

Senior C++ Developer (m/f/d)

Based in Düsseldorf, Germany, Dear Reality GmbH is the leading company in the field of spatial audio algorithms and well-known for its binaural, ambisonics and multichannel tools. Since 2019 the company is part of the Sennheiser group, working hand in hand with the audio giant on the future of audio and optimized end-to-end workflows for spatial audio production. Our commitment is to deliver high-quality, cutting-edge 3D audio technology and software tools for interactive and linear audio production.

Please see www.dearvr.com for details on our products and technology.

As a Senior Software C++ Developer you will work in a small, cross-functional team with a strong focus on agile manifesto. If you are passionate about software development and C++, join us as in a multifaceted creative co-working environment that supports individual growth and sharing knowledge. We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and a growing international company.

The position will be full-time and located at Dear Reality, Düsseldorf (Germany).

YOUR TASKS

- Planning and creating outstanding software for immersive audio production as part of the Dear Reality development team
- Collaborate with a team of C++, Unity and General developers
- Develop, optimize and maintenance of the dearVR core technology
- Be the point of contact for all C++ related questions
- Improve design patterns in our core products
- Teach our staff, learn from them and establish an empowering working environment



YOUR QUALIFICATION

- Excellent knowledge and skills in C++ 11/14, STL
- Minimum 5 years professional experience in software development
- Experience in Test Driver Development (Google Test / Google Mock)
- Experience in CI (Jenkins)
- Experience with build systems Xcodebuild, MSBuild and cmake
- Good knowledge of working in multithreaded real-time environments
- Team player with very good communication skills
- · Desire and ability to work independently and in a goal-oriented manner

Plus:

- Experience in the field of audio software development
- Experience with Visual Studio, Xcode
- Knowledge of C# / Unity 3D
- Experience with Windows, MacOS and Linux

ADDITIONAL INFORMATION

Applications should include the earliest starting date and your salary expectation.

We appreciate your response!

Bewerbung in Deutsch oder Englisch, beides möglich und willkommen. Wir freuen uns, dich kennenzulernen.