Playback Modes (Interactive - Instant & Delayed)

These modes would be used if you have an application that requires interactive video triggering using one of our solutions **(45)** (**PUSH**, MOVE, WAVE, SENSE, RFID, RF PUSH and ELEVATE). For example: Lets say your appli-

| (45) Push | Move | Wave | Elevate | Sense |

(46)		🗂 Any SD / USB		
Name	^	Date Modified	Size	Kind
🎞 000.mov		Dec 30, 2013 at 5:10 PM	242.2 MB	QT movie
🎞 001.mov		May 21, 2014 at 2:58 PM	76 MB	QT movie
🎞 002.mov **(47)**		May 21, 2014 at 3:08 PM	83.6 MB	QT movie
🎞 003.mov		May 21, 2014 at 3:18 PM	80 MB	QT movie

cation requires a looping video and 3 mechanical buttons that each play a specific video (photo or audio) file when pressed. First you would load 4 videos on your SD/USB **(46)**. These files would need to be labeled 000.mov (mov, mp4, jpg, mp3, etc..), 001.mov, 002.mov and 003.mov **(47)**. The video file 000.mov represents the video that will loop endlessly until either button 1 (001.mov will play), 2 (002.mov will play) or 3 (003.mov will play) is pressed.

- **Instant mode (40)** will trigger a different video even if the first video has not finished playing. For example: If 3 buttons are available and button 2 is pressed, video 002.mov will begin playing. If button 3 is pressed, then video 002. mov will stop and video 003.mov will instantly play.
- **Delayed mode (41)** will ignore any additional button or sensor triggers until the 1st video is finished playing. For example: If 3 buttons are available and button 2 is pressed, video 002.mov will begin playing, play once and then loop the 000.mov video again. If button 3 is pressed during video 002.mov, the VP72 4K will ignore all requests for a new video until the 1st selected video is done playing.

Note: The file names MUST start with 3 numbers but you can add additional verbiage after the first 3. For example:

000 - Main Looping Video.mp4
001 - Learn More About Our Museum.mov
002.mpeg
003 - The Music Of The Wascanegi People.mp3