



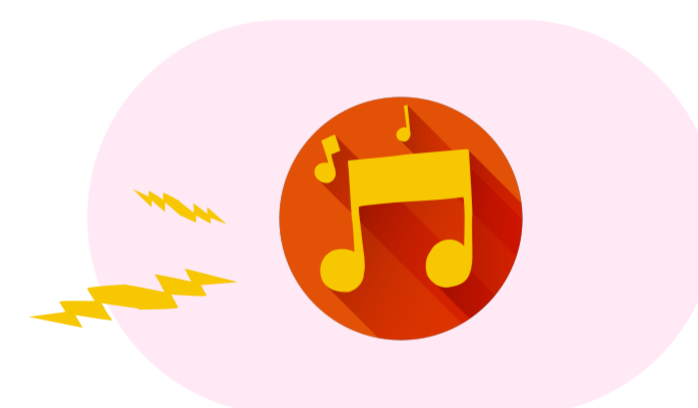
Cosmo is an evidence-based inclusive technology designed around the principles of Learning through Play. It was co-created with researchers from the Universities of Birmingham and Cambridge, who investigated the impact of technology-mediated music-making on enhancing engagement and social communication of autistic children and those with intellectual disabilities. Further details about the research can be found [here](#).

The Cosmo Training app offers access to over 35 (and growing) interactive games and activities, available on iPads. These activities contribute to the development of essential life and academic skills, aligning with the curriculum goals. Music plays a pivotal role throughout the Cosmo Training activities, and a brief overview of some activities is provided in this [quick video](#).

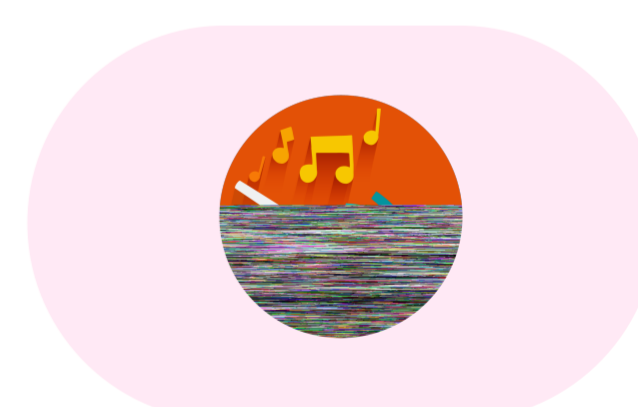
**Use Cosmo as a MIDI controller** to enable access to music-making apps like GarageBand and ThumbJam.



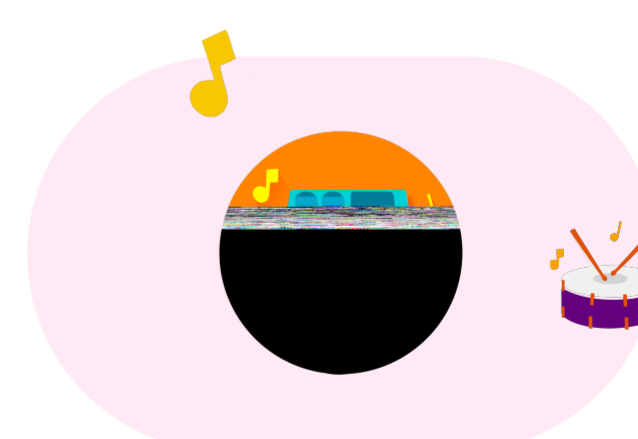
**Compose your own musical pieces** with *Improvisation*.  
Select notes and notation and press Cosmoids to create music.



**Become an orchestra conductor** with *My Orchestra*.  
Select a music genre and press Cosmoids to play individual instruments.



**Record your own musical loops** with *Sampler\** and press Cosmoids to play them back, providing a DJ-like experience.



Cosmo is used in various education and therapy settings globally, such as the [ArtEZ Music Conservatorium](#) in the Netherlands, where it supports Neurological Musical Therapy.

In their recently published book, [Navigating Music Technology](#), they explore how Cosmo and other technologies can be integrated into music-based therapy interventions.

A student's perspective on using Cosmo with patients can be watched [here](#).