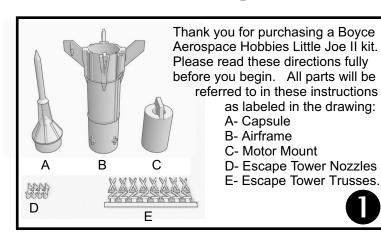
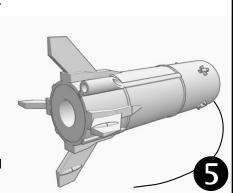
1/125th Scale Apollo Little Joe II Flying Model Rocket



Slide the motor mount into the airframe until the bottom of it is flush with the bottom of the airframe. Drip super glue into the back of the airframe and roll it allowing gravity to help wick the glue in between the body and the mount.



You'll need the following supplies to complete your Little Joe II kit:

18 inches of thin Kevlar cord
12 inch parachute
A short length of shock cord or elastic cord
Super glue or ABS glue
400 grit wet/dry sandpaper
Grey automotive spray primer
Silver and white spray paint

2

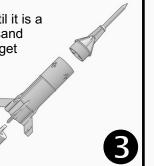
Trim four of the escape tower trusses off their runner. Make sure you have two rights and two lefts as shown in the drawing below. Set them in front of you with the beveled side down and in the order shown.

Trim

Carefully sand the capsule, airframe and motor mount as follows:

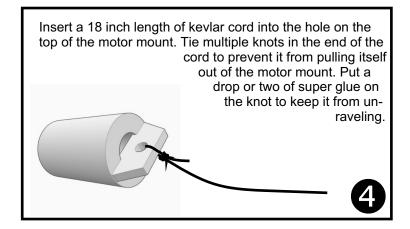
Sand the shoulder of the capsule until it is a slip fit in the airframe. You can also sand the inside of the airframe in order to get a nice fit.

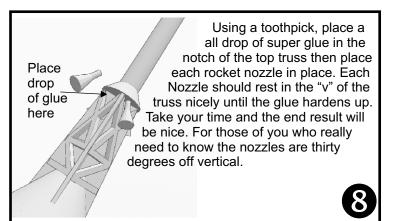
Sand the motor mount until it is also a slip fit in the airframe. Again, you can also carefully sand inside the airframe to get a good fit.



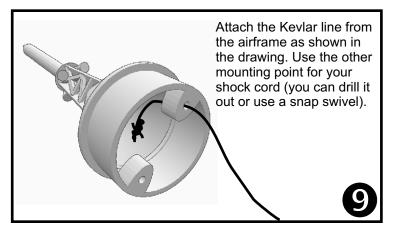
Using a toothpick to apply super glue, carefully align each truss in order and glue in place. Use tweezers or a thin strip of tape to hold the trusses as you glue them.

Make sure the trusses are pushed all the way to the bottom of the escape tower skirt so the rocket nozzles will fit correctly in the next step.





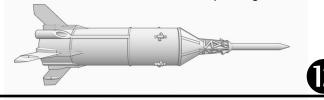
1/125th Scale Apollo Little Joe II Flying Model Rocket



Finally attach your favorite 12 to 16 inch parachute and you are ready for finishing!

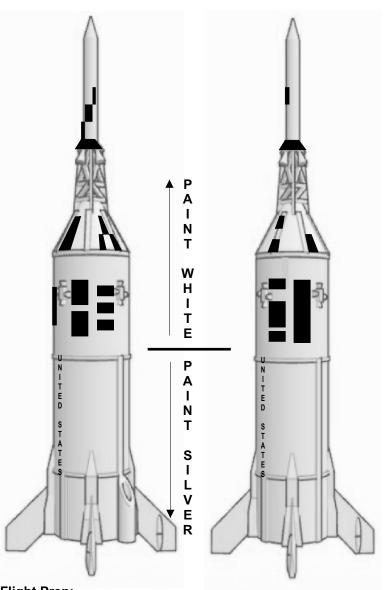
IMPORTANT! IMPORTANT! IMPORTANT! Put a rocket motor in the model then add clay or epoxy to the inside nose of the capsule until the model balances at the required center of gravity (CG) as shown below. Failure to do so will result in a unstable flight that could injure someone, damage personal property and damage the rocket! CG-Center Of Gravity

Sand any rough areas on the capsule or airframe with 400 grit wet/dry sandpaper. Dry sand at first then follow with wet sanding until all surfaces are smooth to the touch. Give the model a nice coat of gray automotive primer and allow to dry. Repeat the sanding steps then give the model a final coat of grey primer. Follow this up with wet sanding only and you should have a nice finished surface for painting.



PAINT AND DETAIL; THE MODEL AS SHOWN BELOW:

The top half of the model should be masked off and painted white. The bottom half should then be painted silver. Using black monocoat cut out the roll patterns and attach them to model as shown. Another option would be to create a 1/125th scale decal sheet using water slide decal printer paper.



Flight Prep:

Use recovery wadding and carefully pack your parachute.

Use an Estes ½ A10-3T motor for your first flight. Carefully tape the motor in place around the motor mount tube using tweezers to wrap the tape. Do not try to friction fit the motor as this can damage the motor mount if the motor bulges during flight.

Use a software program such as ROCKSIM to model the rockets flight if higher performance motors are used. Please follow all local laws and the NAR Model Rocketry Safety Code when flying this model. Fly safe and have fun!