

ARCADE LIGHT GUN GAMES

Area 51

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer: Atari Games * Platform: Arcade Emulator * Year Released: 1995 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Area 51/Maximum Force Duo

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer: Atari Games * Platform: Arcade Emulator * Year Released: 1998 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Bang!

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Gaelco * Platform: Arcade Emulator * Year Released: 1998 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Beast Busters

Details: * Players: 3 (simultaneous) * Buttons/Trigger: 2 (shoot & grenade) * Off-screen Reload: No Reload * Manufacturer: SNK * Platform: Arcade Emulator * Year Released: 1990 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 3 [Shop Light Gun Kits] * Emulation Disclaimer

Born To Fight

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot & grenade) * Off-screen Reload: No Reload * Manufacturer: Electronic Devices * Platform: Arcade Emulator * Year Released: 1989 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Bubble Trouble

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1992 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

CarnEvil

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, reload) * Off-screen Reload: No * Manufacturer: Midway * Platform: Arcade Emulator * Year Released: 1998 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Catch-22

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1985 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Cheyenne

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1984 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Chiller

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1986 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Clay Pigeon

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1986 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Combat

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1985 * Emulation Status: Working * Arcade Gunsâ„¸ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Crackshot

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1985 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Critter Crusher

Details: * Players: ? * Buttons/Trigger: ? * Off-screen Reload: ? * Manufacturer: Sega * Platform: Arcade Emulator * Year Released: 1995 * Emulation Status: Untested * Arcade Gunsâ„¢ Light Guns Supported: ? [Shop Light Gun Kits] * Emulation Disclaimer

Crossbow

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1983 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Crypt Killer

Details: * Players: 3 (simultaneous) * Buttons/Trigger: 1 (shoot & ?) * Off-screen Reload: ? * Manufacturer: Konami * Platform: Arcade Emulator * Year Released: 1995 * Emulation Status: Issues * Arcade Gunsâ„¢ Light Guns Supported: 3 [Shop Light Gun Kits] * Emulation Disclaimer

Cycle Shooting

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Animagic * Platform: Arcade Emulator * Year Released: 1989 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Deer Hunting USA

Details: * Players: 1 * Buttons/Trigger: 2 (shoot & reload) * Off-screen Reload: No * Manufacturer: Sammy USA Corporation * Platform: Arcade Emulator * Year Released: 2000 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Desert Gun

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Midway * Platform: Arcade Emulator * Year Released: 1977 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Dragon Gun

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, bomb) * Off-screen Reload: No Reload * Manufacturer: Data East Corporation * Platform: Arcade Emulator * Year Released: 1992 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Duck Hunt (VS.)

Details: * Players: 2 (Alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Nintendo * Platform: Arcade Emulator * Year Released: 1984 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Egg Venture

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: The Game Room * Platform: Arcade Emulator * Year Released: 1997 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Freedom Force (VS.)

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Nintendo * Platform: Arcade Emulator * Year Released: 1988 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Ghost Hunter

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Hanaho Games * Platform: Arcade Emulator * Year Released: 1996 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Ghoul Panic

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1999 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Golgo 13

Details: * Players: 1 * Buttons/Trigger: 2 (shoot, scope) * Off-screen Reload: No Reload * Manufacturer: Namco
* Platform: Arcade Emulator * Year Released: 1999 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns
Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Golgo 13 Kiseki no Dandou

Details: * Players: 1 * Buttons/Trigger: 1 (shoot, scope) * Off-screen Reload: No Reload * Manufacturer: Namco
* Platform: Arcade Emulator * Year Released: 1999 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns
Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Golly! Ghost!

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload *
Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1990 * Emulation Status: Working *
Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Gumshoe (VS.)

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Nintendo *
Platform: Arcade Emulator * Year Released: 1987 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns
Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Gun Bullet

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload *
Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Working *
Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Gun Buster

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No
Reload * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1992 * Emulation Status: Working *
Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Hit n' Miss

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer:
Exidy * Platform: Arcade Emulator * Year Released: 1987 * Emulation Status: Working * Arcade Gunsâ„¢ Light
Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Hogan's Alley (VS.)

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer:
Nintendo * Platform: Arcade Emulator * Year Released: 1985 * Emulation Status: Working * Arcade Gunsâ„¢
Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Invasion: The Abductors

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes (shoot at right edge of
screen) * Manufacturer: Midway * Platform: Arcade Emulator * Year Released: 1999 * Emulation Status:
Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Jurassic Park

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload *
Manufacturer: Sega * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Some Issues *
Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Jurassic Park III

Details: * Players: 2 (simultaneous) * Buttons/Trigger: ? * Off-screen Reload: ? * Manufacturer: Konami *
Platform: Arcade Emulator * Year Released: 2001 * Emulation Status: Not Working * Arcade Gunsâ„¢ Light
Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Laser Ghost

Details: * Players: 3 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No
Reload * Manufacturer: Sega * Platform: Arcade Emulator * Year Released: 1989 * Emulation Status: Working
* Arcade Gunsâ„¢ Light Guns Supported: 3 [Shop Light Gun Kits] * Emulation Disclaimer

Lethal Enforcers

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer:
Konami * Platform: Arcade Emulator * Year Released: 1992 * Emulation Status: Working * Arcade Gunsâ„¢
Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Lethal Enforcers II: Gunfighters

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer: Konami * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Lethal Justice

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer: Game Room * Platform: Arcade Emulator * Year Released: 1996 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Line of Fire

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, bomb) * Off-screen Reload: No Reload * Manufacturer: Sega * Platform: Arcade Emulator * Year Released: 1989 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Lord of Gun

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer: IGS * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Lucky & Wild

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1993 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Maximum Force

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: Yes * Manufacturer: Atari Games * Platform: Arcade Emulator * Year Released: 1997 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Mechanized Attack

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, grenade) * Off-screen Reload: No Reload * Manufacturer: SNK * Platform: Arcade Emulator * Year Released: 1988 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Mobile Suit Gundam: Final Shooting

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No Reload * Manufacturer: Bandai * Platform: Arcade Emulator * Year Released: 1993 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

N.Y. Captor

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1985 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Night Stocker

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Bally Sente * Platform: Arcade Emulator * Year Released: 1986 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

One Shot One Kill

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Unkown * Platform: Arcade Emulator * Year Released: 199? * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Operation Thunderbolt

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, bomb) * Off-screen Reload: No Reload * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1988 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Operation Wolf

Details: * Players: 1 * Buttons/Trigger: 2 (shoot, bomb) * Off-screen Reload: No Reload * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1987 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Operation Wolf 3

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, bomb) * Off-screen Reload: No Reload * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Some Issues * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Point Blank

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Point Blank 2

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1999 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Police Trainer

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: P&P Marketing * Platform: Arcade Emulator * Year Released: 1997 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Rail Chase

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Sega * Platform: Arcade Emulator * Year Released: 1991 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Rapid Fire

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Hanaho * Platform: Arcade Emulator * Year Released: 1998 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Revolution X

Details: * Players: 3 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No Reload * Manufacturer: Midway * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 3 [Shop Light Gun Kits] * Emulation Disclaimer

Sharpshooter

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: P&P Marketing * Platform: Arcade Emulator * Year Released: 1998 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Shooting Gallery

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Zaccaria * Platform: Arcade Emulator * Year Released: 1983 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Shooting Master

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Sega * Platform: Arcade Emulator * Year Released: 1984 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Space Gun

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No Reload * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1990 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Steel Gunner

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1990 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Steel Gunner 2

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, special weapon) * Off-screen Reload: No Reload * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1991 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Target Hits

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Gaelco * Platform: Arcade Emulator * Year Released: 1994 * Emulation Status: Not Fully Emulated * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Terminator 2: Judgment Day

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, rocket launcher) * Off-screen Reload: No Reload * Manufacturer: Midway * Platform: Arcade Emulator * Year Released: 1991 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Tickee Tickats

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: LAI * Platform: Arcade Emulator * Year Released: 1995 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Time Crisis

Details: * Players: 1 * Buttons/Trigger: 2 (shoot, action) * Off-screen Reload: No (release action button to reload) * Manufacturer: Namco * Platform: Arcade Emulator * Year Released: 1996 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Triple Hunt

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Atari * Platform: Arcade Emulator * Year Released: 1977 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Trophy Hunting

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, reload) * Off-screen Reload: No * Manufacturer: Sammy USA Corporation * Platform: Arcade Emulator * Year Released: 2003 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Turkey Hunting

Details: * Players: 2 (alternating) * Buttons/Trigger: 2 (shoot, reload) * Off-screen Reload: No * Manufacturer: Sammy USA Corporation * Platform: Arcade Emulator * Year Released: 2000 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Tut's Tomb

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Island Design * Platform: Arcade Emulator * Year Released: 1996 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Under Fire

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (gun, shotgun) * Off-screen Reload: Yes * Manufacturer: Taito * Platform: Arcade Emulator * Year Released: 1993 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Who Dunit

Details: * Players: 2 (alternating) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Exidy * Platform: Arcade Emulator * Year Released: 1988 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Wild Gunman

Details: * Players: 1 * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload * Manufacturer: Nintendo * Platform: Arcade Emulator * Year Released: 1984 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 1 [Shop Light Gun Kits] * Emulation Disclaimer

Wild Pilot

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, missile) * Off-screen Reload: No Reload * Manufacturer: Jaleco * Platform: Arcade Emulator * Year Released: 1992 * Emulation Status: Some Issues * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Wing Shooting

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, reload) * Off-screen Reload: No * Manufacturer: Sammy USA Corporation * Platform: Arcade Emulator * Year Released: 2002 * Emulation Status: Working * Arcade Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Zero Point

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload *
Manufacturer: Unico * Platform: Arcade Emulator * Year Released: 1998 * Emulation Status: Working * Arcade
Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Zero Point 2

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 1 (shoot) * Off-screen Reload: No Reload *
Manufacturer: Unico * Platform: Arcade Emulator * Year Released: 1999 * Emulation Status: Working * Arcade
Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer

Zombie Raid

Details: * Players: 2 (simultaneous) * Buttons/Trigger: 2 (shoot, reload) * Off-screen Reload: No * Manufacturer:
American Sammy * Platform: Arcade Emulator * Year Released: 1995 * Emulation Status: Working * Arcade
Gunsâ„¢ Light Guns Supported: 2 [Shop Light Gun Kits] * Emulation Disclaimer