



Mathematics

Number and Algebra

- Recognise and represent multiplication as repeated addition and arrays
- Recognise and represent division as grouping into equal sets
- Fractions - recognise halves, quarters and eighths of groups and collections / model and represent unit fractions eg $1/2$, $1/3$ etc
- Choose and use a variety of strategies to solve problems
- Number Facts : Instantly recall 1 digit number facts

Measurement and Geometry

- Tell the time to the quarter hour (year 2)
- Tell the time to the minute (Year 3)

Statistics and Probability

- Collect data and create and interpret displays such as lists, tables and graphs

Proficiencies - Fluency, Understanding, Understanding and Reasoning

Indonesian

- Learning Indonesian animal names and describing them in sentences
- Locating Indonesian Islands on a map and learning about their cultural differences

English

- Premier's Reading Challenge -responding to texts by describing and discussing characters, settings, events, authors, and vocabulary
- Identify language features of recounts, narratives and persuasive texts and create own texts
- Comprehension strategies : predicting, connecting, visualising, asking questions, inferring
- Spelling : sounds : eer, ear, -are, air, compound words, prefixes, suffixes, soft c and g, silent letters k, w and b
- Grammar : Common and proper nouns, Pronouns, adjectives, noun groups
- Speaking and listening - preparing short presentations on familiar topics

Health and PE

- **Fitness Testing**
- **Minor Games:** GLOs, reinforcement of working as a team positively, continuation of building FMS and Locomotor skills, throwing and catching.
- **Athletics:** preparation for Sports Day
- Building Resilience and recognising emotions and feelings of others.
- Describing and understanding how the body reacts to different physical activities

Technology

- Use the design program Makers Empire to design and print a variety of 3D objects as solutions to problem solving tasks
- Design, make and evaluate designs using everyday materials
- Cyber safety

Science

- Understand, design and practise using a 'fair test' as part of guided investigations
- Observing, predicting, asking questions and describing changes in objects and events

HASS

- Geography - Interpret maps and describe location and direction
- Pose relevant questions about people, places and things, past and present

Arts

- Use a variety of techniques, materials and technologies to create artworks
- Dance, music, drama