

Covid Safety Training Game

by Kat Gordon // Muddy's Bake Shop

You know those murder mystery dinner parties where someone is "the murderer"? Yep.

PURPOSE

Identify potential areas for improvement re: safety & wellness by getting the whole team involved. Reinforce the importance of each individual following safety protocols.

HOW TO PLAY

With clean hands, print & cut out the "diagnosis cards".

Introduce the "game" and let folks know you'll be discussing takeaways & observations at the end of day/shift. Be clear that the point is not to freak anyone out, but to use the group's experience to create a safer workspace.

With clean hands, shuffle the cards and distribute one to each "player". Tell them to look at it, but keep it secret all day. Ask everyone to consider the following as they go about their work:

- * How does it feel knowing a coworker is Covid-19 positive?
- * How does it feel knowing I may have been spreading Covid-19?
- * Am I taking extra precautions or noticing anything we could improve?

SHARE EXPERIENCES & IDEAS

Debrief as a group. Reveal who the "Covid positive" teammate is.

Some discussion questions:

- * (for the Covid staffer) How did it feel? Did knowing you were positive impact your actions?
- * (for others) How did it feel knowing a coworker is Covid-19 positive? Did this impact your actions?
- * Knowing who was "positive", does anyone feel that they would be especially at risk if this had been real? How can we mitigate that risk going forward?
- * Based on how we worked today, if this had been real, how would we as a business need to proceed? Safe for the positive staffer alone quarantine? Everyone needs to quarantine? etc.
- * What measures are we already taking that you feel are working well? What ideas do you have for how we can tighten up our practices for safety & wellness?

IMPORTANT TO NOTE:

- * I recommend this ONLY for highly functioning teams of mature individuals.
- * This is a game for coworkers who already enjoy trust, collegiality, and a healthy feedback culture, as it is a problem-solving game, not a team-building one.
- * I recommend random distribution of cards, not specifically assigning someone Covid.
- * Note the team's ideas and follow up quickly to implement improvements.
- * Appreciate your team for playing and for sharing their observations & ideas!

The game is freely shared as a helpful resource. If you'd like to support Muddy's in this tenuous time, please consider purchasing a "support" tote on our website! muddysbakeshop.com

You're all clear!

You're all clear!

You're all clear!

You're all clear!

You're all clear!

You have Covid-19, but are
pre-symptomatic
(you don't feel sick but are at
your most contagious).

You recently came in direct contact
with someone who has Covid-19;
you are not experiencing symptoms
but MAY be a carrier.

You recently came in direct contact
with someone who has Covid-19;
you are not experiencing symptoms
but MAY be a carrier.