SOUNDTRACK
ACOUSTIC
GUITAR VOL 2
— NYLON STRING EDITION —

EMOTIVE CHORDS, MELODIES & PROGRESSIONS

IN SESSION AUDIO

PRODUCER NOTES

We continued with the layout we developed for *Soundtrack Acoustic Guitar Vol 1*: lots of parts for each suite plus the option to combine melodic lines with chordal passages for a "two player" sound.

We cover a broad range of feels in this collection through the use of Major and Minor keys, a variety of tempos and meters, and a host of emotional settings. Suites go from wistful, to ceremonial, to laid-back feel-good, and many others.

We used a cedar top classical guitar with nylon "recording strings" to minimize string noise. Depending on the suite, recordings were either made with a pair of Neumann KM184 cardioid condenser microphones or a KM184 with a Royer 122 ribbon microphone. Everything was recorded through a Benchmark PRE420 preamp.

CREDITS

Written & Performed by: Buck Brown
Production and Editing: Buck Brown & Kyle Z
Programming: Kyle Z
User Interface Design: Kyle Z
Formatting: Anthony Mena & Kyle Z

IN SESSION AUDIO

FORMAT INFORMATION & REQUIREMENTS

The .wav format is openly supported by just about every major and minor audio program designed to make music.

The Kontakt format requires the full-retail version of Native Instruments' Kontakt 5.1 or higher. The free Kontakt Player is not recommend as it only allows 15 minutes of use before timing out.

The Apple Loop format is typically used with Garage Band or Logic. Apple Loops contain extra embedded information that makes that makes time manipulation and sorting easier.

The Acid Wav format is widely supported by a range of audio programs, Acid Wav files contain extra embedded information that makes time manipulation easier.

The REX format is widely supported by a range of audio programs.

The Stylus RMX format requires Spectrasonics' Stylus RMX plugin.

An installer is required for any format.

The installer requires an internet enabled computer with Windows XP/Windows Vista/Windows 7/Windows 8 or Mac10.5 or higher.

COPY PROTECTION

To protect the value of the libraries for our customers and ourselves, our store, delivery system and installer digitally watermark our libraries in a variety of ways.

Please be cool: don't share your library.

FILE NAMING

Because the library allows for a "two player" sound, each suite has "a" parts and "b" parts.

For example, these two files have been designed to be played together:

085 17 a - rhythm - D_F#
085 17 b - rhythm - D_F#

But of course, matching "a" and "b" parts is entirely up to you! And in many cases, a single "a" part will work with a variety of "b" parts, and vice versa.

File names for "a" parts contain the chord progression of the recording. File names for the "b" parts contain the chord progression also, even if the "b" part is playing a more melodic part.

Because computers do not allow the "/" character in a file name it is not possible to properly indicate "slash" chords, or chords that have an emphasis of a bass note other than the root of the chord.

In these instances we have substitued the underscore character "_" where one would normally use a "/".

For example, a file name that looks like this:
085 17 a - rhythm - D_F#

Would normally be written like this:
085 17 b - rhythm - D/F#

KONTAKT FORMAT INFORMATION

Installing the Library

There is no formal installation process to begin using the patches and loops in Kontakt.

Simply use Kontakt's file browser tab to navigate to the *Soundtrack Acoustic Guitar Vol 2 - Kontakt* folder (shown below). Click on any of the files ending in ".nki" to load a patch.

Alternatively, you can drag and drop any of the .nki files directly from the *Soundtrack Acoustic Guitar Vol 2 - Kontakt* folder into Kontak's main patch window.


Note: Kontakt's "Add Library"and load from "Libraries" functions are not available options for *Soundtrack Acoustic Guitar Vol 2*. This functionality is reserved for locked "Powered-by-Kontakt" libraries only.

KONTAKT INTERFACE

For ease of use and to open up creative possibilities, we developed a specialized interface for this library.

Most of the interface's controls are straight forward, however, should you need details about any knob, slider, button or menu, simply press Kontakt's "Info" button and then hover over the control in question with your mouse. This will reveal more information about the control in Kontakt's footer area, as shown below.
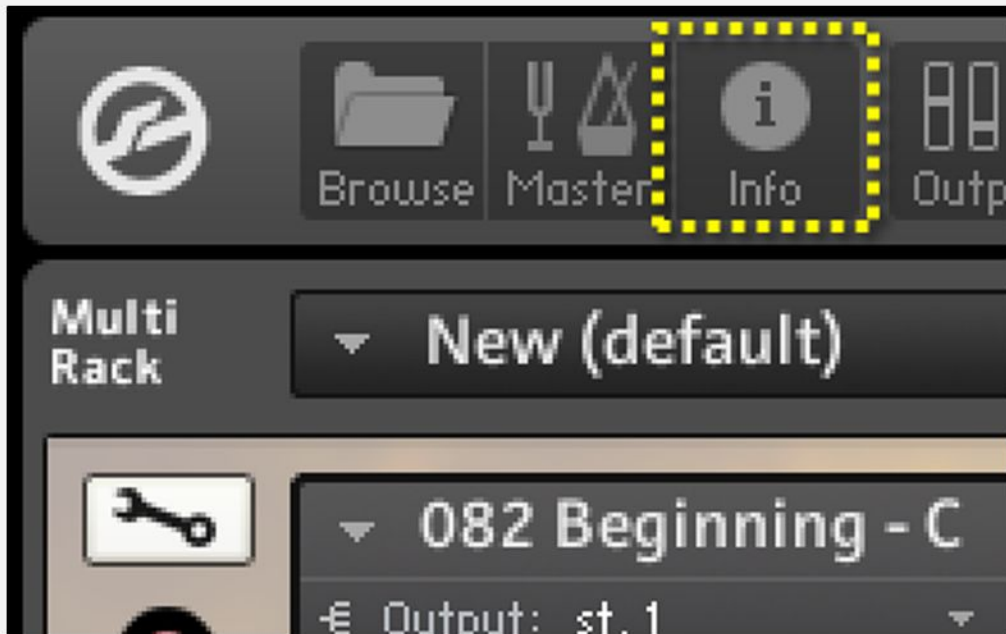
KONTAKT INTERFACE - continued

There are a few menus and control options that are unique to our libraries. We have detailed these below and on the following pages.

TIMING - Sync In & Sync Out

The 'Sync In' & Sync Out' menus control how loop playback synchronizes to a track.

For example: selecting 'bar' will cause Kontakt to wait until the next bar (measure) to execute whatever note/loop/trigger command was just sent from your keyboard or sequencer.

Select 'Immediate' to allow loops to respond immediately.

TIMING - Speed

The Speed menu allows loops to be played at normal, twice or half the speed of their recorded tempo. This is helpful if you need to run your sequencer at double or half the tempo of the loops.

## TEMPO CONTROL & TIME STRETCHING

All of the loops will automatically stretch or contract to fit the tempo of your track. The audio quality will lessen the further you get from the original recorded tempo of the loop.

KONTAKT INTERFACE - continued

Loop Length & Loop Name Fields

The small field to the lower left displays the length (in measures) of the most recently triggered part (before it loops to the beginning).

The larger field near the center bottom of the interface displays the name of the most recently triggered part.
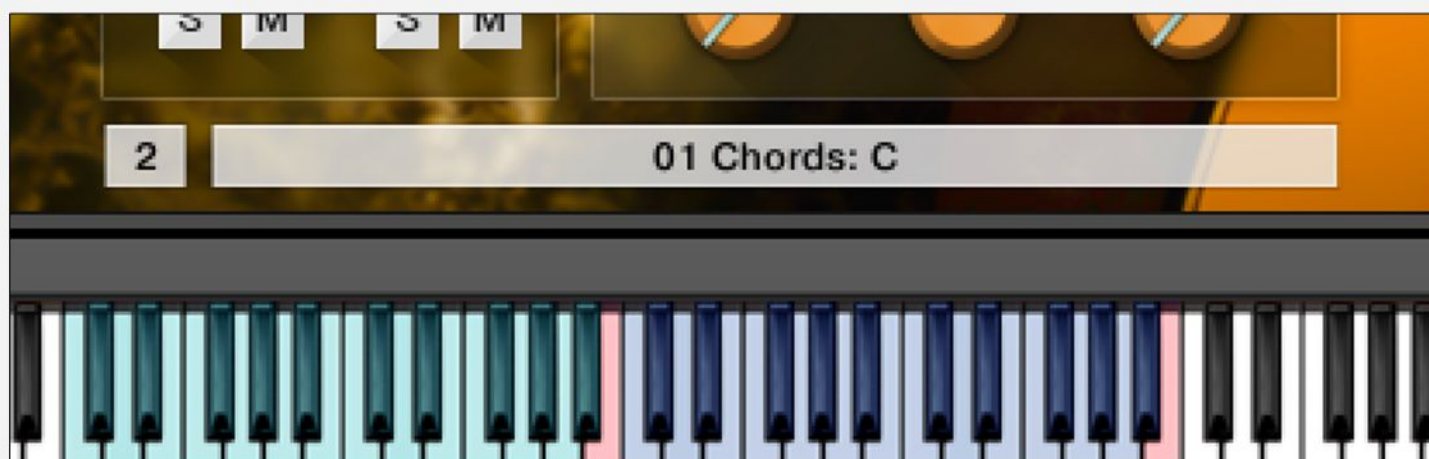
Mapping

All "a" parts are two octaves below the "b" parts. Therefore, playing accompanying parts is simply a matter of triggering two parts at a two octave interval (24 notes apart).

Aqua Keys (beginning at C1, 36): "a" parts (chordal passages)

Blue Keys (beginning at C3, 60): "b" parts (melodic lines)

Pink Keys: singular strummed chords or plucked notes, designed for endings.

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