

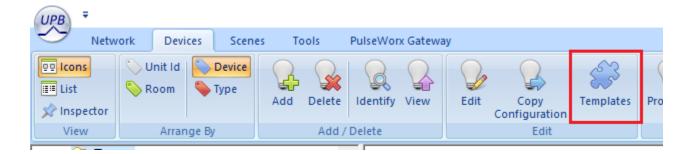
Device Templates in UPStart

Templates, introduced in UPStart version 8.3.25, provide a way, with some planning, to pre-configure devices according to your specific needs as they are added.

Rather than add a device in factory defaults and then change the settings as you need them, you can has created previously the template of the device you want with specific configuration and scenes as you normally use. For example, every switch you install you may want to configure with a some scenes (all off, vacation, emergency, for example) or non-default ramp rate. Templates can be used for this.

Creating templates

Templates are created from the *Templates* tool accessed from the *Devices* ribbon category.

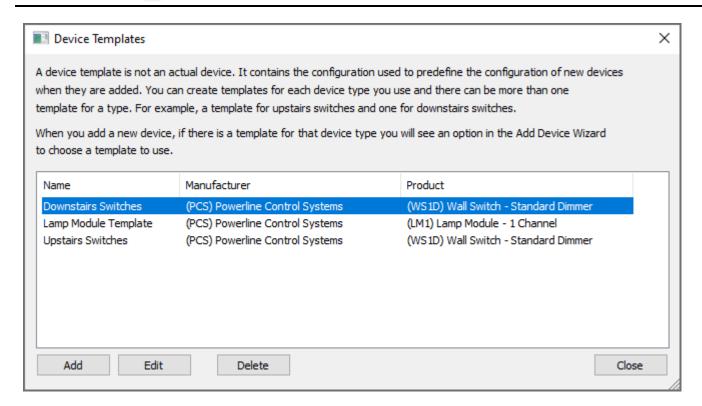


The *Templates* tool opens as:









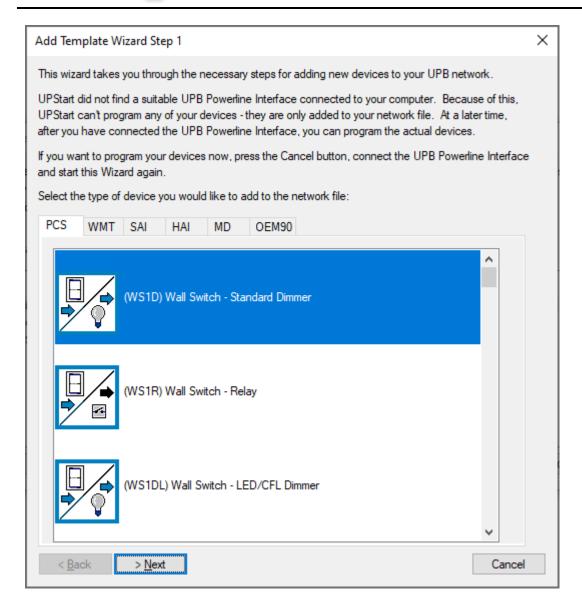
In this example there are three templates already created. One is for the LM1 lamp module and two others for the WS1 wall switch.

To add a new template, press the *Add* button. A 2-step wizard, similar to offline add, starts:









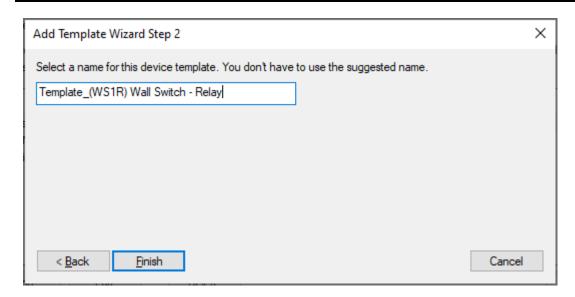
Choose the device you want to create a template for and press Next.

In step 2 of the Wizard a name for the template is entered.







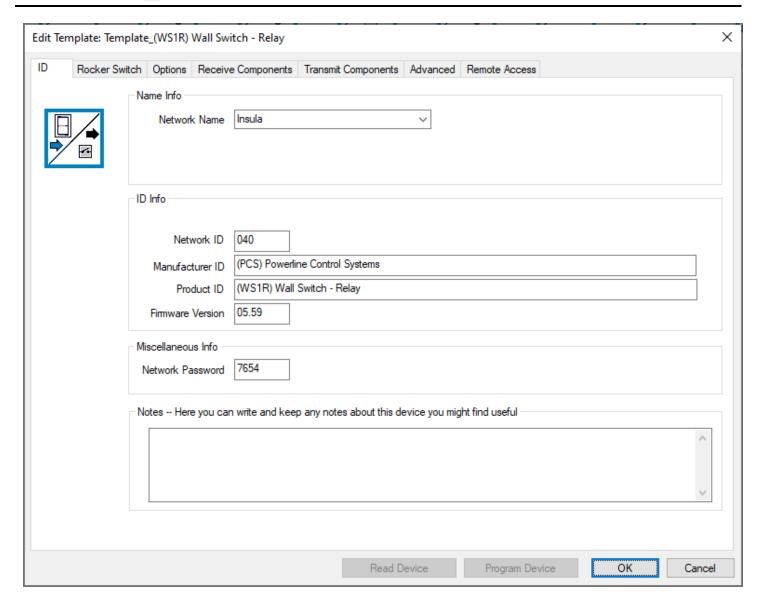


A suggested name for the template, based upon the device type, is pre-loaded but you can enter any name you like. After the *Finish* button is pressed, the usual *Edit* dialog opens showing all the expected tabs for the type of device.









As you can see from the image above, some of the properties on the first tab are hidden as they are not part of the template. The other tabs contain the expected settings for the device type.

When you have set all the configuration properties to the values you need, close the edit with *OK*. That template is now added to the template list.

If later you want to change any of the configuration settings for a template, open the template tool, select it, and press the *Edit* button. You can also double-click on the template name in the list and the Edit opens.

Finally, you can delete a template by selecting and pressing the *Delete* button in the Template tool.



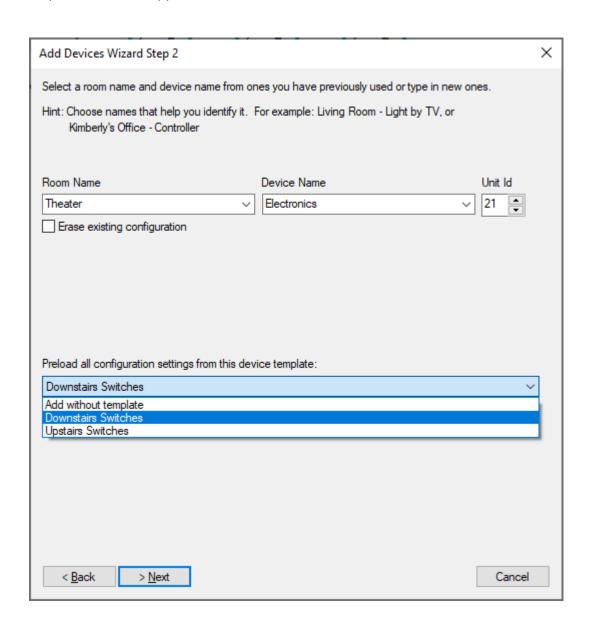




Using templates

Templates are used during the Add Wizard for both online and offline additions. When you get to the second step of the Add Wizard, if there is a template for the type of device you are adding, a template option is available. You can select a template or choose not to use a template.

As an example, assume that two templates were created for a WS1 wall switch, in the offline add, the second step of the wizard appears as:









In this example, there are two templates for the WS1 wall switch, and you can drop down the selection to see each as well as the "Add without template" choice.

When the *Next* button is pressed **all** the settings in the template excluding the room name, device name, and unit id, are copied from the template to the device configuration. It is important to remember that <u>all</u> the settings in the template are copied to the new device, not just the ones you modified in the template.

NOTE: UPStart *helpfully* chooses the last template used for a device type when you add new devices. This makes it quick to add a series of devices all with the same configuration from a template.

One possible use for this is if you have many devices that will be similarly used. For example, needing to contain the same set of scenes, device settings, dim enable, or ramp rate in a wall switch.

NOTE: Whatever is in a template is copied to the new device only during the Add Wizard. If subsequently you change a template using the Template tool, those changes are <u>not</u> copied to devices that were previously created using the template.

##end##



