GigaPets® Cryptids

CONGRATULATIONS!

You are the proud new owner of a GigaPets Cryptids the all new virtual pet toy! The healthier and happier your pets are, the higher your score will be! These instructions will help you along your way.

CAPTURING YOUR CRYPTIDS

Cryptids, unlike other GigaPets, need to be captured rather than adopted. At the beginning of the game (after your time and name are set) you will see set of trees one of which will be moving. Use the RIGHT and LEFT buttons to move the arrow and press ENTER when you have found the shaking tree. From there you will lure Baby Bigfoot with some berries. Once Baby Bigfoot is fully in the circle press ENTER to capture them. Once Bigfoot evolves into their adult form you will be allowed to search for either Nessie or Mothman. To do this go to the inventory icon and use the LEFT and RIGHT buttons to scroll through the menu. When you have found the pet you want to search for press ENTER. In the Nessie capture game you will see a series of arrows above Nessie and Bigfoot who are playing a game of tug of war. Repeat the pattern shown using the RIGHT and LEFT buttons until you are able to pull Nessie out of the water. To capture Mothman you must play a game of Simon says. On the screen you will see 3 light bulbs which will flash in a pattern. Repeat the patterns you see using the RIGHT button for the light bulb on the right, the LEFT button for the light bulb on the left, and the ENTER button for the middle light bulb. After you complete 3 sequences you will capture Mothman.

ACTIVATING YOUR DEVICE

To activate your GigaPet, pull the plastic tab from the back of your device. If the screen doesn't turn on right away, try pressing the small button above the battery compartment using a small object like a paperclip or toothpick (this is not a reset button).

INSERTING THE BATTERIES

If you see a low battery flash on your screen you should replace your battery ASAP if your wish to save your progress.

Battery Type: 3V CR2032 button cell
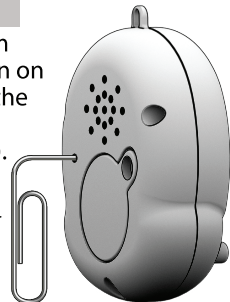
SETTING THE CLOCK (SUPER IMPORTANT)

1.) When you first turn the game on, you will be in CLOCK MODE, ready to set the hour.
2.) Set the current time. Press LEFT/RIGHT to adjust the hour. When the correct hour is set, press ENTER.
3.) Press LEFT/RIGHT to adjust the minutes. When the correct minutes are set, press ENTER.
4.) The clock is now set. Now you can name your new pet.

NAMING YOUR GIGAPET

Now that your pet has a birthday, it's time to give it a name.
1.) Press LEFT and RIGHT to search through the alphabet.
2.) Press ENTER to select a letter and move to the next space in the pet's name. You may use up to 5 letters.
3.) Press ENTER twice to accept the current name and return to GAME MODE.

THE GAME SCREEN

The game screen is your pet's "home." You will see the pet move around the screen and go about their daily routine, just like a real pet. Press the LEFT/RIGHT keys to light up the ICONS around the outside of the screen. These icons represent all the different activities that allow you to interact with your pet. If you go more than 15 minutes without interacting with your pet you will see a ZZZ image come on the screen indicating that your device is in power save mode. To exit out of this press any button and your pet will start animating again.

RESETING THE GAME

If at any point you wish to start over from the beginning, press the MODE button, then press RIGHT three times to open the reset screen. Press LEFT to select Y, then ENTER to reset your device.

MODE MENU FUNCTIONS

When your pet is on the home screen and you press the MODE button, you can review and edit the time, your pet's name, turn the sound on and off, and reset the game. Press RIGHT to scroll through the mode functions and press ENTER to edit them.

-To change the **TIME**, press RIGHT/LEFT to adjust the number and ENTER when you are happy with it.
-To change the **NAME**, press RIGHT/LEFT change the letters and ENTER to select them.
-To turn the **VOLUME** on or off, press ENTER. A speaker with 3 lines indicates that the volume is on and one with no lines means that it is off.
-To **RESET** the game, press RIGHT to move the arrow to the Y and ENTER to select it.

MEETING YOUR PET'S NEEDS

Try selecting different activities until you figure out what your pet needs or check which stat is low under the heart icon. If any of your stats gets particularly low the icon that it is associated with will flash indicating that it needs immediate attention. If you try to select an activity that your pet does not want to do, it may refuse. If your pet refuses to do anything there is a good chance they need to sleep for the night.

It is important to note that between the hours of 9:00pm-7:00am your pet will only want to sleep. You can still play with your pet at night but it will drop their happiness score.

ALERT ?!

You cannot choose this icon. Instead, this icon will light up to let you know that your pet needs something.

SCORE ♥

Choose this icon to check on your pet's progress. Your overall score, which is an indication of how well you are doing, is displayed first. Your score should grow as your pet grows. Use the LEFT/RIGHT keys to display screens showing your pets AGE, WEIGHT, HEALTH, HAPPINESS, HUNGER, and DISCIPLINE. HEALTH, HAPPINESS, HUNGER, DISCIPLINE range from 0 (bad) to 100 (good) and help you determine what your pet needs. If any of those scores fall below 60 you should take care of your pet right away. The last statistic screen is the age and weight of your pet. Each day represents a year in Giga-Time.
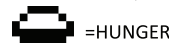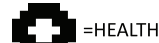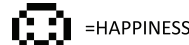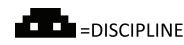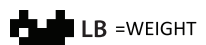
=HUNGER   =HEALTH   YR =AGE

=HAPPINESS   =DISCIPLINE   LB =WEIGHT

FEED

When you select this activity, you will be given a choice of foods for your pet. The first food you see is the healthy food and if you press the RIGHT key you see the treat food. Once you have selected your food item press ENTER to feed. Your pet needs healthy food to grow and treats to stay happy.

SLEEP

Your Cryptids need about three naps (10:45am, 2:45pm, 6:45pm) and a full night's sleep between the hours of 9:00pm to 7:00am each day (you can still play with your pet during those hours but it will drop their happiness score). If your pet is looking sluggish or ZZZs start to animate over their head it probably wants to sleep. Select the SLEEP icon to turn out the lights for your pet when it wants to sleep, this will help keep your pet happy and

PLAY

Each of the three Cryptids has four unique mini game you can play with them. Two which are available during their baby forms and two which unlock in their adult forms and there is also one secret mini game hidden within the code.

Swing, Run, and Jump: The game begins with Bigfoot swinging from a vine. In order to get to the next vine you must time your swings correctly and press the RIGHT or LEFT button, depending which direction you are moving towards, to grab onto the next vine. Once you make it to the mountain boulders will start rolling towards you! Press the RIGHT or LEFT button, depending which direction you are moving towards, to jump over the rocks and bring your Bigfoot to safety!

Bigfoot Bowling: It's time to put your bowling skills to the test! In this game you will roll your Bigfoot ball towards a set of pins. At the beginning of each turn, you will see an arrow moving up and down on the screen. When the arrow is in the position you want press the ENTER button and the ball will roll in that direction. If you get three strikes or spares in a row you will win the game.

Empire Attack: Bigfoot has climbed to the top of the Empire State building and they are under attack. To help defend them press the RIGHT button to move to the right side of the building and the LEFT button to move to the left side of the building. When you see an incoming plane swat it down by pressing either the LEFT or RIGHT button depending which side of the building they are on. You will also see StarCats flying overhead. To doge them press the ENTER button. Knockout ten planes out of the sky and dodge three StarCats to win the game.

Hunter Hide: Hunters are out to get Bigfoot and it your job to help Bigfoot hide. At the start of the game, you will see Bigfoot swaying behind a tree. Periodically a hunter will pop up on the right or left and side of the screen. If the hunter is on the right hold own the LEFT button to help Bigfoot hide out of sight of the hunter and if the hunter is on the left hold down the RIGHT button. Dodge eight hunters to keep Bigfoot safe.

Gone Fishing: Nessie needs your help hunting for fish… but make sure you don't grab a hook instead! At the top of the screen fish and hooks will pop in and out of frame. Help Nessie to catch the fish by pressing ENTER to grab a fish in the center of the screen, RIGHT to catch a fish on the right side of the screen, and LEFT to catch a fish on the left side of the screen. Catch five fish and avoid all of the hooks to win the game.

Catch Me If You Can: Nessie has taken a trip out of the water and now there is a hunter hot on their tail! Help Nessie run away to safety while avoiding on coming obstacles. Press the ENTER button to dodge trees and press either the RIGHT or LEFT button, depending which way you are running, to jump over rocks. Make is past all of the obstacles to bring Nessie safely back to the water.

Nessie vs T-Rex: Get ready to rumble! Nessie and Tech T-Rex are in a battle in battle and you need to bite Tech T-Rex five times in order to be the victor. Press the LEFT button to jump to avoid a low attack, press the RIGHT button to duck to avoid a high attack, and press the ENTER button to lunge forward and bit Tech T-Rex.

Submarine Strike: Nessie is under attack from a submarine and needs your help to avoid on coming torpedoes. Use the LEFT button to move Nessie to the left and the RIGHT button to move Nessie to the right to avoid the torpedoes. If you see the submarine floating over head use the ENTER key to jump up and attack it. Hit the submarine three times to win the game.

Flappy Moth: In this game Mothman is flying through the forest and needs your help to dodge on coming obstacles. Mothman will advance forward on their own but they will start slowly falling unless you use the RIGHT or LEFT button, depending which side of the screen they are flying towards, to help keep them up and in the air. Avoid hitting any tree branches or stumps to help Mothman make it out of the forest.

Flashing Lights: In this quick reaction game you will see 3 lights bulbs on the screen. Randomly and quickly a light will turn on one at a time. When they do help Mothman move towards the lit bulb by pressing the LEFT button to move them toward the left bulb, ENTER to move them towards the center bulb, and RIGHT to move them towards the right bulb. If you don't move to that light before it turns off or if you press the wrong button you will lose.

Broken Bridge: The bridge has broken and cars are falling towards the river! In the first part of the game, it's your job to help Mothman move right and left with the RIGHT and LEFT buttons to avoid falling debris and press ENTER to grab the falling cars. Once two cars are saved Mothman will duck down to the water to save a drowning person. Press ENTER to save them while moving right/left to avoid more falling debris and you will win the game.

Car Chase: In this game Mothman is chasing a car rather than saving it. As Mothman is on the hunt they must avoid oncoming tree branches and rocks that are being tossed by the people in the car. To avoid the oncoming obstacles, press the RIGHT button to fly up and the LEFT button to fly down. Avoid getting hit by more than 3 branches and/or rocks to make it to the end and capture the car.

DOCTOR

Just like a regular pet, your Cryptids will sometimes get sick. Select the DOCTOR icon to take your Cryptids to the doctor but try not to take your Cryptids to the doctor too often or it will drop their happiness score.

INVENTORY
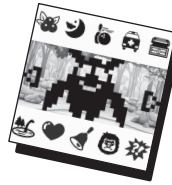
In this game you can care for up to 3 pets at the same time. To switch which pet is on your game screen go to the INVENTORY icon, scroll through the pets by using the LEFT and RIGHT buttons and press ENTER when you find the one you want to play with.

It is important to note that even when a pet is in your inventory their stats will not stop dropping so it's important to check on all of your pets periodically.

CLEANING

Sometimes your pets will leave droppings and you must clean them up. If there are droppings on the screen, select the CLEANING icon to clear them away. If there are no droppings on the screen, you can select this activity to give your pet a thorough, all-over cleaning. If you want your GigaPets to stay healthy, don't leave droppings lying on the screen, and don't let your pet walk around dirty.

TRAINING
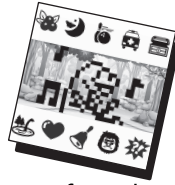
Your pets can do all sorts of interesting things. Select the TRAINING icon and press either the LEFT/RIGHT key until the word TRICK appears then press ENTER. Now you will see the tricks that the pet you have selected can perform. Press LEFT/RIGHT until the trick you want appears on the screen, and press ENTER. Your pet will attempt to perform the trick, be sure to reward your pet if they perform the trick correctly to train them properly. To reward your pet, select the TRAINING icon and the word REWARD will appear on the screen. Press ENTER again to reward your pet. If your pet has been properly rewarded for the activity you select, it will obey your commands and boost the pet's disciple score!
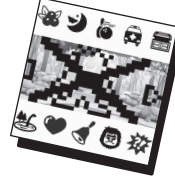
DISCIPLINE

Select this activity to discipline your pets. Your pets do not like to be disciplined, but some discipline is necessary if you want them to behave properly. Don't select this activity too often, or your pets will become unhappy and unhealthy!

If you don't like this feature you can also raise your discipline score using the training function.

GAME OVER?

Cryptids are different from other GigaPets because you can't kill them. However, if your score gets too low they will run away and you will have to wait a day until you can capture them again. If you would like to find your lost Cryptid simply select their icon in the inventory menu and complete the mini game.

IF YOUR PET IS ACTING BUGGY:
Chances are you have a low or malfunctioning battery. Try replacing the battery with a new name brand battery and then press the small button on the back of your device with a paperclip or toothpick. That should hopefully fix any issues you are experiencing.
If you continue to experience issues please contact us at hello@topsecrettoys.us and we will gladly assist you.