

# Pizza Time™



The card game that's hard to top!

Find More FUN at [TRENDenterprises.com](http://TRENDenterprises.com)

©TREND enterprises, Inc.® Made in USA T-2008

## Game Contents

63 Cards



**46 Pizza Cards**

Plain Cheese, Black Olives, Mushrooms, Onions, Green Pepper, Pepperoni, or Sausage



**4 Wild Cards**



**7 Action Cards**



**6 Oh, Yuck! Cards**

## It's Pizza Time!

Instructions for each game on the menu:

- 1** Browse the game menu and choose one to play.  
If you're playing *Make 10*, remove the Wild Cards and set them out of play.
- 2** Remove Action Cards from the deck and shuffle the cards. Lay the stack face down in the center of play.  
Choose which, if any, Action Cards you'll play with.
- 3** Decide who will play first. Take turns drawing from the deck or deal until everyone has six cards. Lay them face up in front of you, in a pizza shape. If you were dealt any "Oh, Yuck!" Cards, you'll need to cover them with tasty pizza toppings to correctly finish any pizza.
- 4** Add the Action Cards back into the deck and mix well.



- 5** Start each turn by taking one card from the draw pile or a pizza slice from the discard pile. If the card you draw is...

### A Wild Card



Pizza party!  
Use a Wild in place of any pizza topping in any game except *Make 10*. You may use multiple Wild Cards in a pizza.

### A Pizza Card



Swap it for a slice in your pizza, cover an Oh, Yuck! slice, or discard it. Discard what you swap out. If you draw an Oh, Yuck! topping ... Oh, No! Cover a slice in your pizza. Do not discard.

### An Action Card



Follow the instructions and discard it to end your turn. Finished pizzas (set aside) are not affected by Action Cards.

- 6** Play moves to the left following every turn.
- 7** When you have made a pizza, say, "Pizza Time!" Other players check that your pizza is correct. Set it aside to count later. Discard as usual.
- 8** Continue playing through the whole deck. If the player who draws the last card discards a slice, the next player may use it in their pizza or end the game without action.

## WINNER!

Who made the most pizzas? Count whole pizzas and slices (if they match the menu). The player to complete the most wins!

**Quick-play Pizzeria:** The first player to complete one correct pizza wins! Try the whole menu.

**Tiebreaker (all games except *Make 10*):** Lay all Pizza Cards in a pile. Tied players draw. Pepperoni? Yes, you win! Multiple pepperonis drawn? The highest number of toppings wins. None this round? Keep drawing.

**Tiebreaker for *Make 10*:** Tied players count the toppings on their final pizza. The player closest to 10 without going over is the winner!

## Game Menu

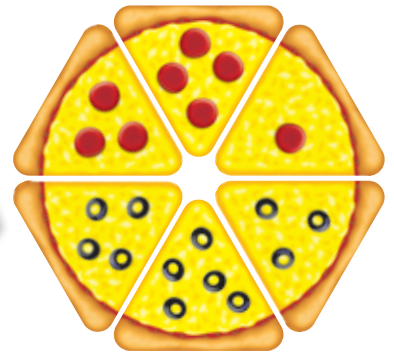
### The Works

This one has it all! Create pizzas with 6 different tasty toppings. Choose from any of the 7 toppings. Oh, Yuck! Cards must be covered.



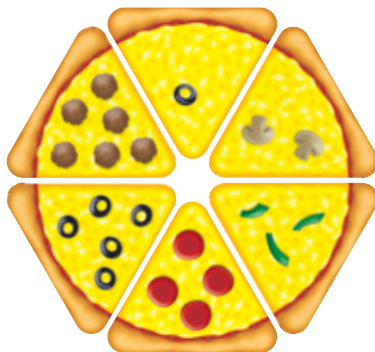
### Half and Half

Split six! Create pizzas with two toppings of your choice. Finished pizzas must have three pieces of each flavor.



### The Six Mix

This delicious pizza has a slice for every number of topping, from 1 to 6. Cheese and Oh, Yuck! Cards do not count. Hint: Arrange your slices in number order.



### Make 10

Every topping counts! Remove the Wild Cards for this game. Make pizzas with toppings that add up to 10. Cheese slices equal zero toppings. Oh, Yuck! Cards must be covered.

