



**Lantern Throw**  
 Once a Game  
 Ranged: 3  
 Hit: -2 hex thrown and each adjacent.



**RECLUSE**  
 Move: 5  
 Hit: 4,5,6(x2)  
 Shotgun Ranged: 3

1	2	3	4	5	6	7	6	7
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**PEPPER**  
 Move: 7  
 Hit: 5,6(x2)

1	2	3	4
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**THING**  
 Move: 6  
 Hit: 3,4,5(x2),6(x3)  
 If Hit: Vanishes



**MARY**  
 Move: 4  
 Hit: 6

1	2	3	4	5
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**SWINE CREATURES**  
 Move: 5  
 Hit Difficulty 1: 5,6(x2)  
 Hit Difficulty 2: 4,5,6(x2)  
 If Hit: Vanishes

