

Name \_\_\_\_\_

## Word Predictions

Record new words that you encounter in the text. Use word parts, prior knowledge, and context clues to make predictions of what you think they mean. Use a dictionary to figure out the words' actual meanings.

| New Words | Predictions | Actual Meanings |
|-----------|-------------|-----------------|
| 1.        |             |                 |
| 2.        |             |                 |
| 3.        |             |                 |
| 4.        |             |                 |
| 5.        |             |                 |
| 6.        |             |                 |
| 7.        |             |                 |

Name \_\_\_\_\_

## Freak the Mighty: Themes

Underneath the three story themes below, you will find a list of related questions. Choose and circle one question in each category to answer. Be sure to thoroughly explain your answer. In the very bottom boxes, illustrate your answers in creative ways.

**THEME 1: Memories & the Past**

- How do memories and the past affect Max? How do your memories and your past affect you?
- If something painful has happened in the past, is it better to avoid thinking about it, or to constantly think about it? Explain your reasoning.
- Freak tells Max that "remembering is just an invention of the mind." What does this mean, and do you agree or disagree?
- Can painful memories be a good thing? Why or why not?

**THEME 2: Intelligence**

- Max constantly portrays himself as being not smart. Do you agree with this opinion of himself? Why or why not?
- What do you think makes someone intelligent or not intelligent? Do you think of yourself as intelligent or not intelligent?
- In your opinion, who is the smartest character in the book? Why? Who is the smartest person you know? Why?
- In what ways is Freak smart? In what ways is Max smart? Explain.

**THEME 3: Lying and Deceit**


- Is it ever okay to lie? Explain.
- What lies does Freak tell in the story? Do you think that his lies were okay to tell? Why or why not?
- Do you think there is anyone in the story that Max can completely trust. If so, who? Why? If not, why not?
- Have you lied? What have you lied about? How do you feel about it? How do you think Max would make you feel?

Name \_\_\_\_\_

## Characters and Quotes

Find a memorable quote from each of the characters below says in the story. Write the quote in the quote bubble. Be sure to note the page number. On the lines, write about how the quote tells you about the character.


**Max**

Picture: 

Quote Bubble: \_\_\_\_\_

Lines: \_\_\_\_\_

**Freak**

Picture: 

Quote Bubble: \_\_\_\_\_

Lines: \_\_\_\_\_

Name \_\_\_\_\_

## Freak the Mighty: Characters

In each of the 3 charts below, list a chosen character's name. Draw a picture of him/her. Write a description of him/her. Then, list 3 traits for the character. Justify the traits with evidence that supports the traits you list. The evidence may be quotes from the book, or they may simply be reasons in your own words.

| CHARACTER NAME | DESCRIPTION | TRAITS   |
|----------------|-------------|--|
| Picture: _____ |             | 1. Evidence: _____<br>2. Evidence: _____<br>3. Evidence: _____ |
| CHARACTER NAME | DESCRIPTION | TRAITS   |
| Picture: _____ |             | 1. Evidence: _____<br>2. Evidence: _____<br>3. Evidence: _____ |
| CHARACTER NAME | DESCRIPTION | TRAITS   |
| Picture: _____ |             | 1. Evidence: _____<br>2. Evidence: _____<br>3. Evidence: _____ |

Name \_\_\_\_\_


## Freak the Mighty: FOCUS ON SETTING

Try to imagine being in one of the settings from the book. Write the name of the setting in the line below. Next, find quotes from the text that help to describe the setting. Then, write what events from the story occur in this setting. After, write what emotions the setting makes you feel. Finally, illustrate the setting.

**Setting Name:** \_\_\_\_\_

**QUOTES:** \_\_\_\_\_

**EMOTIONS:** \_\_\_\_\_

**ILLUSTRATION:** 

Name \_\_\_\_\_

## Themes & Lessons

Think about the major themes written in the boxes below. Write related lessons that can be learned from the story, in each of the connecting boxes.

```

    graph TD
      A[Theme: Friendship] --> B[Lesson: _____]
      A --> C[Lesson: _____]
      D[Theme: Family] --> E[Lesson: _____]
      D --> F[Lesson: _____]
      G[Theme: Appearances] --> H[Lesson: _____]
      G --> I[Lesson: _____]
  
```

Name \_\_\_\_\_

## MAX'S PROBLEMS

Max writes memories, events, or obstacles that occur in his problems throughout the story. In the first three rows below, write about his problems. Then, write about how his problems were resolved. If a problem didn't get resolved, explain why. In the last row, write about one of your own problems that you are currently dealing with. Then, write about how your problem got resolved. If it didn't get resolved, explain why.

| PROBLEMS | RESOLUTIONS |
|----------|-------------|
| _____    | _____       |
| _____    | _____       |
| _____    | _____       |
| _____    | _____       |

Name \_\_\_\_\_

## CAUSE and EFFECT

In the boxes on the left, read about three story events from Chapters 2-5, 8-9, and 13-21. In the boxes to the right, write about one or more effects that each of these story events caused.

| Story Events                                   | Effects |
|--|---------|
| Freak moves in next door to Max (Chapters 2-5) | _____   |
| _____  | _____   |
| _____  | _____   |

Common Core codes are listed on the bottom of each activity.

**20 Reading Response Activities:**

- Focuses include point of view, character analysis, plot, writing, and more!
- Open-ended questions and graphic organizers perfect for differentiation.
- Aligned with Common Core.

# ACTIVITY PACKET

# FREAK THE MIGHTY

By Rodman Philbrick



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Name \_\_\_\_\_

## TABLE OF CONTENTS: Reading Response Activities

| Focus                    | Common Core                 | Pages | Resource  | Use with Chapter(s)                      |
|--------------------------|-----------------------------|-------|---|--|
|                          |                             | 3     | Activity Packet Cover   |  |
| Ask and Answer Questions | RL 3.1/RL 4.1/RL 5.1/RL 6.1 | 4     | Partner Up: Questions and Answers   | any                                      |
| Theme                    | RL 3.2/RL 4.2/RL 5.2/RL 6.2 | 5-6   | Themes and Lessons  | Use after finishing the novel.           |
|                          |                             | 7     | Freak the Mighty: Themes  | Use after finishing the novel.           |
| Plot                     | RL 3.3/RL 4.3/RL 5.1/RL 6.3 | 8     | Scene Snapshot  | any                                      |
|                          |                             | 9     | Main Events   | any                                      |
|                          |                             | 10    | Max's Problems  | Use throughout the novel.                |
|                          |                             | 12-13 | Cause and Effect  | 2-5, 12-13, 13-21                        |
|                          |                             | 14    | Freak the Mighty: Characters  | Use throughout the novel.                |
|                          | RL 4.3/R                    | 16    | Character Changes   | Use after finishing the novel.           |
|                          |                             | 17    | You vs. Character   | any                                      |
|                          |                             | 18-19 | Characters and Quotes   | Use throughout the novel.                |
|                          | RL 4.3/RL 5.1               | 20-21 | Freak the Mighty: Focus on Setting  | any                                      |
|                          | RL 4.4/RL 4.4               | 22-23 | Figurative Language: Similes  | any                                      |
|                          | RL 4.6/RL 6.6               | 24-25 | Figurative Language   | any                                      |
|                          |                             | 26    | Freak's Story   | any                                      |
|                          | RL 4.7/RL 7.7               | 27    | My Book Cover   | Use after finishing the novel.           |
|                          |                             | 28    | Book vs. Movie  | Use after finishing the novel and movie. |
|                          | 4/4/L                       | 29    | Word Predictions  | Use throughout the novel.                |
|                          | 4.1/W                       | 30    | My Book Review: Freak the Mighty  | Use after finishing the novel.           |
|                          |                             | 31    | Freak the Mighty Journal: Freewriting<br><small>*Choose a quote or have the students choose a quote to journal about.</small> | any                                      |
|                          |                             | 32-33 | Culminating Project Choices with Grading Sheet  | Use after finishing the novel.           |
|                          |                             | 34-36 | Terms of Use, You may like... Artist Credit   |  |

## MAX'S PROBLEMS

Max encounters many problems, or obstacles, not only in his past, but also throughout the story. In the three rows below, write about his problems. Then, write about how his problems get resolved. If a problem doesn't get resolved, explain why. In the last row, write about one of your own problems that you have recently dealt with. Then, write about how your problem got resolved. If it didn't get resolved, explain why.

|                  | PROBLEMS<br>What are the problems?  | RESOLUTIONS<br>How does the problem get resolved?<br>If it doesn't get resolved, why not?   |
|------------------|---|---|
| Max's Problem #1 | Max's mother was killed by her dad. He saw this occur when he was very small.   | This does not get resolved, because Max must live his whole life without his mother, and with his father as a convicted murderer.                                       |
| Max's Problem #2 | Max is very alone at the beginning of the story. He has the reputation of being dumb and of being scary like his dad. | This partially gets resolved because Max finds a true, life-changing friendship in Freak. This friendship eases his loneliness and gives his life some purpose and joy. |
| Max's Problem #3 | Max gets kidnapped by his own dad when his dad is released from prison.   | This gets resolved because Loretta and Iggy help him, and ultimately Freak rescues him. His dad gets thrown back into prison.   |
| Your Problem     | Answers will vary.  |   |

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### Easy Planning & Low Prep:

- Table of Contents
- Student Cover Page
- All answer keys

Name \_\_\_\_\_

# Culminating Project Choices

In the boxes below, you will find nine project choices to complete after you finish the book. Each of the projects is worth a certain number of stars. You must choose one or more projects that add up to at least \_\_\_\_\_ stars. Color in the stars of the project(s) you choose.

|   |  |   |
|---|--|---|
| <p><b>Author Research</b> ☆☆☆</p> <p>Use the Internet to do research about the author, Rodman Philbrick. Write a biography about him. Be sure to include a Works Cited page.</p>   | <p><b>Playwright</b> ☆☆☆</p> <p>Choose your favorite scene(s) from the story. Write it in the form of a play. Either record it to broadcast, or perform it live in front of the class. You will need to get some classmates to play your supporting actors.</p>  | <p><b>Rodman Philbrick Books</b> ☆☆☆</p> <p>Rodman Philbrick has written other books. Choose one of them to read. Compare and contrast it with <i>Freak the Mighty</i> by writing an essay about at least five similarities and five differences.</p>  |
| <p><b>Game On</b> ☆☆☆</p> <p>Create a board game that is themed around the book. Your game must include a board, game pieces, instructions, question cards, and any other materials needed to play the game. You will present your game to the class.</p>  | <p><b>Friendship Lit</b> ☆☆☆</p> <p>Read one of the following books that have strong themes of friendship. Create a project about the book, and present it to the class. Be creative; your project may be in the form of an essay, a poster, a brochure, or a Power Point presentation.</p> <ul style="list-style-type: none"> <li>• <i>Bridge to Terabithia</i></li> <li>• <i>Wonder</i></li> <li>• <i>The One and Only Ivan</i></li> </ul> | <p><b>Newspaper</b> ☆☆☆</p> <p>Write a complete newspaper about the events that happen in the book. Include some articles, a comic strip, an advertisement, an obituary, and any other newspaper parts you can think of!</p>                           |
| <p><b>3D Characters</b> ☆☆☆</p> <p>Create 3D depictions of the characters. You might use clay, play-doh, posterboard, yarn, wood, or any other material you choose. Include index cards with descriptions about each character.</p>                      | <p><b>Paper Bag Book</b> ☆☆☆</p> <p>Fill a bag with 7-9 items that represent important parts of the book. Present the items to the class and explain why each item is important. Besides the outside of the bag, include the book's title, author, and a picture.</p>   | <p><b>Puppet Show</b> ☆☆☆</p> <p>Create puppets that depict the characters in the book. Use the puppets to act out a scene from the book in front of the class. The puppets may be made out of any material you choose. Be sure to turn in a written manuscript of your play.</p>   |

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# Culminating Project Choices: Grading Sheet

|   |   |   |
|---|---|---|
| <p><b>Project Choice #1</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> | <p><b>Project Choice #2</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> | <p><b>Project Choice #3</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> |
| <p><b>Project Choice #4</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> | <p><b>Project Choice #5</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> | <p><b>Project Choice #6</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> |
| <p><b>Project Choice #7</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> | <p><b>Project Choice #8</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> | <p><b>Project Choice #9</b></p> <p>Project Name: _____</p> <p>Grade: _____</p> <p>Comments: _____</p> |

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## Engaging Projects:

- Culminating Project Options for students to complete after the novel

# Instructions

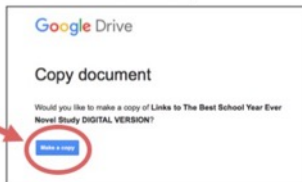
## for Digital Version/Google™ Drive File

1. You will need Internet access and a Google™ account (which is free).

2. Click on the link below. You will be prompted to make a copy of a Google™ document called "Digital Version Ramona Quimby, Age 8." Click on the blue button that says "Make a Copy." That copy will be saved to your Google™ Drive. (All of the screenshots below are examples only. The text may differ, but it will look otherwise the same.)

[Digital Version Ramona Quimby, Age 8](#)

Click here first!

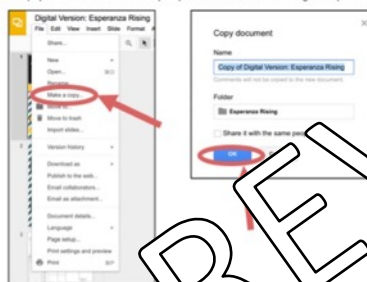


Note: If you have Google™ Drive accounts with multiple email addresses, make sure you take note which email address is selected in the top right corner of the screen, so you can easily find the document in the future.

3. If you completed Step 2 correctly, the document called "Digital Version Ramona Quimby, Age 8," just transferred to your Google account. It will contain the novel study in its entirety. This includes the unit map, tables of contents, student pages, answer keys, and everything else. You will notice that the novel study has blue text boxes already placed everywhere that students will need to type.

MAKE ANOTHER COPY of this document "Digital Version Ramona Quimby, Age 8," by going to File>Make a copy. A window will pop up that says "Copy document." Rename it as you wish, and then click OK.

You will customize this additional copy in whatever ways you want, according to your students' needs.

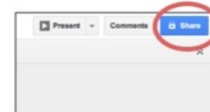


4. Think through how you want to roll it out to your students. Decide how you want your students to have access to. Obviously, you won't want to share answer keys or the unit map. Also, for example, do you only want to assign your students the student chapter packet pages, plus select activities? Or, do you want to assign only the vocabulary pages along with the activities? Once you decide, you can use the "Share" button to share the document with your students. DELETE everything you don't want your students to have access to.

5. If you need to, make additional copies (as outlined in Step 3). For example, maybe you want to separate all of the students assignments from the tests, so that students can't see the tests before testing day. Or, perhaps you want to separate the student chapter pages from the activity pages, for the sake of organization. Make as many customized copies as you need to. Just be sure to name all of your customized copies according to what they are, so it is not confusing when it comes time to share the documents with your students.

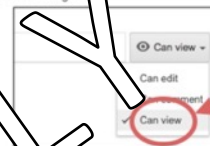
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6. Once you're ready, share the documents with your students as needed. Students will need their own Google™ accounts. To share, open the document you want to share in your Google™ Drive. Then, click on the blue button in the upper right corner that says "Share."

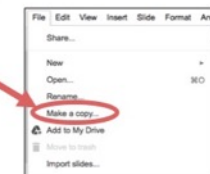


\*Note: Sharing with students could also be done through Google™ Classroom.\*

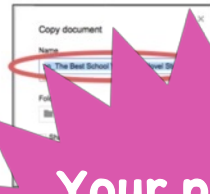
7. Next, you will be prompted to enter the students' e-mail addresses. Be sure to mark your shared document as "Can View," which is a drop down menu on the right-hand side of where you type the e-mail addresses. "Can Edit" will likely be the default selection, so you will need to change it.



8. Students will need to click on the "Make a copy" button in their own Google™ Drive. Since they can't edit your documents, their own copies will then get saved into their own Google™ Drive. To make their own copies, students will need to click the links in their e-mails, which will copy the document shared with them in Google™ Drive. Students will need to click on "File," and then "Make a copy," in the upper left corner.



A box will pop up like the one below. Students can change the name of their copied documents to something of your choosing, so that it is not confusing when they share their document back with you. After they hit OK, the document will be saved into their own Google™ Drives.



Students will rename their copied documents here.

9. Students will be able to access the documents they share with you. The changes they make to their files will be saved to their own Google™ Drive.

10. Students may share their work with you.

11. Don't forget that you do have the paper version of this novel study. It is definitely most handy if the student doesn't have a printer or a computer to print the white version (in this PDF).

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Your purchase includes both the PAPER version and the GOOGLE™ version of this novel study.

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Digital Version: The City of Ember Activities

File Edit View Insert Format Slide Arrange Tools Add-ons Help Last edit was on January 19, 2019

Background... Layout Theme Trans...

Name Text Here

## PARTNER UP QUESTIONS AND ANSWERS

Choose a different question from the question below. Circle your choice in the box. With your partner, write questions about the story and then write their answers.

Circle one:  
Who What Where When Why How

Question:  
Text Here

Answer:  
Text Here

Circle one:  
Who What Where When Why How

Question:  
Text Here

Answer:  
Text Here

Circle one:  
Who What Where When Why How

Question:  
Text Here

Answer:  
Text Here

Circle one:  
Who What Where When Why How

Question:  
Text Here

Answer:  
Text Here

Themes & Lessons

Friendship

Peace

Hope

Themes & Lessons

Friendship

Peace

**MORE about the GOOGLE™ version...**

- Activity pages are available in "Google™ Slides" with text boxes, for students to type into.
- Please note that the text within the resource itself is not editable. This version simply offers students the opportunity to access the pages via Google Drive™, so they may type and draw directly onto the pages on their computers or tablets.
- Though the text is not editable, you may delete or reorganize the pages as needed.
- See sample screenshots on the right for a clear idea of what this looks like.

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# TABLE OF CONTENTS: Reading Response Activities

| Focus                                     | Common Core                 | Pages | Resource   | Use with Chapter(s)                      |
|---|-----------------------------|-------|--|--|
|   |                             | 3     | Activity Packet Cover  |  |
| Ask and Answer Questions                  | RL 3.1/RL 4.1/RL 5.1/RL 6.1 | 4     | Partner Up: Questions and Answers  | any                                      |
| Theme                                     | RL 3.2/RL 4.2/RL 5.2/RL 6.2 | 5-6   | Themes and Lessons   | Use after finishing the novel.           |
|   |                             | 7     | Freak the Mighty: Themes   | Use after finishing the novel.           |
| Plot                                      | RL 3.3/RL 4.3/RL 5.3/RL 6.3 | 8     | Scene Snapshot   | any                                      |
|   |                             | 9     | Main Events  | any                                      |
|   |                             | 10-11 | Max's Problems   | Throughout the novel.                    |
|   |                             | 12-13 | Cause and Effect   | 2-5, 12-13, 13-21                        |
| Character Analysis                        | RL 3.3/RL 4.3/RL 5.3/RL 6.3 | 14-15 | Freak the Mighty: Characters   | Use throughout the novel.                |
|   |                             | 16    | Character Images   | Use after finishing the novel.           |
|   |                             | 17    | You are a Character  | any                                      |
|   |                             | 18    | Character Quotes   | Use throughout the novel.                |
| Setting Analysis                          | RL 3.3/RL 4.3/RL 5.3/RL 6.3 | 19-21 | Freak the Mighty: Focus on Setting   | any                                      |
| Figurative Language                       | RL 3.4/RL 4.4/RL 5.4/RL 6.4 | 22-23 | Figurative Language: Similes   | any                                      |
|   |                             | 24-25 | Figurative Language  | any                                      |
| Point of View                             | RL 3.6/RL 4.6/RL 5.6/RL 6.6 | 26    | Freak's Story  | any                                      |
| Connecting Text to Illustrations of Media | RL 3.7/RL 4.7/RL 5.7/RL 6.7 | 27    | My Book Cover  | Use after finishing the novel.           |
|   |                             | 28    | Book vs. Movie   | Use after finishing the novel and movie. |
| Vocabulary: Unknown Words                 | L 3.4/L 4.4/L 5.4/L 6.4     | 29    | Word Predictions   | Use throughout the novel.                |
| Opinion Writing                           | W 3.1/W 4.1/W 5.1/W 6.1     | 30    | My Book Review: Freak the Mighty   | Use after finishing the novel.           |
|   |                             | 31    | Journal: Freewriting<br><small>*Choose a quote or have the students choose a quote to journal about.</small> | any                                      |
|   |                             | 32-33 | Culminating Project Choices with Grading Sheet   | Use after finishing the novel.           |
|   |                             | 34-36 | Terms of Use, You may like..., Artist Credit   |  |

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# CAUSE and EFFECT

In the boxes on the left, read about three story events from Chapters 2-5, 12-13, and 13-21 in the book. In the boxes to the right, write about one or more effects that each of these story events caused.

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Story Events

Effects

Freak moves in next door to Max.  
(Chapters 2-5)



Handwriting lines for effects of the first event.

The school arranges for Max to be in all  
Freak's classes. (Chapters 12-13)



Handwriting lines for effects of the second event.

Max's dad gets out of prison. (Chapters 13-21)



Handwriting lines for effects of the third event.

Name \_\_\_\_\_

# FIGURATIVE LANGUAGE: *Similes*

***SIMILE:*** A COMPARISON BETWEEN TWO THINGS USING THE WORDS LIKE OR AS.

The author uses many similes to help you picture what is happening. As you read, write quotes containing similes in the boxes below. Circle the two things that are being compared, and underline the "like" or "as." Then, sketch a picture of the sentence in each box underneath each quote.

QUOTE #1:

SKETCH:

QUOTE #2:

SKETCH:

QUOTE #3:

SKETCH:

QUOTE #4:

SKETCH:

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Name \_\_\_\_\_

# Freak the mighty: Characters

In each of the 3 charts below, list a chosen character's name. Draw a picture of him/her. Write a description of him/her. Then, list 3 traits for the character. Justify the traits with evidence that supports the traits you list. The evidence may be quotes from the book, or they may simply be reasons in your own words.

| CHARACTER NAME | DESCRIPTION | TRAITS          |
|----------------|-------------|-----------------|
| Picture:       |             | 1.<br>Evidence: |
|                |             | 2.<br>Evidence: |
|                |             | 3.<br>Evidence: |

| CHARACTER NAME | DESCRIPTION | TRAITS          |
|----------------|-------------|-----------------|
| Picture:       |             | 1.<br>Evidence: |
|                |             | 2.<br>Evidence: |
|                |             | 3.<br>Evidence: |

| CHARACTER NAME | DESCRIPTION | TRAITS          |
|----------------|-------------|-----------------|
| Picture:       |             | 1.<br>Evidence: |
|                |             | 2.<br>Evidence: |
|                |             | 3.<br>Evidence: |