

# INSTALLATION INSTRUCTIONS FOR NO DRILL LICENSE PLATE MOUNT FERRARI DAYTONA SP3

Thank you for choosing to purchase a Carbonio product. Please take the time to fully read over these instructions before attempting to install the kit. This will greatly speed up the installation process and minimize any difficulties you may encounter.

## **Tools Required:**

Phillips head (star) screwdriver (for North American installs)

#### Kit includes:

- Pre-assembled front license plate mount
- Alcohol cleaning wipe (for applications outside of North America)

#### **North American License Plates**

Using a Philips head (star) screwdriver affix your license plate to the mount using the two screws provided. Note: These screws should be long enough to accommodate most aftermarket license plate frames and there is no issue using a plate frame or cover with the Carbonio mount.

## Rest of World (ROW) License Plates

Rest of world cars have their license plates adhered to the plate mount using high strength 3M mounting tape. Included in your kit is an alcohol cleaning wipe. After ensuring that the backside of the license plate is clean and dry, peel off the red covering on the 3M tape and then adhere the license plate to the exposed 3M tape.

NOTE: The bond between the 3M tape and the bumper is VERY STRONG. Be sure of its positioning before touching the license plate to the tape because you will only get one chance to make the bond.

## Fitting to Car

In order to fit the mount to the bumper:

- Grasp the mount from underneath on the license plate side
- Approach the bumper with the complete mount assembly from under the front of the bumper
- Hook the long edge of the mount (two widest-spaced hooks) on the rearward edge of the second vent louver of the central bellypan (under the vehicle).
- Pull the assembly forwards to compress the mounting springs until the 2 forward hooks clear the leading edge of the bumper
- Hook the 2 forward hooks over the leading edge of the lower bumper

## LABOUR ESTIMATE GUIDE

**5 Minutes**