

DACE HANDSET CODING

To program remotes to the on-board receiver complete the following steps. It is recommended that the remotes are numbered in order of programming. This will assist with erasing any lost or stolen remote at a later stage.

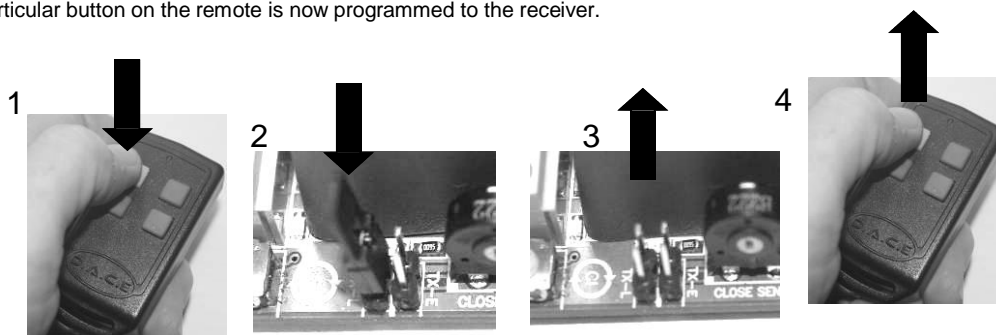
Step 1: press and hold the button that is to trigger this application on the remote. It is important that this button is continuously held from step 1 through to 3.

Step 2: place the jumper over the two pins on the PC Board called **TX- L** for 2 seconds.

Step 3: remove the jumper from the two pins.

Step 4: release the button on the remote.

That particular button on the remote is now programmed to the receiver.



ERASING ALL REMOTES

Step 1: place the jumper over the two pins called **TX-E** and count 4 flashes on the yellow LED on the receiver.

Step 2: remove the jumper.

Step 3: replace the jumper and count 2 flashes on the LED.

Step 4: remove the jumper.

Step 5: replace the jumper and count 4 flashes on the LED

The LED will now flash rapidly for one second to indicate that all remotes have successfully been erased.

NOTE: The time between the jumper being removed and replaced on the pins must **NOT** exceed **2 seconds**.

ERASING A SINGLE REMOTE

If the remotes are not numbered all remotes will need to be erased and reprogrammed once again. If all remotes are numbered it is possible to erase a single remote. The preceding remote is needed to erase the required remote. For example remote number 6 will erase remote number 7 etc.

Step 1: place the jumper over the **TX-E** pins.

Step 2: press the button of the preceding remote.

Step 3: remove the jumper.

The remote will now be erased. The next remote to be programmed will take the place of the erased remote. In this example it will take the place of number 7 and must be numbered as such.