

HOW TO PLAY! RICHARD MCGUIRE'S GO FISH



How to Play **GO FISH** Two to Five Players



The cards are dealt one by one to each player. If there are two players, each receives seven cards.

With more than two players, five cards are dealt to each hand. Place the rest of the deck, face down, in the center of the table.

The object of the game is to collect matching pairs of cards. Each player in turn calls another by name, and asks for a specific card. For example, "Tim, do you have any *drummers*?" If the player asked is holding the card, he must give it up. The asker's turn continues so long as he or she succeeds in getting cards. If the player asked does not have the card, he or she announces, "Go fish." The asker then draws the top card from the deck and the turn passes to the left.

Whenever a player gets a pair, he or she must place the cards, face up, on the table. The one who collects the most pairs wins the game.

OTHER GAMES TO PLAY:

ODD ONE WINS Two to Eight Players

Before play, remove one card from the deck and place it face down. Deal the remaining cards, one by one, to each player. Players then discard all of their pairs, face up. Next, the dealer offers his or her hand, face down, to the player on the left, who draws one card. If the player draws a match, he or she discards the pair, face up. This player then offers his or her hand to the player on the left, who draws one card, and so on, until all but one card has been paired. The player holding this odd card is the winner and shouts, "Odd one wins!"

MEMORY Two or More Players

All the cards are dealt face down on a large surface in neat rows. The players, in turn, then turn over any two cards, without disturbing their position in the rows. If a pair is revealed, the player removes them and goes again. If no pair is formed, the player turns the cards face down again, and the turn passes to the left. If close attention is paid, it will be easier to find pairs. The player who finds the most pairs wins the game.

