhone XS Max: Ver.12.1

iPhone XR: Ver.12.1

iPhone X: Ver.12.1

iPhone 8: Ver.12.1

iPhone 8 Plus: Ver.12.1

iPhone 7: Ver.12.1

iPhone 7 Plus: Ver.12.1

iPhone SE: Ver.12.1 iPhone 6s Plus: Ver.12.1

iPhone 6s: Ver.12.1

iPhone 6 Plus: Ver.12.1

iPhone 6: Ver.12.1

iPhone 5s: Ver.12.1

iPhone 5c: Ver.10.1.1

iPhone 5: Ver.10.1.1

iPhone 4s: Ver.9.3.5

iPod touch (6th generation): Ver.12.1

iPod touch (5th generation): Ver.9.3.5

iPod nano (7th generation): Ver.1.0.4

#### iPod/iPhone main screen example

#### Audio mode



#### **Function mode**



- 1 Artwork display
  - You can change the artwork position. For details, see "Switching the Artwork Position" (page 39).
- ② Current song no./Total song no.
- 3 Artist title/Release Date\*1
- 4 Song title/Episode title\*1
- 5 Album title/Podcast title\*1
- 6 Total time for playing
- 7 Full Search button
  - Touch when using Full Search mode.
- 8 Elapsed time
- 9 Quick Search button\*2 Touch when using Quick Search mode.
- \*1 Podcast mode.
- \*2 If you have never used Search mode with the currently connected iPod/ iPhone, pressing the Quick Search button switches the screen to the Full Search mode screen.

#### ■ Quick Search mode screen example

Swipe vertically in the list to change pages.



10 Touch to close the Quick Search mode

## **Playback**

## 1 Press the $\mathcal{I}$ (AUDIO) button to select iPod mode.

The display shows the iPod mode screen.

• You can select and change the source in the Menu screen (page 21) or Favorite screen (page 24).

### **2** Touch [◀◀] or [▶▶|] or to select the desired track (file).

## Returning to the beginning of the current (or previous) track (file): Touch $[ \blacktriangleleft ]$ .

#### Fast reverse the current track:

Touch and hold [◄4].

#### Advancing to the beginning of the next track (file):

Touch [▶▶]].

#### Fast forward the current track :

Touch and hold [▶▶].

• The ► buttons provide the same functions above.

## **3** To pause playback, touch [► II].

- If a song is playing on the iPod/iPhone before it is connected to the unit, it will continue playing when it is connected.
- An episode may have several chapters. The chapter can be changed by touching [◄◄] or [▶►].
- If the artist, album or song name, created in iTunes, has too many characters, songs may not be played back when connected to the unit. Therefore, a maximum of 64 characters is recommended. The maximum number of characters for the unit is 64.
- Some characters may not be correctly displayed.

## **Searching for a Music File**

An iPod/iPhone can contain thousands of songs. For this reason, this unit can make various searches using the search function as shown below.

Using the Playlist/Artist/Album/Podcast/Audiobook/Genre/Composer/Song/iTunes Radio search mode's individual hierarchy, you can narrow down your search as shown in the table below.

#### <MUSIC Search Menu>

Hierarchy 1	Hierarchy 2	Hierarchy 3	Hierarchy 4
Playlists	Songs	_	ı
Artists	Albums	Songs	l
Albums	Songs	_	l
Songs	_	_	l
Podcasts	Episodes	_	l
Genres	Artists	Albums	Songs
Composers	Albums	Songs	l
Audiobooks	_	_	
iTunes Radio	_	_	_

#### **Quick Search Mode**

In Quick Search mode, the list from the previous search mode is displayed. For example, if the last time you searched for songs was is in Albums, the Album list is displayed. If you have not used the search mode, the list is not displayed in the Quick Search mode. In this case, go to the Full Search mode.

## In Quick Search mode, touch the desired list (for example, Album list).

The selected Album is played.

- To switch into Quick Search mode, see (9) in "iPod/iPhone main screen example" (page 58).
- To search within an Album, go to the Full Search mode.
- Depending on the connected iPod/iPhone, this function may not available.

#### **Full Search Mode**

#### For example: Searching by Artist name

The following example explains how an Artists search is performed. Another search mode can be used for the same operation, although the hierarchy differs.



#### Touch [Artists] in the Full Search mode screen.

The Artists search screen is displayed.

To switch into Full Search mode, see in "Quick Search mode screen example" (page 58).

## 2 Select the desired artist.

#### To play back the Artist directly

Touch [▶] of the artist's name.
 All songs of the selected artist are played back.

#### To search for the Album of the Artist

- Touch the selected artist name.
   The Albums search screen of the selected artist is displayed.
- 2 Touch [▶] of the desired album's name.
  All songs of the selected album are played back.

#### To search for a Song in the Album of the Artist

Touch the desired artist's name.
 All albums of the selected artist are displayed.

#### Touch the desired album's name.

All songs of the selected album are displayed.

#### 4 Touch the desired song's name.

The selected song is played back.

- An alphabet skip function is available. See "Alphabet Search Function" (page 60).
- To switch the displayed list or return to the previous page in the Full Search mode, see "About Basic Operation for List Screen" (page 18).

## **Alphabet Search Function**

The unit is provided with an alphabet search function for effective searching. When you use this function in the search mode, you can quickly search an artist or a song, etc.

This is an example of how to search Artist Name for names beginning with "R".

## 1 Touch "O-U" of the alphabet group.



"OPQRSTU" of the alphabet group "O-U" is displayed.

#### 2 Touch "R" you want to search.

Artist names beginning with "R" are displayed.



#### 3 Touch your desired artist name.

If there are no names in the list beginning with that letter, the next letter
of the alphabet is searched.

For example: If there are no names beginning with "R," the search list begins with "S.".

## **Repeat Play**

## **1** Touch [*□*].

The Repeat mode select pop up screen is displayed.

• [ ] displays the currently selected mode.

Repeat All / Track Repeat 🍑 / OFF 🥏

## Random Play (Shuffle)

#### **1** Touch [⊃ζ].

The Random Play mode select pop up screen is displayed.

• The [X] button displays the currently selected mode.

#### **2** Select your desired Random Play mode.

The selected Random Play mode changes the button.

Album

proper order. Upon completing of all the songs on the album, the next album is selected randomly. This continues until all albums have been played.

Songs is Song shuffle randomly plays back songs within a selected category (playlist album etc.) The songs

selected category (playlist, album, etc.). The songs within the category are played just once until all

songs have been played.

OFF : Random mode Off.

• The action depends on the connected iPod.

# Pandora® Music (optional)

Pandora\* Music is your own FREE personalized radio now available to stream music on your Smartphone (which runs Android OS or iOS). Just start with the name of one of your favorite artists, songs or classical composers and Pandora\* will create a "station" that plays their music and more music like it.

The unit enables you to interact with your Pandora\* account by connecting an iPhone or Android smartphone that has the latest version of the Pandora\* application installed.

- You can also enjoy Pandora\* from Apple CarPlay screen.
- If no sound is output when you connect an iPhone with a "Set Bluetooth Device" setting of both "Hands-free" and "Bluetooth Audio" to the unit's USB port and change the Audio source from Bluetooth Audio, set "Alpine TuneIt App" to "USB (iPhone)" or "Off." For more details, see "Pairing a Bluetooth Device" (page 29) and "Smartphone Apps Setup" (page 49).

#### ■ iPhone Pandora main screen example



#### **Function mode**



#### ■ Bluetooth Pandora main screen example



#### **Function mode**



- 1 Station name
- 2 Artist Name
- 3 Song Name
- 4 Album Name
- 5 Playing time
- 6 Artwork display

## Listening to Pandora®

- 1 Launch the Pandora® on the smartphone.
- 2 Press the (AUDIO) button to select Pandora® or Bluetooth Pandora® mode.

The display shows the Pandora mode screen.

- You can select and change the source in the Menu screen (page 21) or Favorites screen (page 24).
- **3** To pause playback, touch [► II].
- 4 To skip to the next song, touch [ ].
- The operation to replay a previous song is not available.
- Pandora\* limits the number of skips allowed on their service. If you
  attempt to skip songs beyond the limit, "Our content licenses limit the
  number of tracks you may skip." is displayed.
- Even if you reconnect an iPhone without launching Pandora
   Application while the power is off, Pandora mode (not iPod mode) is
   displayed when power is turned back on.
- Depending on the signal status, song may be stopped during playback.
- While receiving an advertisement, you cannot operate any buttons other than [► II] (play/pause) and [Q] (Search).
- The playback time may not be correctly displayed.
- The display content varies when ads are received.

#### "Thumbs" Feedback

You can personalize your stations with "Thumbs Up" or "Thumbs Down" feedback, which the system takes into account for future music selections.

## During playback, touch [ 4 ] for thumbs up, or touch [ 7 ] for thumbs down.

- The "4" indicator appears in the display. Pandora® will add similar music to your station.
- 7: The "7" indicator is displayed. Pandora® will ban that song from your station, and the current song is skipped. If the number of skips allowed has reached its limit, the current song continues to play back.
- In some situations, "Thumbs" feedback may not be available.

## **Searching for a Desired Station**

You can display your station list and select stations directly from the unit.

**1** Touch [Q] (Search) to activate the Search mode.

#### **Alphabet Search**

2 Touch [By A-Z].

The "By A-Z" search mode is activated and the station names are listed alphabetically.

Touch the desired station.

Pandora will play that station.

### Search by Date Added

2 Touch [By Date].

The "By Date" search mode is activated and the station names are listed by the date they were added to the account.

3 Touch the desired station.

Pandora will play that station.

#### Shuffle

Use Shuffle to create a playlist based on two or more of your Pandora stations. Edit your Shuffle station selections on the Pandora Compatible Application for iPhone when it is not connected to the unit.

Touch [Q] (Search) to activate the Search mode. The "By A-Z" or "By Date" search mode is activated and the station name is displayed.

#### **2** Touch [ズ] (Shuffle).

 The X indicator lights, and the songs from the created stations are played back in random sequence.

## **Creating a New Station**

Based on the currently playing song or artist, a personalized Pandora station can be created. The new station will play more music like it.

#### Free word

## **1** During playback, touch [♣] (New Station).

The Key Pad screen is displayed. You can enter a keyword and search for Artist/Song.

- 2 Enter a keyword and touch [OK].
- 3 Touch the desired list.

The new station is automatically applied.

- For details of how to input characters from the keypad, refer to "How to Input Characters and Numbers (Keypad)" (page 23).
- You cannot operate them while driving.

#### Artist/Track

#### During playback, touch $\begin{bmatrix} + \\ + \end{bmatrix}$ (Artist) or $\begin{bmatrix} + \\ + \end{bmatrix}$ (Track).

- The created station is saved to your station list.
- When the Smartphone is not connected to this unit, you can create
  personalized Pandora\* stations using the Pandora\* Application on your
  Smartphone. You can also create stations on the web at
  www.pandora.com.
- In some situations, creating a new station may not be available.

## **Bookmarking a Desired Track or Artist**

The currently playing song or artist can be bookmarked and saved to your Pandora account.

#### During playback, touch $[ \[ \] ]$ (Artist) or $[ \[ \] ]$ (Track).

The current track or artist is bookmarked. " $\mathcal{P}$ " icon or " $_{1}$ \mathbb{2}" icon is displayed.



- Your bookmarks can be viewed on your "Profile" page at www.pandora.com.
- In some situations, bookmarks may not be available.

## Connecting a Bluetooth Device (Bluetooth Pandora® Only)

Registering a Bluetooth device in the unit enables automatic connection. If it does not connect automatically, run through the connection procedure again.

Touch [ ៉្∭] (Phone Setting).

The Device Setting select pop up screen is displayed.

2 Touch [Reconnect].

Bluetooth connection will start.

### **Disconnecting the Bluetooth Connection**

1 Touch [ ${}^{\square}$ ] (Phone Setting).

The Device Setting select pop up screen is displayed.

2 Touch [Disconnect].

The Bluetooth connection is disconnected.

#### **Changing the connecting Bluetooth Device**

If multiple Bluetooth devices are registered in this device, you can change the connection among the registered devices.

- 2 Touch [Change Phone].
- **3** Touch [ ∫ ] (Audio) or [ Ø ] (Hands-free) of the selected device.

The connection will transfer to the selected device.

## SiriusXM Satellite Radio Operation (Optional)

#### SiriusXM Tuner operation:

When an optional SiriusXM Tuner is connected to this unit, the following operations may be performed.

#### ■ SiriusXM main screen example (Song Info. Mode)



#### **Function mode**

The Function mode switch is different depending on TuneStart mode and Replay mode.

< When TuneStart mode is not active >



< When TuneStart mode is active >



< During Replay mode >



- Signal Indicator Indicates the signal strength of SiriusXM.
- 2 Info area

Channel Info. Mode\*:

Channel No/Long Channel Name/Category Name Song Info.Mode:

Artist Name/Song Name/Content Info

- Search mode button Touch when you use the Search mode screen.
- Album Art

The image that corresponds with the channel currently being received is displayed.

- You can change the artwork position. For details, see "Switching the Artwork Position" (page 39).
- Freset mode button Touch when you use the Preset mode screen.
- \* In Channel Info. Mode, the Channel logo currently being received is displayed on the left side of the Long Channel Name.

#### ■ Preset mode screen example



- 6 Preset buttons
  Swipe vertically in the list to change pages.
- 7 SmartFavorites (★) button
- 8 Touch to close Preset mode screen

## Receiving Channels with the SiriusXM Tuner

#### About SiriusXM Satellite Radio

Only SiriusXM\* brings you more of what you love to listen to, all in one place. Get over 140 channels, including commercial-free music plus the best sports, news, talk, comedy and entertainment. Welcome to the world of satellite radio. A SiriusXM Vehicle Tuner and Subscription are required. For more information, visit www.siriusxm.com.

After you have found the SiriusXM Radio ID, you can activate your radio. See section "Checking the SiriusXM Radio ID Number"

In the USA, you can activate online or by calling SiriusXM Listener Care:

- · Visit www.siriusxm.com/activatenow
- Call SiriusXM Listener Care at 1-866-635-2349

For Canadian Subscriptions, please contact:

- Visit www.siriusxm.ca/activatexm
- Call XM Customer Care at 1-877-438-9677
- The SiriusXM Satellite Radio controls on this unit are available only when a SiriusXM Tuner is connected.
- Press the 

  √ (AUDIO) button to select SiriusXM mode.
  The display shows the SiriusXM mode screen.
  - You can select and change the source in the Menu screen (page 21) or Favorites screen (page 24).
- Touch [ ◀] or [ ▶] to select the desired channel. Touching and holding either button will rapidly browse through the channels.
- Refer to the SiriusXM Tuner User Guide for details on how to install the SiriusXM Tuner.

## **Tuning Channels by Category**

Channels are grouped into categories based on the type of content heard on the channels.

1 Touch [ (Category) on the SiriusXM main screen to activate the category browsing mode.

The channels within the category of the current channel are listed.

Category browsing mode screen example



- Touching [ i ] (Info) changes the display of information for the channels in the category with the following three options.
   Channel No./Channel Name → Channel No./Artist Name → Channel No./Song Title → Channel No./Content Info → Channel No./ Channel Name
- Touch [ [ (Category Up) or [ [ (Category Down) on the category browsing mode screen to select a desired category.

The Category Name is shown at the top of the display.

#### 3 Select the desired channel.

## **Changing the Display**

Text information, such as the channel name, artist name/feature, and song/program title, is available with SiriusXM. The unit can display this text information as explained below.

#### Touch [ ] (Info).

Each time you touch this button, the Channel Info. mode and the Song Info. mode switch alternately. For displayed contents, see "SiriusXM main screen example (Song Info. Mode)" (page 64).

## Checking the SiriusXM Radio ID Number

To subscribe to the SiriusXM Satellite Radio service, it is necessary to locate and identify the Radio ID of your SiriusXM Tuner. You can check the Radio ID on the bottom surface of the SiriusXM Tuner box. You can also check it from this unit by performing the following procedure.

While receiving SiriusXM Radio, touch [◀] or [▶] to select channel "0".

The unit displays the Radio ID number.

- To cancel the Radio ID number display, change the channel to a channel other than "0".
- The SiriusXM Radio ID does not contain the letters I, O, S, or F.

## **Storing Channel Presets**

You can store 18 of your favorite SiriusXM channels for easy recall with Preset buttons

Press the Preset number you want to store, for at least 2 seconds to store the channel.

The selected channel is designated as a SmartFavorites channel.

- Repeat the procedure to store up to 17 other channels.
  A total of 18 channels can be stored in the preset memory.
- For details about SmartFavorites channels, see "SmartFavorites Functions" (page 66).
- To switch to the Preset mode screen, see (5) in "SiriusXM main screen example (Song Info. Mode)" (page 64).
- If you store a new channel into a preset which already has a channel assigned, the current channel will be cleared and replaced with the new one.

### **Tuning Channels using Presets**

Touch any one of the Preset numbers you have already stored in the Preset mode screen.

The preset channel is received.

 To switch to the Preset mode screen, see (5) in "SiriusXM main screen example (Song Info. Mode)" (page 64).

#### **SmartFavorites Functions**

SmartFavorites allow you to rewind and replay any missed programming from your current Band of Preset channels. Miss a music, news, talk or sports segment? No Problem, because you can rewind and replay when you tune to one of your SmartFavorites channels and hear what you missed. Note that buffering starts 5 seconds after changing the band. It takes 5 seconds for SmartFavorites to start buffering the preset channels in the new band. TuneScan and TuneStart functions are enabled by the above-mentioned SmartFavorites functionality.

#### **TuneStart™ Function**

With the TuneStart<sup>\*\*</sup> feature turned ON, you will hear the beginning of the song when you tune to one of your SmartFavorites channels. It may take a minute or two for the feature to work after power up or after changing preset bands.

Touch and hold [helps] (TuneStart) for at least 2 seconds to activate or deactivate the TuneStart function.

When the TuneStart function is activated [helps] (TuneStart) is

When the TuneStart function is activated,  $[\cdot^{|\cdot|} \cdot | \cdot^{|\cdot|}]$  (TuneStart) is highlighted.

2 On the Preset Mode screen, touch the Preset number. TuneStart mode will begin.



During TuneStart mode, the time difference between the play point and Live radio is displayed by the "  $\frac{19}{2}$  Live -01:24" indicator.

- To switch to the Preset mode screen, see (5) in "SiriusXM main screen example (Song Info. Mode)" (page 64).
- The number of preset channels that TuneStart can access differs depending on the SiriusXM Tuner Box.
- Touching [▶▶|] (Track Up) or [|◀◀] (Track Down) will move a track up/down.
- To fast reverse, touch and hold [|◀◀] (Track Down) and to fast forward, touch and hold [▶▶] (Track Up).
- When you touch [→ "] (Live) or [□□] (TuneStart) during TuneStart, the program currently selected in TuneStart mode changes to the program currently being broadcast.
- This function is available only when SiriusXM Tuner-SXV200 or later is connected. When Tuner-SXV200 is connected, this function is available only for Preset channels 1-6. When Tuner-SXV300 is connected, this function is available for all Preset channels.
- Preset channels that play other than music-type content will start
  playing the channel from the current live play point when selected.

#### **TuneScan™ Function**

If you've got more than one Favorites music channel, you've got a lot of choices every time you tune in. Instead of pushing every preset button and hearing the live song, you can simply use the TuneScan function to get a short preview of songs that you have missed on each of your SmartFavorites music channels.

**1** Touch [中惊] (TuneScan).

The [배병] (TuneScan) icon is highlighted during TuneScan

2 Touch [♣♠] (TuneScan) during scan playback,
TuneScan mode will be canceled and the selected track
will be played back normally.

Touch and hold [ $| | \psi \rangle$ ] (**TuneScan**) for at least 2 seconds during scan playback to cancel TuneScan mode. The tuner returns to the channel before TuneScan was initiated.

- This function is available only when SiriusXM Tuner-SXV200 or later is connected. When Tuner-SXV200 is connected, this function is available only for Preset channels 1-6. When Tuner-SXV300 is connected, this function is available for all Preset channels.
- If no operation is performed during the scanning process, when scanning finishes, the next mode depends on the SiriusXM Tuner.
- During TuneScan mode, the artist and song name will be displayed.
- The SiriusXM Tuner scans through the songs from the preset music channels on the current band only, scanning from oldest to newest.
- The number of Preset channels and the play times that can perform TuneScan differ depending on the SiriusXM Tuner box.

#### **Search Function**

1 Touch the ③ Search mode button.

The Search list screen appears.

Search item:

All Channels / Category Name\* $^1$  / My Music / My Games / Featured\* $^2$ 

- \*1 The Category name for the channel currently being received is displayed.
- \*2 Displayed only when the SiriusXM Tuner-SXV200 or later is connected.
- You can switch the category by touching [ ] (Category Up) or [ ] (Category Down) on the List screen after selecting a Search item other than Featured.
- You can switch the display format by touching [i] (Info) in the List screen after selecting a Search item.

Channel No./Channel Name  $\rightarrow$  Channel No./Artist Name  $\rightarrow$  Channel No./Song Title  $\rightarrow$  Channel No./Content Info  $\rightarrow$  Channel Name

## **Searching by Channel**

2 Touch [All Channels].

All Channels will be displayed in a list.

**3** Touch the selected channel.

The channel you selected is received.

#### **Searching by Category**

**2** Touch Category Name.

The channels within the category of the current channel are listed.

3 Touch the selected channel.

The channel you selected is received.

#### **Searching by My Music**

## 2 Touch [My Music]\*.

The artist names and song titles that you have stored and are currently playing will be displayed in a list.

\* Displayed only when the stored song or artist is broadcasting.

#### 5 Touch the desired artist/song.

The channel of the selected artist/song being broadcast is received.

#### **Searching by My Games**

### 2 Touch [My Games]\*.

When the sports teams that you have stored are currently playing a game that is being broadcast, they will be displayed in a list.

\* Displayed only when the game of stored team is broadcasting.

### **3** Touch the desired team.

The channel of the selected game being broadcast is received.

#### **Searching by Featured Favorites**

#### 1 Touch [Featured]\*.

The Category that SiriusXM recommends will be displayed in a list.

- \* Displayed only when the SiriusXM Tuner-SXV200 or later is connected.
- 2 Touch the desired category.
- Touch the desired channel within the selected category. The channel you selected is received.

## Selecting the Channel Directly

You can directly select the channel number by using the numeric keypad.

- 1 Touch [∰] (Direct Tune).
  - The numeric keypad input screen is displayed.
- 2 Touch to input the channel number.
- 5 Touch [Enter].

The selected channel is received.

## Storing the desired Song/Artist

While listening to SiriusXM Satellite Radio, you can be alerted when your favorite songs or artists are playing on other channels. The radio will display an Alert message when a matching artist or song is found on another channel. Then you can choose if you want to tune to that favorite or you can ignore the alert and stay on your current channel. Information on setting up the Artist and Song Alerts is described in "Receiving and Tuning to an Alert".

Touch [: ☐ ] (Set Alert) on the SiriusXM mode screen.
The Memory type selection screen is displayed.

## Touch the "Artist Saved" or "Song Saved" to choose to store the Artist or the Song.

Total registrations and Remaining number of registration slots is displayed for 2 seconds, then the Artist or Song is registered as an Artist alert or Song alert.

- The maximum number of registered Teams, Artists, and Songs is 50.
   For details on how to register a Favorite Team, see "Setting the Favorite Sports Team Alerts" (page 42).
- "Artist /Song Unavailable" appears on the display if both the artist and song is not available to be stored.
- "Artist (Song) Unavailable" is displayed if just the artist (song) is not available to be stored.
- "Artist (Song) Saved" is displayed if this Artist (Song) was previously stored.
- If there is no memory space, "Alert Memory Full" is displayed, and then
  you are asked whether you want to replace a stored item. If you select
  "OK," then the list of stored alert items is displayed. Touch the item that
  you want to replace.

## **Receiving and Tuning to an Alert**

Whenever a stored sports team, artist, or song is playing on another channel, an interruption Alert appears on the unit display. To tune to the game, artist or song identified by the alert, follow the steps below:

- When stored information is broadcast, after displaying "Song Alert", "Artist Alert" or "Game Alert," a Pop up screen is displayed.
- 2 Touch [Tune] to receive.

Touch [Dismiss] to skip.

Touch [i] (Info) on the My Music list/My Games list screen, the
information of the broadcasting channels will be changed.
 Each time you touch the [i] (Info), the display changes as below.
 My Music list:

Artist name o Song Title o Content Info o Channel name o Artist name

My Games list:

League Short Name o Team Abbrev/Team Nickname o Content Info o Channel name o League Short Name

## **Replay Function**

In SiriusXM mode, you can pause, rewind and replay live Satellite Radio.

#### ■ Replay mode screen example



- 1 Buffer usage
- 2 Current Replay point
- ③ Replay status indicator (II or ►)
- 4 Replay range
- (5) Time to live
- **1** Touch [► II] to Pause playing of the channel content. The "II" (Pause)" indicator and replay progress bar is displayed.
- **2** Touch [► ||] again to resume playing the content. The "► (Play)" indicator lights up and offset playback commences.
- **3** Touch [→ 少] (Live) to exit Instant Replay and listen to live content.
- To fast reverse, touch and hold [I◀◀] and to fast forward, touch and hold [▶▶]
- Touching [◄◀] or [▶▶|] will move a track up/down.
- If you change channels while in Replay mode, the contents of the replay buffer are emptied.
- The allowed recording time differs depending on the SiriusXM Tuner box.

#### **Parental Lock Function**

The Parental Control feature allows you to limit access to any SiriusXM channels, including those with mature content. When enabled, the Parental Control feature requires you to enter a passcode to tune to the locked channels. For information on setting the Parental Control passcode, see "Setting the Parental Lock" (page 43).

When a locked channel is selected, "Channel <xxx> Locked" is displayed and then the numeric keypad appears for you to enter the passcode.

## Input the 4-digit passcode you set in "Setting the Parental Lock" (page 43).

The initial number is 0000.

- If you input a wrong passcode, "Incorrect Pass Code entered" is displayed.
- After entering the correct passcode, you can access all locked channels without entering the passcode again until the unit is powered off and then back on.

## **Using Jump Memory and Jump Recall function**

The Jump Channel is a special channel that you can jump to with the press of a dedicated button and then jump back to the previous channel. This channel is often used to select your favorite SiriusXM traffic and weather report channel.

- To store the Jump channel in memory, touch and hold [ Jump ) for at least 2 seconds.
- Touch [ ] (Jump) to recall and tune to the saved Jump channel.
- **3** Touch [→] (Jump) again to receive the previous channel.
- While receiving the Jump channel, you cannot perform other operations.
- Only one channel can be stored as the jump source channel. When you
  want to store a new channel, the old channel will be cleared and the new
  one will be stored.

## **HDMI** Device

Devices supporting HDMI can connect and play back through this unit (for example, an optional DVE-5300 (DVD Player), iPhone or other Smartphones). When making HDMI connections, you need to set HDMI on the unit suitable for the connected device. For details, see "HDMI Setup" (page 44).

 The HDMI/MHL connecting cable differs depending on the connected device corresponding to HDMI. Prepare optional HDMI/MHL connecting cable sets suitable for your device.

When you connect an optional DVE-5300 (DVD Player), you can operate it from the unit. For details on how to operate the DVD player, see "DVD Player Operation".

For details on how to operate iPhones and Smartphones, see "HDMI Operation" (page 75).

#### **About HDMI selector (Optional)**

HDMI selector is used when you add HDMI devices (iPhone or other Smartphones).

- Set "Setting the HDMI Selector On/Off" (page 48) to "On" when using the HDMI selector.
- For details on how to switch the HDMI source by using the HDMI selector, see "Switching the source when two HDMI devices are connected" (page 76).

## **DVD Player Operation**

You can operate discs using the Remote Control unit supplied with the DVE-5300 (DVD Player). For details on operating the Remote Control unit, refer to the Owner's Manual of the DVE-5300.

• For details on the types of playable discs and formats, refer to the Owner's Manual of the DVE-5300.

## **DVD Player SETUP**

#### You cannot perform DVD Player Setup while driving.

Your vehicle must be parked with the ignition key in the ACC or ON position. For details, see "To display the Setup Menu screen" in "Setup Operation" (page 28).

You can setup only when a disc is not inserted or playback stops.

 For details on the setting items, refer to the Owner's Manual of the DVE-5300.

#### **1** Touch [ ◯ ] (Setup).

The Setup main screen is displayed.



#### Setting items:

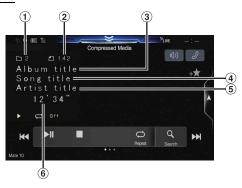
System Setup / DVD Contents Setup / CD Contents Setup / Audio Setup

- **2** Touch  $[ \land ]$  or  $[ \lor ]$  to select the setting item.
- 3 Touch [Enter], then touch  $[\langle ], [\rangle ], [\wedge]$  or  $[\vee]$  to change the setting item.
- 4 Touch [X] to return to the main source screen.
- Touch [ ( ] (Return) to return to the previous display.
- For details on the [\$\infty\$] (Setup) button, see Function mode in "CD/MP3/WMA/AAC/WAV" (page 69) or "DVD" (page 71).

## CD/MP3/WMA/AAC/WAV

#### ■ MP3/WMA/AAC main screen example

#### Info mode



#### Function mode (MP3/WMA/AAC)



- 1 Current song no.
- 2 Total song no.
- 3 Album title
- 4 Song title
- 5 Artist title
- 6 Elapsed time

#### Function mode (CD)



• If there is no CD text, the message "No Text" appears.

### **Playback**

## 1 Press the 🎝 (AUDIO) button to select DVD (CD) mode.

The display shows the DVD (CD) mode screen.

 You can also select and change from the Menu screen (page 21) or Favorite screen (page 24).

When a disc is inserted into the disc slot of the DVD Player, with the label side facing up, the unit starts playback of the disc.

#### **2** Touch [ ◀ ] or [ ▶ ] to select the desired track (file).

Returning to the beginning of the current (or previous) track (file):

Touch [ | ◀ 1.

#### Fast reverse:

Touch and hold [◄◀].

#### Advancing to the beginning of the next track (file):

Touch [▶▶1].

#### Fast forward:

Touch and hold [▶▶]].

• The ► buttons provide the same functions above.

#### 3 To pause playback, touch [► II].

- Any file protected by DRM (Digital Rights Management) copy protection, cannot be played back on this unit.
- If a disc contains both audio data and MP3/WMA/AAC/WAV data, this unit plays back only the audio data.
- The track display for CD audio data playback shows the track numbers recorded on the disc.
- If an MP3/WMA/AAC/WAV disc with many files and folders is played, it may take longer than normal to start playback.
- The playback time may not be correctly displayed when a VBR (Variable Bit Rate) recorded file is played back.

### **Stopping Playback**

#### Touch [■] during playback.

"STOP" indicator is displayed, and playback stops.

 Playback starts from the beginning when [ I is touched while playback is stopped.

#### Repeat Play

#### Touch [ ] to repeatedly play back.

The tracks (files) will be played repeatedly.

The repeat mode switches every time the button is touched.

CD:

 $\mathsf{Track}\,\mathsf{Repeat}\ \to\ \mathsf{Off}\ \to\ \mathsf{Track}\,\mathsf{Repeat}$ 

MP3/WMA/AAC:

Repeat File  $\ \ \rightarrow \ \ \text{Repeat Folder*} \ \ \ \rightarrow \ \ \text{Off} \ \ \rightarrow \ \ \text{Repeat File}$ 

- \* Only files in a folder are repeatedly played back.
- If the Repeat Play mode is activated during MIX playback, the MIX mode will be canceled.

## MIX (Random Play)

#### Touch [X] during playback.

The tracks (files) on the disc will be played back in a random sequence.

The MIX mode switches every time [3] is touched.

- \*1 Only files in a folder are played back in random sequence.
- \*2 All files on the disc will be played back in a random sequence.
- If the MIX mode is activated during Repeat playback, the Repeat Play mode will be canceled.
- If you select a track by using the search mode, the MIX play mode will be canceled.

## File/Folder Name Search (Concerning MP3/ WMA/AAC/WAV)

## **1** Touch [ $\bigcirc$ ] (Search) during playback.

The search mode is activated.

The mode is changed to the search mode, and the list select panel appears.

## 2 Touch [∧] or [∨] in the list select panel to select Folder or File, then touch [Enter].

When selecting Folder, select File following same procedure, then touch [Enter].

- When there are 9 or more names on the list, a page number is displayed.
   Touch [<] or [>] to change the page.
- Touch [←] or [→] to change the list select panel location from right to left or vice-versa.
- To return to the previous hierarchy, touch [«].

## Selecting Folders (Concerning MP3/WMA/AAC/ WAV)

### Info Mode Function

You can display the DISC information.

- **1 During playback, touch** [ i ] **(Display).** The playback status is displayed.
- The playback status display closes when [i] (Display) is touched.
- For details on the display example, see Info mode in "MP3/WMA/AAC main screen example" (page 69).

## **DVD**

#### **■** DVD Video main screen example



#### **Function mode**



#### Info mode



- 1 Title no./Chapter no.
- 2 Audio signal output/Subtitle/Angle
- 3 Elapsed time

#### ■ Video CD main screen example



#### **Function mode**



#### Info mode



- 1 Current track no.
- 2 Playback control (PBC)/Current audio status
- 3 Elapsed time

## Disc types that can be used for each heading are represented by the following marks.



DVD Commercial Video discs (used for the distribution of movies, etc.) or a DVD-R/DVD-RW, DVD+R/DVD+RW recorded in a video mode can be used.



Video-CD discs can be used.

#### The DVD operation screen display

**Touch the screen while the DVD playback screen is displayed.** To display the operation screen, touch [Control].



- The operation screen changes to the visual screen in the DVD mode for 5 seconds after an operation has been performed.
- If you try to activate the DVD while driving, the display will show the warning-Picture off for your safety.
- Some operations cannot be carried out depending on the disc or playback screen.

## Playing a Disc OVD-V VCD

#### ♠ WARNING

It is dangerous for the driver to watch the DVD while driving the vehicle. The driver may be distracted from looking ahead and an accident could occur.

Install the unit correctly so that the driver cannot watch DVD unless the vehicle is stopped and the emergency brake is applied.

If the unit is not installed correctly, the driver will be able to watch DVDs while driving the vehicle and may be distracted and could cause an accident. The driver or other people could be severely injured.

#### **!** CAUTION

- Not all functions will operate for every DVD. See the individual DVD's instructions for details on the features supported.
- Fingerprints on a disc may adversely affect playback. If a problem occurs, remove the disc and check for fingerprints on the playback side. Clean the disc if necessary.
- If you switch the power or Ignition key OFF or change sources during playback, playback will continue where you left off when you resume playback.
- If you try to perform an invalid operation (based on the type of disc being played), the following mark is displayed on the monitor screen:
- Play Position Memory Function
   Even if you turn power off or switch the Ignition key to
   OFF during playback or change the source, playback will continue from the point where playback stopped when the power is turned ON again.
- 1 Press the (AUDIO) button to select DVD (CD) mode. The display shows the DVD (CD) mode screen.

  When a disc is inserted into the disc slot of the DVD Player, with the label side facing up, the unit starts playback of the disc.
- The reverse side of a double-sided DVD will not be played automatically.
  - Remove the disc, turn it over, and reinsert it.
- DO NOT insert discs containing maps for the navigation system. Doing so could result in damage.
- For your safety, video is not displayed and only audio can be heard while driving.

#### If a Menu Screen Appears

On DVD mode, menu screens may appear automatically. If this happens, perform the operation described below to start playback.

## Direct Menu Operations OVD-V

## Touch the screen while the DVD menu is being displayed.

Directly touch operation switches displayed on the screen to operate.

• To display the operation screen, touch [Control].

#### 2 Touch the DVD menu directly.

• Some operations cannot be performed depending on the disc.

## Menu Operations DVD-V VCD

Touch [ ] (Menu Control).

The menu operation mode will be displayed.



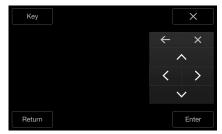
You cannot operate them while driving.

## 2 Touch [Key].

The Key panel is displayed.

Touch [Return] to return to the previous display.

Select a desired menu item by touching [∨], [∧], [⟨] or [⟩].



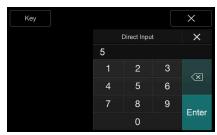
- Touch [←] or [→] to change the Key panel location from right to left or vice-versa.
- Touching [X] in the operation panel returns to the screen in step

  1
- Touching [Key] displays the numeric keypad input mode screen.
   For details of the numeric keypad input mode screen, see
   "Numeric Keypad Input Operations" (page 73).
- 4 Touch [Enter] to confirm the selected item.

## Numeric Keypad Input Operations (DVD-V)

Touch [Key] again in the menu operation mode. The numeric keypad input mode screen appears.

#### Touch a desired number.



Touch [ $\times$ ] to delete an entered number. To delete all the numbers you have entered, touch [X] for at least 2 seconds.

#### Touch [Enter] on the numeric keypad input mode screen to confirm your selection.

Touch [★] to hide the keypad display.

• You cannot operate them while driving.

### Displaying the Top Menu Screen (DVD-V) (VCD)

When a DVD contains two or more titles, the top menu screen appears.

#### Touch [ ] (Top Menu).

The top menu screen appears.

• To perform necessary operations, see "If a Menu Screen Appears"

#### Displaying the Menu Screen (DVD-V) (VCD)





With a DVD having two or more menus, a menu screen will appear for the programs available, in addition to the main programs.

#### Touch [≡≡] (Menu).

The Root menu screen appears.

• To perform necessary operations, see "If a Menu Screen Appears" (page 72).

## Playing Still Frames (Pausing) (DVD-V) (VCD)





- During playback, touch [► II].
- Touch [► II] to resume playback.
- No sound is played during the still frame mode.
- The image or sound may stop temporarily when playback starts from the pause mode. This is not a malfunction.

## Stopping Playback (DVD-V) (VCD)





#### Touch [■] during playback.

- "■" indicator is displayed, and playback stops.
- Playback starts from the beginning when [► II] is touched while playback is stopped.

## Fast-forwarding/Fast-reversing (DVD-V) (VCD)





## During playback, touch and hold [ ] (Fast-reverse) or touch and hold [ ] (Fast-forward).

When pressed for more than 1 second, the disc is forwarded/ reversed at double speed.

When held for 5 more seconds, the disc is forwarded/reversed at 8 times the normal speed.

When held for 10 more seconds, the disc is forwarded/reversed at 32 times the normal speed.

#### Release [ ] or [ ] to return to normal playback.

- No sound is played back during fast-forwarding/fast-reversing.
- On DVD mode, the menu screen may reappear during fast-forwarding/ fast-reversing.
- This operation may not be possible on certain discs.

## Finding the Beginnings of Chapters/Tracks/Files



#### 

The chapter/track/file switches each time the button is touched, and playback of the selected chapter/track/file starts.

Touch this to start playback from the beginning of the following chapter, track or file.

Touch this to start playback from the beginning of the current chapter, track or file.

· Some DVDs do not have chapters.

#### **Supplementary explanations**

"Chapters" are divisions of movies or musical selections on DVDs.

"Tracks" are divisions of movies or musical selections on Video CD.

## Forward/Reverse frame-by-frame Playback



In the pause mode, touch [ ] or [ ].

The picture advances by one frame each time the button is touched.

- **2** Touch [► ||] to return to normal mode.
- No sound is output during forward frame-by-frame playback.
- You can only execute reverse frame-by frame playback when playing

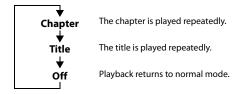
## Repeat Playback (DVD-V) (VCD)

Use this function to play the disc's titles, chapters or tracks, etc., repeatedly.

#### Touch [ ] to repeatedly play back.

The repeat mode switches every time the button is touched.

#### **DVD Video**



- The Repeat mode is always turned off when [ ] is touched and held for at least 2 seconds.
- Only discs containing a Playlist can be displayed.

#### Video CD



- Display may vary depending on the connected devices.
- For some discs it is not possible to switch the repeat mode.

## Searching by Title Number (DVD-V)



Use this function to easily find positions on the DVD using the DVD's titles. Perform operations while playback is stopped.

Touch [ ] (Menu Control).

The menu operation mode screen appears.

- Touch [Key] again in the menu operation mode.
- Enter a desired title by touching its number. See page 73 for operation of the numeric keypad.
- Touch [Enter].

Playback will start from the number selected.

- Touch [ $\times$ ].
- This function cannot be used on discs on which no title numbers are
- Some disc may not accept any operation.
- You cannot operate them while driving.

## Searching Directly by Chapter Number





Use this function to easily move to the beginnings of the chapters on the disc. Perform operations during playback, during PRE-STOP or while playback is paused.

- Touch [ ] (Menu Control).
- The menu operation mode screen appears.
- 2 Touch [Key] again in the menu operation mode.
- Touch and enter the chapter number you want to play. See page 73 for operation of the numeric keypad.
- Touch [Enter] to confirm your selection. Playback will start from the selected chapter.
- Touch  $[\times]$ .
- This function is not available for a disc on which chapters are not
- You cannot operate them while driving.

## Switching the Angle (DVD-V)

On DVDs in which scenes have been filmed from multiple angles, the angle can be switched during playback.

#### Touch [🏻 ] (Angle).

The angle switches between the angles recorded on the disc every time the button is touched.

- Some time may be required for the angle to change.
- Depending on the disc, the angle may switch in one of two ways.
- Seamless: The angle switches smoothly.
- Non-seamless: When the angle is switched, a still picture is displayed first, after which the angle switches.

### Switching the Audio Tracks (DVD-V) (VCD)





DVDs with multiple audio tracks or languages allow switching the sound during playback.

#### Touch [ ] (Audio).

The sound switches between the alternate audio tracks recorded on the disc every time the button is touched.

- The alternate track selected becomes the default setting every time the power is turned on or the disc is replaced. If the disc does not include that track, the disc's default language is selected instead.
- Not all discs will allow changing the alternate audio tracks during playback. In these cases, select audio tracks from the DVDs menu.
- There may be a delay before the selected alternate track begins to play.

#### Video CDs with multiplex audio

#### Touch [ ] (Audio).

The left and right channels will be output as shown below, each time the button is touched.

Audio: LL ightarrow Audio: RR ightarrow Audio: LR ightarrow Audio: LL

## Switching the Subtitles (Subtitle Language)



With DVDs on which multiple subtitle languages are recorded, the subtitle language can be switched during playback; moreover, subtitles can be hidden.

#### Touch [ ] (Sub Title).

Touching this button repeatedly selects sequentially the subtitle languages recorded on the disc, and then turns the subtitles OFF.

- There may be a delay before the selected subtitle appears.
- · Not all discs will allow changing the subtitles during playback. In these cases, select subtitles from the DVDs menu.
- The subtitle language selected becomes the default setting every time the power is turned on or the disc is replaced. If the disc does not include that language, the disc's default language is selected instead. However, the subtitle language may differ depending on the disc.
- For some discs, the subtitles will be displayed even when this is set to OFF. However, the subtitle language may differ depending on the disc.

#### Info Mode Function

You can display the DISC information.

- During playback, touch [i] (Display). The playback status is displayed.
- The playback status display closes when [i] (Display) is touched.
- For details on the display example, see Info mode in "DVD Video main screen example" (page 71) or "Video CD main screen example" (page 71).

## **Switching Display Modes**

While your vehicle is parked, touch [WIDE] to display a popup list of Display Mode.

Select the desired mode from the list.

WIDE / CINEMA / NORMAL (Mode 1) (Mode 2) (Mode 3)



In Mode 1 (Wide), the monitor displays a normal picture wider to fit in a wide-screen monitor by evenly stretching out the picture horizontally.



In Mode 2 (Cinema), the monitor displays a normal picture by stretching out the picture horizontally and vertically. This mode is good for displaying a cinema type picture at the 16:9 ratio.



In Mode 3 (Normal), the monitor displays a normal picture at the center of the screen with a vertical black band at each side.

## **HDMI Operation**

#### / WARNING

It is dangerous for the driver to watch the HDMI image while driving the vehicle. The driver may be distracted from looking ahead and an accident may occur.

Install the unit correctly so that the driver cannot watch the HDMI image unless the vehicle is stopped and the emergency brake is applied.

If the unit is not installed correctly, the driver will be able to watch the HDMI image while driving the vehicle and may be distracted causing an accident. The driver or other people may be severely injured.

#### **■** iPhone, Smartphone, etc.

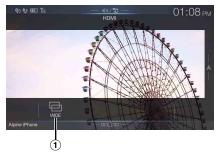
The output of your electronic device will be mirrored on this unit through the HDMI connector. Control from this unit is not possible.

- The electronic device must possess an HDMI output interface.
- Not all devices with an HDMI output interface can be recognised by this unit.
- Use only the Alpine Special HDMI connection cable.

#### 1 Press the $\mathcal{I}$ (AUDIO) button to select HDMI mode.

The display shows the HDMI mode screen.

- You can select and change the source in the Menu screen (page 21) or Favorite screen (page 24).
- For your safety, video is not displayed and only audio can be heard while driving.
- In HDMI player mode, the screen of the device displays the content of electronic equipment by mirror image.



- 1 You can select Display Mode. For details, see "Switching Display Modes" (page 75).
- You cannot operate them while driving.

#### Switching the source when two HDMI devices are connected

You can switch the source only when you have connected the HDMI selector and "Setting the HDMI Selector On/Off" (page 48) is set to "On"

#### ■ Screen example when the HDMI Setup is "HDMI 1"



Touch [ - 2 ] (HDMI 2).

The HDMI source changes to HDMI 2, and the Function button changes to  $[ \uparrow \uparrow \uparrow \uparrow ]$  (HDMI 1).

Each time you touch [ $\Rightarrow \stackrel{\land}{\mathbb{T}}$ ] **(HDMI 1)\*** or [ $\Rightarrow \stackrel{\land}{\mathbb{T}}$ ] **(HDMI 2)**, the HDMI source changes.

\* When HDMI Setup is "DVD," the Function button is changed to [\*◎] (DVD).

## **Bluetooth Operation**

## **Setup Before Using**

#### **About Bluetooth**

Bluetooth is a wireless technology allowing communication between a mobile device or personal computer over short distances. This enables a hands-free call or data transmission between Bluetooth compatible devices. Bluetooth transmission is available in the unlicensed 2.4 GHz spectrum if the distance between devices is within 10 meters. For details, refer to the Bluetooth website (http://www.bluetooth.com/).

- Depending on the Bluetooth version, a Bluetooth compatible device may not be able to communicate with this unit.
- Proper function of this unit with all Bluetooth compatible devices is not guaranteed. For handling of the Bluetooth compatible device, consult your Alpine dealer or Alpine website.
- Depending on the surroundings, Bluetooth wireless connection may be unstable.
- When you place a call, or perform setup operations, be sure to stop your car in a safe place.
- Depending on the connected Bluetooth compatible device(s), the function may differ. Also refer to the Owner's Manual of the connected device(s).

#### **About the Hands-free Phone**

Hands-free calls are possible when using a HFP (Hands-Free Profile) compatible mobile phone with this unit.

- Avoid performing a hands-free call in heavy traffic or on narrow or winding streets.
- Close the windows while calling to reduce background noise.
- If both calling parties are using hands-free devices, or the call is made in a noisy location, difficulty hearing the other person's voice is normal.
- Depending on telephone line conditions or certain mobile devices used, voices may sound unnatural.
- When using a microphone, speak as directly as you can into the microphone to obtain the best sound quality.
- Certain mobile phone features are dependent on the capabilities and settings of your service provider's network. Additionally, certain features may not be activated by your service provider, and/or the provider's network settings may limit the feature's functionality.

Always contact your service provider about feature availability and functionality.

All features, functionality, and other product specifications, as well as the information contained in the Owner's Manual are based upon the latest available information and are believed to be accurate at the time of printing.

- Alpine reserves the right to change or modify any information or specifications without notice or obligation.
- Notice that when you connect an iPhone 5 or later/Android smartphone which installed Android Auto App, the operation screen may differ from this section.

#### **Before Using Bluetooth**

Before using the hands-free phone/audio function, the following settings need to be made.

### Set "Bluetooth" to "On" ().

#### Register a Bluetooth device in this unit (page 29).

- See "Bluetooth Setup" (page 29).
- You can search for this unit using a Bluetooth compatible device, and then connect that Bluetooth compatible device to this unit. The device name of this unit is "X409", "X308U" or "INE-W987HD" and the initial number of the passcode is "0000." Also refer to the Owner's Manual of the connected device(s).

## **Hands-free Phone Control**

Touch [**Phone**] in the Menu screen to display the Phone menu screen (page 77).



#### ■ Phone menu screen example



#### 1 Recent Events list\*

You can display up to 60 items, such as phone numbers of the most recent incoming calls, missed calls and outgoing calls, and contact names that are registered in the Phone Book. When 60 items exist in the list, the oldest item is deleted when a further item is to be added.

- 2 Contacts list\*
  - You can make a phone call from the Phone Book, or edit the Phone book.
- 3 Keypad screen Use to type a phone number.
- 4 Edit\*
  - Use to edit the Contacts list.
- \* When you connect two Hands-Free Phones, the information of the Bluetooth device set to Primary is displayed.

## **Answering a Call**

Incoming calls are announced by the received call ring tone and a displayed message (PHONE No., etc.).

## An incoming call triggers the ringtone and an incoming call display.

Incoming call notification screen



#### Touch incoming call notification screen. The call starts.

Call info area



- During a call, the audio for the current mode on the unit is muted. After calling, playback will resume.
- When the caller's number is transmitted to the system, if the caller's name is stored in the phone book, the name is displayed. If the name is not stored, the number is displayed.
- Touch [ [ (Decline) to reject an incoming call.
- By touching the call info area during phone call, you can change to the Phone Operation screen and adjust the speech volume, etc. For details, see "Operations During a Conversation" (page 81).
- Touch [X] during a conversation to hide the call info area. To display it
  again, Touch or swipe downward on [ ] ] on the upper part of
  the screen.
- During an incoming call or a conversation on the Primary (Secondary)
  Hands-Free Phone, if there is an incoming call on the Secondary
  (Primary) Hands-Free Phone, you cannot answer the call on the
  Secondary (Primary) Hands-Free Phone without first ending the call on
  the Primary (Secondary) Hands-Free Phone.

## Hanging up the Telephone

Touch [ [ [ [ End Call).
The call finishes.

## **Call Waiting Function**

If a call comes in from another phone during a call, a notice is displayed on the screen. This function can only be used if the connected mobile phone has a call waiting function service included.

## Second incoming call during a conversation in the call info area

Second incoming call notification screen



By touching the second incoming call notification screen, you can put the current call on hold and answer the second call.

#### On-hold screen



- To switch a party, touch the on-hold screen.
- To finish a call, touch [ ] (End Call).

## Second incoming call during a conversation in the Phone Operation screen

 The display or operation may differ depending on the connected mobile phone or the caller's mobile phone.

#### Second incoming call notification screen



By touching the second incoming call notification screen, you can put the current call on hold and answer the second call.

#### Call On Hold screen



- To switch a party, touch the on-hold screen.
- To finish a call, touch [ ] (End Call).
- This unit supports only the Call Waiting function of a mobile phone.
  The second call function and three-way calling function of a mobile
  phone cannot be operated from this unit. Also the screen display may
  malfunction.

#### Calling

#### **Calling by Favorite Function**

You can make a phone call using the Short Cut function of numbers that have been registered in Favorite. For details, see "Favorite Function" (page 24).

Press the \* (Favorite) button. The Favorite screen is displayed.

#### **Favorite screen**



#### **2** Touch the Short Cut icon.

A contact's name, phone number, and a confirmation message of the phone number are displayed.

#### 3 Touch (Call).

The phone call is started.

#### Making a phone call using the Phone Menu

#### Making a phone call from the Recent Events list

1 Touch [≫] (Recents) to change to the Recent Events list screen.



#### Dialed history:

Names or Numbers/Date

Received history:

Names or Numbers/Date

Missed Incoming history:

Names or Numbers/Date

- Touch the name of the contact you want to call.
  - The Detail info screen is displayed.
- **3** Touch [ *⊘* ].

The phone call is started.

## Calling from the Contacts list (Phone Book)

- 1 Touch [1] (Contacts) to change to the Contacts list screen.
- **2** Touch the name of the contact you want to call. The Phone Operation screen is displayed.



Touch [ ⊘].
The phone call is started.

#### **Entering a Phone Number to Make a Call**

1 Touch [∰] (Keypad).

The number input screen (Keypad) appears.



Touch [X] to delete an entered number.

Touch [Delete All] to delete all entered numbers.

## 2 Enter the phone number you wish to call.

You can enter up to 31 digits.

### **3** Touch [ *⊘* ] (Call).

A confirmation message of the phone number appears.

#### 4 Touch [Call].

The phone call is started.

## **Using Voice Recognition function**

You can use Siri function of your iPhone or make a telephone call by using voice operation of your smartphone.

 When using Apple CarPlay or Android Auto, the operation screen may differ from the screen design in the Owner's Manual.

#### **Using Siri**

You can use the Siri function of your iPhone. To use this function, set the Siri setting of your iPhone to ON.

- Connect your iPhone to the unit via Bluetooth, then set to "Hands-free" or "Both" (page 29).
- The available functions differ depending on the connected iPhone.
- Siri and other streaming services are enabled by connecting to compatible smartphones that are able to receive data. Please ensure that cellular data and/or Wi-Fi is turned on in the smartphone to enjoy these features.
- Extensive use of Siri or other streaming services may increase your phone's data usage. Please check with your phone company to ensure you have an appropriate Data plan.

#### 1 Press or VOICE button.



The Voice Control mode screen is displayed.

### 2 Speak into the microphone supplied with this unit.

If no speech is detected, the unit may pause depending on version
of the connected iPhone. In that case, touch the microphone icon
[①] in the center of the Voice Control mode screen. You can
continue to use the Voice Control mode.

## 3 To finish the Voice Control mode, touch [X] or press ♥ or VOICE button.

• Depending on the iPhone, the Siri function may finish automatically.

#### Adjusting the volume

Adjust the speaker/microphone volumes in Voice Control mode. Perform the same procedure to adjust the speaker/microphone volumes of hands-free phone.

#### Touch [-] or [+].

Adjust the speaker and microphone volumes.

#### Stopping input to the microphone

If the surrounding sound (road noise, etc.) is loud, you may wish to cut input to the microphone for 3 seconds.

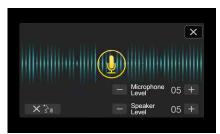
Touch [ $\times ?$ <sub>3</sub>].

#### **Voice Dial Function**

You can make a telephone call by using voice operation.

 Connect your smartphone to the unit via Bluetooth, then set to "Handsfree" or "Both" (page 29).

#### Press $\P$ or VOICE button.



The Voice Dial mode screen is activated.

## Say the telephone number\* or name\* you want to call, into the microphone.

\* The number and name depend on the voice dial information stored in the smartphone.

## To finish the Voice Dial mode, touch [X] or press or VOICE button.

- You can perform this operation only when a voice dial compatible smartphone is connected.
- The Voice Dial function performance depends on the recognition range of the smartphone and mounting location of the microphone.
   Note when the microphone is mounted.
- Voice dial operation depends on the function being available on the smartphone. For details, refer to the owner's manual of the smartphone.
- Depending on the smartphone, the Voice Dial operation may finish automatically.

#### Adjusting the volume

Adjust the speaker/microphone volume in Voice Dial mode. Perform the same procedure to adjust the speaker/microphone volume of handsfree phone.

#### Touch [-] or [+].

Adjust the speaker and microphone volumes.

#### Stopping input to the microphone

If the surrounding sound (road noise, etc.) is loud, you may wish to cut input to the microphone for 3 seconds.

Touch [ $\times ?$ <sub>3</sub>].

## **Operations During a Conversation**

#### **Phone Operation screen**



- 1 Name and phone number
  - If registered with a Group, the Group Name is also displayed.
     Although, depending on the connected mobile phone, it may not be displayed.
- 2 Conversation time

#### **Adjusting the Speech Volume**

You can adjust Caller Level and Mic. Level (Microphone Level) during a phone call.

#### Touch [—] or [+].

You can adjust the Caller volume in 35 levels and Microphone volume in 11 levels.

#### **Changing the Voice Output**

The voice output for calls is switchable between car speakers and the mobile phone speaker.

#### Touch [♠)→Ĵ] (Speaker).

• Depending on the mobile phone, this operation may not be possible.

#### **DTMF (Touch-Tone) Function**

Transmits a DTMF (Touch-Tone) during a call.

## **1** Touch [**□**] (**Keypad**).

The number input screen (Keypad) appears.

#### 2 Input number.

• You can transmit a Touch-Tone signal during a call.

#### **Phone Book Function**

#### **Phone Book screen example**



- Use to search by directly inputting a name or phone number with the Keypad.
  - For details, see "How to Input Characters and Numbers (Keypad)" (page 23).
- ② Displayed when multiple phone numbers are registered. Touch [>] to display the registered phone number list.
- ③ Use to narrow down your search for names, etc. For details, see "Alphabet Search Function" (page 60).
- 4 Touch [+★] to register as Favorite.

#### **Synchronizing the Phone Book**

You can synchronize the system's phone book with the mobile phone's phone book.

- **1** Touch [**□**] (Edit).
- 2 Touch [Download].
- 3 Touch [Sync].

Synchronization of the phone books starts.

- You can store up to 1,000 registered name in the phone book.
- You can store up to 5 phone numbers by one person's name.

#### **Adding the Phone Book**

- **1** Touch [**□**] (Edit).
- 2 Touch [Download].
- 3 Touch [Add].

Stays on standby for connection of the mobile phone.

- Touch [Cancel] to cancel the standby mode.
- 4 The mobile phone accesses this unit and then transfers the phone book from the mobile phone to this unit.
- Mobile phone connection is canceled while the phone book is being transferred.

### **Deleting the Phone Book Entries**

#### **Deleting One Entry from the Phone Book**

- **1** Touch [**1**] (**Edit**).
- Touch the checkbox [ ] of the contact name (or phone number) you want to delete. A tick ( ) appears in the checkbox.
  - You can choose up to 10 names and numbers at a time.
- **3** Touch [ im ] (Delete).

The confirmation screen is displayed.

If multiple phone numbers are registered, they are all deleted.

**4** Touch [OK].

The selected number is deleted.

#### **Deleting All Entries from the Phone Book**

- **1** Touch [**□**] (Edit).
- Touch [ ] (Delete All).
  The confirmation screen is displayed.
- 3 Touch [OK].
  All entries of the phone book are deleted.

#### Searching in the Phone Book

You can make a call using the phone book search function.

1 Touch [Q] (Search).

The Input User Name screen (Keypad) is displayed.

2 Input the string of letters of the name that you want to search, then touch [OK].

A list of names beginning with the string of letters you entered is displayed.

3 Touch the name you want to call.

The Phone Operation screen is displayed.

**4** Touch [ ⊘].

The phone call is started.

- For details of how to input characters using the keypad, see "How to Input Characters and Numbers (Keypad)" (page 23).
- If there are fewer than five registered items in the phone book, you
  cannot use the phone book search function.

## **Bluetooth Audio**

If a Bluetooth compatible mobile phone, portable player, etc. is connected by wireless, you can play back a song (operation is controllable from the unit).

• Operation may vary, depending on the Bluetooth compatible device.

#### ■ Bluetooth Audio main screen example



#### **Function mode**



- 1 Current track no./Total song no.
- 2 Artist title
- 3 Song title
- 4 Album title
- 5 Elapsed time
- Touch to use the Quick Search mode and Full Search mode.
- Full Search button Touch when using Full Search mode.

#### Quick Search mode screen example

Swipe vertically in the list to change pages.



- 8 Touch to close the Quick Search mode.
- The displayed onscreen buttons may differ depending on the AVRCP version.
- Song title/Artist title/Album title/Elapsed time do not display for AVRCP Ver. 1.0.
- To play back audio, a mobile phone or a portable player conforming to A2DP (Advanced Audio Distribution Profile) or AVRCP (Audio/Video Remote Control Profile) is required.
- Not all functions work with all devices.
- During a call, sound on the Bluetooth audio source is paused.

### Compatible AVRCP versions: 1.0, 1.3, 1.4, 1.5

• Available functions may differ depending on the AVRCP version.

## **Playback**

## 1 Press the 🎝 (AUDIO) button to select Bluetooth Audio

The display shows the Bluetooth Audio mode screen.

• You can also select and change the source in the Menu screen (page 21) or the Favorite screen (page 24).

## **2** Touch [ or [ loselect the desired track (file).

#### Returning to the beginning of the current file:

Touch [◄◀].

#### Fast backward the current file:

Touch and hold [I◀◀].

#### Advance to the beginning of the next file:

Touch [▶▶I].

#### Fast forward the current file:

Touch and hold [▶▶].

• The ► buttons provide the same functions above.

#### To pause playback, touch [► II].

Operations may differ depending on the connected Bluetooth compatible device.

## **Repeat Play**

Available for AVRCP Ver. 1.3, 1.4 and 1.5 only.

#### Touch [ ].

The Repeat mode select pop up screen is displayed.

[ ] displays the currently selected mode.

#### 2 Select your desired Repeat mode.

The selected Repeat mode changes the button.

All Track ...: Once all of the songs have finished playing, play back is repeated, starting with the first song.

Group 💭: Only files in a group are repeatedly played back. Single Track : Only the track currently playing is repeatedly

played back. Off ♥: Repeat mode Off.

· Operations may differ depending on the connected Bluetooth compatible device.

## **Random Play**

Available for AVRCP Ver. 1.3, 1.4 and 1.5 only.

#### Touch [ $\times$ ].

The Random Play mode select pop up screen is displayed.

• The [X] button displays the currently selected mode.

#### Select your desired Random Play mode.

The selected Random Play mode changes the button.

All Track [1]: All songs in the Bluetooth compatible devices are played back in random sequence. Any one song does not play back again until all songs have been played

Group GRP : A Group is selected randomly and songs in the Group are played back in order. After all songs are played in

the Group, the next Group is selected randomly.

Off ン<: Random mode Off.

Operations may differ depending on the connected Bluetooth compatible device.

### **Search Function**

Available for AVRCP Ver. 1.4 and 1.5 only.

The displayed list differs with the connected Bluetooth device. You can search for your desired song by using one of two modes; the Ouick Search mode and the Full Search mode.

#### **Quick Search mode**

#### Touch your desired Group name or File name.

The selected Group\*1 or file is played back.

\*1 The first file in the selected Group is played back.

• To switch into Quick Search mode, see 6 in "Bluetooth Audio main screen example" (page 82).

#### Full Search mode

#### Touch your desired Group name\*2 or File name.

When you select a File name, the selected song is played. When you select a Group name, repeat the same procedure to select another Group name or File name.

- \*2 When you touch the [▶] by a Group name, the unit plays from the first song in the Group.
- To switch into Full Search mode, see (8) in "Bluetooth Audio main screen example" (page 82).
- To switch the displayed list or return to the previous page in the List screen, see "About Basic Operation for List Screen" (page 18).

## **Connecting a Bluetooth Device**

Registering a Bluetooth device in the unit enables automatic connection. If it does not connect automatically, run through the connection procedure again.

**1** Touch [ ़ ] (Settings).

The Device Setting select pop up screen is displayed.

2 Touch [Reconnect].

Bluetooth connection will start.

## **Disconnecting the Bluetooth Connection**

**1** Touch [ 🦫 ] (Settings).

The Device Setting select pop up screen is displayed.

2 Touch [Disconnect].

The Bluetooth connection is disconnected.

### **Changing the connecting Bluetooth Device**

If multiple Bluetooth devices are registered in this device, you can change the connection among the registered devices.

- **1** Touch [ 🤄 ] (Settings).
- 2 Touch [Change].
- **3** Touch [ ∫ ] (Audio) or [ Ø ] (Hands-free) of the selected device.

The connection will transfer to the selected device.

# Auxiliary Device (Optional)

## **Operating Auxiliary Devices (Optional)**

To operate devices connected to the AUX terminals of the unit, follow the procedure described below.

- Set AUX to "On." See "AUX Setup" (page 43).
- Depending on the connected unit, the onscreen buttons may not work, or their operation may differ.
- When the iDataLink module (sold separately) is connected, the Auxiliary (AUX) mode is not available.

## **⚠** WARNING

It is dangerous (and illegal in many states) for the driver to watch TV/video while driving the vehicle. The driver may be distracted from looking ahead and an accident could occur.

Install the unit correctly so that the driver cannot watch TV/video unless the car is stopped and the parking brake is applied.

If the unit is not installed correctly, the driver will be able to watch TV/video while driving and may be distracted from looking ahead and cause an accident. The driver or other people could be severely injured.

## Press the (AUDIO) button to select Auxiliary (AUX)\* mode. The display shows the Auxiliary (AUX) mode screen.

- \* The name which is given as the mode name in "Setting the Auxiliary (AUX) Name" (page 43) is displayed.
- For your safety, video is not displayed and only audio can be heard while driving.
- You can select and change the source in the Menu screen (page 21) or Favorite screen (page 24).
- For details on the connected auxiliary device, refer to its owner's manual.

#### AUX Operation Screen Display During Video File Playback

#### Touch the screen.

The Auxiliary (AUX) operation screen is displayed.

 The operation screen changes to the visual screen in the Auxiliary (AUX) mode for 5 seconds after an operation has been performed. To hide the Auxiliary (AUX) operation screen, touch the video display

#### Operating an AUX, AUX DVD or GAME

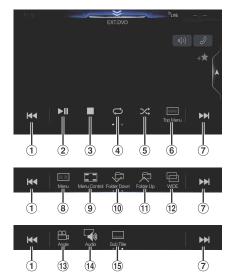
#### ■ Example for AUX, AUX DVD, GAME mode display



- (1) [[-]] (Display Mode)
  For details, see "Switching Display Modes" (page 75).
- You cannot operate them while driving.

### **Operating an External DVD Player**

#### ■ External DVD player display example



#### 1 [

Touch the switch to go back to the beginning of the current chapter/track/file. Touch the switch once more to find the beginning of the previous chapter/track/file. Touch and hold to fast reverse.

2 [▶||]

Switches between play and pause.

3 [■]

Touching during play initiates a pre stop. Touching again stops play.

4 [

Starts/Stop repeat play.

- 5 [ ]
- Starts/Stop M.I.X. play.
- 6 [ ] (Top Menu)

Calls up the Top Menu screen.

**⑦** [▶▶]

Touch the switch to advance to the beginning of the next chapter/track/file. Touch and hold to fast forward.

- [**≡≡**] (Menu)

Calls up the menu operation mode.

- 10 [🖵] (Folder Down)
  - Switches the program/playlist/folder down.

Switches the program/playlist/folder up.

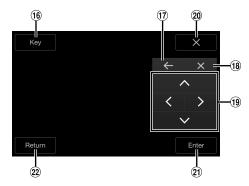
12 [ [ ] (Display Mode)\*

You can set the Display Mode. For details, see "Switching Display Modes" (page 75).

- ① [☐☐] (Angle)
  - Switches angle.
- [🖣] (Audio)
  - Switches audio.
- [ ] (Sub Title)

Switches sub titles.

### ■ Menu operation mode screen example



- 16 [Key]
  - Displays the Key panel (17 (18 (19)).
- 17) [←],[→]

Moves key panel location.

- 18) [X]
  - Closes menu operation mode.
- 19 [X]
- Closes key panel.
- $[\land], [\lt], [\lor], [\gt]$
- Moves menu cursor.
- [Enter]

Determines the selected item.

[Return]

Returns to the previous item/screen.

<sup>\*</sup> You cannot operate them while driving.

# Camera Operation (Optional)

When an optional camera is connected, the video of the camera's view can be output to the monitor.

Front camera, Rear camera or Side camera can be connected to this unit. Make the Camera Select setting (Front, Rear, Side or Other) according to your connected camera. For details, see "Setting the Camera Input" (page 45).

When using the optional Multi Camera Interface module, you can connect up to 3 cameras: Front Camera, Rear Camera, and Side Camera. When connecting the optional Multi Camera Interface module, you need to set each camera to On/Off in "Setting Multi Camera to On/Off" (page 47).

When displaying the camera view while connected to the optional Multi Camera Interface module, you can switch the camera view using the switch button at the top of the screen.

For X409, when Off-Road is set to On (page 27), Off-Road Camera can be displayed. The Off-Road information is displayed on the Off-Road Camera screen.

#### Front camera:

When the HCE-C257FD is connected, conditions in front of the vehicle, such as objects, people and other hazards, can be seen.

#### Rear camera:

If an HCE-C127D/HCE-C157D/HCE-C252RD camera is connected, when the vehicle is reversed, the rear camera view (guide marks for vehicle width and available distance) is displayed automatically on the screen of this unit.

#### Other camera:

Set when connecting to a camera other than the Front camera or Rear camera, such as a room camera and side camera.

You can adjust the quality of the camera image. Setting items: Brightness / Color / Contrast See "Picture Quality Setup" (page 37).

# **Rear Camera Operation**

# Displaying the Rear Camera Image from the Menu screen

#### Press the MENU button.

The menu screen is displayed.



#### 2 Touch [Camera].

The Rear Camera view is displayed.

- Touch the screen while the camera image is being displayed, and touch
  [X] or [≪] to return to the main source screen or previous screen.
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).
- If you connect a Front Camera and Side Camera using the optional Multi Camera Interface module, you can display the Rear camera image using the [Camera] button only when you set "Setting a Default Camera" (page 47) to" Rear". If you connect a Front Camera and Side Camera at the same time, touch [Front] or [Side] in the Rear Camera image to switch the Camera image.

# Displaying the rear view video while the car is in reverse

#### Shift the gear lever to the reverse (R) position.

The rear view image is displayed while the car remains in reverse.

- Never depend solely on the camera when backing up. Always turn and look and only use the camera for additional assistance.
- This function is effective when the reverse wire is properly connected.
- If you use the optional Multi Camera Interface module, be sure to set Rear Camera in "Setting Multi Camera to On/Off" (page 47) to "On" (☑). If setting to "Off" (□), you cannot display the Rear camera image.
- If you set to Front or Side in "Setting a Default Camera" (page 47), the Rear camera image is also displayed.
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).

### Switching the Image for the Rear Camera

If the camera has a view switch function, the Direct Change switch is displayed.

# 1 Touch the screen when the image from the rear camera is displayed.

The operation screen is displayed on the screen.

 After a 5-second time-out, the operation screen returns to the camera display screen.

#### Touch [Back], [Panorama], [Corner] or [Top].

The image pattern changes.

[Back]: Rear View
[Panorama]: Panorama View
[Corner]: Corner View
[Top]: Ground View

- For detailed information about image patterns, see the camera Owner's Manual
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).

#### **Guide Display ON/OFF Setting**

### Touch the screen when the image from the camera is displayed.

The operation screen is displayed on the screen.

- After a 5-second time-out, the operation screen returns to the camera display screen.
- Touch [Guide Off] or [Hitch Guide Off] on the Rear camera display screen.

The guide disappears, and then the [Guide Off] or [Hitch Guide Off] switch changes to [Guide On] or [Hitch Guide On].

Touch [Guide On] or [Hitch Guide On] to turn on the guide.

# **Adjusting the Caution Display Location**

# Touch the screen when the image from the camera is displayed.

The operation screen is displayed on the screen.

 After a 5-second time-out, the operation screen returns to the camera display screen.

### 2 Touch [ Caution].

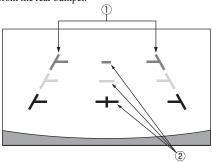
 For each touch, the caution location moves to the top or bottom of the screen

### **About the Rear Camera Guide**

To display the guide, set "Guide Display ON/OFF Setting" (page 87) to On. Also, to adjust the guide, see "Adjusting the Rear/Front/Side Camera Guide" (page 45). You can also turn off the guide in the Rear camera display screen.

#### Indication mark meaning

When the car is put into reverse gear, the monitor switches to the rear view camera image. Guides appear to help visualize the car's width and distance from the rear bumper.



# Car width extension marks (red, yellow and green in order of distance)

If properly calibrated, the marks indicate the car's width. This helps guide the car's path when backing up in a straight line.

The marks represent the distance from the rear of the car (from the rear end of the bumper).

- The marks do not move in synchronization with the steering wheel
- Set the marks to suit the car's width.

#### 2 Distance guidance marks

The marks represent the distance from the rear of the car (from the rear end of the bumper).

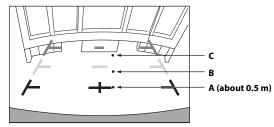
- The marks do not move in synchronization with the steering wheel
- We recommend that you measure the actual distance to the marks when parked on a level surface.
- Depending on the condition of the car or road surface, the range of vision may vary.
- The camera has a limited range of vision. Objects at extreme angles to the camera (e.g. under the bumper or at opposite ends of the bumper) may not be in the its field-of-vision.
- The rear camera image may have a tint which is different from the actual surroundings.
- Depending on the car, the guidance may deviate to the right or left. This
  is not a malfunction.

#### ■ Distance guidance mark

The distance guides represent the ground level distance from the rear bumper. It is difficult to accurately estimate the distance to objects above ground level.

In the following example, the distance to A is 0.5 m and the distance to B is 1 m

#### <Screen>



<Positions of A, B and C>



In the screen, according to the distance guidance marks, the truck seems to be parked about 1 m away (at the position B). In actual fact, however, if you reversed to position A, you would collide with the truck.

In the screen, positions A, B and C seem to be located in order of proximity. However, in actual fact, the position A and C are the same distance, and B is farther away than positions A and C.

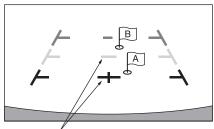
 The car width extension mark represents the distance to the road surface. The distance to an object on the road is not accurately represented by the guides.

#### Error between the screen and the actual road surface

In the following conditions, errors are produced between the screen guidance and the actual road surface. (The illustrations represent a case when the camera is installed in the standard position.)

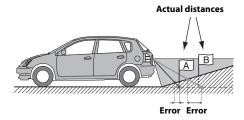
#### When there is a steep upward slope behind the car (example)

#### <Screen>



Distance guidance marks

<Situation of the car>

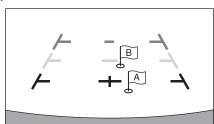


The distance guidance mark represents the distance to a flat road surface. Therefore in the case of an upward slope behind the car, the distance guides are displayed closer to the rear bumper than the actual distance. For example, if there is an obstacle on the upward slope, it may appear farther away than its actual position.

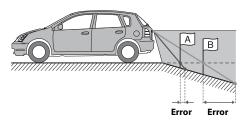
Also, an error may occur between the guidance and the actual path of the car on the road surface.

#### When there is a steep downward slope behind the car (example)

<Screen>



<Situation of the car>



In the case of a downward slope behind the car, the distance guides are displayed farther from the rear bumper than the actual distance.

If there is an obstacle on the downward slope, it seems closer than its actual position.

Also, an error may occur between the guidance and the actual path of the car on the road surface.

# **Front Camera Operation**

# Displaying the Front Camera image from the Menu screen.

### 1 Press the MENU button.

The menu screen is displayed.



# 2 Touch [Camera].

The Front Camera view is displayed.

- Touch the screen while the camera image is being displayed, and touch
   [X] or [X] to return to the main source screen or previous screen.
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).
- If you connect a Front Camera using the optional Multi Camera Interface module, you can display the Front camera image using the [Camera] button only when you set "Setting a Default Camera" (page 47) to "Front". If you connect a Rear Camera and Side Camera at the same time, touch [Rear] or [Side] in the Rear Camera image to switch the Camera image.

# Switching the Image Pattern for the Front Camera

If the camera has a view switch function, the Direct Change switch is displayed.

# 1 Touch the screen when the image from the front camera is displayed.

The operation screen is displayed on the screen.

 After a 5-second time-out, the operation screen returns to the camera display screen.

# 2 Touch [Panorama], [Corner] or [Top].

The image pattern changes.

[Panorama]: Panorama View [Corner]: Corner View [Top]: Ground View

- For detailed information about image patterns, see the camera Owner's Manual
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).

# About the adjustment of guide display ON/ OFF setting and adjustment of Caution display location

As with the rear camera, the front camera guide display ON/OFF setting and Caution display location can be adjusted. See "Guide Display ON/OFF Setting" (page 87) and "Adjusting the Caution Display Location" (page 88) for the operations.

# **Side Camera Operation**

# Displaying the Side Camera image from the Menu screen.

Press the MENU button.

The menu screen is displayed.



### 2 Touch [Camera].

The Side Camera view is displayed.

- Touch the screen while the camera image is being displayed, and touch
  [X] or [\( \)] to return to the main source screen or previous screen.
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).
- If you connect a Side Camera using the optional Multi Camera Interface module, you can display the Side camera image using the [Camera] button only when you set "Setting a Default Camera" (page 47) to "Side". If you connect a Rear Camera and Front Camera at the same time, touch [Rear] or [Front] in the Rear Camera image to switch the Camera image.

# Switching the Image Pattern for the Side Camera

If the camera has a view switch function, the Direct Change switch is displayed.

# Touch the screen when the image from the side camera is displayed.

The operation screen is displayed on the screen.

 After a 5-second time-out, the operation screen returns to the camera display screen.

# 2 Touch [Rear] or [Front].

The image pattern changes.

Rear: Vehicle Rear view Front: Vehicle Front view

- For detailed information about image patterns, see the camera Owner's Manual
- You can perform a Guide Adjustment. For details, see "Adjusting the Rear/Front/Side Camera Guide" (page 45).

# Off-Road Camera Operation (X409 only)

When Off-Road Mode is On, Off-Road Camera can be activated.

### **Off-Road Rear Camera Operation**

### **Displaying the Off-Road Rear Camera screen**

1 Press the MENU button.



### 2 Touch [Camera].

The Off-Road Camera screen is display.

- You can activate Off-Road Camera by pressing the [Source/ Camera View] button once. This requires "Off-Road SWRC" to be set to "Camera". For details, see "Off-Road SWRC Settings (X409 only)" (page 40).
- If you connect an optional Multi Camera Interface module, when the gear lever is shifted to the reverse (R) position and the reverse image is displayed, you can touch [CAM]/[VIEW] to switch camera or image pattern.

#### ■ Multi-view camera display example



#### **Changing the Off-Road Camera View**

If a multi-view camera is connected, a [VIEW] button to cycle the view (Panorama/Back/Top/Corner) will be displayed at the bottom of the camera screen

# Touch the camera screen while the Off-Road Camera screen is active.

The multi-view camera and accessory controller buttons become visible. (Only if these accessories are connected.)

 The camera and accessory controller buttons will be cleared from the camera screen after 5 seconds of no interaction.

# 2 Touch [VIEW] to cycle the camera view.

Panorama View
Back View
Top View
Corner View

 You can also cycle the camera view by pressing the [Source/ Camera View] button on the steering wheel, only when you set "Off-Road SWRC Settings" to "Camera". For details, see "Off-Road SWRC Settings (X409 only)" (page 40).

# **Off-Road Front Camera Operation**

#### Displaying the Off-Road Front Camera screen

### Press the MENU button.



# 2 Touch [Camera].

The Off-Road Front Camera view is displayed.

 You can also activate the Off-Road front camera by pressing the [Source/Camera View] button on the steering wheel, only when you set "Off-Road SWRC Settings" to "Camera". For details, see "Off-Road SWRC Settings (X409 only)" (page 40).

#### **Changing the Front Off-Road Camera View**

The [VIEW] button displays if a multi-view camera is connected.

# Touch the camera screen while the Off-Road front camera screen is active.

The multi-view camera and accessory controller buttons become visible. (Only if these accessories are connected.)

 The camera and accessory controller buttons will be cleared from the camera screen after 5 seconds of no interaction.

# 2 Touch [VIEW] to change the camera view.

Panorama View
Top View
Corner View

 You can also cycle the Off-Road Camera view by pressing the [Source/Camera View] button on the steering wheel, only when you set "Off-Road SWRC Settings" to "Camera". For details, see "Off-Road SWRC Settings (X409 only)" (page 40).

### **Off-Road Side Camera Operation**

#### Displaying the Off-Road Side Camera screen

#### 1 Press the MENU button.



# 2 Touch [Camera].

The Off-Road Side Camera view is displayed.

 You can also activate the Off-Road side camera by pressing the [Source/Camera View] button on the steering wheel, only when you set "Off-Road SWRC Settings" to "Camera". For details, see "Off-Road SWRC Settings (X409 only)" (page 40).

#### **Changing the Side Off-Road Camera View**

The [VIEW] button displays if a multi-view camera is connected.

# 1 Touch the camera screen while the Off-Road side camera screen is active.

The multi-view camera and accessory controller buttons become visible. (Only if these accessories are connected.)

 The camera and accessory controller buttons will be cleared from the camera screen after 5 seconds of no interaction.

### 2 Touch [VIEW] to change the camera view.

Rear View
Front View

 You can also cycle the Off-Road Camera view by pressing the [Source/Camera View] button on the steering wheel, only when you set "Off-Road SWRC Settings" to "Camera". For details, see "Off-Road SWRC Settings (X409 only)" (page 40).

# **Changing the Camera Source**

The [CAM] button will displayed at the bottom of the camera screen when the Alpine multi-camera selector (KCX-C250MC) is connected.

# Touch the camera screen while the Off-Road Camera screen is active.

The multi-view camera and accessory controller buttons become visible. (Only if these accessories are connected.)

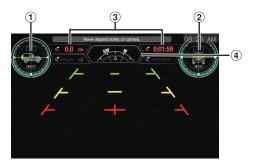
 The camera and accessory controller buttons will be cleared from the camera screen after 5 seconds of no interaction.

# 2 Touch [CAM] to cycle the camera source.

Off-Road Front Camera
Off-Road Rear Camera
Off-Road Side Camera

### **About the Off-Road Camera information**

When the Off-Road Camera screen is displayed, Guidelines display when the Off-Road Camera screen is active.



### 1 Vehicle Pitch angle

If properly calibrated, the value represents the vehicle pitching angle

When the Pitching angle is greater/lower than Inclinometer set value, alert is displayed.

Green Normal: When the vehicle's pitching angle lower than

the lower limit Alarm value.

Yellow Low Alert: When the vehicle's pitching angle equal or over

the lower limit Alarm value, but lower than the

upper limit Alarm value.

Red High Alert: When the vehicle's pitching angle equal or over

the upper limit Alarm value.

- Long press Vehicle Pitching angle area, Inclinometer Setup is displayed when your vehicle is parked.
- $\bullet \quad \textit{The Pitching angle data is from iDataLink}.$
- For alert value setting, see "Inclinometer Setup (X409 only)" (page 40).

#### 2 Vehicle Roll angle

If properly calibrated, the value represents the vehicle rolling

When the Rolling angle is greater/lower than Inclinometer set value, alert is displayed.

Green Normal: When the vehicle's rolling angle lower than the

lower limit Alarm value.

Yellow Low Alert: When the vehicle's rolling angle equal or over

the lower limit Alarm value, but lower than the

upper limit Alarm value.

Red High Alert: When the vehicle's rolling angle equal or over

the upper limit Alarm value.

 Long press Vehicle Rolling angle area, Inclinometer Setup is displayed when your vehicle is parked.

- The Rolling angle data is from iDataLink.
- For alert value setting, see "Inclinometer Setup (X409 only)" (page 40).

#### 3 Tracking, Back Tracking information

When tracking: Top: the distance/Time of tracking

Below: --.-/--:--

When Back Tracking: Top: the distance/Time of Back Tracking

Below: the distance/Time of tracking before

**Back Tracking** 

#### 4 Compass with direction of travel arrow

The vehicle position information is displayed.
There are 16 compass points in total: N, NE, E, SE, S, SW, W, NW, NNW, NWW, SEE, SSE, SWW, SSW, NNE, NEE.
Touch ① or ② to switch display contents.



#### ⑤ Battery Voltage

### 6 Latitude/Longitude

Touch ① or ② to switch display contents.



#### (7) Tire Pressure

The Tire Pressure for Front-Left/Rear-Left/Front-Right/Rear-Right is displayed.



# The first two control switches from External Accessory screen\*

The first two items of information from External Accessory screen are displayed in the lower left and right of the camera screen

For details on External Accessory screen, see "External Accessory Control Operation" (page 96).

- $\ ^*\ Displayed\ only\ when\ iDataLink\ module\ is\ connected.$
- The Off-Road Camera guide line is same as the normal camera guide line.
- For Off-Road Camera, there is no [Guide On/Off], [♣ Caution], [Hitch Guide On/Off], [★] and [﴿] displayed on the camera screen.

# iDataLink Operation

When the unit is connected to the car's iDataLink module, you can transfer and receive data between the car and the unit to check the car's status, or to make various operations from the unit.

When you use iDataLink mode, set each setting other than

When you use iDataLink mode, set each setting other that "Aftermarket" in "Setting the Source Category" (page 47).

- An iDataLink module (sold separately) is required.
- Available functions differ depending on your vehicle. For details, refer to your vehicle's instruction manual.

#### **About Audio Interrupt**

Audio Interrupt is the function that outputs sound from the unit when Voice Information (audio reading from the phone book, etc.)\* from the vehicle occurs.

- The Audio Interrupt function of the vehicle differs depending on the type and grade of the vehicle.
- \* For your safety, when interrupted with Voice Information, you cannot operate the buttons on the front panel or the touch buttons on the display, except for some operations.
  - The operating restrictions may differ depending on which mode the unit is in during Voice Information.
  - You can use the +/- or V/∧ (DOWN/UP) button to control the volume of Voice Information.
  - Operation of the Remote Control unit (sold separately) is also restricted.

#### Access to iDataLink Mode

You can check the car's status, set the air conditioning, etc.

- Press and hold the \* (Favorite) button or touch [ ] (Vehicle Info.) in the Menu screen to activate iDataLink mode.
  - The iDataLink mode screen selected in "Setting the Default Vehicle Screen" (page 47) is displayed.

# 2 Touch the desired tag on the top of the screen.

#### Select item:

Climate / Gauges / Park Sensor / Vehicle Info. / Car Setting

• The displayed tag options differ depending on the type of vehicle.

#### ■ Climate screen example



# 3 Adjust or confirm the item/information accordingly.

• Operable functions and displays may differ depending on the vehicle.

#### iDataLink Function Screen example

#### ■ Climate screen example

You can control the temperature inside the vehicle, etc.



#### ■ Gauges screen example

You can check the vehicle's speed, the engine's rotation speed, etc.



#### Parking sensor screen example

You can check the distance from the front and rear of the vehicle to an obstacle.



 If the car sensor detects an obstacle, the screen automatically changes to the Parking sensor screen. For details, see "About Parking Sensor screen" (page 95).

#### ■ Vehicle Information screen example

You can check for open doors, check the tire pressure, the battery life, etc. for the vehicle.



#### Car Setting screen example (Generic List screen)

The Generic List/Popup Window/Current source control screen is displayed.

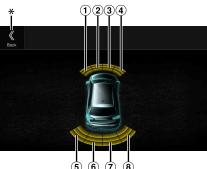


# **About Parking Sensor screen**

The Parking sensor screen turns on when the front or rear sensor on your vehicle detects an obstacle within a certain distance.

#### Parking Sensor Full screen example

When the front or rear sensor detects an obstacle within a certain distance, the Parking Sensor screen is displayed, and the indicator (1 - 8) that corresponds with that area lights up.



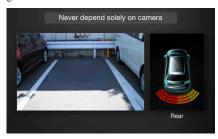
#### Indicator colors when an obstacle is detected.

Red: close distance Orange: medium distance Yellow: long distance

- Depending on the speed of the vehicle, when moving faster than a certain speed, the Parking Sensor screen may not be displayed.
- Vehicles that do not have the obstacle detection sensor cannot use this function.
- \* [«] is displayed only when the Front camera or Rear camera is interlocked.

# Parking Sensor Camera interlock screen example (Rear camera)

You can check for obstacles through an interlocked camera image by connecting a Front or Rear Camera.



- Touch the Camera image area to switch to the Camera full screen.
   (While displaying the Camera full screen, touch the Camera screen, then touch [Sensor] to return to the Parking Sensor Camera interlock screen.)
- Touch the car icon to switch to the Parking sensor full screen. (Touch
  [«] on the Parking Sensor full screen to return to the Parking Sensor
  Camera interlock display.)
- To use this function, set the Camera Select setting to "Front/Other" or "Rear." For details, see "Setting the Camera Input" (page 45).
- If you connect a Front Camera/Rear Camera/Side Camera using the
  optional Multi Camera Interface module, you can switch the Camera
  display. For details on the camera settings when connected to the Multi
  Camera Interface module, see "Setting Multi Camera to On/Off"
  (page 47). For details on how to switch the camera display, see "Camera
  Operation (Optional)" (page 87).

# **External Accessory Control Operation**

You can set the headlights to ON/OFF or adjust the air suspension from this unit by connecting the optional External Accessory Control module.

In order to keep external accessory control outputs on during the ignition cycle, please change "Accessory During Crank" to "On".
 Otherwise all switches will be turned off.
 [Setup] → [System] → [Factory System Setup] → [Maestro Module] → [Maestro Features] → [Maestro Module] → [Accessory During Crank] → "On"

The following explains how to edit the control switches, because the functions that can be controlled differ depending on the type of vehicle.

# You cannot edit the External Accessory screen while driving.

Your vehicle must be parked with the ignition key in the ACC or ON position. For details, see "To display the Setup Menu screen" in "Setup Operation" (page 28).

# Touch [Ext Acc Ctrl] in the Menu screen to activate External Accessory screen.

The External Accessory screen is displayed.



## **2** Touch [**1**] (**Edit**).

The Edit Control Switches screen is displayed.



# 3 Edit each switch.

#### When changing an icon:

Touch the icon, and select your desired icon from the Icon Type list. After selecting the icon, set the Output Type (Timing) for each function.

\* The Output Type (Timing) sets the operating time for that function when you touch the icon on the External Accessory screen.

Pulse: The operating time when you touch the icon. (Select

from 11 steps, ranging 0.5 sec. to 10 sec.)

Latch: Switch On/Off by touching the icon.

Momentary: Operating time lasts from when an icon is touched to when it is released.

#### When changing the name:

Touch the icon name, then input characters into Edit Name (Keypad). You can also select a basic name from the [Template] of the Keypad. For details on how to input characters using the keypad, see "How to Input Characters and Numbers (Keypad)" (page 23). (When a basic name is selected from the Template, the icon will be changed according to the basic name.)

#### When changing the layout of the switches:

Drag and drop an icon to the desired location.

#### To revert to a default icon:

Touch the check box " $\mathbf{\Theta}$ " of the icon that you want to revert to default, and then touch [ $\bigcirc$ ] (Reset). If you touch [ $\bigcirc$ ] (Reset All), all icons revert to default icons.

### 4 After editing is complete, touch [ « ] (Back).

# 5 After the caption for the confirmation is displayed, touch [OK].

- If you touch [ ←] (Cancel) while editing, the edits are reset and the screen returns to the previous Edit screen.
- The first two control switches of External Accessory screen will be synchronized onto Off-Road Camera screen. For details, see "About the Off-Road Camera information" (page 92).

# **Information**

# **Product Software Update**

This product use software that can be updated through a USB flash drive. Download the software from the Alpine website and update the product using the USB flash drive.

#### **Updating this product**

Check the Alpine website for details on updating.

http://www.alpine-usa.com

#### Important information on the software

#### About the software license of the product

The software installed in the product contains open-source software. See the following Alpine website for details on the open source software.

http://www.alpine.com/e/oss/download

# **About the Supported Formats**

#### About MP3/WMA/AAC/FLAC

# **A** CAUTION

Except for private use, duplicating audio data (including MP3/WMA/AAC/FLAC data) or distributing, transferring, or copying it, whether for free or for a fee, without permission of the copyright holder is strictly prohibited by the Copyright Act and by international treaty.

#### What is MP3?

MP3, whose official name is "MPEG Audio Layer 3," is a compression standard prescribed by the ISO, the International Standardisation Organisation and MPEG which is a joint activity institution of the IEC.

MP3 files contain compressed audio data. MP3 encoding is capable of compressing audio data at extremely high ratios, reducing the size of music files to as much as one-tenth their original size. This is achieved while still maintaining near CD quality. The MP3 format realizes such high compression ratios by eliminating the sounds that are either inaudible to the human ear or masked by other sounds.

#### What is WMA?

WMA, or "Windows Media™ Audio," is compressed audio data. WMA is similar to MP3 audio data.

#### What is AAC?

AAC is the abbreviation for "Advanced Audio Coding," and is a basic format of audio compression used by MPEG2 or MPEG4.

#### What is FLAC?

FLAC (Free Lossless Audio Codec) is an audio file codec for lossless compression, developed and offered as open source software. Codecs with lossy compression forms, such as MP3 and AAC, reduce part of the data to improve compression efficiency. However, FLAC can reconstruct compressed data to be an identical copy of the original data by performing lossless compression. The compression ratio of FLAC is about 50%.

#### Method for creating MP3/WMA/AAC/FLAC (USB Flash drive) files

Audio data is compressed using software with MP3/WMA/AAC/FLAC (USB Flash drive) codecs. For details on creating MP3/WMA/AAC/FLAC (USB Flash drive) files, refer to the user's manual for that software

MP3/WMA/AAC/FLAC (USB Flash drive) files that are playable on this device have the file extensions.

MP3: "mp3" WMA: "wma"

AAC: "m4a" FLAC: "flac"/"fla"

WMA is not supported for the following files, Windows Media Audio Professional, Windows Media Audio 10 std or Windows Media Audio 10 Pro Lossless

There are many different versions of the AAC format. Confirm that the software being used conforms to the acceptable formats listed above. It's possible that the format may be unplayable even though the extension is valid.

Playback of AAC files encoded by iTunes is supported.

#### Supported playback sampling rates and bit rates

MP3 (USB Flash drive/Disc)

Sampling rates: 48 kHz, 44.1 kHz, 32 kHz, 24 kHz, 22.05 kHz, 16 kHz,

12 kHz, 11.025 kHz, 8 kHz

Bit rates: 8 - 320 kbps

WMA (USB Flash drive/Disc)

Sampling rates: 48 kHz, 44.1 kHz, 32 kHz, 22.05 kHz, 16 kHz,

11.025 kHz, 8 kHz

Bit rates: 5 - 384 kbps

AAC (USB Flash drive/Disc)

Sampling rates: 48 kHz, 44.1 kHz, 32 kHz, 24 kHz, 22.05 kHz, 16 kHz,

12 kHz, 11.025 kHz, 8 kHz

Bit rates: 16 - 320 kbps

FLAC (USB Flash drive)

Sampling rates: 96kHz, 88.2kHz, 48kHz, 44.1kHz, 32kHz, 24kHz,

22.05kHz, 16kHz, 8kHz

Channel number: 1ch, 2ch

This device may not play back correctly depending on sampling rates

#### ID3 tags/WMA tags

This device supports ID3 tag v1.0, v1.1, v2.2, v2.3, v2.4, and WMA tag Ver.1.x. If tag data is in an MP3/WMA/AAC file, this device can display the title (track title), artist name, and album name ID3 tag/WMA tag data.

For non-supported characters, "?" is displayed.

The number of characters may be limited, or not correctly displayed, depending on the tag information.

### Playing back MP3/WMA/AAC/FLAC

MP3/WMA/AAC files are prepared, then written to a USB flash drive.

· Maximum numbers of playable files/folders

USB Flash drive: 10,000 files/folders (including Root Folder)

Largest playable file size: 512 MB

Playback may not be performed if a disc exceeds the limitations described above.

If a file/folder name is long, the maximum possible number of files

 Both Audio and Video files are counted if their formats are playable on this unit.

#### Media supported

The media that this device can play back a USB flash drive.

#### **Corresponding File Systems**

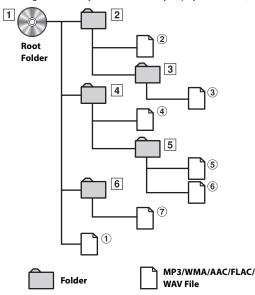
This device supports FAT 16/32.

The maximum nested folder depth is 8 (including the root directory). File names are limited to 256 characters (including the extension).

Valid characters for folder/file names are letters A-Z (all caps), numbers 0-9, and ' $\_$ ' (underscore).

#### Order of files

Files are played back in the order that the writing software writes them to the disc. Therefore, the playback order may not be what's expected. Verity the writing order in the software's documentation. The playback order of the folders and files is as follows. (The following numbers may differ from actually displayed numbers.)



#### Terminology

#### Bit rate

This is the "sound" compression rate specified for encoding. The higher the bit rate, the higher the sound quality, but also the larger the files.

#### Sampling rate

This value shows how many times per second the data is sampled (recorded). For example, music CDs use a sampling rate of 44.1 kHz, so the sound is sampled (recorded) 44,100 times per second. The higher the sampling rate, the higher the sound quality, but also the larger the volume of data.

#### Encoding

Converting music CDs, WAVE (AIFF) files, and other sound files into the specified audio compression format.

#### Tag

Song information such as track titles, artist names, album names, etc., written into MP3/WMA/AAC/FLAC (USB flash drive) files.

#### Root folder

The root folder (or root directory) is found at the top of the file system. The root folder contains all folders and files. It is created automatically for all burned discs.

### **About WAV (Disc)**

WAV, whose official name is "WAVE FORMAT" is a standard format of Windows\* audio file.

Extension: ".wav" Sampling rate: 44.1 kHz Quantization bit number: 16 Channel number: up to 2ch Format: PCM only

# In Case of Difficulty

If you encounter a problem, please turn the power off, then on again. If the unit is still not functioning normally, please review the items in the following checklist. This guide will help you isolate the problem if the unit is at fault. Otherwise, make sure the rest of your system is properly connected, or then consult your authorized Alpine dealer.

#### Basic

#### No function or display.

- · Vehicle's ignition is off.
  - If connected according to the instructions, the unit will not operate with the vehicle's ignition off.
- · Improper power lead connections.
  - Check power lead connections.
- Blown fuse.
  - Check the fuse on the battery lead of the unit; replace with the proper value if necessary.
- Internal micro-computer malfunctioned due to interference noise, etc.
  - Press the RESET switch with a ballpoint pen or other pointed article.

#### No sound or unnatural sound.

- Incorrect setting of volume/balance/fader controls.
  - Readjust the controls.
- · Connections are not properly or securely made.
  - Check the connections and firmly connect.

#### Screen not displayed.

- Brightness/Contrast control is set at the minimum position.
- Adjust the Brightness/Contrast control.
- Temperature in the vehicle is too low.
  - Increase the vehicle's interior temperature to operation temperature range.
- Connections to the Auxiliary Device are not securely made.
- Check the connections and firmly connect.
- The Parking Brake Lead is not connected.
- The Parking Brake is not engaged.
  - Connect the Parking Brake Lead, then engage the Parking Brake

#### Movement of displayed picture is abnormal.

- Temperature in the vehicle is too high.
  - Allow the vehicle's interior temperature to cool.

#### The optional remote control is inoperative.

- The remote control sensor setting of "Remote Sensor Setting" (page 48) is not set to this unit ("Front").
  - Set for "Front".

#### Radio

#### Unable to receive stations.

- No antenna, or open connection in the antenna cable.
  - Make sure the antenna is properly connected; replace the antenna or cable if necessary.

#### Unable to tune stations in the seek mode.

- You are in a weak signal area.
  - Make sure the tuner is in DX mode.
- If the area you are in is a primary signal area, the antenna may not be grounded and connected properly.
  - Check your antenna connections; make sure the antenna is properly grounded at its mounting location.
- The antenna may not be the proper length.
  - Make sure the antenna is fully extended; if broken, replace the antenna with a new one.

#### Broadcast is noisy.

- The antenna is not the proper length.
  - Extend the antenna fully; replace it if it is broken.
- The antenna is poorly grounded.
- Make sure the antenna is grounded properly at its mounting location.
- The station signal is weak and noisy.
  - If above solution does not work, tune in another station.

#### **USB Audio**

#### Unit does not operate.

- · Condensation.
  - Wait a while (about 1 hour) for the condensation to dry.

#### Picture is unclear or noisy.

- · Vehicle's battery power is weak.
  - Check the battery power and wiring.

    (The unit may malfunction if the battery power is under 11 volts with a load applied.)

#### **Rear Seat Entertainment System**

# DVD sound is not being output from the rear monitor headphones.

- The external audio processor and DVD Player (DVE-5300) are optically connected.
  - Set the Audio Out of the DVD Player to "LPCM."

### Navigation

# The Navigation cannot work properly.

- · Reset Navigation system.
  - Turn the ignition key off, and then set to ON again.

# If this Message Appears

Various messages are displayed on the screen during operation. In addition to the messages telling you the current status or providing guidance for the next operation, there are also the following error messages. If one of these error messages is displayed, carefully follow the instructions in the solution column.

#### Svstem

# If you are driving, please pull over and park before using this function.

- A setup operation, etc., was carried out while the vehicle was running.
  - Move the vehicle to a safe location, stop, and engage the parking brake, then carry out this operation.

#### Over-current detected on the USB.

- · Abnormal current is run to the USB connector device.
- Turn the ignition key off, and then set to ON again.
- Attempt to connect another iPod/iPhone/USB Flash drive.

#### USB Hub is not supported.

- · A USB flash drive with a hub is connected.
  - You cannot play back from a USB flash drive with a hub. USB hub connections are also not supported.

#### Audio/Visual

#### Connected USB Device is not compatible.

- An iPod/iPhone that is not supported by the unit is connected.
  - Connect an iPod/iPhone that is supported by the unit.
  - Reset the iPod.
- A USB device that is not supported by the unit is connected.
  - Attempt to connect another USB flash drive.
- Communication error.
  - Turn the ignition key off, and then set to ON again.
  - Check the display by reconnecting between the iPod/iPhone and the unit, using the iPod/iPhone cable.
  - Check the display by reconnecting between the USB flash drive and the unit.
- Caused by the iPod/iPhone Software Version not being compatible with this unit.
  - Update the iPod/iPhone Software Version to be compatible with this unit.
- The iPod/iPhone is not verified.
  - Change to another iPod/iPhone.

#### No data.

- There are no data in the iPod/iPhone.
  - Download data to the iPod/iPhone and connect to the unit.
- There are no data in the USB flash drive.
- Download data to the USB flash drive and connect to this unit.

#### Un-readable song was skipped.

- · A copy-protected WMA file has been detected.
  - You can only play back non-copy-protected files.
- A sampling rate/bit rate not supported by the unit is used.
  - Use a sampling rate/bit rate supported by the unit.

#### Bluetooth

#### Please connect a Bluetooth audio device.

- The Bluetooth audio device was not connected correctly.
  - Check the settings for the unit and the Bluetooth audio device and reconnect.

#### Unable to download phonebook.

- Phonebook failed to read due to mobile phone disconnection, etc.
  - Check the mobile phone connection, and then conduct synchronizing and adding again. (See page 81)
- The connected mobile phone does not support synchronizing of its phone book.
  - Connect the mobile phone that supports synchronizing the phone book, then synchronize again. (See page 81)

#### **HDMI**

# HDMI communication error,

#### Please check your device and try again.

- · Communication error.
  - Turn the ignition key off, and then set to ON again.
  - Check the display by reconnecting between the HDMI and the unit, using the HDMI cable.
  - Check the display by reconnecting between the HDMI device and the unit.

#### **HDMI** current error,

#### Please reconnect your device and try again.

- Abnormal current is run to the HDMI connector device.
  - Turn the ignition key off, and then set to ON again.
  - Disconnect the HDMI device from the unit, and then reconnect it.

# Too many monitors are connected to the HDMI output. Please check the connection.

- More than 4 HDMI monitors are connected.
- A cascade connection using more than 2 distributors is made.
- Use one distributor and less than 4 HDMI monitors when connecting.

#### iDataLink

#### **CAN Communication error**

- Communication error.
  - Check the iDataLink module connection.

#### SiriusXM

#### **Check Tuner**

- The SiriusXM Tuner is disconnected or the unit is having trouble communicating with the Tuner.
  - Connect the Tuner or check the Tuner connection to the back of the unit

#### **Check Antenna**

- The SiriusXM Satellite Radio antenna or cable is either damaged or not connected correctly to the SiriusXM Tuner.
  - Check that the SiriusXM antenna cable is connected to the SiriusXM Tuner and check that the antenna cable is not kinked or otherwise damaged. Replace the antenna if necessary.
  - SiriusXM products are available at your local car audio retailer or online at www.shop.siriusxm.com.

#### No Signal

- The SiriusXM satellite signal is too weak at the current location.
  - Move the vehicle to a location with a clear view of the southern sky.
  - Make sure the Satellite Radio antenna is properly mounted and not obstructed by metal objects.

# Channel <xxx> Not Subscribed Call SiriusXM to Subscribe

- The active channel has become unsubscribed or the requested channel is not available in your subscription package.
  - In the U.S.A., visit www.siriusxm.com or call 1-866-635-2349 if you have questions about your subscription package or would like to subscribe to this channel. In Canada, visit www.siriusxm.ca or call 1-877-438-9677.
  - The unit will revert to the previously selected channel or to channel 1 automatically.

#### Channel <xxx> Not Available

- The active channel is no longer in the SiriusXM channel lineup or the user has entered an invalid channel number.
  - Visit www.siriusxm.com for information on the current channel lineup.
- The unit will revert to the previous channel or to channel 1 automatically.

#### Subscription Updated Press OK to Continue

- Your subscription has been updated.
  - Touch [OK] to clear this message.

#### Channel <xxx> Locked

- A locked channel is selected.
  - Input the passcode on the number keypad screen, see "Parental Lock Function" (page 68). If wrong passcode is entered, "Incorrect Pass Code entered" will be displayed and the unit will revert to the previous channel.

## Updating · · ·

• The Featured Favorites channels are currently updating.

#### **Updating Teams, please wait**

• The Game table is currently updating.

#### **Replay Memory Full**

· Replay Buffer is full.

#### **Replay Memory Near Full**

• Replay Buffer will be full within 11 seconds.

#### **Applying Alpine TuneIt App**

#### You can not use Sound App Because External AP is on.

- "Setting the External Audio Processor" (page 48) is "On."
  - When "External Audio Processor" (page 48) is set to "On," you
    cannot perform Sound Tuning from the Alpine TuneIt App. Set
    "External Audio Processor" to "Off" to perform Sound Tuning
    from the Alpine TuneIt App.

#### Navigation

#### The vehicle's position is erroneous.

- The GPS reception is poor.
  - Drive the vehicle in an area of good GPS reception to allow the unit to recalibrate itself. Move to a location where strong GPS reception is possible.

#### No operation

- · Moisture condensation
  - Allow enough time for the condensation to evaporate (about 1 hour).
- Ambient Temperature
  - Make sure the temperature inside the vehicle is between 0°C and 45°C (32°F and 113°F).

# **Specifications**

#### MONITOR SECTION

Screen Size 9" (X409)

8" (X308U)

7" (INE-W987HD)

LCD Type Transparent type TN LCD

Operation System TFT active matrix

Number of Picture Elements 1,152,000 pcs.  $(800 \times 480 \times 3)$ 

(RGB))

Effective Number of Picture Elements

99% or more

Illumination System LED

#### **FM TUNER SECTION**

Tuning Range 87.7 - 107.9 MHz Mono Usable Sensitivity 9.3 dBf (0.8 µV/75 ohms) 13.5 dBf (1.3 µV/75 ohms) 50 dB Quieting Sensitivity

Alternate Channel Selectivity 80 dB Signal-to-Noise Ratio 65 dB Stereo Separation 35 dB Capture Ratio 2.0 dB

#### **AM TUNER SECTION**

Tuning Range 530 - 1,710 kHz Usable Sensitivity  $25.1 \,\mu V/28 \;dBf$ 

#### **USB SECTION**

USB requirements USB 2.0

1,500 mA (CDP Support) Max. Power Consumption USB Class USB (Mass Storage Class)

File System FAT16/32

Number of Channels 2-Channels (Stereo) Frequency Response\*1 5 - 20,000 Hz (±1 dB) Total Harmonic Distortion 0.008% (at 1 kHz) 95 dB (at 1 kHz) Dynamic Range Signal-to-Noise Ratio 100 dB

85 dB (at 1 kHz) Channel Separation

#### **HDMI SECTION**

480p/VGA Input Format Output Format 480p

#### **GPS SECTION**

GPS Reception frequency 1,575.42 ±1 MHz GPS Reception sensitivity -136 dB max.

#### **Bluetooth SECTION**

Bluetooth V3.0 Bluetooth Specification

+4 dBm Ave. (Power class 2) Output Power Profile HFP (Hands-Free Profile) OPP (Object Push Profile)

PBAP (Phone Book Access Profile)

A2DP (Advanced Audio

Distribution Profile) AVRCP (Audio/Video Remote

Control Profile) SPP (Serial Port Profile)

#### **GENERAL**

Power Requirement 14.4 V DC

(11-16 V allowable)

-4°F to +140°F Operating temperature

 $(-20^{\circ}\text{C to} + 60^{\circ}\text{C})$ 

Power Output 16 W RMS  $\times$  4\*2 \*2 Primary amplifier ratings per CEA-2006 Standard

• Power output: measured at 4 Ohms and  $\leq 1\%$  THD+N • S/N: 80 dBA (reference: 1 W into 4 Ohms)

Weight 1.51 kg (3 lbs. 5 oz) (X308U)

1.41 kg (3 lbs. 2 oz) (INE-W987HD)

Audio output level

Preout (Front, Rear): 4V/10k ohms (max.) 4V/10k ohms (max.) Preout (Subwoofer):

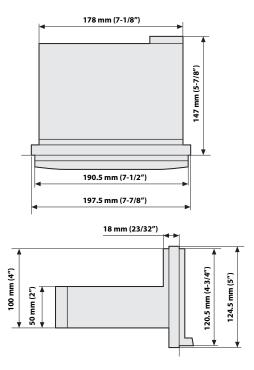
- Due to continuous product improvement, specifications and design are subject to change without notice.
- The LCD panel is manufactured using an extremely high precision manufacturing technology. Its effective pixel ratio is over 99.99%. This means that there is a possibility that 0.01% of the pixels could be either always ON or OFF.

<sup>\*1</sup> Frequency response may differ depending on the encoder software/bit

#### **NOSE/CHASSIS SIZE**

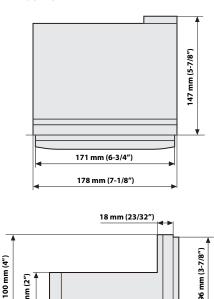
X409 is sized exclusively for a certain car model.

#### X308U



#### ■ INE-W987HD

mm (2")



# **END USER LICENSE AGREEMENT (HERE)**

In using this Navigation System (hereinafter referred to as "System"), which includes Alpine Electronics, Inc. ("Alpine") Specifications, Space Machine, Inc. ("Space Machine") Software and HERE North America, LLC. ("HERE") Database, you are bound by the terms and conditions set forth below. By breaking the seal on the System and using your copy of the System, you have demonstrated your agreement to the terms and conditions of this Agreement. You should, therefore, make sure that you read and understand the following provisions.

The System may not be copied, duplicated or otherwise modified, in whole or in part, without the express written permission of Alpine, Space Machine and HERE.

The System may not be transferred or sublicensed to any third party for profit, rent or loan or licensed for reuse in any manner.

The System may not be decompiled, reverse engineered or otherwise disassembled, in whole or in part.

The System may not be used in a network or by any other manner of simultaneous use in multiple systems.

The System is intended solely for personal use (or internal use where the end-user is a business) by the consumer.

The System is not to be used for commercial purposes.

Neither Alpine, Space Machine nor HERE guarantees to the customer that the System meet the specific objectives of the user.

Neither Alpine, Space Machine nor HERE shall be responsible for any damages caused by the use of the System to the actual user and to any third party.

The warranty on the System shall not extend to an exchange or refund due to misspelling, omission of letters, or any other cosmetic discrepancy in layout found in the System.

The right to use the System shall expire either when the user destroys this software, or when any of the terms for use is violated and Alpine, Space Machine and/or HERE exercise the option to revoke the license to use this software.

The terms and conditions hereof apply to all subsequent users and owner's as well as to the original purchaser.

The HERE Database may include or reflect data of licensors, including Her Majesty The Queen in right of CANADA. Such data is licensed on an "AS IS" basis. The licensors, including Her Majesty The Queen, make no guarantees, representations or warranties respecting such data, either express or implied, arising by law or otherwise, accuracy or fitness for a particular purpose.

The licensors, including Her Majesty The Queen, shall not be liable in respect of any claim, demand or action, irrespective of the nature of the cause of the claim, demand or action alleging any loss, injury or damages, direct or indirect, which may result from the use or possession of the data or the HERE database. The licensors, including Her Majesty The Queen, shall not be liable in any way for loss of revenues or contracts, or any other consequential loss of any kind resulting from any defect in the data or the HERE database. End User shall indemnify and save harmless the licensors, including Her Majesty The Queen and the minister, and their officers, employees and agents from and against any claim, demand or action, irrespective of the nature of the cause of the claim, demand or action, alleging loss, costs, expenses, damages or injuries (including injuries resulting in death) arising out of the use or possession of the data or the HERE database.



#### LIMITED WARRANTY

ALPINE ELECTRONICS OF AMERICA, INC. ("Alpine"), is dedicated to quality craftsmanship and is pleased to offer this Warranty. We suggest that you read it thoroughly. Should you have any questions, please contact your Dealer or contact Alpine at one of the telephone numbers listed below.

#### • PRODUCTS COVERED:

This Warranty covers Car Audio Products and Related Accessories ("the product"). Products purchased in the Canada are covered only in the Canada. Products purchased in the U.S.A. are covered only in the U.S.A.

#### LENGTH OF WARRANTY:

This Warranty is in effect for one year from the date of the first consumer purchase.

#### WHO IS COVERED:

This Warranty only covers the original purchaser of the product, who must reside in the United States, Puerto Rico or Canada.

#### WHAT IS COVERED:

This Warranty covers defects in materials or workmanship (parts and labor) in the product.

#### • WHAT IS NOT COVERED:

This Warranty does not cover the following:

- 1 Damage occurring during shipment of the product to Alpine for repair (claims must be presented to the carrier).
- ② Damage caused by accident or abuse, including burned voice coils caused by over-driving the speaker (amplifier level is turned up and driven into distortion or clipping). Speaker mechanical failure (e.g. punctures, tears or rips). Cracked or damaged LCD panels. Dropped or damaged hard drives.
- ③ Damage caused by negligence, misuse, improper operation or failure to follow instructions contained in the Owner's manual.
- (4) Damage caused by act of God, including without limitation, earthquake, fire, flood, storms or other acts of nature. Any cost or expense related to the removal or reinstallation of the product.
- (5) Service performed by an unauthorized person, company or association.
- (6) Any product which has the serial number defaced, altered or removed.
- Any product which has been adjusted, altered or modified without Alpine's consent.
- (8) Any product not distributed by Alpine within the United States, Puerto Rico or Canada.
- (9) Any product not purchased from an Authorized Alpine Dealer.

#### HOW TO OBTAIN WARRANTY SERVICE:

- 1 You are responsible for delivery of the product to an Authorized Alpine Service Center or Alpine for repair and for payment of any initial shipping charges. Alpine will, at its option, repair or replace the product with a new or reconditioned product without charge. If the repairs are covered by the warranty, and if the product was shipped to an Authorized Alpine Service Center or Alpine, Alpine will pay the return shipping charges.
- ② You should provide a detailed description of the problem(s) for which service is required.

- ③ You must supply proof of your purchase of the product.
- (4) You must package the product securely to avoid damage during shipment. To prevent lost packages it is recommended to use a carrier that provides a tracking service.

#### **● HOW WE LIMIT IMPLIED WARRANTIES:**

ANY IMPLIED WARRANTIES INCLUDING FITNESS FOR USE AND MERCHANTABILITY ARE LIMITED IN DURATION TO THE PERIOD OF THE EXPRESS WARRANTY SET FORTH ABOVE AND NO PERSON IS AUTHORIZED TO ASSUME FOR ALPINE ANY OTHER LIABILITY IN CONNECTION WITH THE SALE OF THE PRODUCT.

#### ● HOW WE EXCLUDE CERTAIN DAMAGES:

ALPINE EXPRESSLY DISCLAIMS LIABILITY FOR INCIDENTAL AND CONSEQUENTIAL DAMAGES CAUSED BY THE PRODUCT. THE TERM "INCIDENTAL DAMAGES" REFERS TO EXPENSES OF TRANSPORTING THE PRODUCT TO THE ALPINE SERVICE CENTER, LOSS OF THE ORIGINAL PURCHASER'S TIME, LOSS OF THE USE OF THE PRODUCT, BUS FARES, CAR RENTALS OR OTHERS COSTS RELATING TO THE CARE AND CUSTODY OF THE PRODUCT. THE TERM "CONSEQUENTIAL DAMAGES" REFERS TO THE COST OF REPAIRING OR REPLACING OTHER PROPERTY WHICH IS DAMAGED WHEN THIS PRODUCT DOES NOT WORK PROPERLY. THE REMEDIES PROVIDED UNDER THIS WARRANTY ARE EXCLUSIVE AND IN LIEU OF ALL OTHERS.

### HOW STATE/PROVINCIAL LAW RELATES TO THE WARRANTY:

This Warranty gives you specific legal rights, and you may also have other rights which vary from state to state and province to province. In addition, some states/provinces do not allow limitations on how long an implied warranty lasts, and some do not allow the exclusion or limitation of incidental or consequential damages. Accordingly, limitations as to these matters contained herein may not apply to you.

#### • IN CANADA ONLY:

This Warranty is not valid unless your Alpine car audio product has been installed in your vehicle by an Authorized Installation Center, and this warranty stamped upon installation by the installation center.

#### HOW TO CONTACT CUSTOMER SERVICE:

Should the product require service, please call the following number for your nearest Authorized Alpine Service Center.

CAR AUDIO 1-800-ALPINE-1 (1-800-257-4631)
NAVIGATION 1-888-NAV-HELP (1-888-628-4357)

Or visit our website at; http://www.alpine-usa.com

**ALPINE ELECTRONICS OF AMERICA, INC.,** 19145 Gramercy Place, Torrance, California 90501, U.S.A.

Do not send products to this address.

Call the toll free telephone number or visit the website to locate a service center.

#### **About the Rules of Bluetooth Electromagnetic Radiation Regulation**

#### **FCC/IC CAUTION**

This device complies with Industry Canada's licence-exempt RSSs. Operation is subject to the following two conditions:

- (1) This device may not cause interference; and
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment complies with FCC/IC radiation exposure limits set forth for an uncontrolled environment and meets the FCC radio frequency (RF) Exposure Guidelines and RSS-102 of the IC radio frequency (RF) Exposure rules. This equipment has very low levels of RF energy that it deemed to comply without maximum permissive exposure evaluation (MPE). But it is desirable that it should be installed and operated keeping the radiator at least 20 cm or more away from person's body.

**USA/Canada** 

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes :

- (1) l'appareil ne doit pas produire de brouillage;
- (2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

Cet équipement est conforme aux limites d'exposition aux rayonnements énoncées pour un environnement non contrôlé et respecte les règles les radioélectriques (RF) de la FCC lignes directrices d'exposition et d'exposition aux fréquences radioélectriques (RF) CNR-102 de l'IC. Cet équipement émet une énergie RF très faible qui est considérée conforme sans évaluation de l'exposition maximale autorisée (MPE). Cependant, il est souhaitable qu'il devrait être installé et utilisé en gardant une distance de 20 cm ou plus entre le radiateur et le corps humain.

Don't forget to take a moment to protect your purchase by registering your product now at the following address: www.alpine-usa.com/registration.

N'oubliez pas de consacrer un moment à la protection de votre achat en enregistrant votre produit dès maintenant à l'adresse suivante : www.alpine-usa.com/registration.

Recuerde que con solo unos pocos pasos podrá proteger su producto, registrándolo a través de la siguiente dirección: www.alpine-usa.com/registration.