



Parafunction Risk Rating™ Table

	PRR1	PRR2	PRR3	PRR4
We see signs of wear	Some signs of wear but they tell us they do not clench or grind.	Mild signs of tooth wear	Obvious signs of tooth wear such as more than 10% on more than 4 teeth, lock and key facets	Significant tooth wear and history of fracture
They have told us that they clench or grind	Little to no wear is noted, but they are aware of clenching	Aware of clenching on multiple occasions	They know that they clench or grind teeth, day or night	Aware of clenching and grinding behaviors resulting in direct painful events
History of previous treatment?	No history	May have been treated	Previous treatment with some kind of device	More than one previous treatment
Any pain symptoms?	No pain symptoms	Transient painful events such as muscle pain, jaw pain, headache	History of painful associated events including headache, jaw, face, TM joint region	Direct painful events
Have they broken anything?	Nothing broken or cracked	Nothing broken or cracked	Yes, some	Broken or fractured dental materials or natural tooth structure

Addressing Parafunction with QuickSplint®

Parafunction Risk Rating™ for New Patient and Annual Exam

The Parafunction Risk Rating is a universal grading system that is applied to dental patients at recall or initial diagnostic dental visits. Informing your patient, and charting a grade (PRR1, PRR2, PRR3, and PRR4) allows you to identify risk, develop a treatment strategy and factor this risk into an informed consent or referral to a specialist.

Results After Two Weeks: Assigning a PRR

After wearing QuickSplint for two weeks, your patient returns for a follow-up. If you see marks on the surface of the QuickSplint from grinding or clenching, you should consider that your patient's rating is a PRR3 or PRR4.

If you or your patient identify any other event that falls into a higher category (such as tooth fracture), you should consider using that higher rating as the result.

For more information on QuickSplint, visit quicksplint.com

QuickSplint LLC