

# THE MOST COMPLETE SELECTION IN DISC GOLF

OVERSTABLE

STABLE (STRAIGHTEST)

UNDERSTABLE

## MID-RANGE DISCS

<b>CAIMAN</b> 5-5 2 0 4 <b>SC</b> If you've got solid snap, the Caiman will whip around corners to attack the green.	<b>GATOR</b> 5 2 0 4 <b>SMD</b> Quick and powerful, the Gator will wrestle the wind.	<b>ROC3</b> 5 4 0 3 <b>S M C G D</b> The Roc for people who love to throw farther down the fairway.	<b>LION</b> 5 4 0 2 <b>S</b> The Lion will attack at any angle—hyzer, flat, or anhyzer. Get some big game.	<b>ATLAS</b> 5 4 0 1 <b>S C X</b> Let the Atlas guide you there. Unique two-piece design results in straight consistent flights.	<b>SKEETER</b> 5 5 -1 1 <b>S G R D</b> Bitten by the disc golf bug? The Skeeter will repel bogeys.	<b>PANTHER</b> 5 4 -2 1 <b>C</b> A sleek hunter for wooded courses. Sneaky smooth for low, flat drives.	<b>WOMBAT3</b> 5 6 -1 0 <b>S C D</b> One disc, more twos. Wombat3. Smooth controlled flights. Can you dig it?	<b>MANTA</b> 5 5 -2 1 <b>S C G D</b> Smooth sailing to the pin with this straight Mid-Range with a gentle turn.
<b>ROC</b> 4 4 0 3 <b>S K D D</b> A disc of mythical proportions. Legendary disc thrown by pros and mortals alike.	<b>RAT</b> 4 2 0 3 <b>S</b> When you're trapped, the Rat can find the perfect way out. Sidearm it!	<b>SHARK</b> 4 4 0 2 <b>D</b> No target is safe from the Shark. Smooth flights with bite at the end.	<b>VROC</b> 4 4 0 1 <b>S C G D</b> Versatile Roc with added glide and a gentle fade. The VRoc handles torque well.	<b>COBRA</b> 4 5 -2 2 <b>D</b> Snake through the course. Smooth turn and fade for fabulous flights.	<b>STINGRAY</b> 4 5 -3 1 <b>D</b> For graceful gliding flights. Just add power for more turn.	<b>WOLF</b> 4 3 -4 1 <b>D</b> The Wolf is on the hunt for birdies and can help you capture a lower score.		

## PUTTERS AND APPROACH DISCS

<b>PIG</b> 3 1 0 3 <b>R</b> When the wind kicks up, throw the Pig and bring home the bacon.	<b>STUD</b> 3 3 0 2 <b>S X D</b> Beef up your putting game. Maintains a straight flight with mild fade.	<b>HYDRA</b> 3 3 0 2 <b>R</b> Three heads are better than one. It floats, it putts and it approaches.	<b>BULLFROG</b> 3 1 0 1 <b>X</b> For players who putt with a tad more authority, the clean release delivers.	<b>DART</b> 3 4 0 0 <b>S C G R D</b> Zero in on the target. A straight flyer that will hit the mark.	<b>COLT</b> 3 4 -1 1 <b>S G X D</b> The Colt is a straight shooter that performs well for sidearm throws and windy play.	<b>MIRAGE</b> 3 4 -3 0 <b>S D</b> Seeing is believing. An all around disc for new players and one disc rounds.
<b>AVIARX3</b> 3 2 0 3 <b>S C D</b> The Xtreme condition Aviar. Use it for windy days and risky greens.	<b>KC PRO AVIAR</b> 2 3 0 2 <b>K</b> Ken Climo's putter of choice. Stable and stiff. Good for windy approaches.	<b>JK PRO AVIAR-X</b> 2 3 0 2 <b>R</b> Five Time World Champion Juliana Korver's favorite putter. Soft and grippy.	<b>AVIAR3</b> 3 2 0 2 <b>S D</b> Flat-topped and fierce like a Marine. Slammed flat for an ideal driving putter.	<b>AVIAR P&amp;A</b> 2 3 0 1 <b>S G C X R D D</b> Our most popular disc. The choice of champions for over 35 years.	<b>YETI PRO AVIAR</b> 2 3 0 1 <b>R</b> No more missing links. Stiff and grippy. Jay "Yeti" Reading's flatter Pro Aviar.	<b>CLASSIC AVIAR</b> 2 3 0 0 <b>D</b> The straightest flying Aviar. Period. Stiffer feel and minimal fade.
<b>RHYNO</b> 2 1 0 3 <b>S C G R D</b> Charge ahead of the competition. Ready to take on any headwind.	<b>WHALE</b> 2 3 0 1 <b>C G X D</b> A putter you can whale on. Throw it short or long, Whale don't give a flip.	<b>NOVA</b> 2 3 0 0 <b>X</b> A stellar putter for straight shots. Catches chains and doesn't skip.	<b>BIRDIE</b> 1 2 0 0 <b>D</b> When you drive close, you want a Birdie. Don't settle for par.	<b>POLECAT</b> 1 3 0 0 <b>D</b> Feel the line. Let it go and it flies straight to the pole.		

### FLIGHT NUMBERS

**SPEED** (upper left) 1 TO 14  
 SPEED is the ability of a disc to cut through the air. Discs with higher numbers are faster, but require more power to achieve their true potential. Typically, a higher speed number means more upwind distance.

**TURN** (lower left) -5 TO +1  
 Also referred to as High Speed Turn. TURN is the tendency of a disc to turn right (for RHBH\* throwers) early in the flight. A disc rated +1 is most resistant to turn. A disc rated -5 will turn the easiest and is more suitable for newer players.

**GLIDE** (upper right) 1 TO 6  
 GLIDE measures the disc's ability to stay aloft at different speeds. Typically, more glide means more downwind distance. Newer players should look for discs with more glide. A disc rated 6 has the most glide.

**FADE** (lower right) 0 TO 5  
 All discs tail off in the same direction (left for RHBH\* shots), but some will "hook" harder than others. A disc rated 0 is the straightest finishing while a disc rated 5 will hook the most.  
 \* Right Hand Back Hand throws

<b>SPEED</b>	<b>GLIDE</b>
7	5
<b>TURN</b>	<b>FADE</b>
-2	1

### PLASTICS

**S STAR** (CHOICE OF PROS)  
 GRIP DURABILITY

**G GSTAR** (GRIPPY, FLEXIBLE)  
 GRIP DURABILITY

**STAR FAMILY**

### CHAMPION FAMILY

**C CHAMPION** (EXTRA-DURABLE)  
 GRIP DURABILITY

**M METALFLAKE** (SPARKLY & DURABLE)  
 GRIP DURABILITY

**GLOW CHAMPION** (GLOWS & DURABLE)  
 GRIP DURABILITY

**B BLIZZARD** (LIGHTWEIGHT)  
 GRIP DURABILITY

### PRO FAMILY

**R R-PRO** (GRIPPY, SOFT)  
 GRIP DURABILITY

**X XT** (GRIPPY, FIRM)  
 GRIP DURABILITY

**K KC PRO** (FIRM)  
 GRIP DURABILITY

**P PRO** (BEST GLIDE)  
 GRIP DURABILITY

### DX FAMILY

**D DX** (GREAT GRIP)  
 GRIP DURABILITY

**M DX GLOW** (GLOWS AT NIGHT)  
 GRIP DURABILITY

Designates a disc that floats in water. No more tears.

THE CHOICE OF CHAMPIONS SINCE 1983

