

PATROL ANGIS

- CALLSIGN TARANIS ADDITIONAL - GREY ADDER 'BATTLE TAXI' In YOUR GAMES



Welcome to a bolt on game mechanics and vehicle statistics article for your games of Patrol Angis using the Callsign Taranis expansion for larger games and heavy vehicles. In this article we present to you the statistics for the variants of the light armoured personnel carriers in the Grey Adder types. Wheeled, Tracked and Lifter motive systems combined with high production numbers see the Adder in service with virtually every Muster Regiment both Prydian and Baronial as well as many Planetary Militias.

Use these statistics in conjunction with Callsign Taranis to get these troop moving Adders into your games today.



See codes IAF035G, IAF036G and IAF164G on our [website](#).

ADDER COMBAT CARS

Adder Combat Cars come in many types within the series including newer different drive systems. With an average weight of just over five and a half tons and roughly sixteen feet in length that Adder is not a combat heavy weight like the Taranis. A colour coding system is in use to make Adders easy to assign to Regiments (and indeed the Marcher Barons use the same system). The Red Adder is the standard Combat Car with space for four and mounting a turret with a Moth 88 Rotary Cannon. The Yellow Adder is the fire support car and has two crew along with a turret with an Anda 60mm Missile Pod. The Black Adder acts as an armoured punch giving the Muster the ability to knock out battlesuits and other smaller tough targets with two crew and a turret mounted Fretan Rail Gun. Less common is the Orange Adder which is infantry support mounting a specialised turret with a Moth 30 automatic 50mm Grenade Launcher.

Dedicated Adders include the Green Adder which is a command and control car at the battalion level and the White Adder for medical teams and battlefield triage. The medical vehicle is well regarded and valued by all the troops who possess it.

The 'Battle Taxi' type Grey Adder is heavily modified chassis which expands its length and removes the turret assembly in favour of internal space. Lightly armoured and with a large rear hatch the Grey Adder in all of its variants can carry two fire-teams or a squad at a real squeeze.

There are also some very specialised Adders for purposes such as SuperBlue Adder, the Brown Adder and the Purple Adder. Every Muster Regiment is in possession of hundreds of Adders across the spectrum for all its roles and since they are so easy to fabricate and to maintain they are making a real impact in the ongoing Civil War and in the Camarthen Star System too.

Academy Auto-Trainer Series 07, New Glastonbury, 4325 IC

LIGHT VEHICLES PRYDIAN PRECINCT	WEAPONS (Mounts)	Move Rate	Armour Type (Rating)	Properties	DMR	POINTS COST
Grey Adder Battle Taxi APC	Single 12.5 mm Angis AP Gun (F)	20cm	MkV Harness Weave (2)	Crew2, Wheeled, Tow, Passengers 8	7	175
Grey Adder Battle Taxi APC	Single 12.5 mm Angis AP Gun (F)	18cm	MkV Harness Weave (2)	Crew 2, Hover, Tow, Passengers 8	7	195
Grey Adder Battle Taxi APC	Single 12.5 mm Angis AP Gun (F)	16cm	MkV Harness Weave (2)	Crew: 2, Tracked, Tow, Passengers 8	7	160