GUBI

Beetle Dining Chair, Un-upholstered - Wood base

Designed by GamFratesi - 2013



ITEM NUMBER

10257

DESCRIPTION

With the introduction of the un-upholstered Beetle Chair, the collection has bloomed into a chair series with unlimited possibilities. The Beetle Chair is no longer only an upholstered chair but also available with a polypropylene plastic shell, giving it a lighter expression with notable durability at a lower price point. The chair's subtle matte texture offers a soft tactility where its outstanding sitting comfort is obtained. Thanks to the wide spectrum of colour and base options, the un-upholstered Beetle is an ideal solution for both formal and informal spaces alike. Mix and match between the seven harmonious colours to create a personal expression.

Materials & Finishes

BASE FINISH

Black stained beech, Oak, Smoked Oak, American Walnut









SHELL COLOR

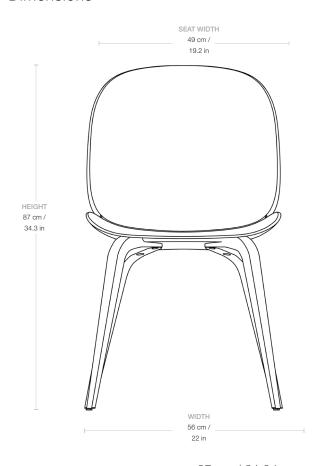
Black, Dark Green, Dark Pink, New Beige, Grey Blue, Sweet Pink, Pure White, Pastel Green, Amber Brown, Pebble Brown, Alabaster White

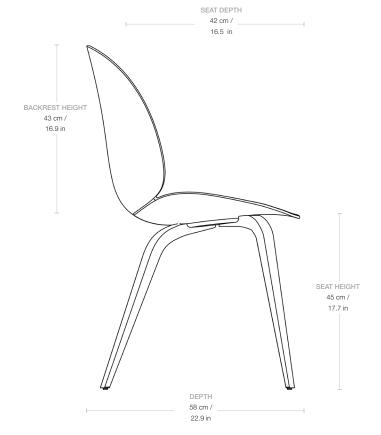


MATERIALS

PP, HDPE, WOOD

Dimensions





HEIGHT 87 cm / 34.3 in

WIDTH 56 cm / 22 in

DEPTH 58 cm / 22.9 iin

SEAT WIDTH 49 cm / 19.2 in

SEAT DEPTH 42 cm / 16.5 in

SEAT HEIGHT 45 cm / 17.7 in

BACKREST HEIGHT 43 cm / 16.9 in

Weight

TOTAL WEIGHT 5.4 kg / 12 lbs

LEGS WEIGHT 1.8 kg / 4 lbs

SHELL WEIGHT 3.6 kg / 8 lbs

Packaging

NUMBER OF PARCELS 1

PACKAGING LENGTH 59 cm / 23.2 in

PACKAGING WIDTH 58 cm / 23 in

PACKAGING HEIGHT 92 cm / 36.2 in

PACKAGING WEIGHT 2.5 kg / 5.5 in

GROSS WEIGHT 7.9 kg / 17.4 in

Test & Certifications

EN 1022:2005 Yes

EN 16139:2013L1 Yes

SUSTAINABILITY Parts can be separeted and sorted for recycling, Beetle shells are made of 100%

recyclable PP

100% of our wood products are manufactured to comply with EUTR

SPARE PARTS Item Item Number

Beetle Glide - Felt - Wood Base / Set of 4 10032701

Beetle Glide - Plastic - Wood Base / Set of 4 10043685

Glides

PLASTIC GLIDES Included as standard

FELT GLIDES Available on request