らってくら V。 Aod Jane

4 Pትያ ውር ም ውር ር R SUMMER DRY IN THE COMMUNITY

$L \subset \Gamma \land C \subset C$

- 1. ነዋጋነነሀልና ላፐላሲበሁ ኦዋበሲጋσጋ ነዋናርላፐ ለግሀላንተ ልውግሀላንቦው (ላህና << ב) ላተ ለግሀላናልቦታላ የርረ. (ልচረሲላቴንልና ልচረነጋበና.)
- 2. LPP4'6'Cσ" 42'σ4"C'/°σ" aσ//L_n'.
- 3. PO%UD'S σ PO%VLFLFLOGGPD/ Δ D%JOYF, Δ CSP'S "APOSA-C46dc".
- - ለግሀ፭ናልኄ፫ግሀ፭ናቃጋና: ለግሀ፭ናልግሀ፭ር ፈንልና, ዾናርሲ፭ና৮ነታኄቦናጋበና ፭ርኦረ፭ና ለግሀ፭ጋልኄፈርጭጋ፫σኦግሀ፭ናσ፭ናልና.
 - ϒϧϒϧϤͼ Δβͼϗͼ;ͺϫͼϧϽϗͼ ϒϧϒϘͼ ΔβͼϗϧͳͿϤϧΓͽͼ, Ϥ;ϻϥͶϥϹϳ;ϫϥϧϥϧϧͼϧͿϥϤϤϧϧͼϪϧͿϤͼϧͿͺ ϒϧϒϷϲ Ϥͼϧϥͼ ϒϒϒϹ϶ͿϤͼϹͿ·

 - Δ^{6} $\Delta^$
- 5. Λ^{∞} JOPN Λ POP° Δ^{th} P Δ^{t} Δ bol Δ^{th} DOS.

Directions

- 1. Have your child cut out the board game characters (Angut and Papak) and the game board. (Assist as needed.)
- 2. Find a dice to use for the game.
- 3. You and your child should each choose a character and place the characters on the "Start" spot.
- 4. Explain to your child that you will take turns rolling the dice and moving the corresponding number of squares. Point out the special spaces on the board:
 - Playground space: If you land on the playground space, you miss a turn because you stay and play on the playground.
 - Hikhik crossing: If you land on the hikhik crossing, you take the long way around to get to the boat dock because the hikhik is blocking the road.
 - Boat dock: If you land on the boat dock, you can take the short cut to the campground.
 - Campground: If you land on the campground, you miss a turn because you stay to listen to the Elders' stories.
- 5. Begin the game and assist as needed.













