

# X-Arcade

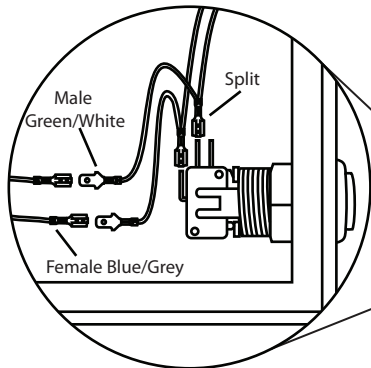
## COIN DOOR

Contratulations on your purchase of the X-Arcade™ Coin Door! It can be used with any X-Arcade™ controller, BYO Kit, JAMMA cabinet or other encoders, allowing you to simply insert US quarters to either insert credits in your cabinet, games or emulators, or even for starting a console game.

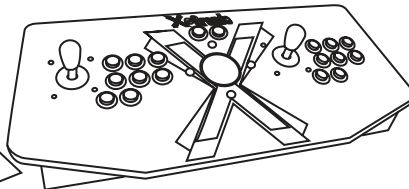
**Cutout: 7"W x 10"H**

### X-Arcade™ Instructions:

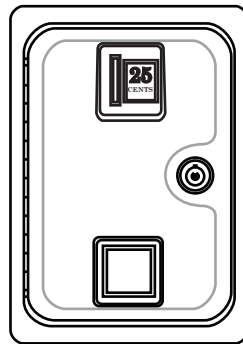
1. Open the X-Arcade™ (instructions on the Support page of [www.Xgaming.com](http://www.Xgaming.com) ).
2. a) **For MAME™ or other emulators:** Locate the player 1 side pinball button (closest to the front-left of your X-Arcade™) which has a blue and a grey wire on its switch.  
b) **For game consoles:** Locate the player 1 Start button which has a purple and grey wire on its switch.
3. Disconnect the wires from the microswitch you chose in 2 , noting which two pins you disconnected from the microswitch.
4. Connect the blue and grey wires to the split male green and white cables. It doesn't matter which wire colors you connect together. See Diagram A.
5. Connect the split female connectors to the same pins on the microswitch that you removed the blue and grey wires from, as shown in Diagram A. Again, it doesn't matter which color wires you connect to the switch connectors.



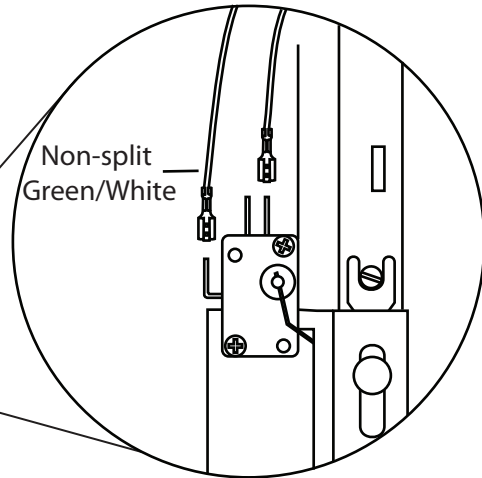
**Diagram A**



6. Connect the other non-split female side of the green and white wires to the microswitch found on the back of the coin door, as seen in Diagram B. Yet again, it doesn't matter which color wires you connect to the switch connectors.
7. Plug in the power cable for the coin door light.
8. a) **For MAME™ or other emulators:** Inserting a coin into the coin door will insert coins in the games. For any other software you will want to make the left pinball (keyboard button number 3) the insert coin button.  
b) **For game consoles:** Inserting a coin presses the Start Button.



**Diagram B**



### 3rd-Party Encoder Instructions:

1. **For Other Encoders:** If your encoder has a coin wire/connector, you can simply connect it to the connectors on the coin door microswitch shown in Diagram B. If it does not, disconnect the wires from the microswitch you want to use to insert coins or press start, noting which two pins you disconnected from the microswitch.
2. Connect the female wires you removed in step 1 to the split male green and white cables. It doesn't matter which wire colors you connect together. See Diagram A.
3. Connect the split female connectors to the same pins on the microswitch that you removed the wires from in step 1, as shown in Diagram A. Again, it doesn't matter which color wires you connect to the switch connectors.
4. Connect the other non-split female side of the green and white wires to the microswitch found on the back of the coin door, as seen in Diagram B. Once again, it doesn't matter which color wires you connect.

### JAMMA & Other Arcade Machine Instructions:

Your JAMMA PCB or cabinet will already have wires or connectors for inserting coins in your cabinet or encoder. If it has wires you can simply connect them directly to the connectors on the coin door microswitch as shown in Diagram B. If it has connectors on the PCB, use the included green and white wires to connect the connectors on the PCB to the microswitch on the back of the coin door, as shown in Diagram B.

