

Using the RetroGameBoyz Colecovision Arcade Stick

Quick Start Guide



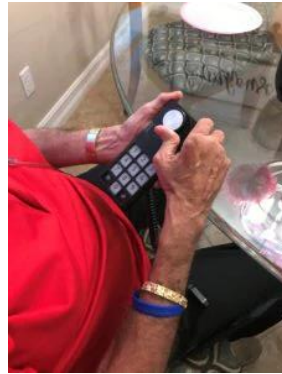
retrogameboyz.com

Introduction



In 2017 I manufactured my first Colecovision Control Pad in response to my father's rheumatoid arthritis and his inability to hold the original Colecovision control pad comfortably. 5+ years later, it is still going strong.

Colecovision has a great collection of games with awesome graphics, making it a staple in any retro gamer's collection. **BUT**, the included controller is horrible to hold – period, and many simply don't work anymore without some sort of maintenance. So, I developed a brand new, arcade stick so you can enjoy those games the way they were meant to be played. With higher scores, more fun and no hand cramps!



Important!

- Tested thoroughly on original equipment
- **Always turn off Colecovision console before inserting or removing controllers**
- Works with CollectorVision Phoenix
- **Does not work in** combination with Colecovision Roller Controller

Instructions

1. Turn off your Colecovision Console
2. Insert female end of cable into console port (1 or 2)
3. Insert game cartridge
4. Start game according to on screen instructions
5. Enjoy!
6. Brag to your friends

Known Behavior / Troubleshooting

A note on cable length

Previous versions of the RetroGameBoyz Colecovision control pad are fitted with a 9 to 10 ft cable. Some have reported this longer cable, in combination with / or without the Y-cable, cause some games to initiate action #2 (fire button 2) when button 1 is pressed. Note that this is game programming dependent. Currently the only game I am aware of to date that is known to do this Defender. The RetroGameBoyz Colecovision Arcade stick can be built with a 3' to 5' cord depending on testing procedures.

I found this behavior to be sporadic and vary depending on the AtariAge Defender ROM or the original Defender cartridge. As a potential remedy to this, the arcade stick can be fitted with a shorter cable as increased resistance in the longer cable length is the cause. However, I noticed sometimes this still occurs, but then resetting the game fixes it. It is an enigma. If you want a longer cord and do not care about the issues it may causes then you can use a DB9 extension cable.

For more information on this and other troubleshooting steps, please visit the FAQ and Support page at RetroGameBoyz.com.