



From our Formulary:

Hydrating & Conditioning Gel Serum

Aristoflex AVC creates cold process, aqueous gels using as little as 1%. In this formulation, **N-acetyl glucosamine** is added to increase skin's hydration, improve the appearance of skin tone and texture, and reduce the appearance of wrinkles and fine lines. **dl-Panthenol** helps improve the appearance of skin tone and texture. **Allantoin** offers soothing properties, and **Glycerin** behaves as a humectant, drawing water from the atmosphere to the skin to offer hydration. **Honeyquat** is both a humectant and skin conditioner. This formula produces a light greaseless gel that absorbs quickly.

Formula

	Percent	Grams	Ounces	Ingredient
Phase A	89.50%	268.50	8.95	Distilled, de-mineralized or de-ionized water
	3.00%	9.00	0.30	Glycerin
	4.00%	12.00	0.40	N-acetyl glucosamine
	2.50%	7.50	0.25	Honeyquat
	2.00%	6.00	0.20	dl-Panthenol
	0.50%	1.50	0.05	Allantoin
	0.50%	1.50	0.05	Liquid Germall Plus
	1.00%	3.00	0.10	Aristoflex AVC

1. Combine all the ingredients in Phase A into a container in the order above. Mix until uniform.
2. Mix until uniform with a stick blender or immersion blender. Mix until uniform.
3. Package in a container with a pump or treatment pump cap.

Makes 300 grams (10 ounces)

Ingredients in **bold** are carried by Lotioncrafter.

The information given and the recommendations made herein are based on our research and are believed to be accurate but no guarantee of their accuracy is made and we assume no liability regarding this formula or information contained herein. In every case we urge and recommend that our customers make their own tests to determine to their own satisfaction whether the product is suitable for their particular purposes under their own operating conditions. Nothing contained herein shall be construed to imply the nonexistence of any relevant patents or to constitute a permission, inducement or recommendation to practice any invention covered by any patent, without the authority from the owner of this patent.