Customer

Presented by Anthony Bannister CPA CGMA MSL MIMI

Customer Service is the same as Customer Experience....right?



- Customer Service
 - Reactive
 - Please / Thank you
 - Customer Upset
 - We React
 - Issue Solved
 - A characteristic
 - Fast
 - Cheap
 - Quality
 - Luxury
 - User Friendly
 - Customer Service









amazon.com

Service CATERPILLAR®

- Customer Experience
 - Proactive
 - The way you treat a customer
 - How you make a customer feel
 - Attention to the details
 - Listening and using what you learn
 - Thanking customers for their business
 - Leads to loyal customers
 - Become best recruiters/advocates
 - Business reputation grows
 - Business grows

• Customer Service is very important, but it is not Customer Experience.



Great Customer Experiences are...



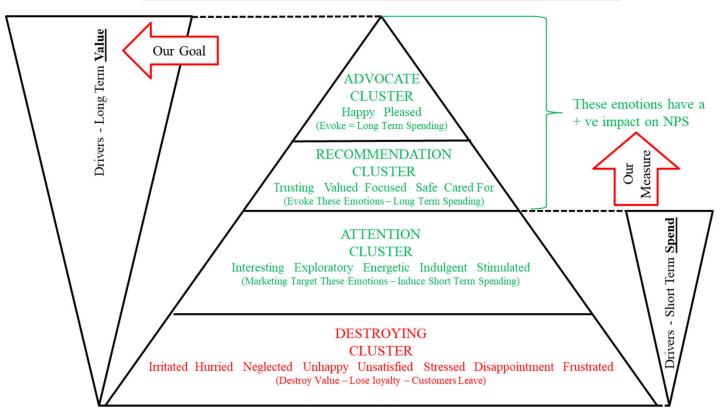
- A source of long term <u>competitive advantage</u>
- Created by constantly exceeding customers *physical* and *emotional* expectations
- Differentiated by focusing on <u>stimulating</u> planned emotions
- Enabled through:
 - Inspirational leadership
 - An empowered culture
 - Empathetic people who are happy and fulfilled
- Designed from the "Outside In" rather than "Inside Out"
- Revenue generating and can significantly reduce cost
- An embodiment of the brand



The Benefit of Creating the Right Feelings...



Hierarchy of Emotional Value to a Customer's Experience

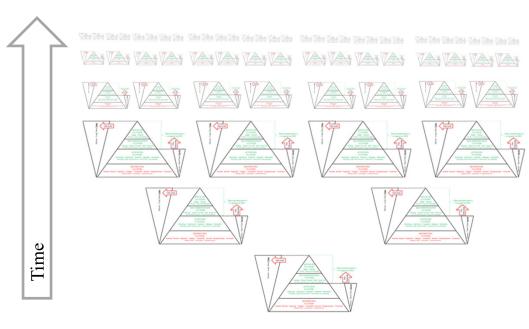


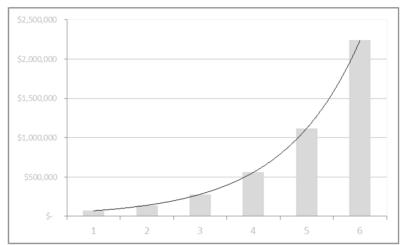


Benefits Over Time...

Customer

Behaviors and Actions we can control ensure <u>every</u> <u>customer</u> experiences the desired **Customer** Experience during <u>every</u> <u>interaction</u>





Year	# Customers	Revenue
1	1	\$ 70,000
2	2	\$ 140,000
3	4	\$ 280,000
4	8	\$ 560,000
5	16	\$ 1,120,000
6	32	\$ 2,240,000
		\$ 4,410,000



Does This Really Work in Practice?



• New Machine Delivery Customer Experience Standards Rolled Out and Live in August 2018:



• Results:

Net Loyalty Score

•	2016 Ave	73.7%
•	2017 August	82.8%
•	2017 December	93 5%

Customer Loyalty Index

•	2016 Ave	9.40
•	2017 August	9.53
•	2017 December	9.74

• Customer Feedback Supports Model:



Vulnerable Customer's Feelings

- Confident
- Easy and painless
- Fine
- Frustrating
- Good
- Great
- No issues
- Pleasant - helpful
- Pretty smooth
- Satisfied
- Very Smooth



• The facts support the model's assertions



Things to Consider...



- 1. What Customer Experience do I want to create?
- 2. What emotions do I want each Customer to experience?
- 3. What expectations do I want to set with my Marketing & Advertising?
- 4. Does the environment facilitate meeting or exceeding these expectations?
 - Physical
- 5. Does the delivery process facilitate meeting or exceeding these expectations?
 - Culture / System / Processes
- 6. Are controls in place to ensure the Customer's experience is consistent over time?
- 7. Does my "Customer Help" system meet or exceed these expectations?



What Can I Do Right Now?



- Define your firm's desired Customer Experience
- Walk your existing or proposed process
 - Look at every Customer interaction point as if you are a first time customer.
- Talk to customers and identify what they need?
 - It might not be what they say they want!
- Map the Customer's current journey
 - What are the key touch points?
 - Does that journey facilitate the desired Customer Experience?
 - Test and receive feedback
 - Can the journey be improved to achieving the desired Customer Experience?



You <u>Can</u> Control Your Customer's Experience!!!!



- Self Awareness
 - You and your staff always have a choice as to how to react to a situation
- Self Regulation
 - Know your values
 - Hold yourself accountable
 - Practice being calm
- Motivation
 - Adopt an optimistic mind set
- Empathy
 - Put yourself in someone else's position
 - Pay attention to body language
 - Respond to feelings
- Social Skills
 - Praise others
 - Resolve conflicts
 - Communicate effectively



Further Reading...

Customer

- Colin Shaw
 - www.beyondphilosophy.com



- Daniel Goleman
 - http://www.danielgoleman.info

