LIBERTY PRIME CARDS









TARGETING HUD

DAMAGED

When this Subsystem is Activated, Liberty Prime may perform **Action:** Shoot using a ¬ type weapon. When shooting at an engaged enemy model using 🕤 do not randomise the target, the attack hits every model.









POWER CORE

DAMAGED

When damaged, this Subsystem counts as 2 Subsystems for determining which Liberty Prime Unit Card to use and Evacuating Liberty Prime. All rolls on the Skill Dice incur a +2 modifier to the result.









M28 AUTOLOADER

DAMAGED

When this Subsystem is Activated, Liberty Prime may perform **Action:** Shoot using a **\(\rightarrow\)** type weapon. Shoot actions performed using incure a +2 modifier to the result on the Skill Dice.











ELECTROMAGNETIC ACTUATORS

DAMAGED

When this Subsystem is Activated, Liberty Prime may perform Action: Move.

AGI -2







GYROSCOPIC SENSORS

DAMAGED

When this Subsystem is Activated, Liberty Prime may perform Action: Close Combat.

STR-4





ACTIVE DEFENCE MATRIX

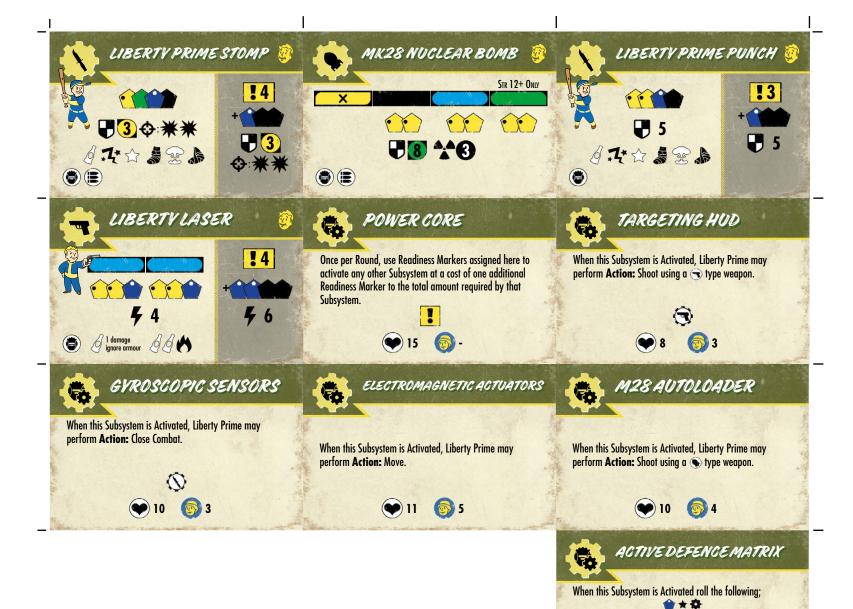
DAMAGED

When this Subsystem is Activated roll the following; 金里春

Liberty Prime may then use any Action Points generated to perform Quick Actions it has access to.







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