

Alessandro Mendoza

Napoli, Italy

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Agile Project Manager

Flexible management professional with M.S. in Information & Communication Technology, skilled at leading development and implementation of key initiatives and projects

Software development project manager with international experience using Agile SDLC methodology to deliver technology solutions on time, within budget, and to quality specifications. Expertise coordinating project life cycle tasks from ideation through completion. Skilled coder, adept at designing web-hosting infrastructures and data processing. Equally capable of contributing substantially to high-performing project teams or working independently to enhance performance. Bilingual: Italian (native)/English (fluent).

*Infrastructure Solutions Development • Project Management • Software Development Life Cycle Software Design & Development • eBusiness Marketing • Computer Graphics • Software Testing
Website Design & Development • Web Performance Analysis • Object-oriented Programming*

TECHNICAL PROFICIENCIES

Software	WordPress, SEM Google Shopping Ads & Campaigns, AdSense, AdWords
Programming Languages & Tools	Swift for iOS, SSH, Bash, PHP, MySQL, Shopify Liquid, SEO Webmaster tools
Platforms and Operating Systems	SQL, NoSQL, Docker, Linux, Apache HTTP Server, JavaScript integration frameworks, CMS

PROFESSIONAL EXPERIENCE

Software Development Project Manager (September 2018 - Present) Apple Inc. and University of Naples Federico II, Naples, Italy

Partnership between University of Naples Federico II in Naples, Italy, and Apple Inc. aimed at developing apps for world's most innovative and vibrant app ecosystem.

Leads multiple projects through to completion, determining project scope and ensuring deadlines and requirements are met. Defines resource requirements, schedules, and budgets, leveraging project management software tools, methods, and resources to help plan and manage projects. Manages project risks, developing mitigation strategies and communicating impacts to senior stakeholders.

Key Achievements:

- Designed, programmed, and tested startup incubator website (<https://welunch.app>).

CEO, IT Consultant (July 2014 - Present)

ITS SRL, Naples, Italy

Customizing open source software and solutions; developing intranet and extranet web apps and portal solutions.

Identifies, advises, and recommends IT solutions and support initiatives in alignment with client business goals. Participates in project scope development, assuring client requirements are represented within every solution. Publishes open source and Software-as-a-Service (SaaS) solutions.

Key Achievements:

- Consulting with clients on technology development, assembling and installing hardware and software and leading online marketing initiatives.

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- Develops and manages web portals, mobile applications, and computer graphics, managing risk and vulnerabilities and taking corrective action as needed.
- Works closely with project managers, providing strategic advice on e-commerce solutions, business intelligence, and machine learning solutions.

Front-end Web Developer Trainee (2017)

Council of the European Union, Brussels, Belgium

EU institution that defines general political direction and priorities of European Union.

Five-month contract for web development for www.consilium.europa.eu using custom Bootstrap framework. Prototyped web performance analysis tool customizing sitespeed.io-docker on restricted LAN, leading process improvements to source code development and determining SEO initiatives. Conducted web accessibility study of new regulation and application to new project and testing via Jaws screen reader.

Full-stack Developer Trainee (2016)

Zimmerman & Zimmerman, Amsterdam, Netherlands

Providing data services to governments, the UN family, Global Fund, Dutch municipalities and foundations.

Three-month internship in web development for IATISudio.com using React.js in full-stack environment. Prepared ES6 JavaScript logic to create RESTful web services (APIs). Designed client-side responsive views using Sass and JSX markup based on functional design interface. Used Agile SDLC methodology to develop software.

Key Achievements:

- Drew concept IT infrastructure based on Model View Controller with React.js, writing, implementing, and testing code to accomplish tasks.

EDUCATION & CREDENTIALS

Master of Science, Information and Communication Technologies (2015)

Politecnico di Milano, Milan, Italy

Coursework: *Anthropology of Communication; Media and Communication Culture; Interaction System Design and Data Processing; Design and Neuroscience; Design and Implementation of Mobile Application; Hypermedia Applications Web and Multimedia; Appliances and Complex Systems Design; Online Game Design; Video-game Design and Programming; Generative Design; User and Social Innovation; Business Innovation; Design of Events; Digital Strategy*

Bachelor of Science, Industrial Design (2012)

University of Camerino, Faculty of Architecture, Ascoli Piceno, Italy

Coursework: *Laws of Form Mathematics and Foundations; Mathematics and Complementary Mathematics; Static of Resistance Structures; Strength of Materials and Structural Shapes for Design; Constructions; Design of the Industrial Product; Management of Enterprises and Production Innovation; Communication Design; Objects for Living Systems; Protection of Intellectual Property; Design for Environmental Sustainability*

Technical Certifications

Apple Developer Academy Master Class, Apple Inc. & University of Naples Federico II, Naples, Italy

Cisco Certified Network Associate (CCNA): Routing & Switching

TOEFL 97 (C1.1 CEFR – Common European Framework of Reference) February 2019

ING-INF/05 Workshop | Apache Cordova command-line on Node.js for Ionic SDK