Item-Based Encumbrance Tracker

Tracker for **Old-School Essentials** item-based encumbrance play test rules version 0.1.

Please give feedback on our **Discord server** or email summon@necroticgnome.com.

Packed Items

	1
	2
	3
	4
	5
	6
	7
	8
	9
	10
	11
	12
	13
	14
	15
	16

120' (40')

90' (30')

60' (20')

30' (10')

Equipped Items

	1
	2
	3
	4
	5
	6
	7
	8
	9

Anything held, actively in use, or ready to use at quick notice: armour worn, shields or weapons carried, sheathed weapons, items worn on the belt.

All other equipment, packed into sacks, backpacks, etc. In combat, retrieving a packed item optionally takes one round.

Clothing, necklaces, rings, etc. Not encumbering unless carried in large numbers (referee's judgement).

Unencumbering Items