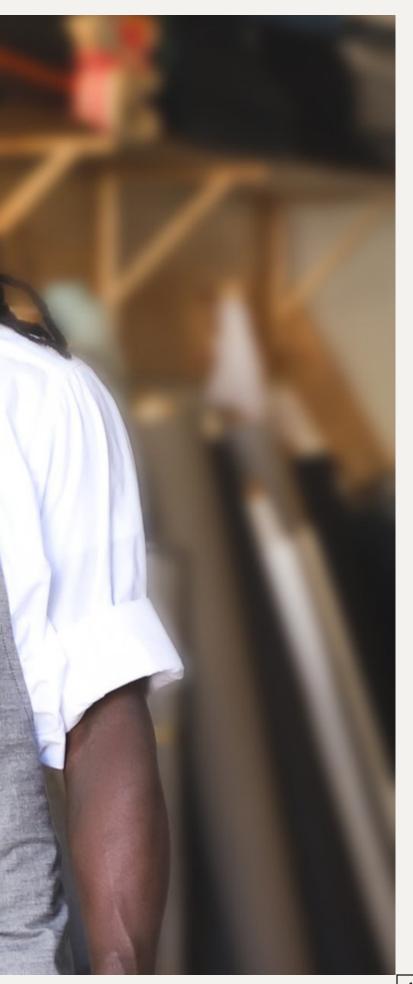
# SAVILINO CUSTOMIZING YOUR APRON



# HOW TO CUSTOMIZE AN APRON

**USE THIS AS YOUR REFERENCE FOR BOTH CUSTOMIZED AND BESPOKE APRONS. ONCE YOUR CONTACT FORM HAS BEEN SUBMITTED, WE WILL ARRANGE YOUR FREE CONSULTATION.** MINIMUM 20 UNITS.

#### \_\_\_\_\_ Step 1 **PICK A STYLE** \_\_\_\_\_

LOOK THROUGH THE FOLLOWING PAGES AT OUR CURRENT COLLECTIONS AND DECIDE WHICH APRON/S YOU WOULD LIKE **TO CUSTOMIZE** 

#### – Step 2 SELECT MATERIALS — \_\_\_\_\_

NEXT, SELECT THE MATERIALS AND COLORS YOU ARE INTERESTED IN AND WE WILL DISCUSS THE VARIOUS OPTIONS WITH YOU

Step 3 SELECT HARDWARE ———

PICK WHICH HARWARE COLOR YOU LIKE THE MOST

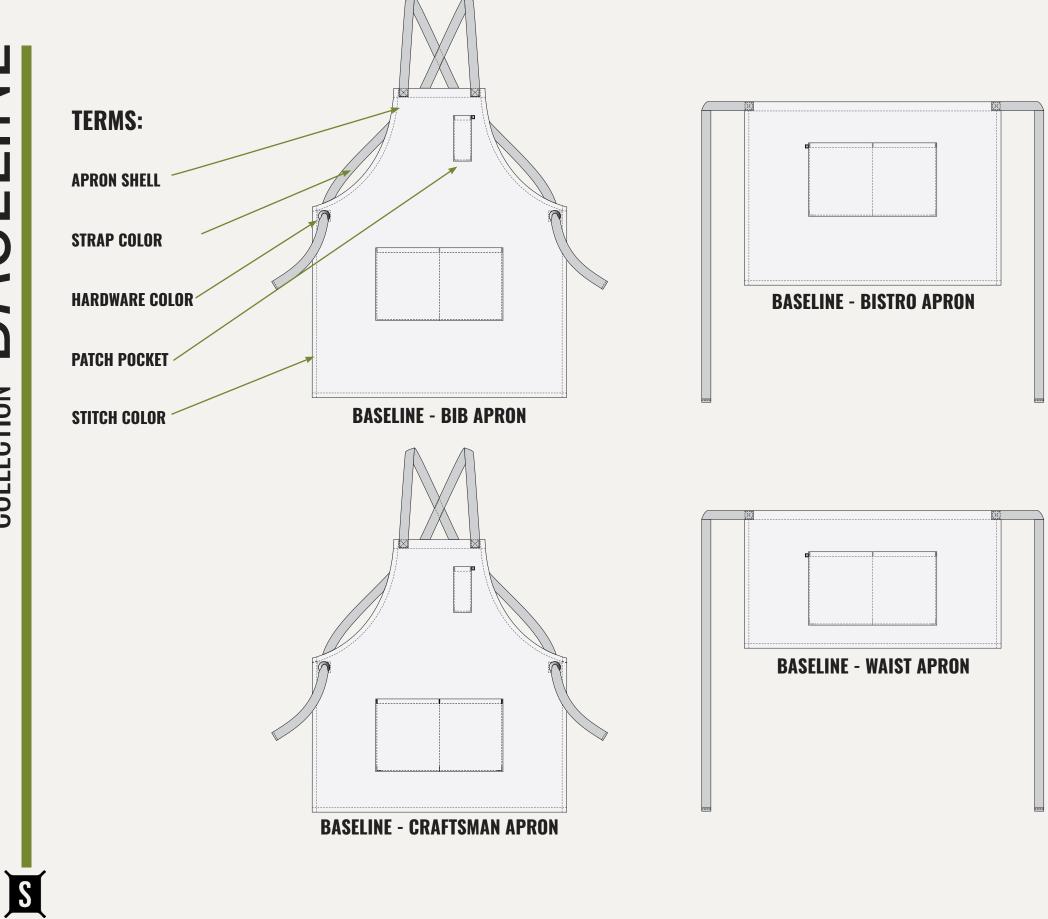
#### Step 4 SELECT LEATHER — — —

WHEN AN APRON HAS LEATHER DETAILING YOU CAN ALSO CHOOSE THE COLOR OF LEATHER YOU WOULD LIKE TO HAVE

#### Step 5 CONTACT US

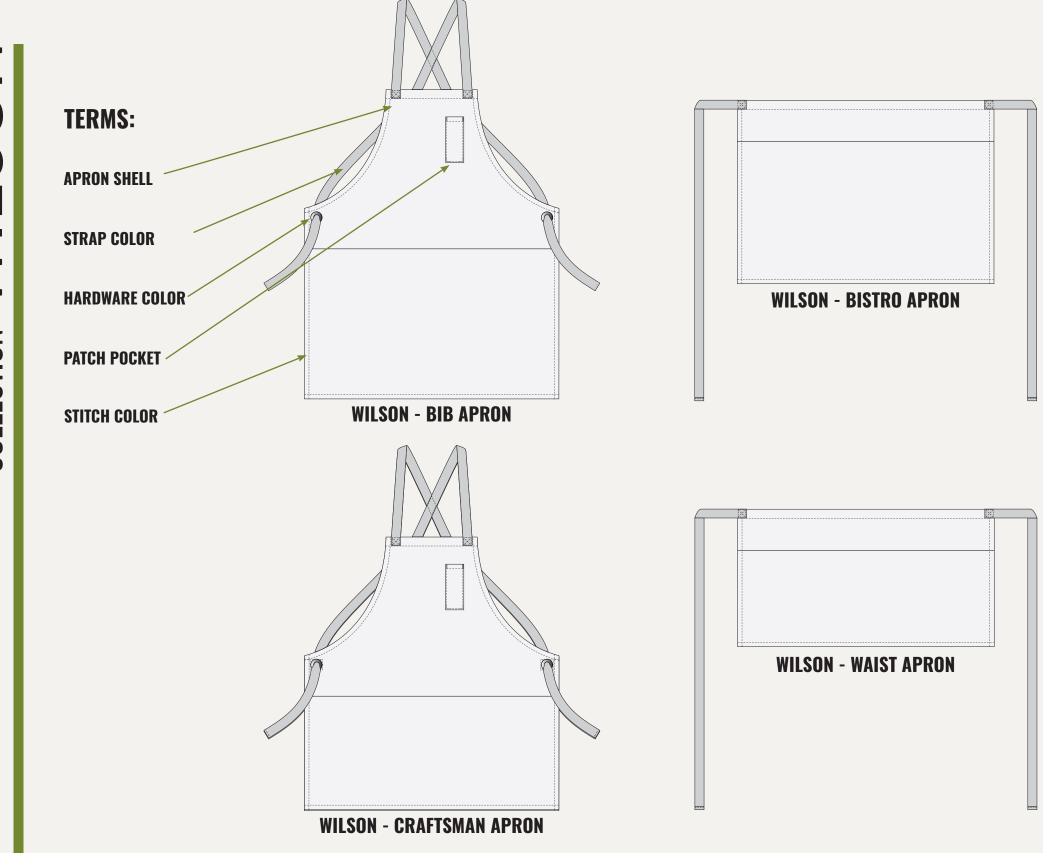
SUBMIT YOUR CONTACT FORM AND WE WILL REACH OUT WITHIN 24 HOURS TO ARRANGE YOUR FREE CONSULTATION. OUR DESIGN TEAM WILL WILL HELP YOU WITH YOUR SELECTIONS, MAKE RECOMMENDATIONS, AND ANSWER ANY QUES-TIONS YOU MAY HAVE.



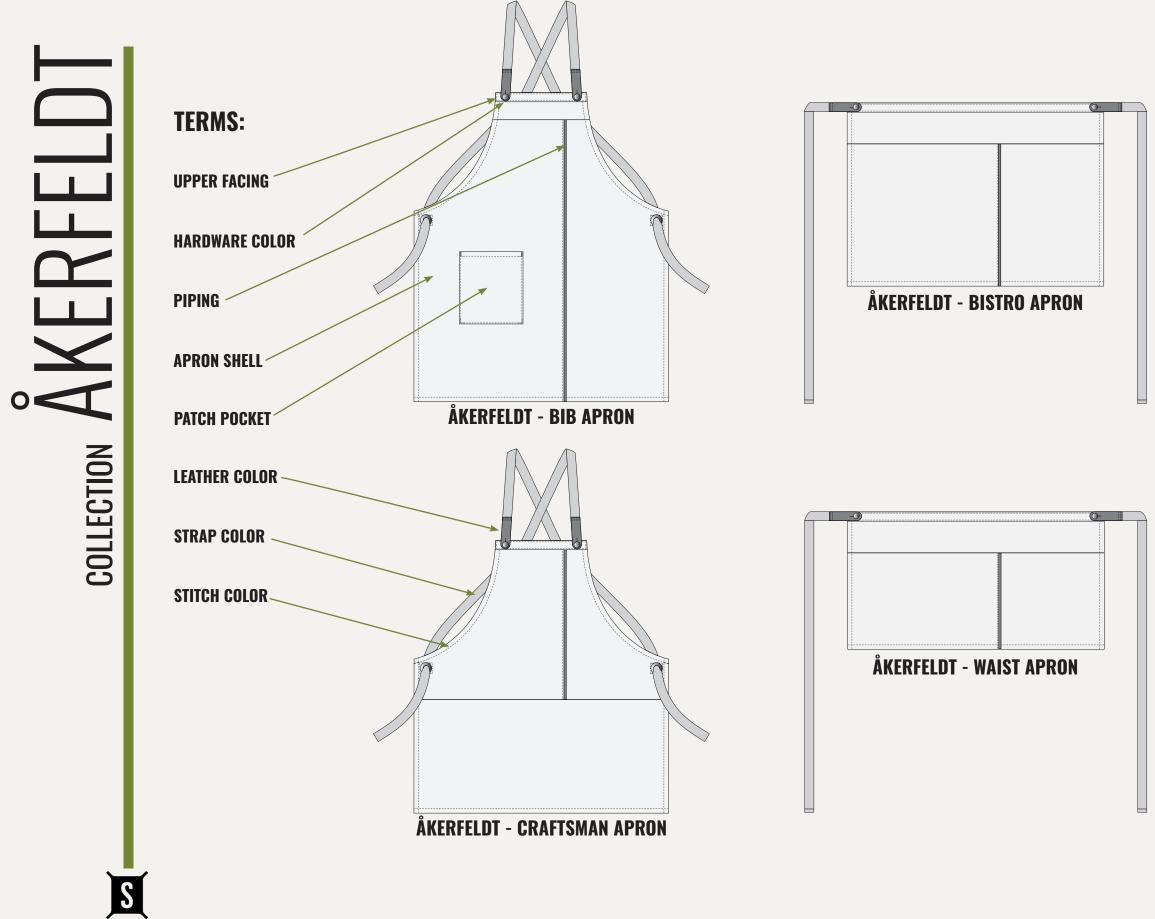




S



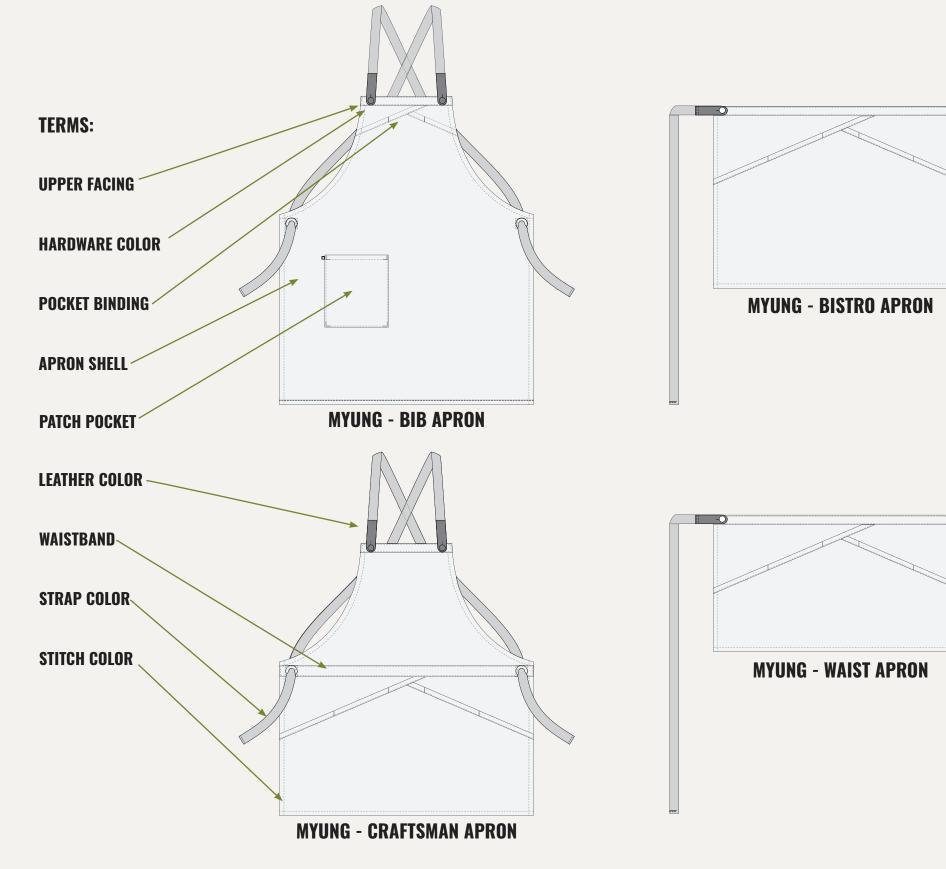


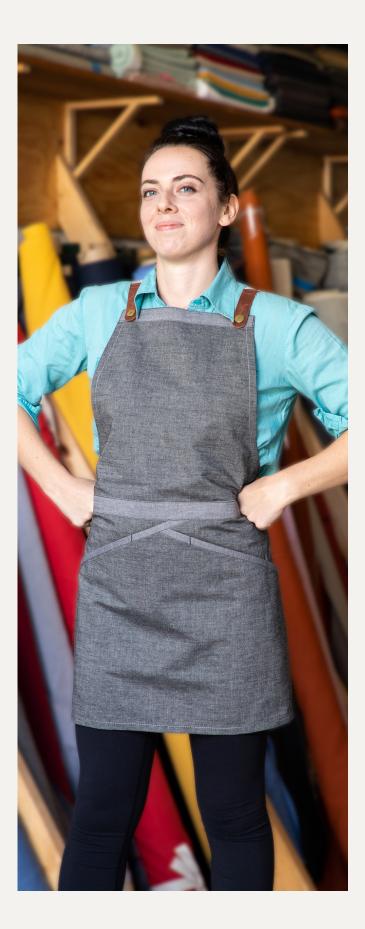






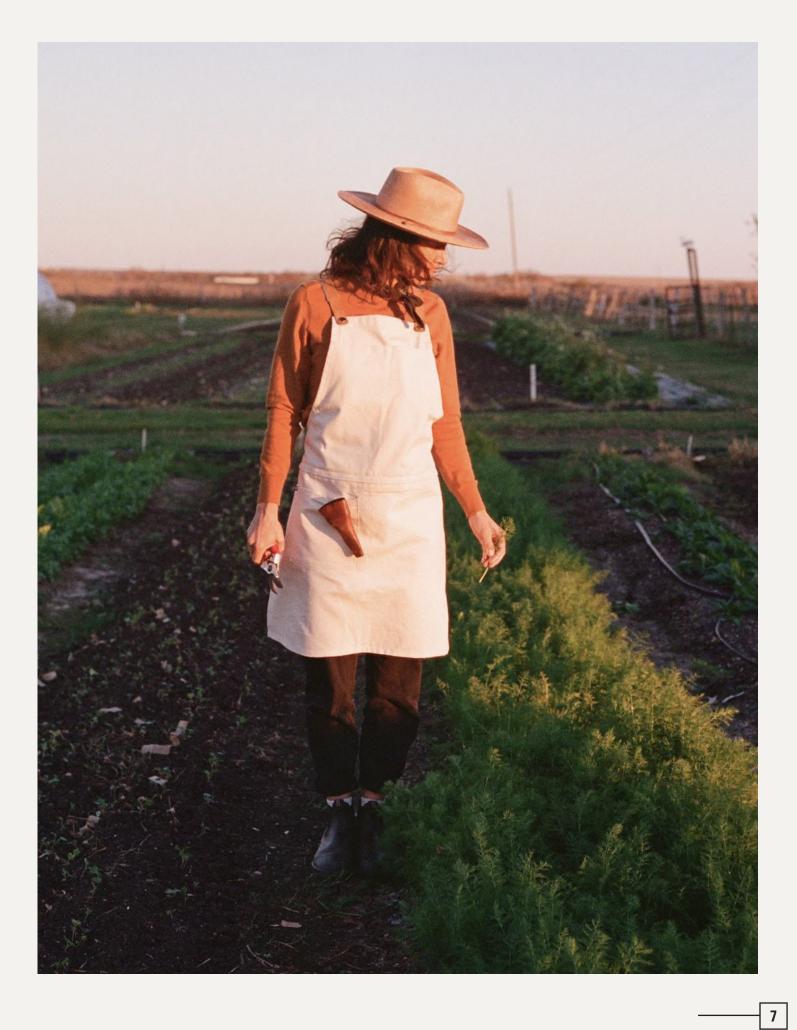
S











More Colors Available Upon Request





More Colors Available Upon Request





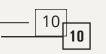
S





More Colors Available Upon Request

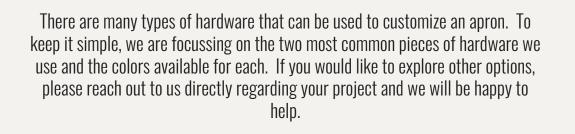
More Colors Available Upon Request



### Step 3 SELECT HARDWARE

HARDWARE

S











BRASS

**ANTIQUE BRASS** 



**COPPER** 



#### ANTQ. COPPER



**BLACK** 

# **GROMMETS**



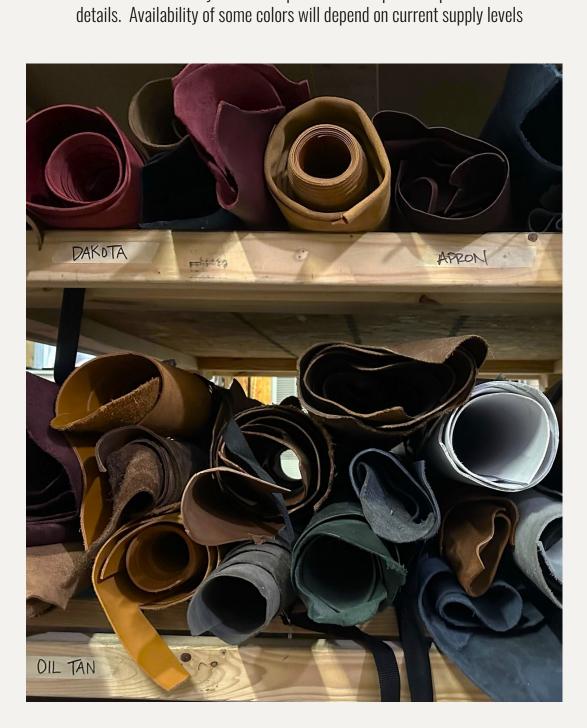
NICKEL



**GUNMETAL** 

### Step 4 SELECT LEATHER





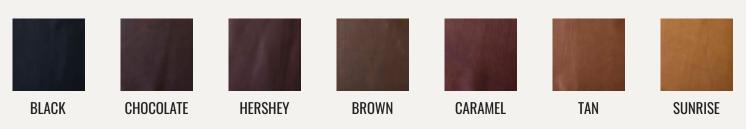
Choose from these heavy boot & chap leathers for apron strap ends and other

#### **ROUGHMAN** • Distressed to have that old worn look



CARBON

#### **OIL TAN** • Beautiful full grain cow ideal for chaps. Provides ultimate protection for all weather conditions



**DAKOTA** • Has a slightly waxy surface and medium firm temper with a smooth tight grain



#### **KODIAK BULLHIDE** • Medium to firm temper with a mild embossed print







TEAL