

# Gnomes VS TROLLS™

The Sneaky FUN Card Game



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## GNOMES LOVE Treasure!

It's a simple fact of life in this little fantasy world: Gnomes LOVE treasure. They collect as much as they can and they closely guard it, steal it from others, and will even face the Tricky Trolls to protect it.

In this game, you help the Gnomes collect and guard their treasures, trying to gather as much fortune as you can before the 9 Tricky Trolls can take the Gnomes and their treasure away. The player with the most treasure at the end of the game wins.



### Game Contains

- 63 cards
- 30 Gnome Cards
- 12 Treasure Cards
- 6 Sleeping Gnome Cards
- 6 Sneaky Gnome Cards
- 9 Troll Cards

### Game Setup

- Mix all of the cards together.
  - Place the cards face down in a big pile where all players can reach.
- The youngest player goes first!

## Gather GNOMES to guard your treasure!



Place 3 Gnomes around any Treasure Card to make it safe from Trolls.

Set these cards aside to count later.



Stack Trolls to form a pyramid called the "Hideout."

Stack captured Gnomes or Treasure under the Trolls.

Play until all 9 Tricky Trolls are found.



# Game ON!

- ☺ Draw one card from the pile each turn.
- ☺ Look at the card and follow the instructions below.
- ☺ Play continues to the left after each turn.

**If the card is a Gnome:**  
Hooray! Place it face up in front of you to end your turn.



**If the card is Treasure:** Yay! Place it face up in front of you to end your turn. Gather Gnomes to protect it!



**If the card is a Troll:**  
Uh-oh! Follow the directions below.



Watch out for Tricky Trolls! When drawn, Trolls take one **unprotected** Gnome or Treasure Card from you. Cards that have been set aside (to be counted) are safe. Trolls always take Gnomes before Treasure!

- ☹ If all of your cards are protected, you're safe! The Troll moves to the left until it finds a player with a Gnome or Treasure Card to take.
- ☹ Place the Troll Card on top of the card taken (if any) and lay both in the Hideout pyramid to end your turn.
- ☹ When the 9th Tricky Troll is found, complete that player's turn to end the game.



## Snoozy and Sneaky

If you draw a Sleeping Gnome Card, you lose your next turn.



If you draw a Sneaky Gnome Card you may sneak a Treasure Card from any other player, unless it is protected by 3 Gnomes.

If there are no Treasure Cards to steal, the card is discarded without action.

Set the card out of play to end your turn and continue to the left.



After all 9 Trolls are drawn, play stops!  
Everyone counts their treasure cards.

**The player with the most treasure WINS!**



**Tiebreaker:** When there's a tie for the most treasure, count the players' Gnome Cards. Then, gather all cards, shuffle them well, and place them face down in a big pile in the center of play. The player who had the most Gnome Cards draws first. If they draw a Treasure Card, they win! If not, play moves to the next player who tied, and they draw. The first player to pull a Treasure Card from the pile wins!

