

Slimline Male Fashion Doll

The torso shape of a Slimline male torso shape is more of a rectangle than a V triangle, and they more easily share clothes with some female dolls than male dolls. Height can be variable, as this shape appears in Volks/Obitsu male dolls from the 21 cm 'kid' size all the way up to the 30cm 'adult' size. Another hallmark of this size is that the hands or hands/forearms are removable (with the exception of Bratz Boyz). This allows the dolls to have slender, fitted sleeves without worrying about having to get sleeve cuffs over hands. This shape could also be considered the androgynous size, as this kind of torso often appears in adolescent male and female dolls. If looking to adapt male doll clothing to female doll sizes, this is the best shape to start with as it will give relatively fitted 'boyfriend' or 'tomboy' type clothes.

Here's a size chart (in cm) of the dolls I most commonly deal with in this size:

	23cm Obitsu	Bratz Boyz	Isul	Monster High Male	Obitsu 27cm Slim
Body Height (shoulder to ankle)	17	16.5	19	22	23
Shoulder Width	4.25	6	6	6	7
Bust	7.5	11	10	11	12.5
Waist	6.5	8.25	8.25	7.75	9
Hip	9	10.5	10	10	12
Torso Length (shoulder to crotch)	7.5	7.75	8	9	9.5
Leg Length (seat to ankle)	10.5	9.25	11.5	13.5	14.5
Leg Girth (widest)	5.5	6.25	6	5.75	7
Arm Length (shoulder to wrist)	6	7.5	7	8.5	9
Arm Girth (widest)	2.5	4.5	3.5	3.75	4.5

For more doll measurements, tips, and tutorials go to: www.RequiemArt.com/blog/doll-clothes/

Dolls in Green fit the existing patterns at 100% through the torso, but there is some variance in limb length. You may have noticed the length of the arm/leg is different between Isul and Monster High. Patterns are defaulted to the longer size, so if sewing for a shorter doll, adjust the sleeve/pant leg by the difference. Bratz boyz do NOT have removable forearms/hands, so to accommodate them, after you shorten the sleeve 1 cm for long sleeves (none for short sleeves), widen the cuff and sleeve by 1 cm. This is pretty easy as sleeves are generally straight lines, so just add .5 cm on each side and draw a new line from the underarm point on each side with a ruler.

If the doll you're sewing for has any torso measurement more than 1cm of difference down, or more than .5-1cm of difference up from the green doll sizes, you need to scale the pattern. This is very easy, all you need to do is find the percentage your doll is larger/smaller and set your printer to enlarge/shrink the pattern by that size.

First, take the comparative relevant measurements of the standard size vs the desired size (If your doll isn't on the chart, take the measurement yourself). Relevant measurements are girth measurements (Bust, waist, hip, arm/leg girth) that will be needed for the type of clothing that you are making. So for example, if you are making a pair of pants, the leg girth and hip measurements are the relevant ones. Calculate the percentage of the new measurement to the base measurement, and use the larger measurement to enlarge or shrink your pattern by that amount.

Example: To convert a shirt pattern to Obitsu 27cm Slim Male size, the important measurements are bust/waist. 12.5 is 114% larger than 11 (by the larger measurement) bust and 9 is 109% larger than 8.25. Therefore I will set my printer to enlarge the pattern by 114% when I print.