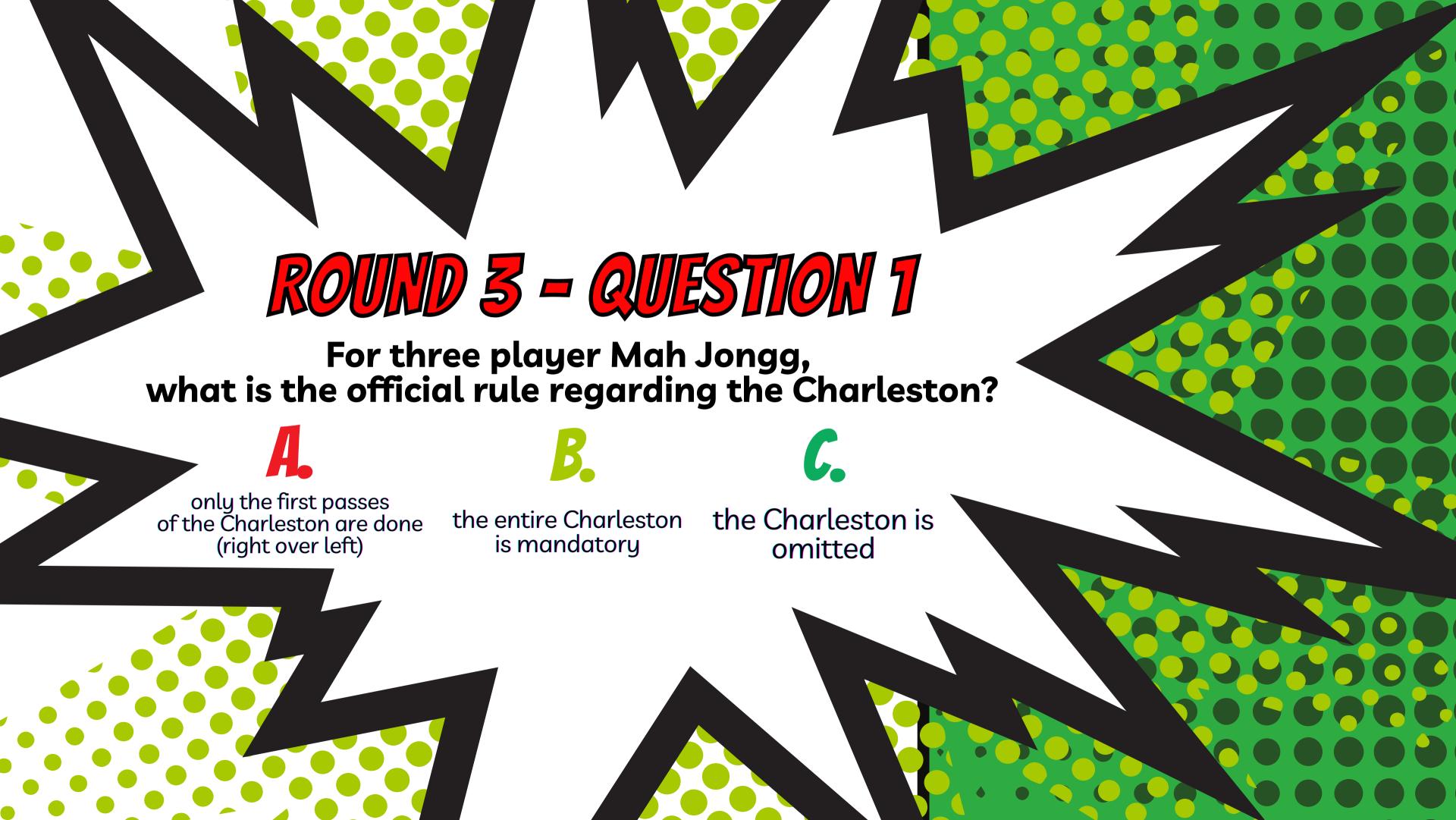
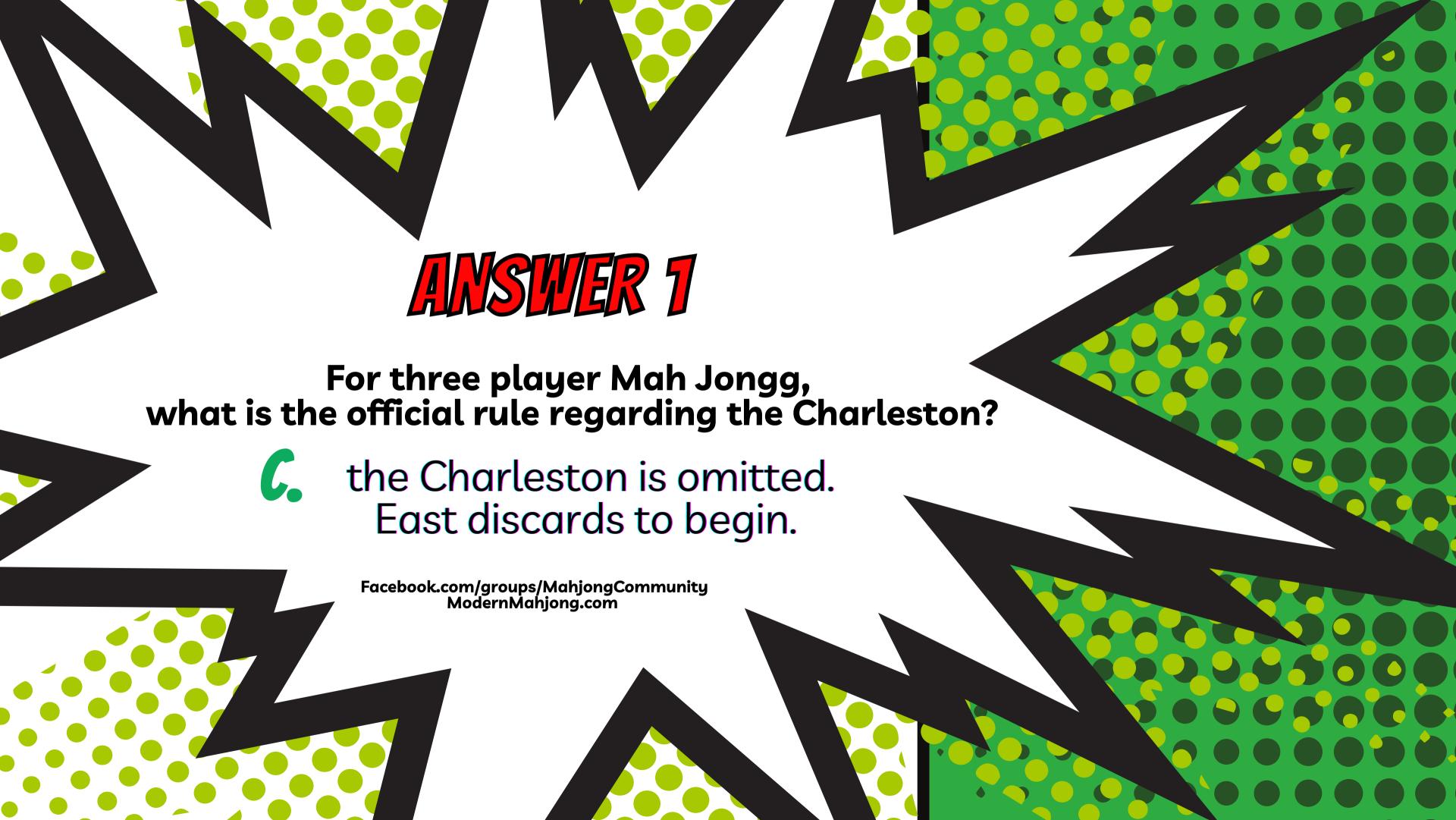
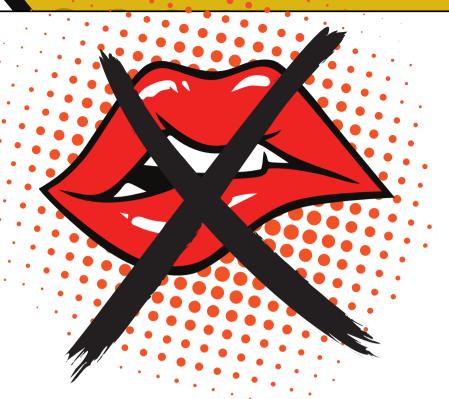


GET READY







Who must remain quiet during a game?

- A. The bettor
- B. A player with a hand Declared dead that agrees their hand is Dead
- C. The fifth player, that is not the bettor or currently playing
- D. All of the above
- E. A and B

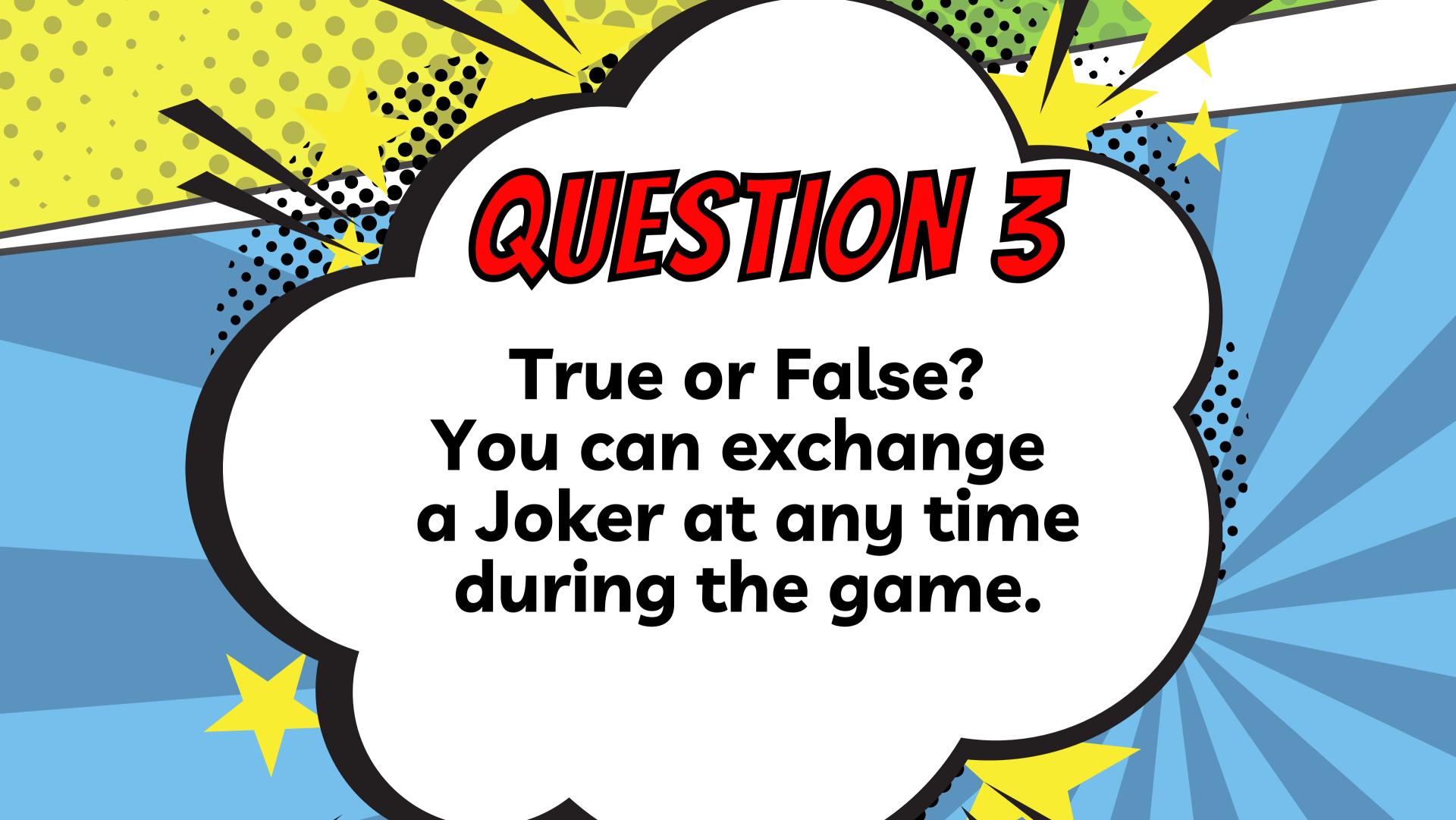
ANSIER 2

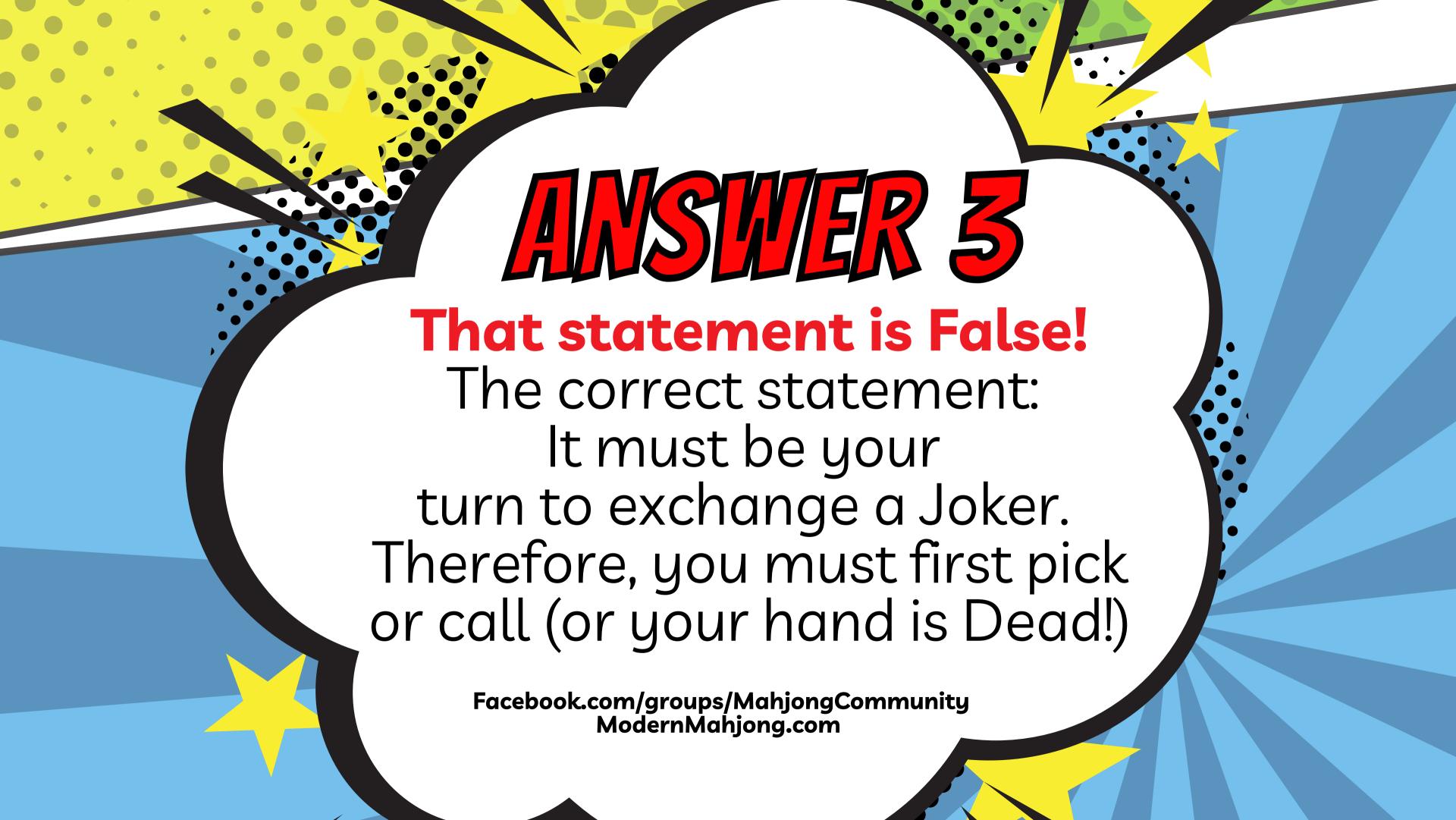
Who must remain quiet during a game?

- A. The bettor
- B. A player with a hand Declared dead that agrees their hand is Dead
- E. A and B

The rules provide that the bettor and a player with a hand Declared dead remain quiet.
Also, it is proper etiquette for the fifth player - even if not betting - to not talk about the hands during the game.

Want to learn more about etiquette? Watch the replay of our Zoom Panel on Etiquette on YouTube.com/ModernMahjong.





True or False?

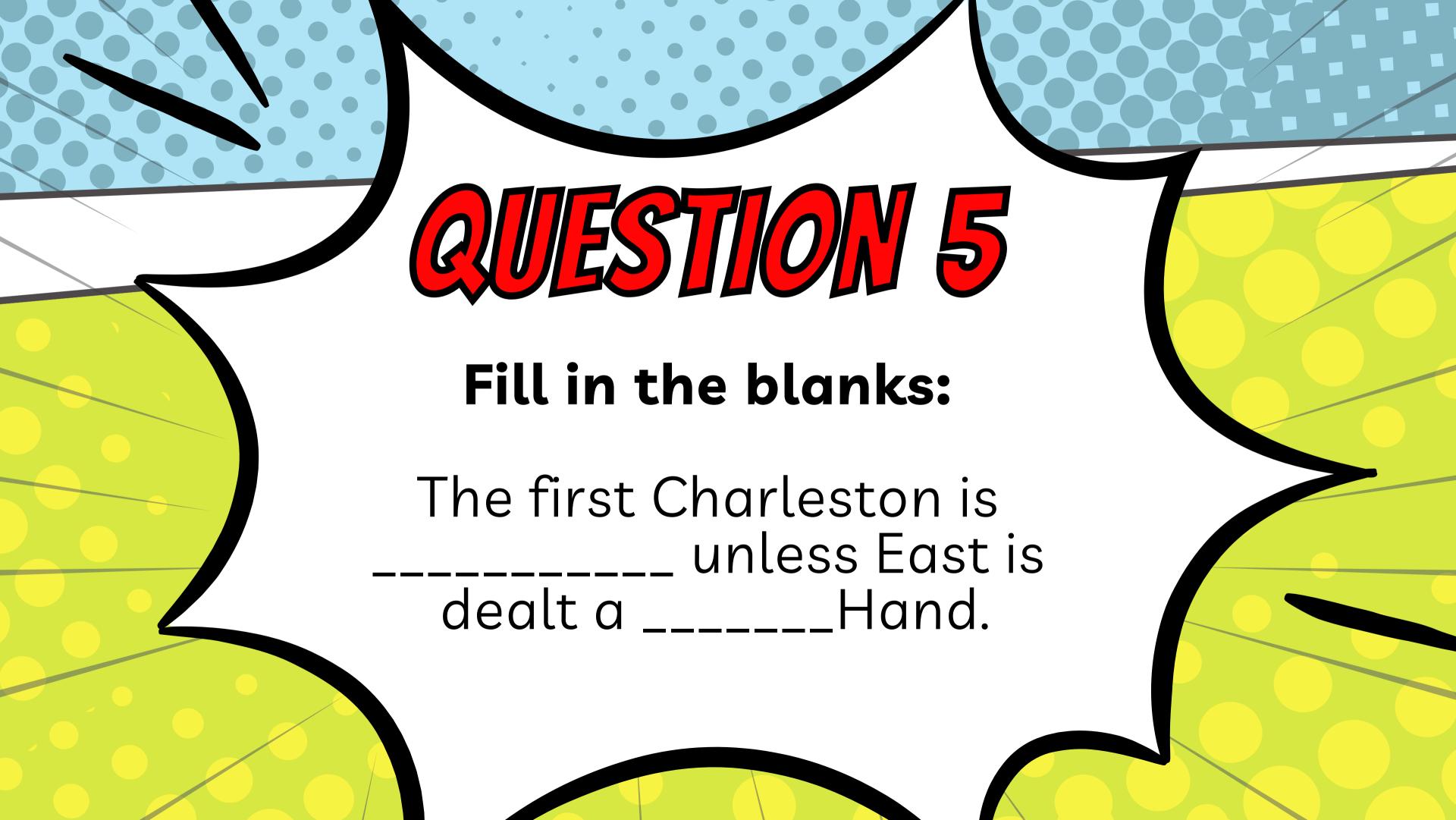
You can exchange as many Jokers as possible on your turn.

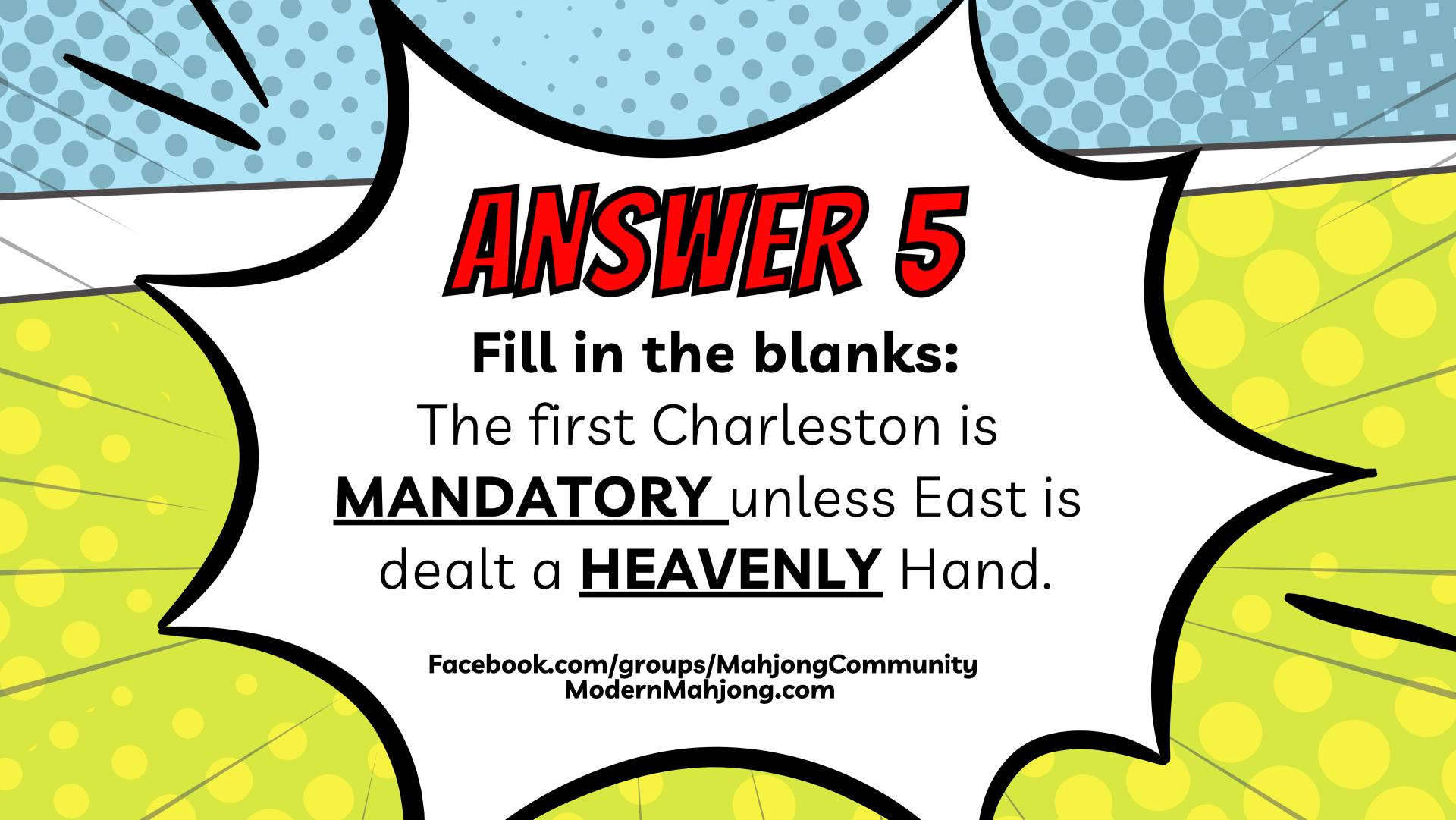
AUSIER 4

True!

You can exchange as many Jokers as possible on your turn.

And from as many player's exposures including your own at one time.





Which of the following are reasons that a hand can be declared Dead:

- too many or too few tiles during the Charleston
- too many or too few tiles after East discards the first tile
- player exchanged a Joker before calling or picking a tile
- from exposures player's can tell there is no such hand, illegal exposures or Mah Jongg in Error for exposing tiles when playing a Concealed hand
- calling a tile and then saying you don't want the tile
- using the wrong called tile on your rack with your exposure and then discarding
- unwinnable hand based on tiles in your rack
- unwinnable hand based on exposures and discards
- picking out of turn
- using a Joker in a pair, as singles or grouping of singles
- pushing out the wrong wall
- picking from the wrong end
- exposing Mah Jongg in Error

ANSWER 6

Which of the following are reasons that a hand can be declared Dead:

- too many or too few tiles during the Charleston Not a reason to be declared Dead. A hand cannot be Dead until the game officially starts when East discards the first tile.
- too many or too few tiles after East discards the first tile -Dead Hand
- player exchanged a Joker before calling or picking a tile Dead Hand
- from exposures player's can tell there is no such hand, illegal exposures or Mah Jongg in Error for exposing tiles when playing a Concealed hand Dead Hand
- calling a tile and then saying you don't want the tile No. Can change your mind!

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CONTINUED

ANSITER 6 CONTINUED

Which of the following are reasons that a hand can be declared Dead:

- using the wrong called tile on your rack with your exposure and then discarding -Dead Hand
- unwinnable hand based on tiles in your rack Not a Dead Hand
- unwinnable hand based on exposures and discards Dead Hand
- picking out of turn Dead Hand
- using a Joker in a pair, as singles or grouping of singles Dead Hand
- pushing out the wrong wall Dead Hand if pushes out wrong wall, picks and racks
- picking from the wrong end Dead Hand if picks and racks
- exposing Mah Jongg in Error Dead Hand

If a Player A discards and misnames the tile and Player B calls it for an exposure and places it on their rack, which statements are true:

- a. the tile cannot be claimed until correctly named.
- b. Player A's hand is Dead.
- c. if the miscalled tile is wanted for an exposure by Player B, it cannot be called unless the tile is wanted for Mah Jongg, the game ends. Player A pays four times the value of the hand. Others do not pay.
- d. if Player B didn't realize it was the wrong tile and they exposed tiles from their hand and then can't use the actual Discard, their hand is Dead.

AUSIER 7

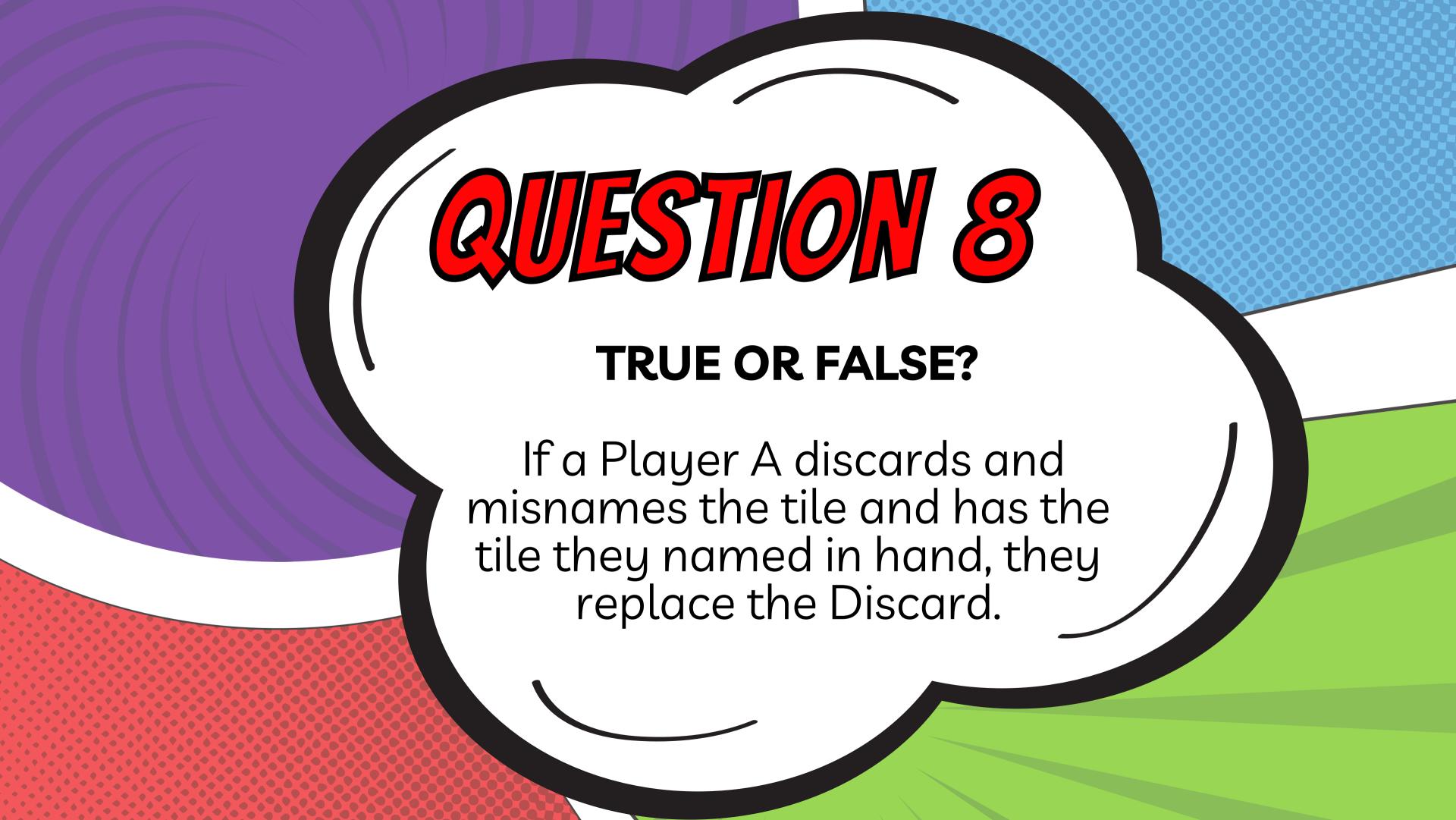
If a Player A discards and misnames the tile and Player B calls it for an exposure and places it on their rack, which is true:

a. the tile cannot be claimed until correctly named. TRUE!

b. Player A's hand is Dead. NOT TRUE!

c. if the miscalled tile is wanted for an exposure by Player B, it cannot be called unless the tile is wanted for Mah Jongg, the game ends. Player A pays four times the value of the hand. Others do not pay. TRUE!

d. if Player B didn't realize it was the wrong tile and they exposed tiles from their hand and then can't use the Discard, their hand is Dead. TRUE!





That statement is False!

The correct rule is that if a Player A discards and misnames the tile and has the tile they named in hand, they **cannot** replace the Discard.

For example, Player A placed down a South but said 2 Dot. They have a 2 Dot in hand. The South remains discarded and Player A is committed to discarding the South. They must correctly name the tile South. Down is down.

