

Frequently Asked Questions

What is BCC?

An international event bringing the world's canopy and forest community together for one night in (or under) the canopy each year.

What is the purpose of BCC?

The purpose of BCC is to connect the growing global community of tree climbers, researchers, activists and forest enthusiasts in an annual outdoor event whilst providing a global fundraising platform to support tree and forest protection.

How does the event work?

Camp out in and around your favourite local trees and celebrate everything they mean to you and your friends/family/neighbours. Support a chosen charity in their campaigns to protect forests by purchasing BCC merchandise online, take part in sponsored events or donate directly to the cause. Share your camp and activities and BCC mission wherever possible in person and online in one international, virtual campout event.

How do I know if I am safe to sleep in the canopy?

Only attempt to organise an event at height or to climb if you have appropriate training, skills, experience and equipment to do so. This includes conducting risk assessments and establishing rescue and evacuation protocols prior to any event at height.

BCC cannot be held liable for any accident or incident, however caused, and all safety is the responsibility of the participant themselves.

I'd like to join in but I can't climb. What do I do?

No problem, you don't need to be a climber to get involved. Many participants will simply be setting up hammocks near the forest floor for a night of forest camping.

We want everyone who cares about forests to get involved and join our passionate global community of tree climbers, scientists, adventurers and forest enthusiasts in showing appreciation for these incredible environments.

I'm in! How do I log an event?

Simply <u>Register</u> on our website to receive your unique registration number.

How does the event raise money for charity?

Each year the Big Canopy Campout collaborates with select manufacturers/businesses to offer unique, bespoke products to the tree climbing and campout community, the sale of which raises funds for our chosen charity.

Check out the BCC Shop for details of who we are working with and what limited edition merchandise is available this year.

In addition, individuals can fundraise for and during the events on their own and there will be a number of raffle competitions for camping and climbing products to enter in the run up to the event.

I won't be able to plan my own event. How do I raise money anyway?

Each year the Big Canopy Campout collaborates with select manufacturers/businesses to offer unique, bespoke products to the tree climbing and campout community, the sale of which raises funds for our chosen charity.

Check out the BCC Shop for details of who we are working with and what limited edition merchandise is available this year. Or simply encourage your friends and family to support one of the climbers or events around the world via their online fundraising page or directly support BCC's chosen charity through the links on the BCC site.

What do I need to do to share my stories during the campout?

Take your mobile phone/tablet with you and film short segments to share. Then upload all your photos, videos and content to our online <u>Video Hub</u>.

Check out our social media pack on the resources page to get more information on what to film but also get creative! We want you to capture your campout as it is, bad weather, animal sightings, sunsets and all.

What do I do if I have no internet access in my campout site?

Many of the sites BCC participants camp at are off the grid – and this is part of the beauty of the event. In 2018, the BCC team camped at a site in Borneo which was deep in a rainforest and took hours to hike to.

If you don't have internet access during your campout, simply record your images and stories offline and upload then when you're plugged back in. Enjoy the tranquility of your event and remember you're sharing it with us all whether or not we can hear about it immediately.