# Compact Disc Player



# CDP-707ESD

# Operating Instructions

Before operating the unit, please read this manual thoroughly and retain it for future reference.



# Owner's Record

The model and serial numbers are located at the rear.

Record the serial number in the space provided below.

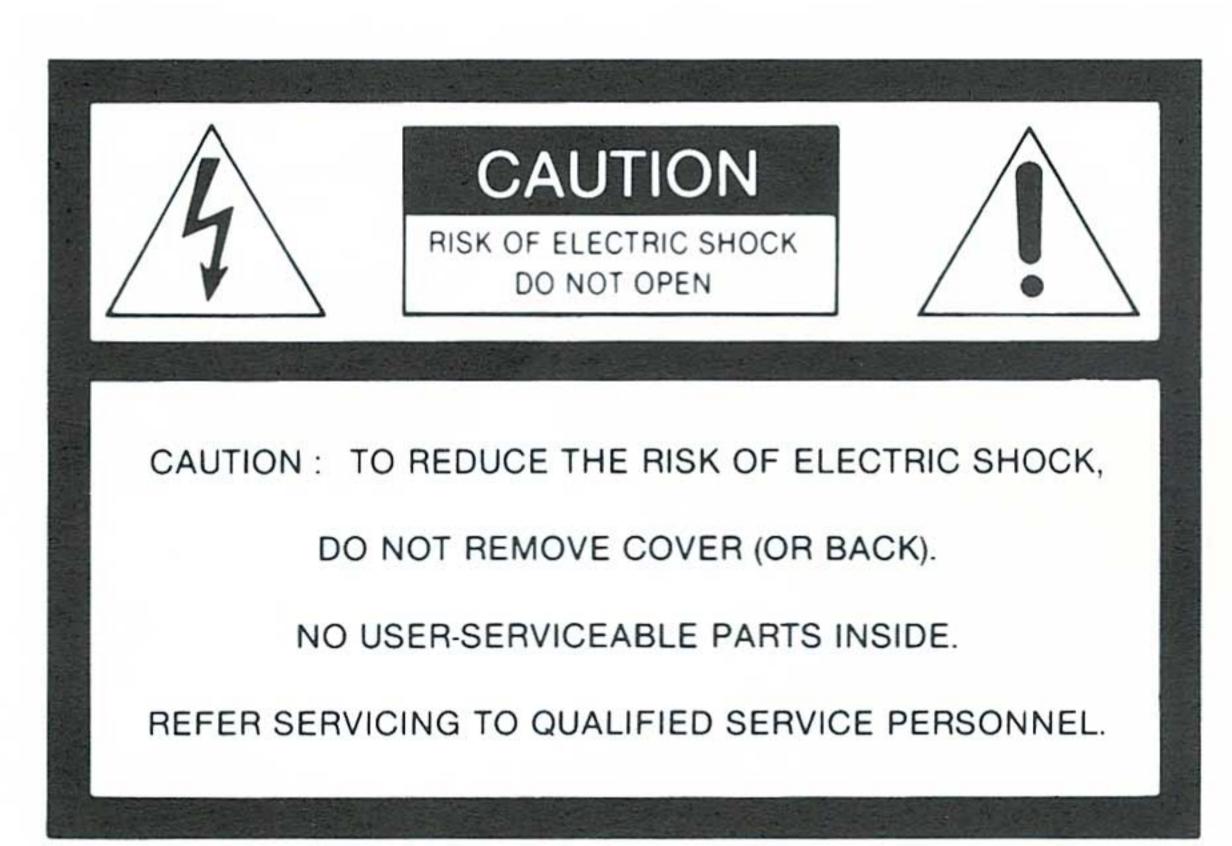
Refer to these numbers whenever you call upon your Sony dealer regarding this product.

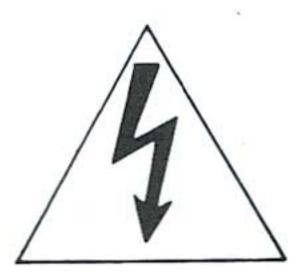
Model No. CDP-707ESD

0	N.I			
Serial	NO.			

# WARNING

To prevent fire or shock hazard, do not expose the unit to rain or moisture.





This symbol is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



This symbol is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

# CAUTION

The use of optical instruments with this product will increase eye hazard.

### INFORMATION

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient the receiving antenna

Relocate the equipment with respect to the receiver Move the equipment away from the receiver

Plug the equipment into a different outlet so that equipment and receiver are on different branch circuits.

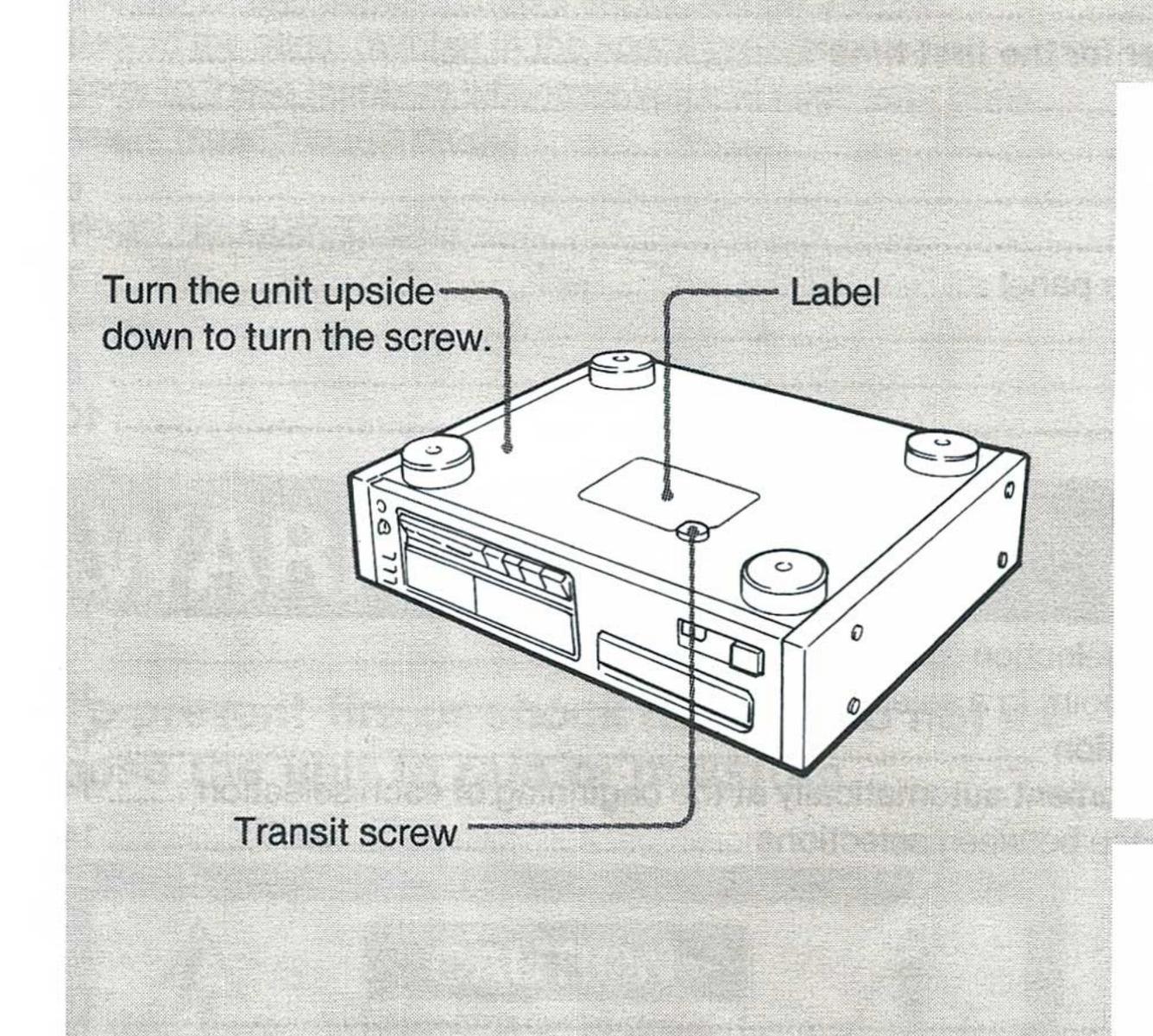
If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

"How to Identify and Resolve Radio-TV Interference Problems". This booklet is available from the U.S. Government Printing Office, Washington, DC 20402, Stock No. 004-000-00345-4.

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# Note on the Transit Screw



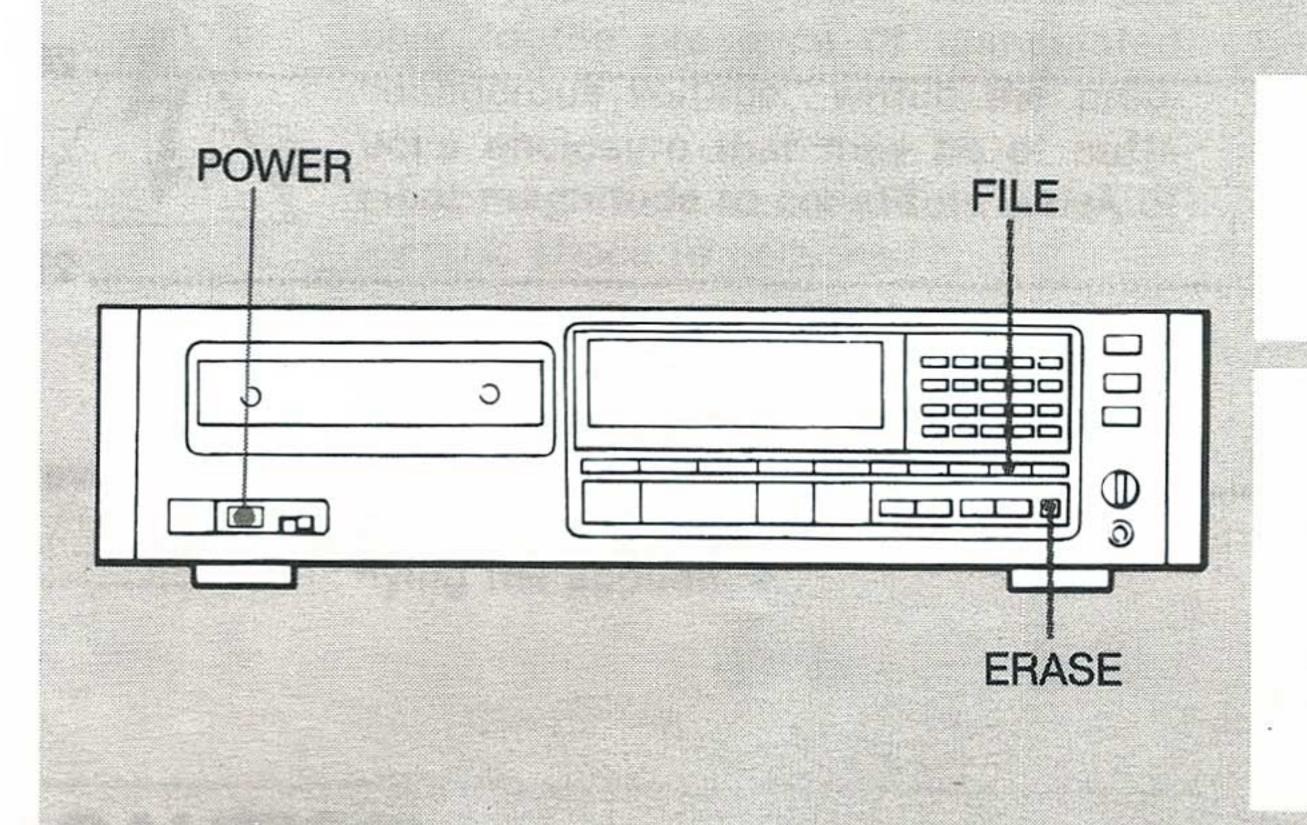
Before operating the CD player, be sure to turn the transit screw as described on the label on the bottom of the unit.

- Remove the cap of the screw.
- 2 Turn the screw 180 degrees counterclockwise using the supplied screwdriver.

Do not turn the screw excessively, or the unit may be damaged.

When transporting the unit again, turn the transit screw in the reverse direction.

# When You Use the CD Player for the First Time



Turn on the power by pressing POWER while keeping ERASE and FILE pressed.

This will clear the internal memory if you have been instructed how to use the custom file function at the shop you purchased the CD player. Thus the player returns the same status as it was manufactured at factory.

# Features

### **Custom file function**

- Disc memo function for writing a comment about a disc. (page 21)
- Program bank function for storing a programmed playing order. (page 23)
- Custom index function for assigning your own index point to any desired position on a disc. (page 24)

### Program play

You can play up to 20 selections in the desired order. Pause can be also programmed. You can also confirm the total playing time while choosing the selection to be programmed.

### Variety of playing modes

Single play (page 14), program play (page 15), shuffle play (page 18) and repeat play (page 19) as well as normal continuous play of a whole disc.

### Large and easy-to-read window display

Shows the elapsed playing time, the remaining time of the selection being played, the remaining time of the whole disc or the remaining programmed selection numbers. The display contains a music calendar indicating all the numbers of the selections on the disc (up to 20).

# Precautions

### On safety

- Operate the unit only on 120 V AC, 60 Hz.
- Should any liquid or solid object fall into the cabinet, unplug the unit and have it checked by qualified personnel before operating it any further.
- Unplug the unit from the wall outlet if it will not be used for a long time. To disconnect the cord, pull it out by grasping the plug. Never pull the cord itself.
- As the laser beam used in this compact disc player is harmful to the eyes, do not attempt to disassemble the cabinet. Refer servicing to qualified personnel only.

### On operation

When the unit is not used, turn the power off, to conserve energy and to extend the useful life of your unit.

### **Important**

Since the CD system boasts a wide dynamic range, the peaks of high level inputs are recorded with high fidelity, and the noise level is very low.

Do not turn up the volume while listening to a portion with no audio signals or very low level inputs. If you do, the speakers may be damaged when a peak level portion is played.

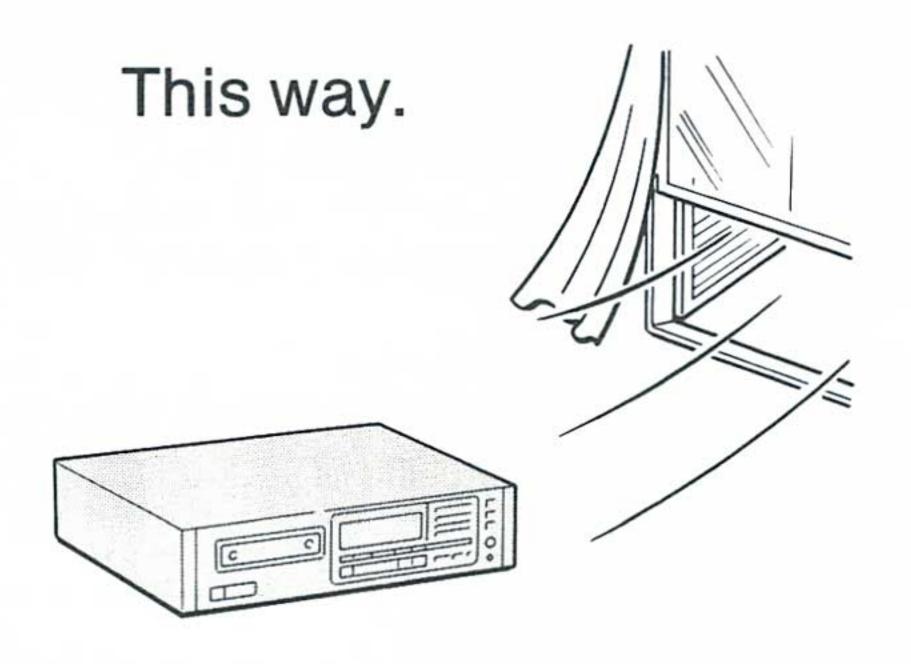
For detailed safety precautions, see the leaflet "IMPORTANAT SAFEGUARDS".

If you have any questions or problems concerning your unit, please contact your nearest Sony dealer.

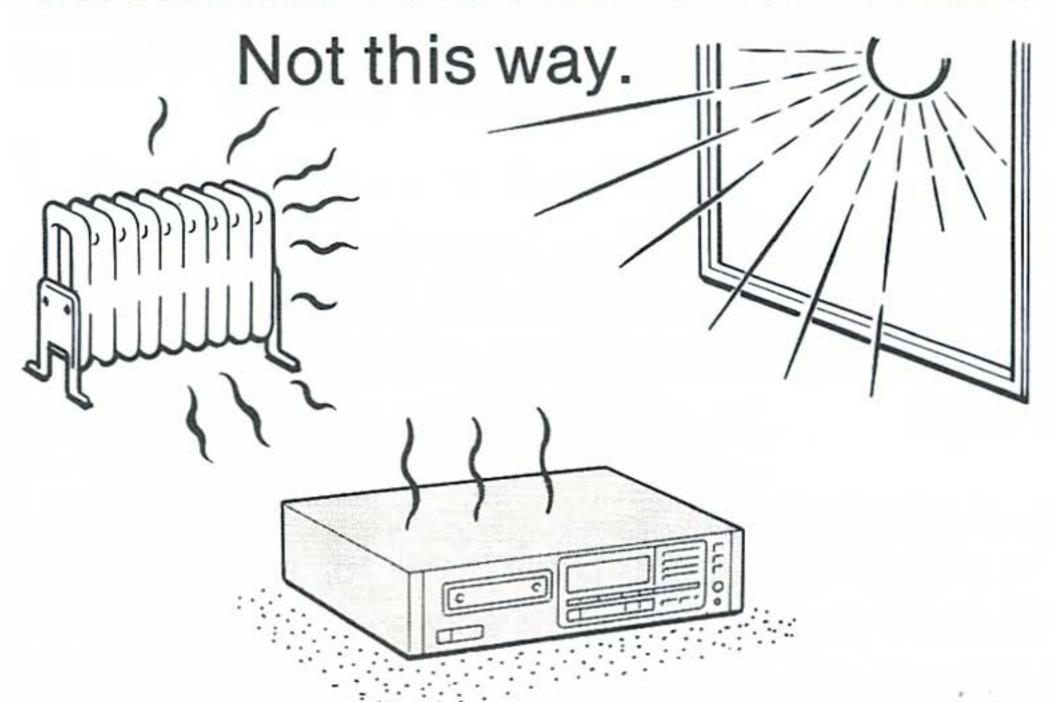
# Installation

### Notes on Installation

Place the unit in a location with adequate air circulation to prevent internal heat build-up in the unit.



Do not place the unit on a soft surface, such as a rug that would block the ventilation holes on the bottom.

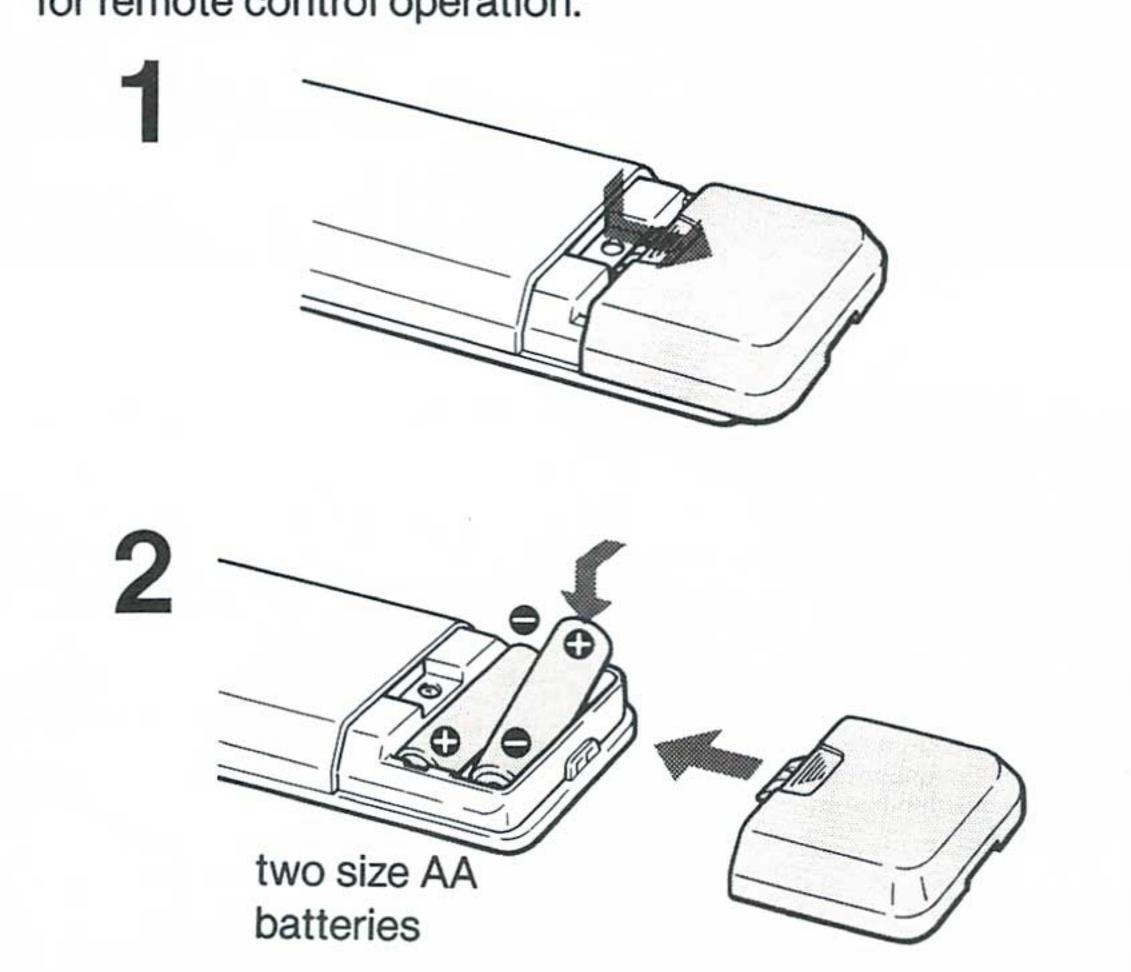


Do not install the unit:

- near heat sources such as radiators or air ducts.
- in a place subject to direct sunlight, excessive dust, mechanical vibration or shock.

### **Installing Batteries**

Install the batteries in the supplied remote commander for remote control operation.



### On moisture condensation

If the player is brought directly from a cold to a warm location, or is placed in a very damp room, moisture may condense on the lens inside the unit.

Should this occur, the player will not operate. In this case, remove the disc and leave the player turned on for about an hour until the moisture evaporates.

### Do not throw away the carton and the packing material

It will be an ideal container when transporting the unit or shipping it for servicing.

### To avoid damage caused by battery leakage and corrosion

When the commander will not be used for a long time, remove the batteries.

### On battery life

About half a year of normal operation can be expected when using the Sony SUM-3 (NS) batteries.

When the batteries are run down, the remote commander will not operate the unit. In this case, replace both batteries with new ones.

# Connections

# Description on the Rear Panel CD player AC power cord

### 1 LINE OUT (audio output) jacks

FIXED: Output the signal at the fixed level.

VARIABLE: Output the signal at the level set by the LINE OUT/HEADPHONE LEVEL control (or LINE OUT VOLUME buttons on the remote commander).

### 2 OUTPUT SELECTOR

Selects the output connectors to be used.

DIGITAL OUT: Digital signal is output through the DIGITAL OUT jacks. No signal is output through the LINE OUT jacks or the HEADPHONES jack.

LINE OUT: Audio signal is output through the LINE OUT jacks or the HEADPHONES jack. No signal is output through the DIGITAL OUT jacks. (Be sure to set to this position when you listen to the music through the headphones or the LINE OUT jacks.)

### 3 DIGITAL OUT (digital audio output) jacks

Output the digital audio signals.

COAXIAL: To be connected to a digital input jack of the amplifier or the D/A converter unit.

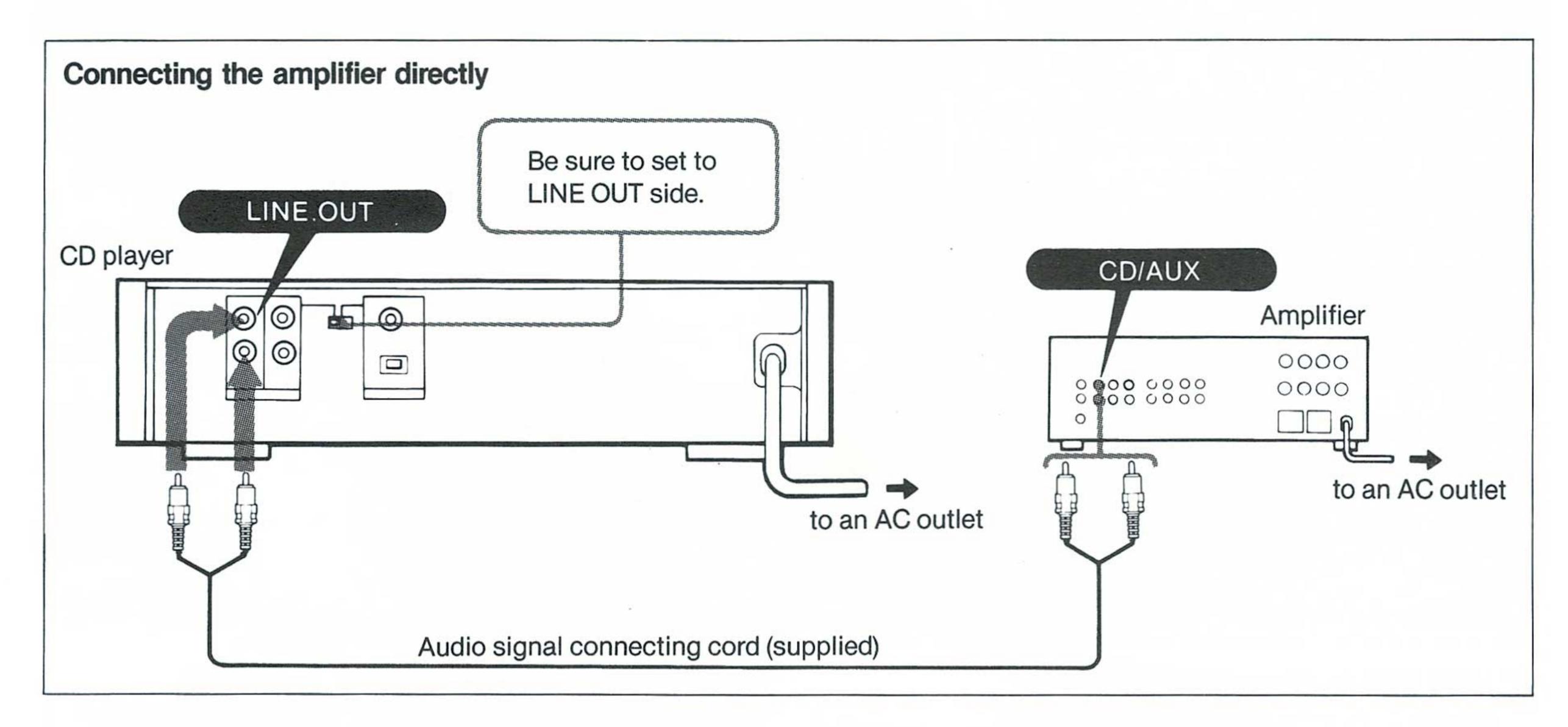
OPTICAL: To be connected to the amplifier having an optical digital input jack.

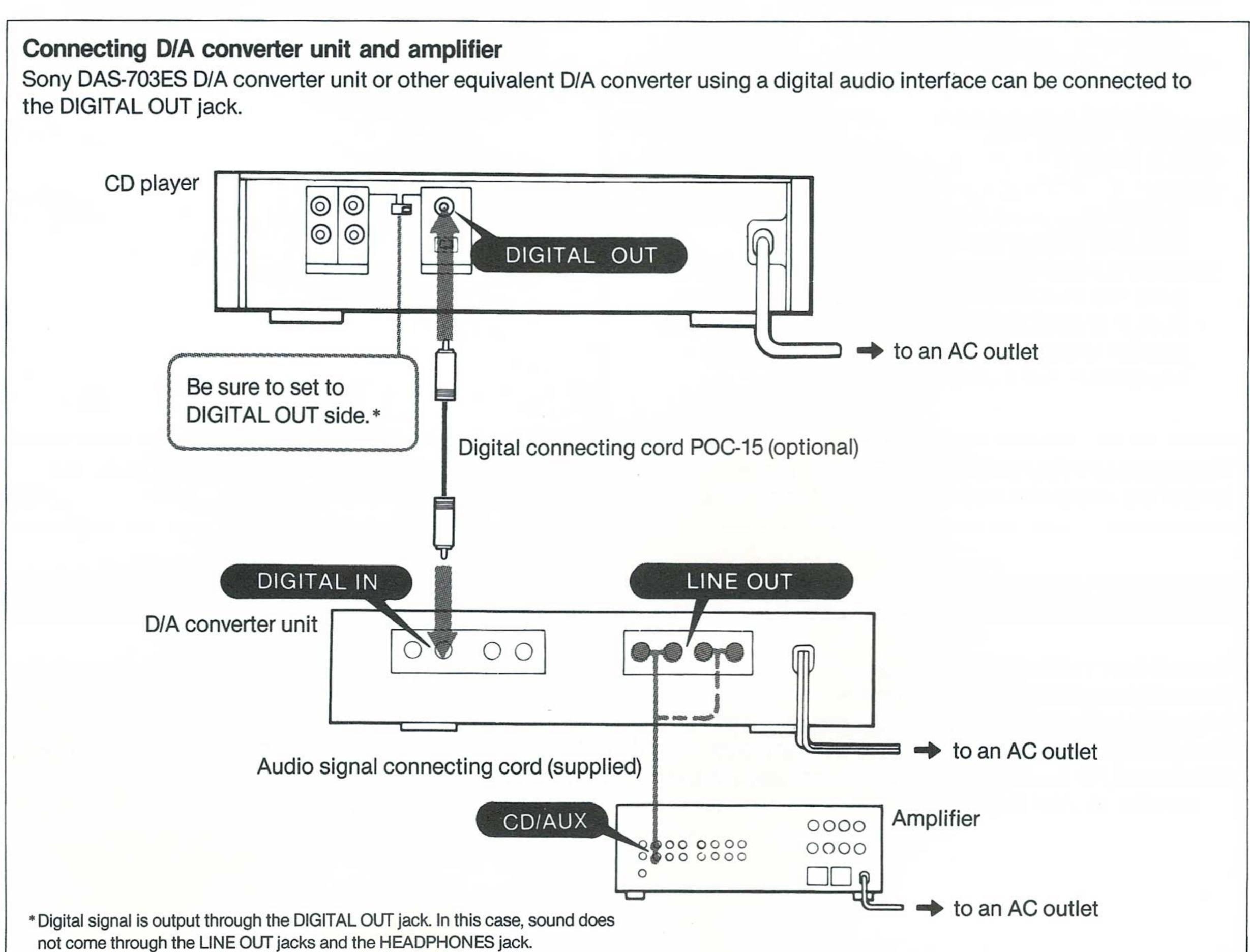
**Note:** If the LINE OUT/HEADPHONE LEVEL control is turned while recording through the VARIABLE LINE OUT jacks, the level of the recorded sound will be different from that set by the recording level controls of the tape deck.

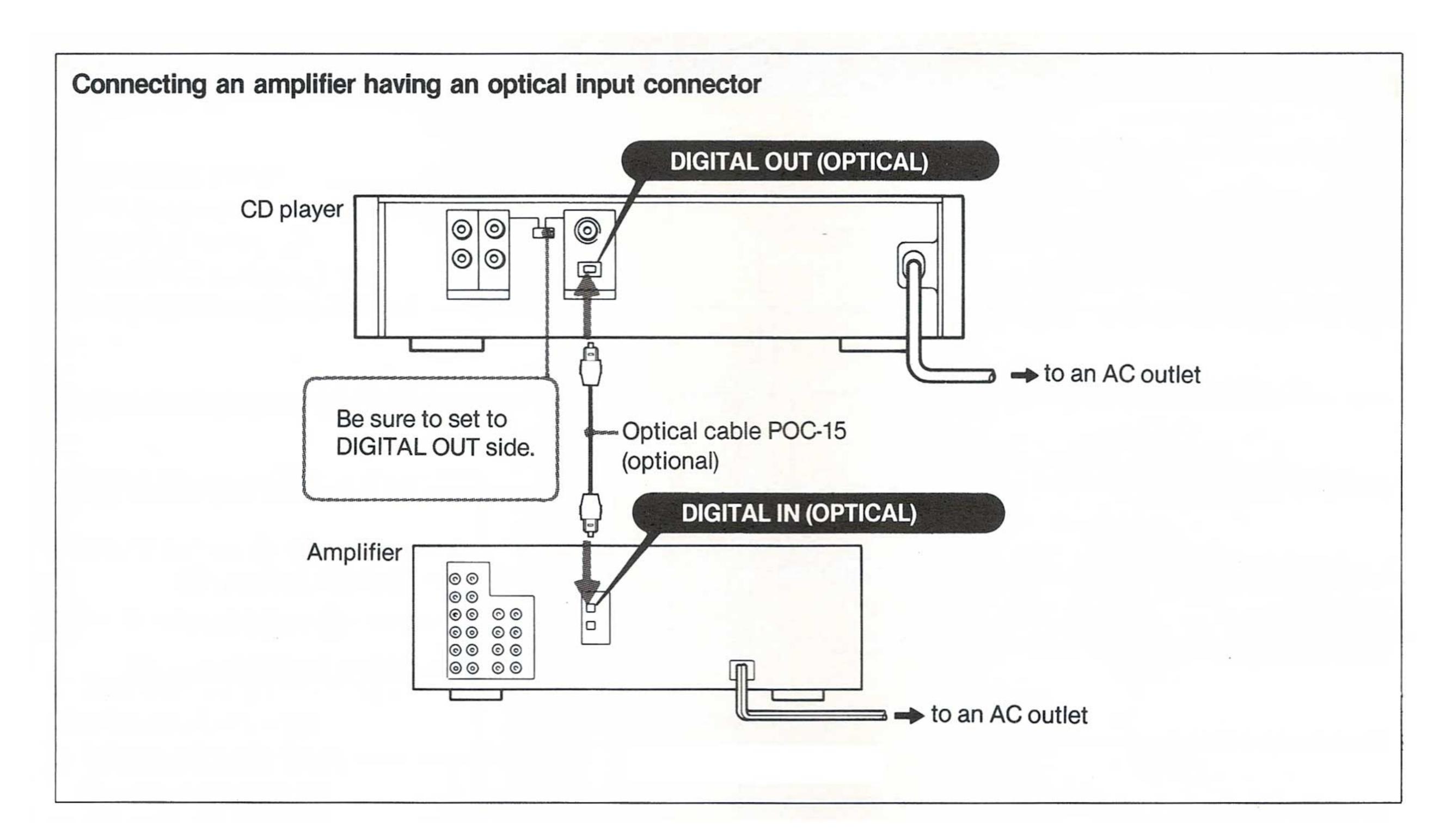
### **Notes on Connection**

- Turn off the amplifier before making connections.
- Be sure to insert the plugs firmly into the jacks. Loose connections may cause hum and noise.
- Leave a little slack in the connecting cord to allow for inadvertent shock or vibration.
- Connect the red plug of the supplied connecting cord to the right-channel jack (R) of the amplifier and the white plug to the left-channel jack (L). Otherwise, the right and left channels will be reversed.

### **Connection Diagram**



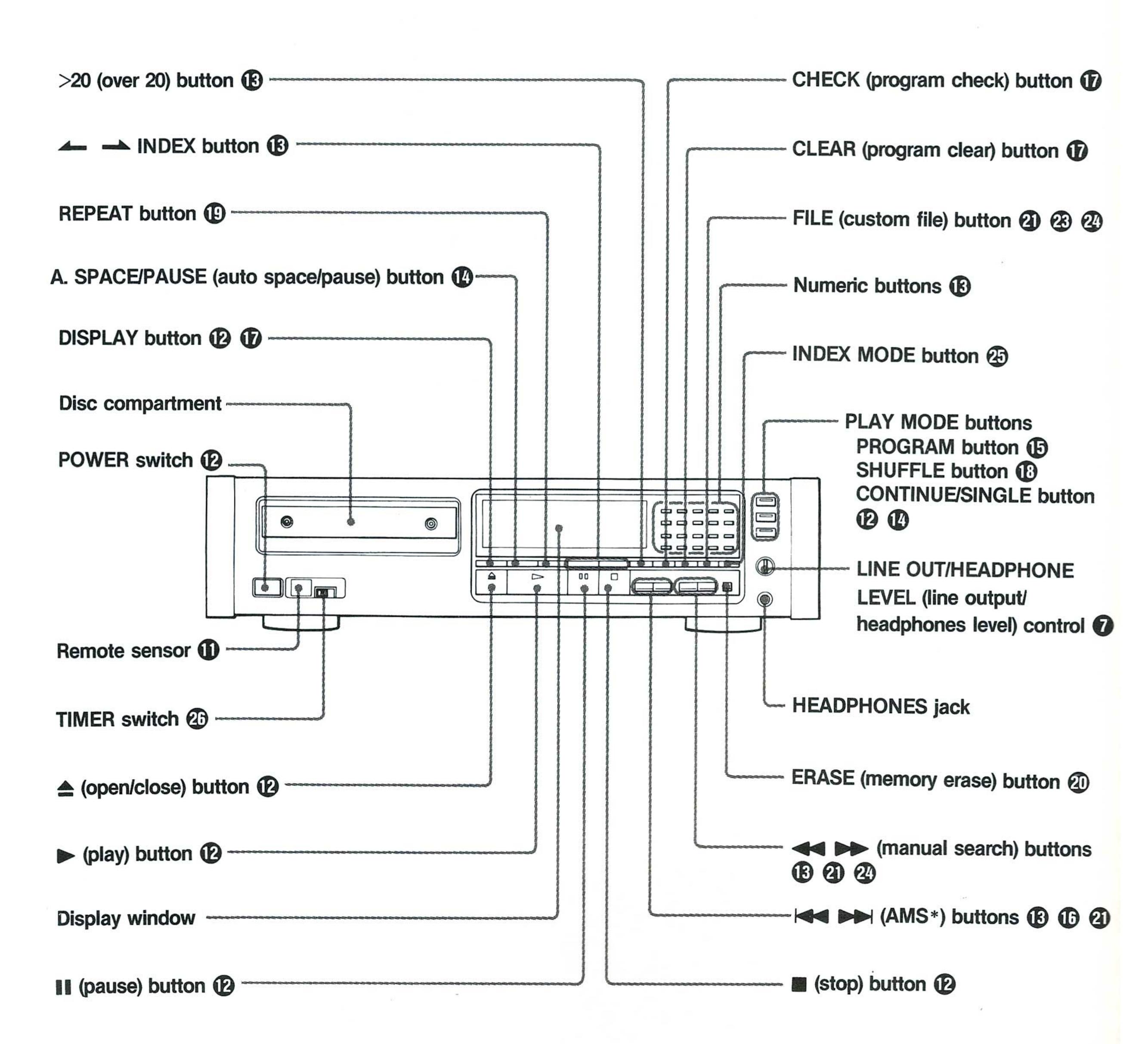




# Location of Controls

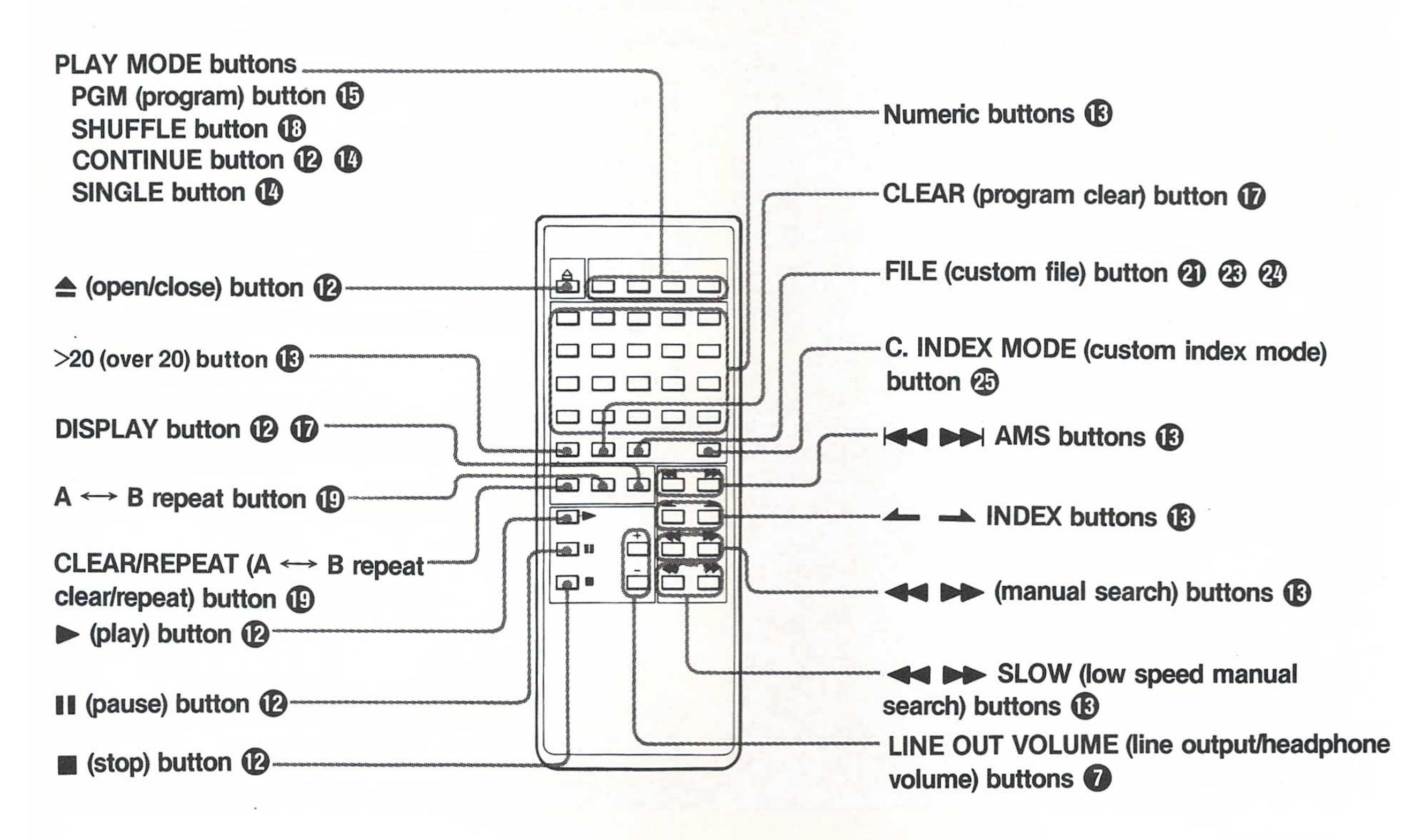
### **Front Panel**

Refer to the pages indicated in for details.



<sup>\*</sup> AMS is an abbreviation of Automatic Music Sensor.

### **Remote Commander**



### **Remote Control Operation**

Once the POWER switch is turned on, you can remotely control various functions of the player with the supplied remote commander.

# Operations which is performed only with the remote commander

- Manual search at low speed
- A ←→ B repeat

# Operations which cannot be performed with the remote commander

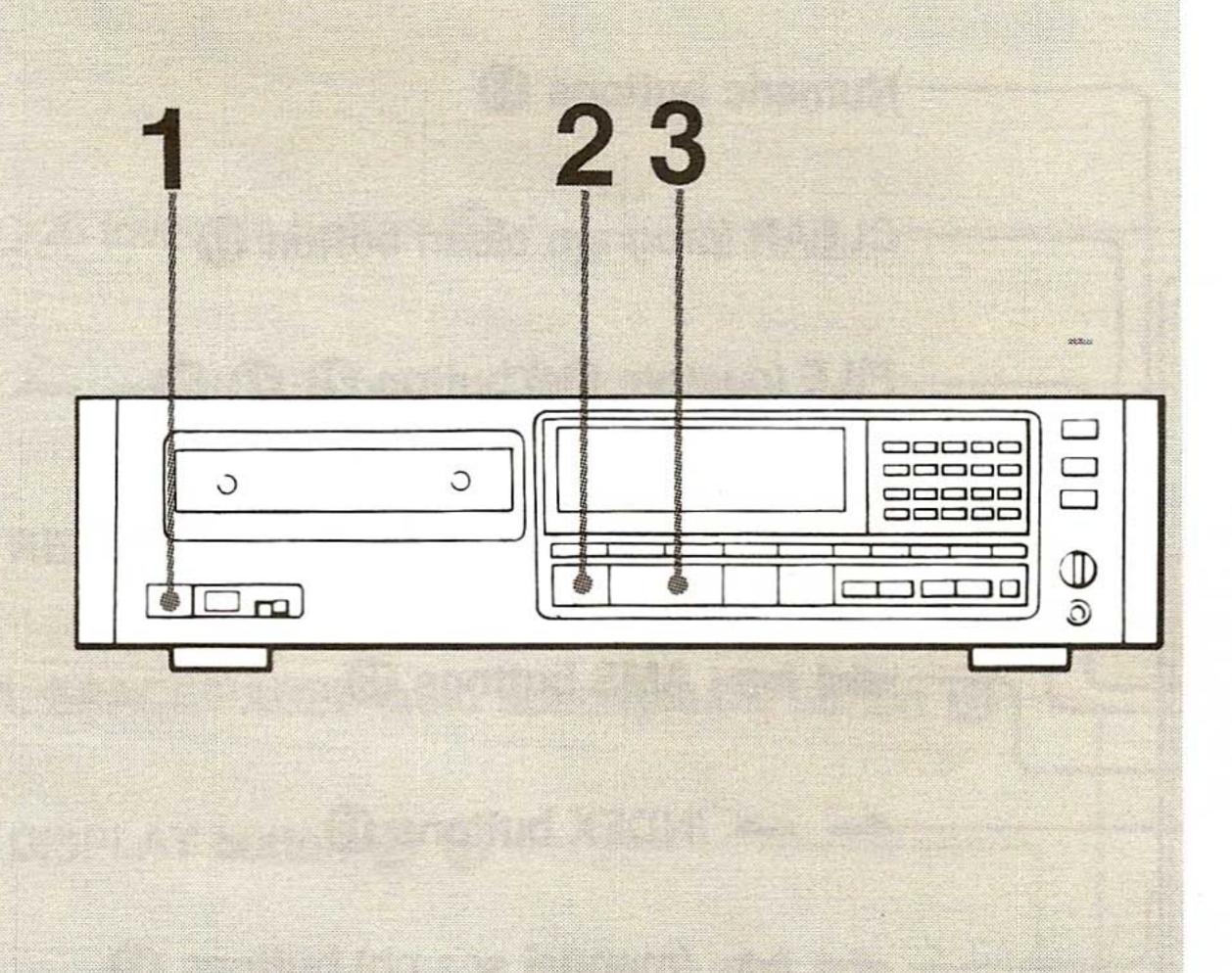
- Turning the power on and off
- Setting and releasing auto pause function
- Setting and releasing auto space function
- Checking the programmed selections
- Writing a comment about a disc (disc memo function)
- Clearing custom indexes
- Clearing all custom files
- Timer activated play

### Notes on the remote commander and remote control operation

- Keep the commander away from extremely hot or humid places.
- Avoid dropping any foreign objects into the commander casing, particularly when replacing the batteries.
- To avoid a malfunction, do not simultaneously depress two or more buttons.
- Avoid exposure of the remote sensor to direct sunlight or lighting apparatus. Such exposure can cause a malfunction.

# Playing a Disc

Before playing a disc, turn on the amplifier and set the input selector to the CD player position.

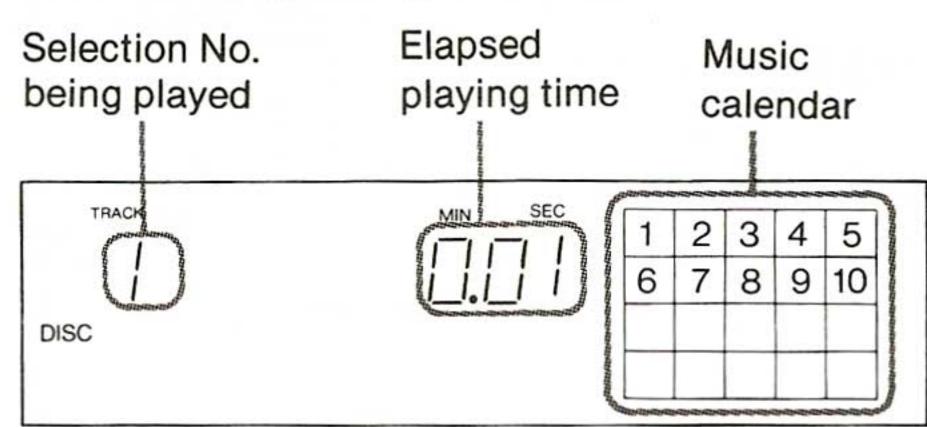


1 Depress POWER.

If "SINGLE" is displayed in the window, or if the lamp on the PROGRAM or SHUFFLE button is lit, press CONTINUE/SINGLE.

- Press ≜ and put the disc in the disc compartment with the label side up.
- 3 Press ▶.

The compartment closes and play begins from the beginning of the disc.



When a disc containing more than 20 selections is inserted, OVER20 appears.

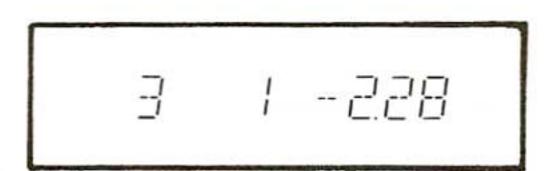
### Stopping play

To stop for a moment during play	Press To restart play, press again.
To stop play	Press .
To stop play and open the compartment	Press To close the compartment, press or the compartment itself.

### To enter pause instead of starting play

Press II instead of ▶. The disc compartment closes and the player enters the pause mode at the beginning of the first selection. To start play, press II again.

To display the remaining time of the current selection Press DISPLAY once during play or pause.

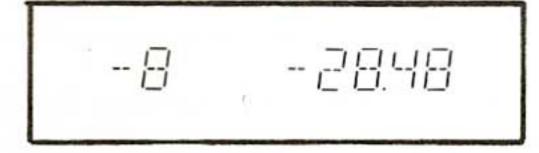


To return to the normal display, press DISPLAY twice, or three times if a disc memo\* is memorized.

\* See page 21.

To display the remaining number of selections and the remaining time of the disc

Press DISPLAY twice.



To return to the normal display, press DISPLAY once, or twice if a disc memo is memorized.

### "EMPHASIS" indication appears when

The built-in de-emphasis circuit is turned on. If a disc recorded with the recording level of high frequencies raised is played, the circuit is turned on automatically and lowers the level of high frequencies. This improves the signal-to-noise ratio of high frequencies.

### Locating a Particular Selection

# Locating a selection in sequence (Automatic Music Sensor)

You can locate the beginning of a desired selection during play.

To locate the beginning of the selection being played	Press   once.	
To locate the beginning of the next selection	Press once.	

Press continuously to locate previous selections or selections ahead.

### Locating a selection directly

Press one of the numeric buttons (1 to 20) to enter the desired track number.

### Locating a Particular Point in a Selection

Locating a point in sequence (Manual Search)
You can locate a particular point in a selection during play
by monitoring the high-speed sound.

To go back at high speed	Keep ◀◀ pressed.	
To go ahead at high speed	Keep >> pressed.	

Release the button at the desired point.

### Locating at a lower speed

Press SLOW on the remote commander.

### Locating an Index\*

This function is possible only with a disc on which index numbers are recorded.

Press or to locate the desired index number.

The selected index number appears in the display window.

### When locating a particular selection

If "SINGLE" is displayed in the window, or if the lamp on the PROGRAM or SHUFFLE button is lit, press CONTINUE/SINGLE.

To choose directly a selection whose number is greater than 20 Use the >20 button and 1 to 10 buttons. 10 button functions as the figure 0.

Ex. To play from track No.32 Press  $>20 \rightarrow 3 \rightarrow 2$ . Ex. To play from track No.30 Press >20 → 3 → 10

### To locate at high speed

Press or in the pause mode. The search speed increase by three times, but there is no sound. Find the desired point by observing the display.

### If you continuously press

If you continuously press >> at the end of the disc, "OVER" appears in the window. Press <- or -- to go back to normal indication.

If you continuously press <a>a</a> at the beginning of the disc, play begins automatically from the first selection.

### \* What is index?

The selections on some discs are divided into sections, such as the movements of a symphony. An index number is assigned to each section thus making it possible to find a particular section easily.

### Playing a Single Selection—Single Play

You can play only one desired selection.

- 1 Press CONTINUE/SINGLE on the player (or SINGLE on the remote commander) to display "SINGLE" in the window.
- 2 Start playing the desired selection by pressing the numeric buttons, or by pressing ► and then ►. Playing stops when the chosen selection ends.

To cancel single play

Press CONTINUE/SINGLE on the player (or CONTINUE on the remote commander) so that "SINGLE" disappears from the window.

To play only the first selection

Display "SINGLE" in the window, and press ▶.

### Stopping Play for a Moment Automatically at the Beginning of Each Selection—Auto Pause Function

Press A. SPACE/PAUSE so that "AUTO PAUSE" is displayed in the window.

To restart play Press II.

To cancel the auto pause function

Press A. SPACE/PAUSE once so that "AUTO PAUSE" disappears.

# Inserting a Blank Space between Selections—Auto Space Function

A blank space of approx. 3 seconds can be inserted between selections.

If you record on a tape using this function, the automatic music sensor of the deck used to play back the tape will function correctly.

Press A. SPACE/PAUSE so that "AUTO SPACE" is displayed in the window.

To cancel the auto space function

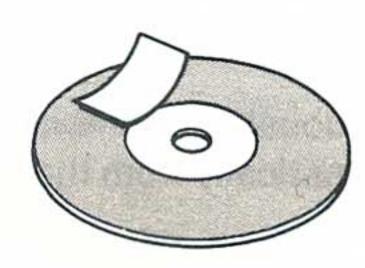
Press A. SPACE/PAUSE twice so that "AUTO SPACE" disappears.

### Notes on discs

Handle the disc by its edge, and to keep the disc clean, do not touch the surface.

Do not stick paper or tape.





Not this way

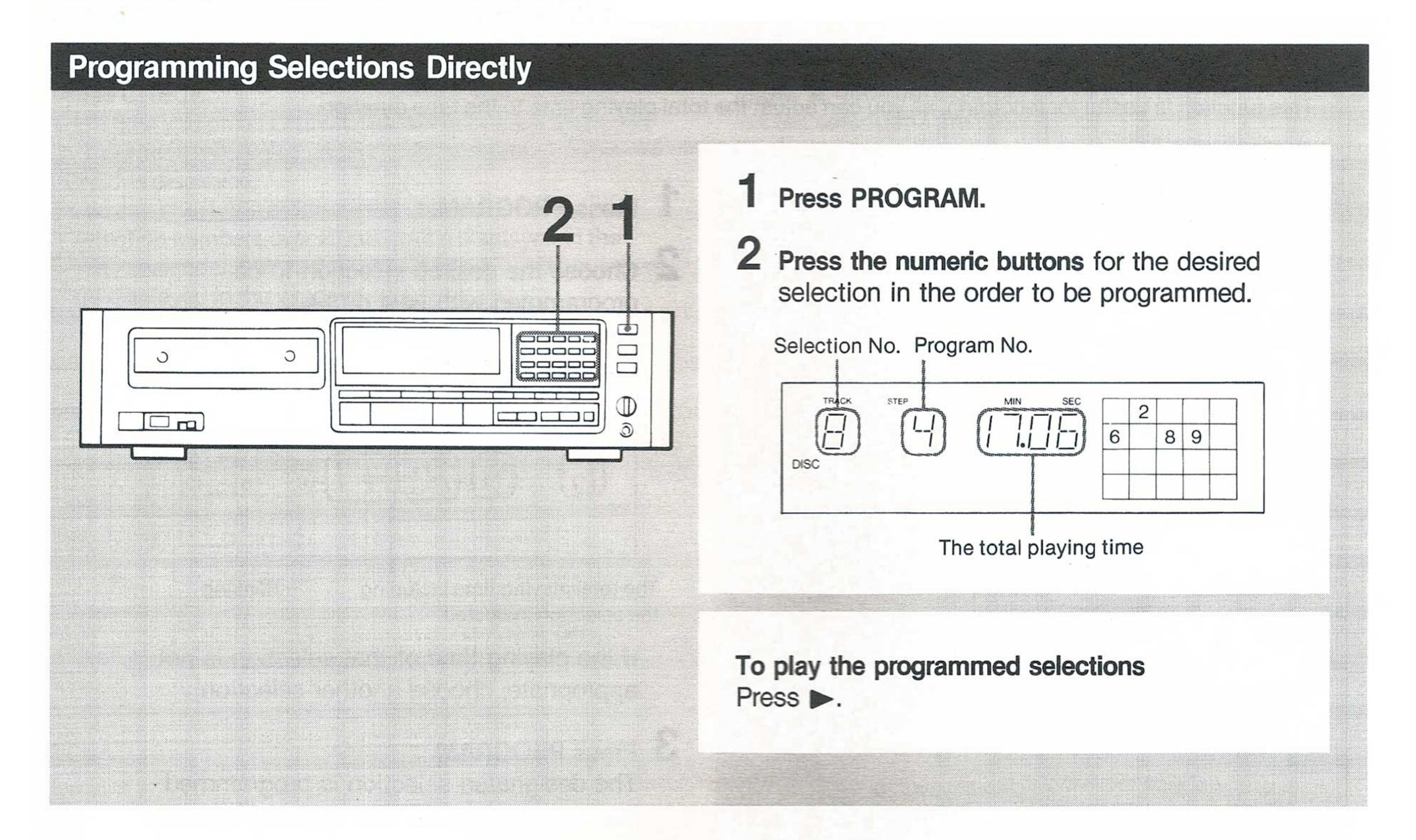
Do not expose the disc to direct sunlight or heat sources such as hot air ducts, or leave it in a car parked in direct sunlight where there can be a considerable rise in the temperature.

### Note on 8cm CD singles

You can play an 8cm CD single on the inside circle of the tray. Do not put a normal CD (size of 12cm) over it.

# Playing in the Desired Order—Program Play

You can play up to 20 selections in the desired order.



### Adding selections to a program during program play Press the numeric buttons during play. You can add

Press the numeric buttons during play. You can add selections up to 20.

Pause cannot be programmed during play. (See page 15.)

### When each selection ends during program play

That selection number disappears from the display, but the program itself remains. If you press ▶, you can play the same program again.

### Note

If you press PROGRAM during the continuous play, single play or shuffle play (page 18), the selection currently being played is programmed as the first selection in the program.

### Program is cleared in the following cases

- Is pressed twice during program play.
- CONTINUE/SINGLE, SHUFFLE or 
  is pressed.

### Space between selections during program play

There is a blank of 1 second between each programmed selection. However, when consecutive selections (e.g. 4th → 5th) are programmed, the space on the disc is inserted as it is.

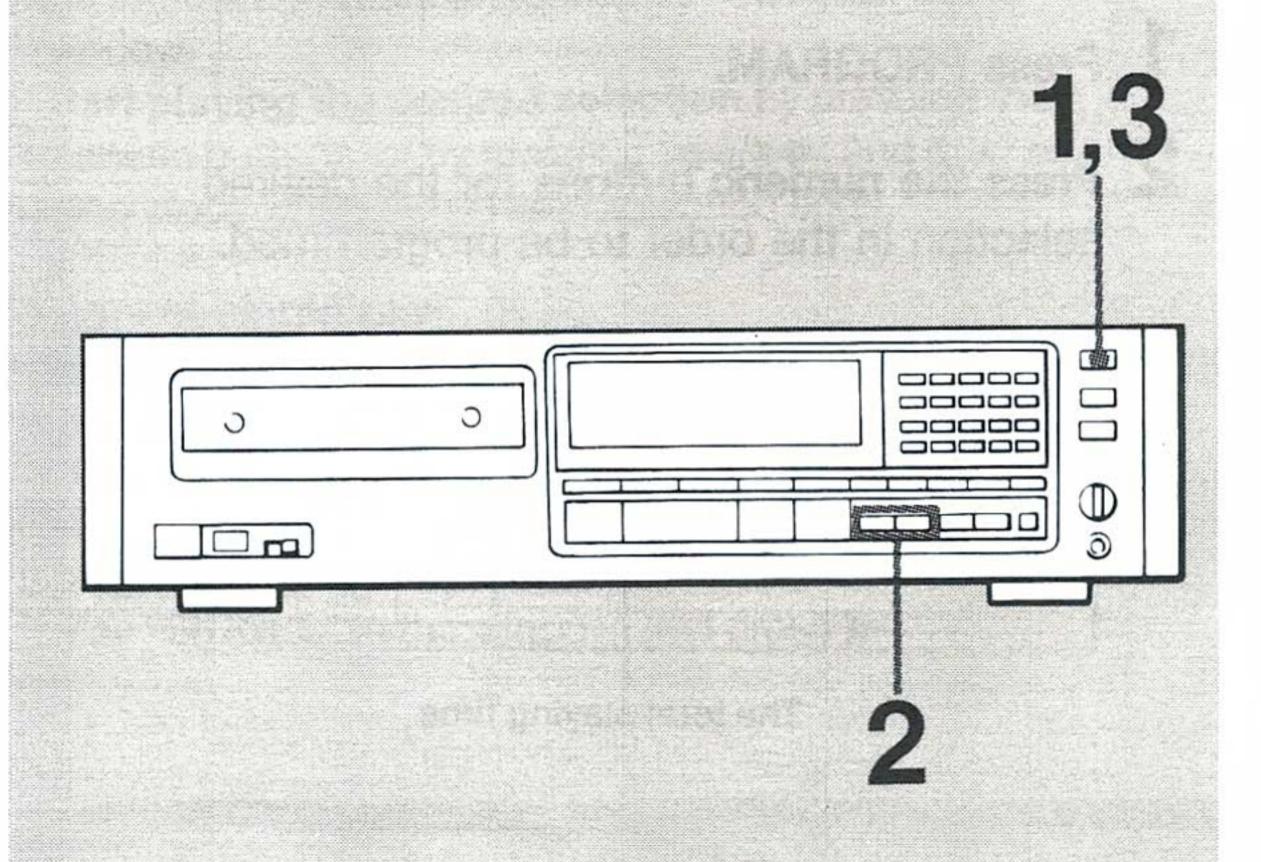
To record program play on a tape, use the auto space function (page 14) so that a blank of 3 seconds is inserted between selections.

### What is this indication?

"---" indication appears on the display window instead of the numbers, if a selection numbered 21 or higher is programmed or the total playing time of the programmed selection exceeds 100 minutes.

### Programming Selections While Checking the Total Programming Time (Program Edit)

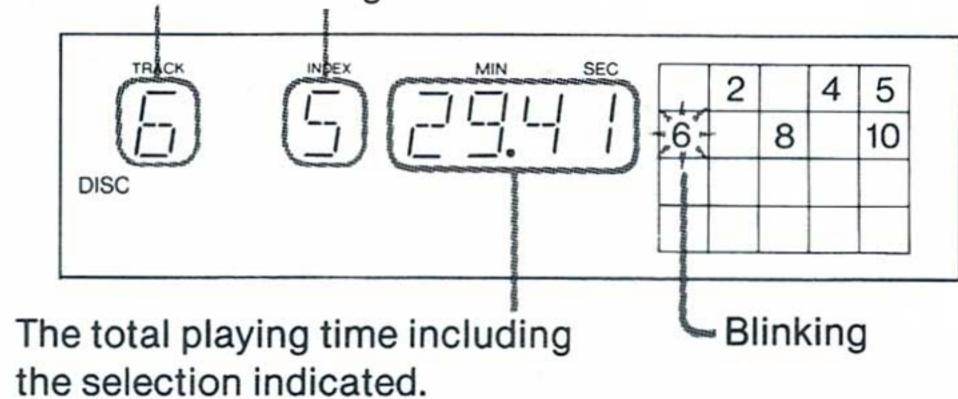
This function is useful for recording, as you can adjust the total playing time to the tape duration.



- 1 Press PROGRAM.
- 2 Choose the desired selection to be programmed with ► or ► .

  The designated selection number blinks in the music calendar.

Selection No. Program No.



If the playing time of that selection is not appropriate, choose another selection.

- 3 Press PROGRAM.

  The designated selection is programmed and the blinking number lights up steadily.
- 4 Repeat steps 2 and 3 to program additional selections in the desired order.

To play the programmed selections Press ▶.

### To program pause

During programming, press II at the desired point between selections. When the program reaches it, the disc stops and stands by until you press II agian.

This function is helpful when changing the tape during recording. The total playing time will be reset to 0.00 when you press **II**.



P (pause) has been programmed. Its turn is third.

### Checking the Programmed Selections

(possible only on the main unit)
Press CHECK.

Each time you press CHECK, the selections are displayed in the order they are programmed. At the last selection, "END" is displayed.

- You can check the programmed selections during play.
- Selection numbers over 20 cannot be displayed in the music calendar, but track numbers and program numbers are displayed in the window.

### Clearing the Programmed Selections

### Clearing the whole program

Press once during stop, or twice during play.

All the selections are cleared.

### Clearing the last selections in the program

(operated only on the main unit)

Press CLEAR during stop.

The last selection is cleared each time CLEAR is pressed.

### Clearing a specific selection

(possible only on the main unit)

- 1 Press CHECK repeatedly until the selection to be cleared is displayed.
- 2 Press CLEAR while the selection number is displayed. The selection is cleared from the program. You cannot clear the selection currently being played.

To display the remaining number of selections and time of the program

Press DISPLAY twice.

-5 - /9.08

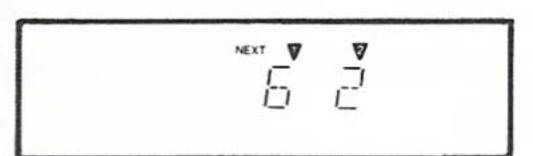
If pause is programmed, the remaining number of selections and time to the next programmed pause is displayed.

To return to the normal display, press DISPLAY twice, or three times (if a disc memo\* is memorized).

\* See page 21.

To display the next selection number and the succeeding selection number in the program

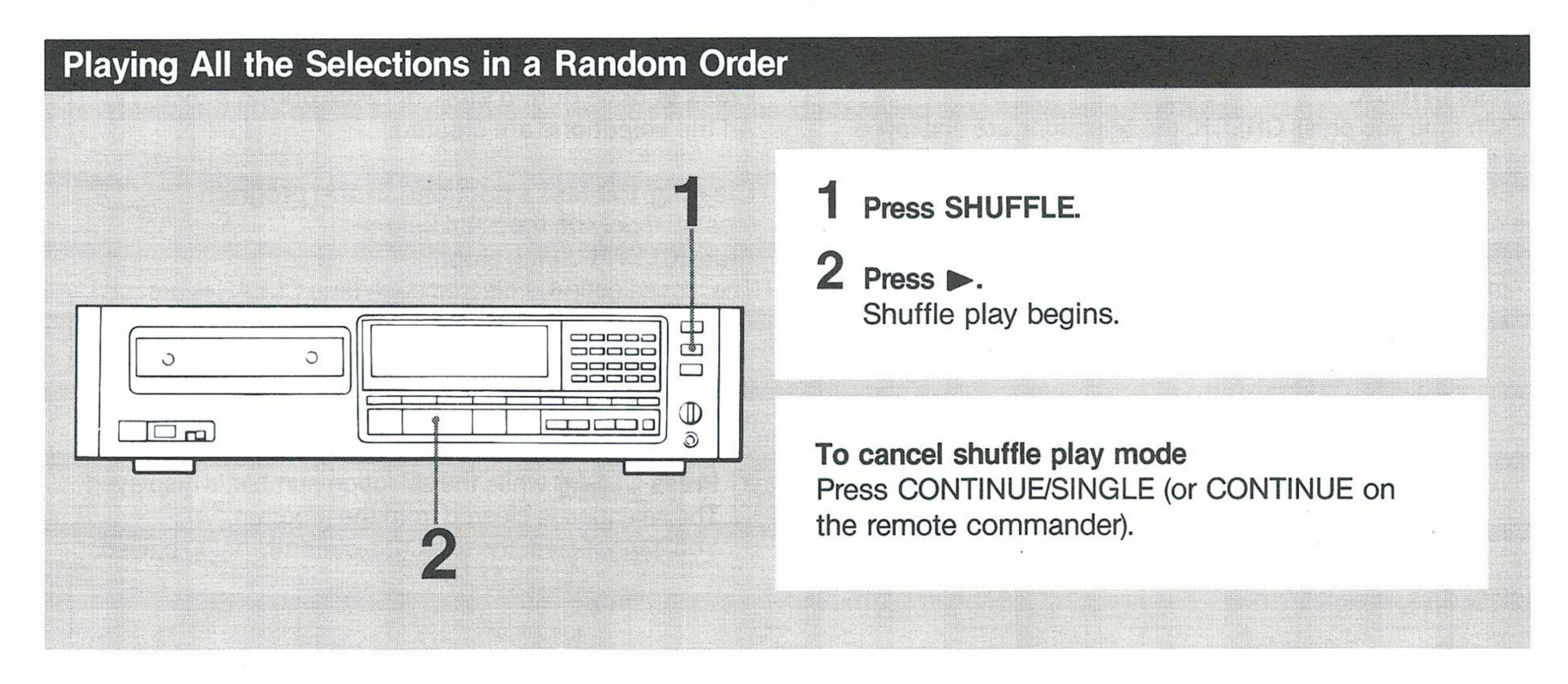
Press DISPLAY three times.

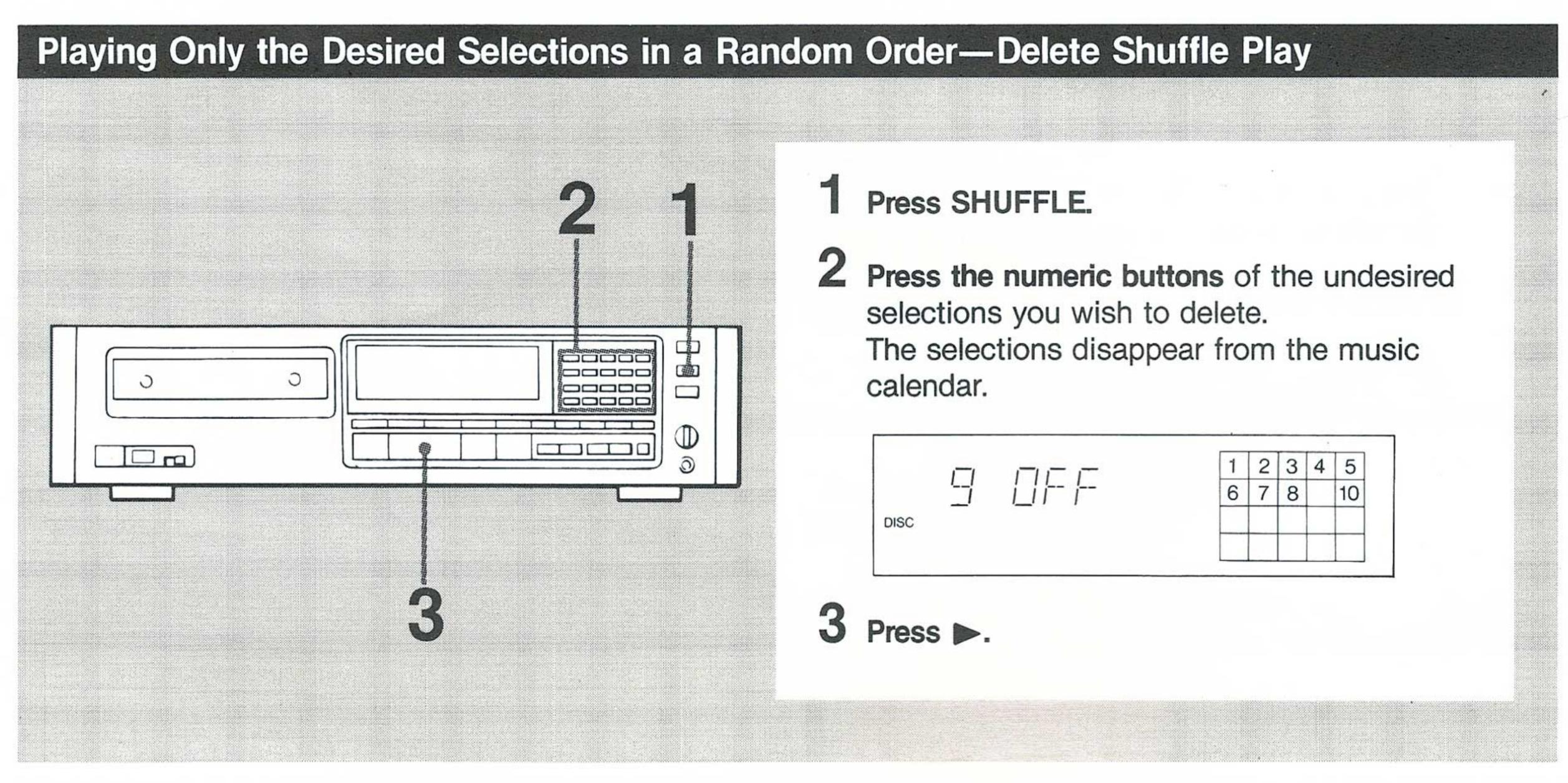


To return to the normal display, press DISPLAY once, or twice (if a disc memo is memorized).

# Playing in a Random Order—shuffle Play

You can play up to 99 selections in a random order.





### What is this indication?



This indication appears while the player is "shuffling" the selections.

### If you press SHUFFLE during play

Shuffle play begins from the selection being played.

### To record shuffle play

During shuffle play, a blank of one second is inserted between each selection.

To record shuffle play, use the auto space function (page 14) so that a blank of 3 seconds is inserted between selections.

### When delete shuffle play ends

Delete shuffle play mode is released and the player stands by in the shuffle play mode for the whole disc.

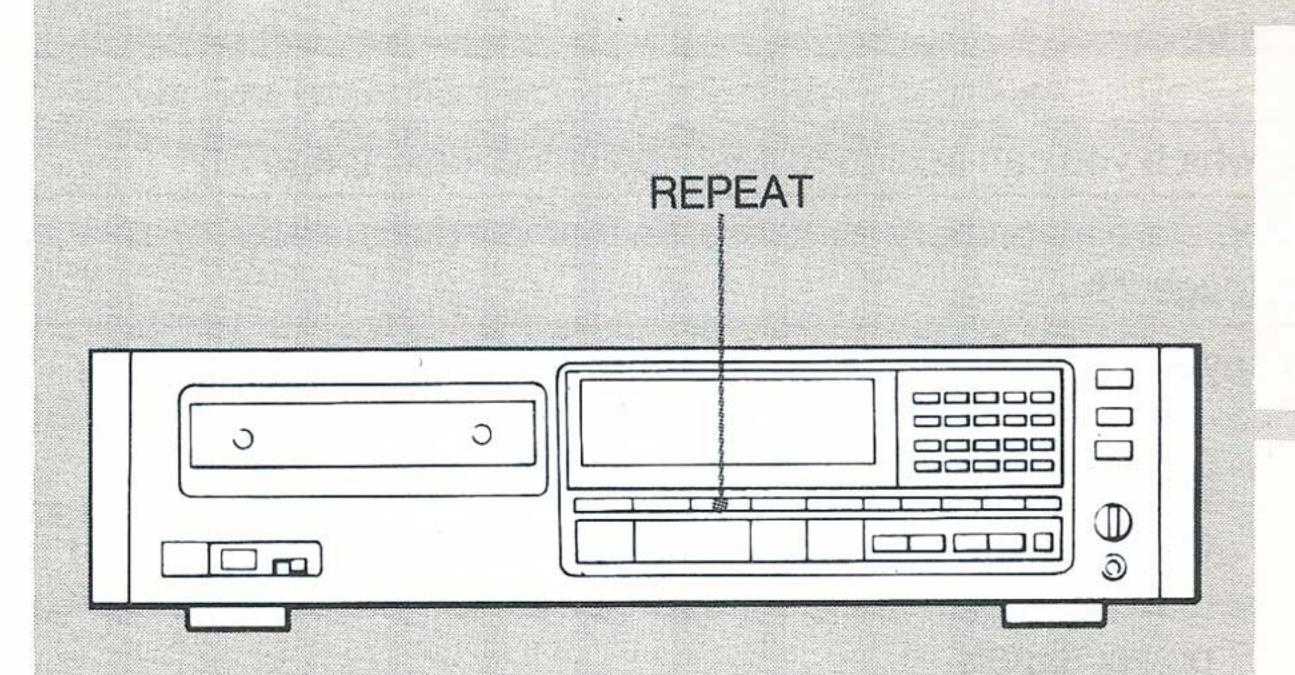
### If you press the numeric buttons during shuffle play mode

The selections of those numbers are also deleted, but the selection being played cannot be deleted.

### To play a selection which has been deleted

Press the numeric button of that selection again. The selection number and  $\square \bowtie$  appear in the display.

# Playing Repeatedly—Repeat Play



You can repeat the whole disc, a single selection, all the programmed selections, shuffle play, A ↔ B repeat play, or play between two custom indexes.

Press REPEAT during play or pause.
Repeat play begins according to the current play mode.

Play mode	Selections to be repeated	
Continue	All the selections	
Single	The selection being played	
Program	Programmed selections in the programmed order	
Shuffle	All the selections, reshuffled each time	

For the A ←→ B repeat play, see the description below. For the repeat play between two custom indexes, see page 25.

To cancel repeat play mode Press REPEAT.

### Repeating a Particular Portion (A ←→ B Repeat)

(Possible with the remote commander)
You can repeat any deaired portion on a disc.

1 Press A → B at the starting point (A) of the repeat play.

"A SET" appears in the window.

- 2 Continue playing, or press → or → to locate the desired ending point (B).
- 3 Press A ←→ B.

"A – B REP" appears in the window, and play begins from the point A. To cancel A ←→ B repeat

Press CLEAR/REPEAT (or REPEAT on the player).

### Going back to the point A from any point on the disc

- 1 Press A → B at the starting point (A) during play.
- 2 Press ➤ when you desire to return to the registered point. Play begins again from the point A.

### A ←→ B repeat and auto pause function

If the A ↔ B repeat play is activated while the auto pause function is turned on, the player enters the pause mode each time the point A is reached. Press III to resume play.

To go back to the point A during A → B repeat play Press ▶.

If you press REPEAT during delete shuffle play
When the desired selections end, repeat play of all the selections
starts.

# On Custom Files

The CD player incorporates a memory in which you can store three types of informations called "custom files".

### Three custom files you can store in memory

Disc memo	A comment of up to 10 letters, which you can assign to each individual disc. (page 21)
Program bank	A programmed playing order you store in memory for a disc, so that the disc can be played always in a fixed order. (page 23)
Custom index	Index point you can assign to anywhere you want on a disc. (page 24)

### How many discs can be assigned custom files?

You can give custom files to up to 226 discs.

- A disc memo can be given to a disc which already has a program bank or custom indexes.
- A program bank and custom indexes cannot both be given to a disc at the same time.

### Memory backup for the custom files

Custom files, once memorized, are retained in the compact disc palyer's memory for approximately 1 month without AC power supply.

### What is this indication?



This indication appears when FILE is pressed while no custom file can be memorized for the disc currently put in the player. To make a custom file for the disc, clear the custom file of another disc.

### To clear all custom files of a disc at once

Put the disc in the player and press ERASE. The disc note and program bank (or the disc note and custom indexes) are all cleared.

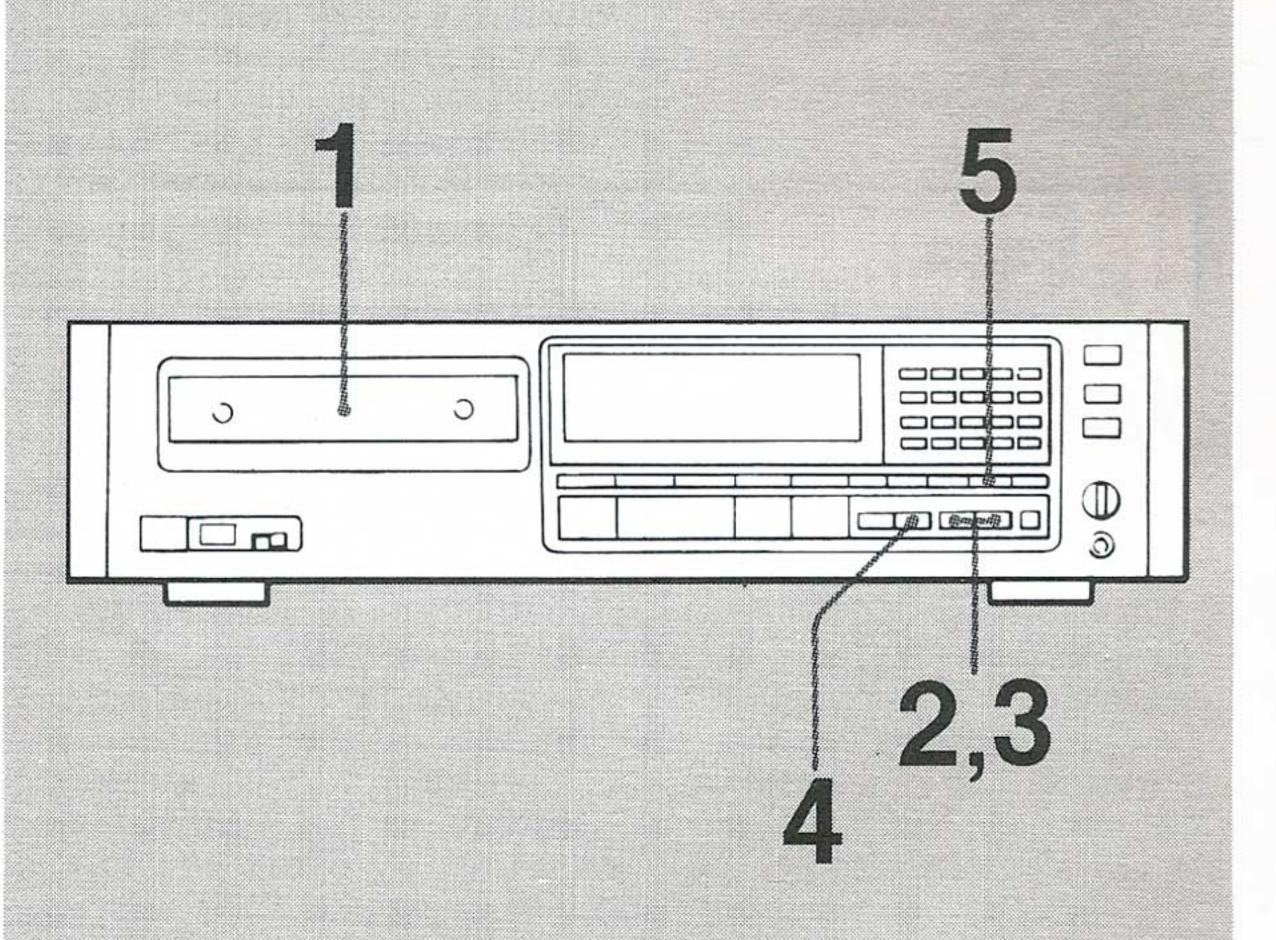
### To clear custom files of all discs at once

Press POWER to turn on the player while keeping ERASE and FILE pressed.

# Writing a Comment about a Disc — Disc Memo Function

Using the disc memo function, you can write a comment of up to 10 letters about a disc. The memo appears in the window every time you put the disc in the player.

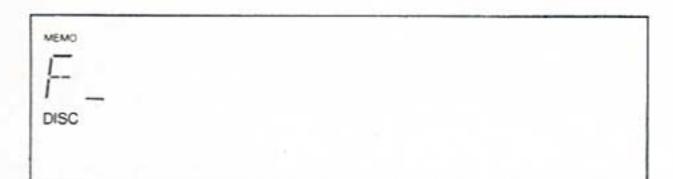
You can write one disc memo to a disc.



- Put the disc in the disc compartment and press the disc compartment to close it.

  Make sure that the total number of selections and the total playing time is displayed. Then proceed as follows in the stop mode.
- 2 Press or ►.
  A blinking cursor (indicating where a letter will be written) appears.
- 3 Press ← or ▶ until the desired letter appears.

Example: If >> is pressed 6 times



4 Press to move the cursor to the next position, and select the desired letter.

Repeat steps 3 and 4 to complete the memo.

5 Press FILE.

"FILE" appears in the window. After about 1 second, the memo you have written will be displayed.

Each time the disc is put in the compact disc player, the memo will be displayed.

### Usable letters and symbols

For the disc memo, 46 letters and symbols and a space can be used. When the button is pressed for the first time, the space appears. Each time is pressed, letters and symbols will appear in the following order.

(space) A B C D E F G H I J K L M N O P Q R S T U V W X Y Z 以 兄 米 中 +/1><9876543210-

### Writing a Comment about a Disc—Disc Memo Function

### Clearing the Disc Memo

- 1 Put the disc whose memo you want to clear in the player.
- 3 Press CLEAR.
- 4 Press FILE.

"FILE CLR" is displayed in the window.

### To rewrite letters or symbols

Before pressing FILE, move the cursor under the letter/symbol to be changed, and then select the desired letter/symbol using

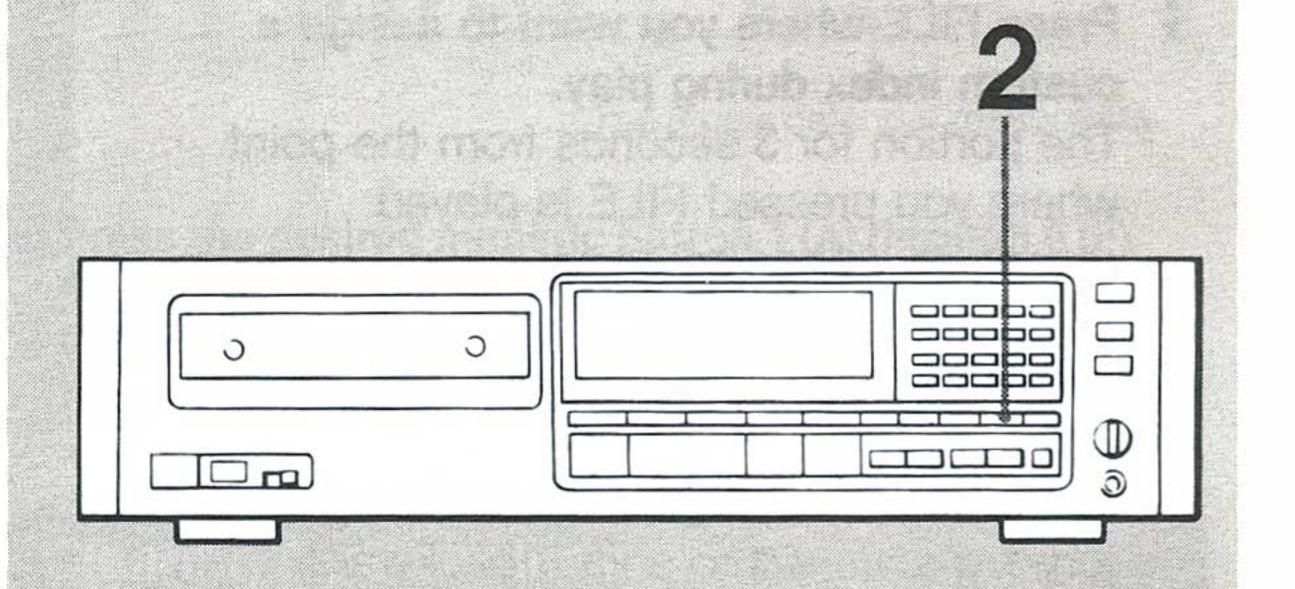
### Where is the disc memo stored?

The disc memo is stored in the compact disc player's memory. When a disc is put in the player, the player identifies the disc by the total number of selections and the total playing time. If a disc memo has been made for that disc, the player retrieves the memo from its memory and displays it in the window. Therefore, as the disc memo is not located on the disc itself, when the disc is put in another compact disc player, no memo will be displayed.

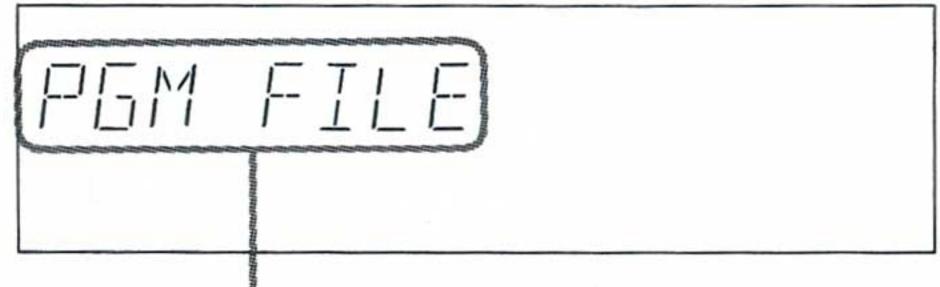
# Keeping the Program in Memory —Program Bank Function

### Memorizing a Program

After programming selections, you can keep the program memorized, so that the disc is played always in the fixed order. The memorized program is called "program bank".



- Program the selections as you want. (See page 15.)



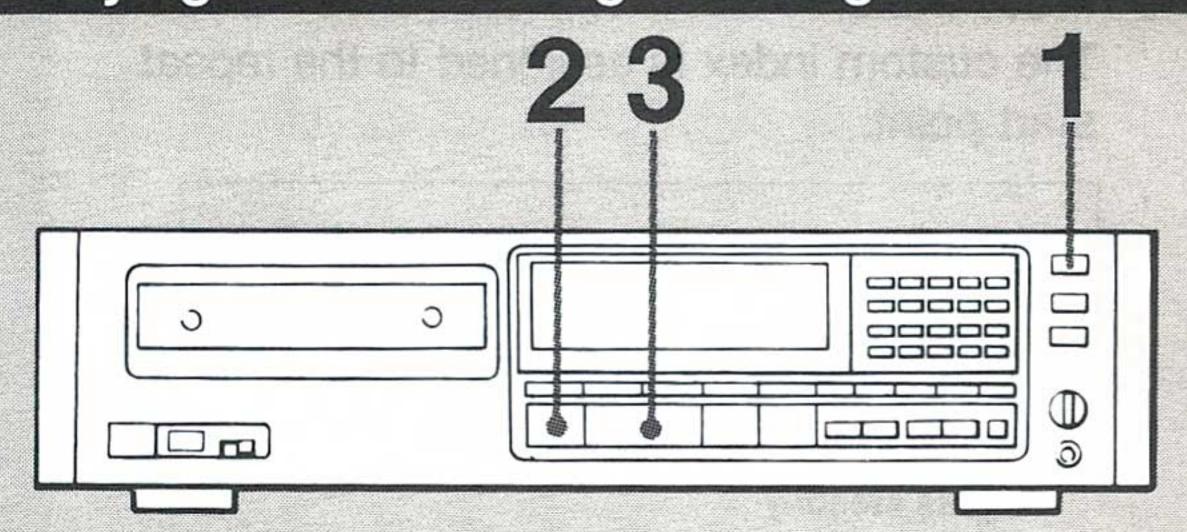
Disappears approx. one second later.

The program is memorized for the program bank.

Only one program bank can be made for a disc.

### Playing the Disc Using the Program Bank

CHEAN BOLD THE LOUDING THE WAS INCOME.



- Press PROGRAM.
- 2 Press and put the disc in the disc compartment.
- 3 Press ▶.

### Clearing the Program Bank

- 1 Put the disc whose program bank is to be cleared in the player.
- 2 Press to clear the program.

3 Press FILE.

"PGM CLR" is displayed, and the program bank is cleared.

### Where is the program bank memorized?

The program bank is memorized in the compact disc player's memory. Therefore, if a disc for which you made a program bank is used with another compact disc player, play using the program bank is not possible.

### What is this indication?

This indication appears when the custom index (next page) has already been made for  $\underline{T} \times F \underline{T} \underline{L} \underline{E} \underline{T}$  the disc. The program bank and the custom index cannot both be made for the same disc at the same time. To make the program bank, first clear the custom index.

### To play a disc having a program bank in other modes

- 1 Set the player in the desired play mode.
- 2 Put the disc in the disc compartment.
- 3 Press ▶.

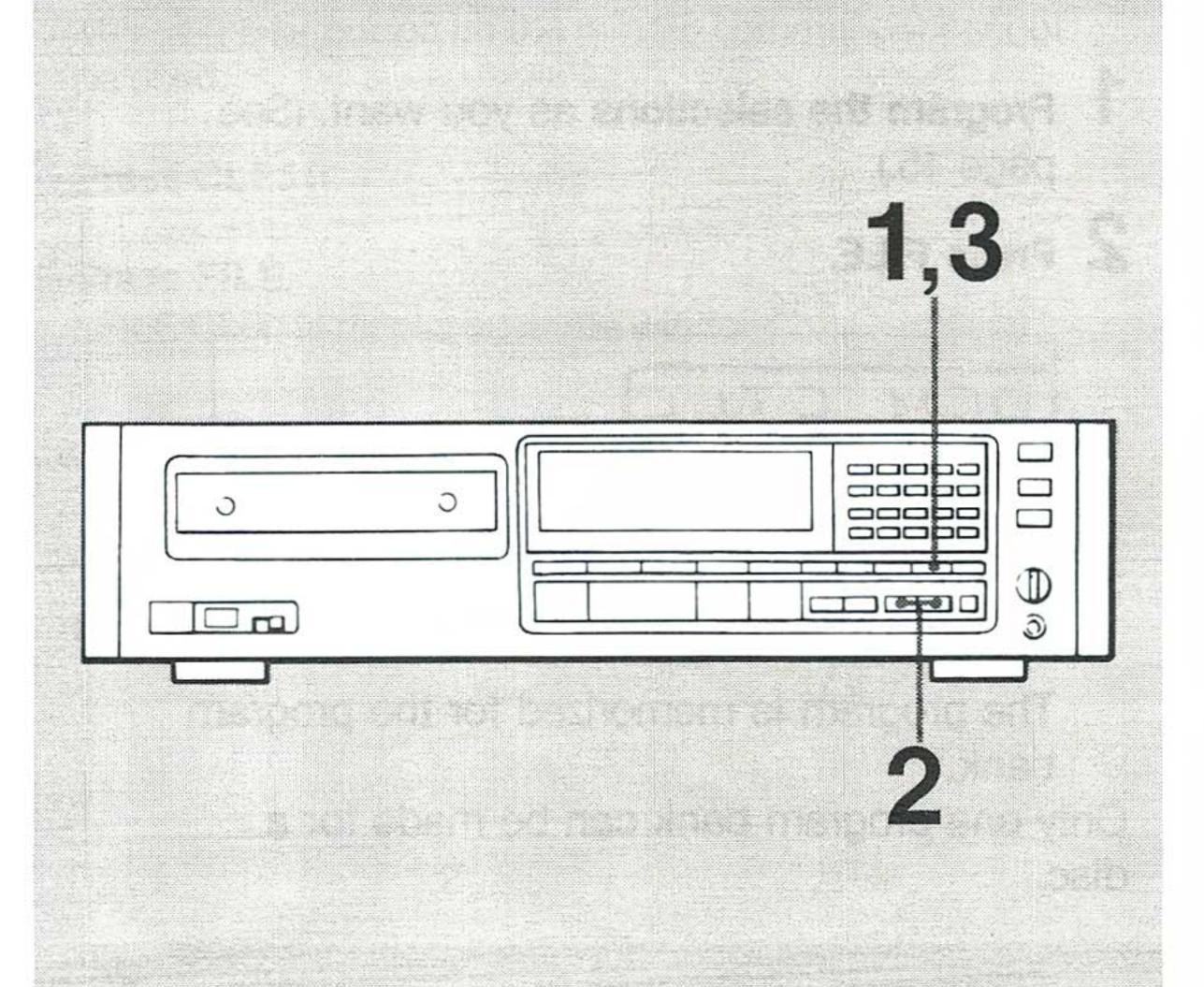
If you press \(\textcal{\textcal{\textcal{e}}}\) to close the compartment after setting the player in the continuous play mode or the single play mode, program bank play mode will be entered.

### To play the selections in another program without clearing the program bank

Program the selections as you want before putting the disc in the disc compartment, or after putting the disc in the player and pressing . The disc will be played in the newly programmed order. You can program even during the program bank play.

# Giving a Disc Indexes as You Want—

A custom index is a special index that can be assigned to any position you want on the disc. If you assign custom indexes to the positions on a disc, you can easily locate the positions during play, or enjoy repeat play between two adjacent custom indexes.

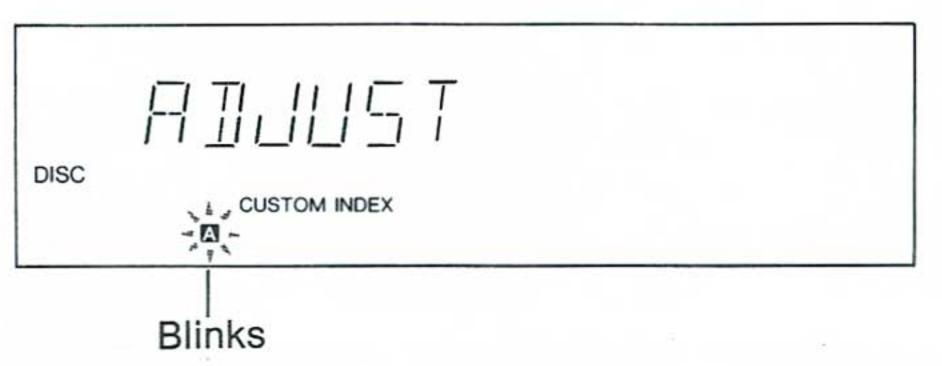


Press FILE where you want to assign a custom index during play.

The portion for 3 seconds from the point where you pressed FILE is played repeatedly (rehearsal play).

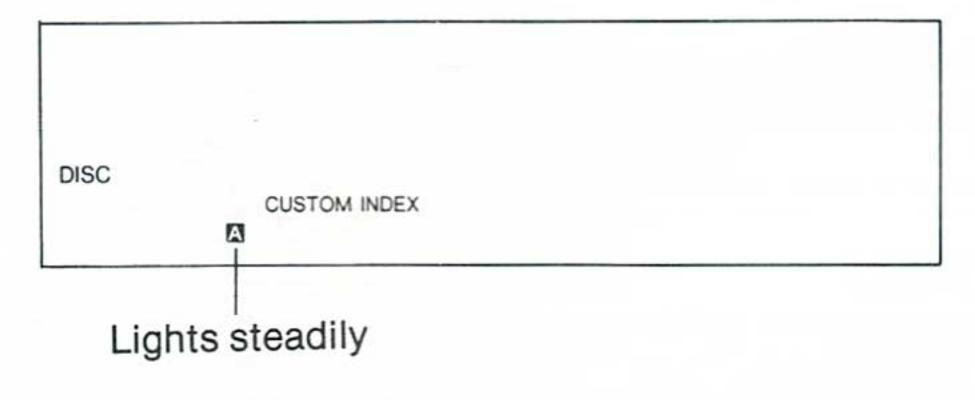
2 Adjust the repeat start point using

Press to shift the repeat start point forward and << to shift it backward. Pressing 
7 times shifts the point by approximately 1 second.



Press FILE.

The custom index is assigned to the repeat start point.



How many custom indexes can be assigned?

Up to 6 custom indexes from A to F can be assigned to a disc.

### What is this indication?

This indication appears when a program bank has already been memorized for the disc. The PG FILEI program bank and the custom index cannot both be made for the same disc at the same time. To assign custom indexes, first clear the program bank.

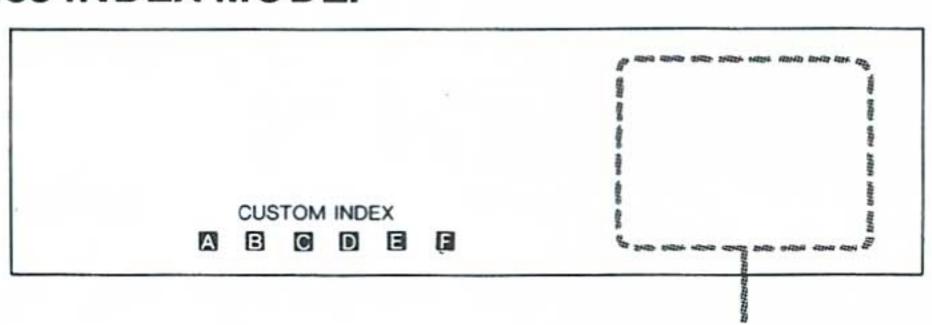
### To release rehearsal play

Press CLEAR. Normal play is resumed.

### Custom Index Function

### Playing from the Desired Custom Index

### 1 Press INDEX MODE.



The music calendar disappears.

2 Press the desired numeric button 1 (A) through 6 (F). Play begins from the designated custom index. When a custom index position is passed, it disappears from the A - F display.

### **Clearing Custom Indexes**

- 1 Press CHECK so that the letter of the custom index you want to clear blinks.
- 2 Press CLEAR.

Custom indexes succeeding the cleared index will be shifted ahead one position.

The custom indexes cannot be cleared during program play.

# Repeating the Portion Between two Custom Indexes

During play using custom indexes, you can repeat the desired portion between any two adjacent custom indexes.

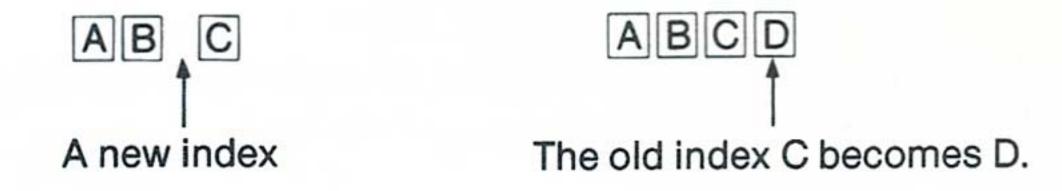
- 1 Press INDEX MODE twice so that "SINGLE" is displayed in the window.
- 2 Press one of the numeric buttons 1 (A) to 6 (F) for the starting point of the repeat play.
- 3 Press REPEAT.

The portion between the custom index designated as the starting point and the next custom index is played repeatedly.

To cancel repeat play between custom indexes Press REPEAT.

## If a new custom index is assigned to a position preceding another index

Previously existing indexes will be shifted as follows. Example: If you assign a new index between B and C.



### If you press FILE in the pause mode

The rehearsal play is not made and the custom index is assigned immediately at the position where FILE is pressed.

To change the play mode during play using custom indexes

During play using custom indexes (in other words, while the
music calendar is not displayed), the play mode switches from
continuous play to single play and vice versa each time INDEX

MODE is pressed.

### To release play using custom indexes

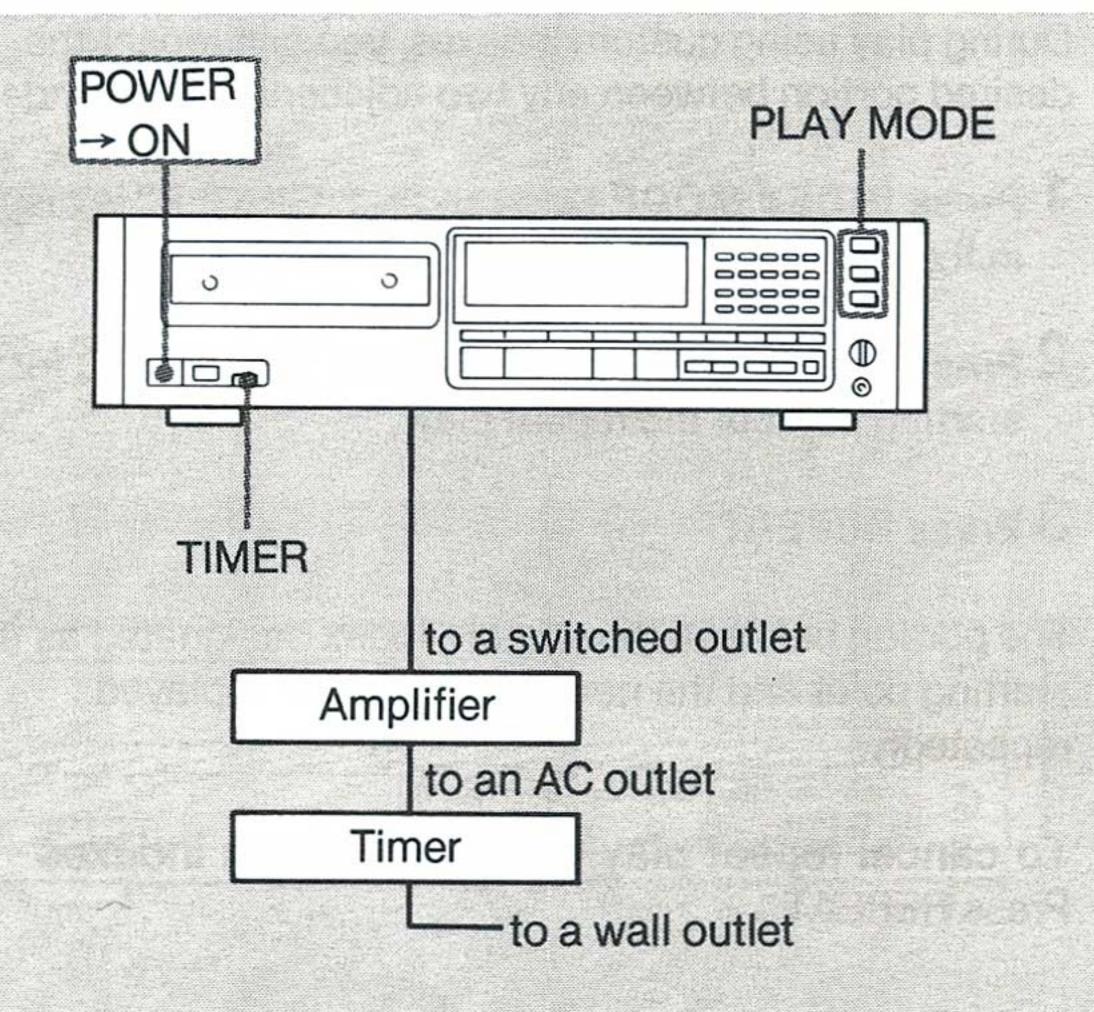
Press one of the PLAY MODE buttons (PROGRAM, SHUFFLE or CONTINUE/SINGLE). The music calendar appears.

### Where are the custom indexes memorized?

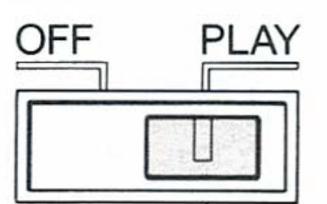
The custom indexes are memorized in the compact disc player's memory. Therefore, if a disc for which custom indexes are assigned is played in other compact disc player, play using the custom indexes cannot be done.

# Timer Activated Playing

By connecting a commercially available timer, disc play can be started at any desired time.



- 1 Put a disc in the player.
- 2 Choose the desired play mode using the PLAY MODE buttons.
- 3 Set the timer for the desired time.
- 4 Set TIMER to PLAY.



Play begins automatically at the time set.

When the timer activated play ends
Be sure to set TIMER to OFF.

To start program play using the timer

First make a program bank, and then prepare for timer activated playing.

If play using custom indexes is selected for the timer activated playing

Play begins from custom index A.

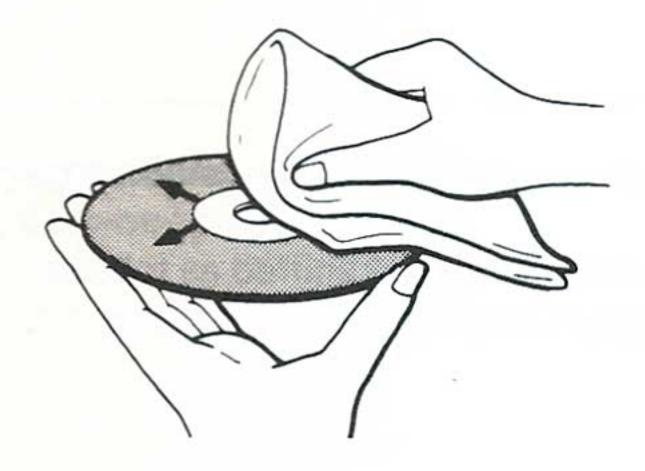
# Maintenance

### Cleaning the cabinet

Clean the cabinet, panel and controls with a soft cloth lightly moistened with mild detergent solution. Do not use any type of abrasive pad, scouring powder or solvent such as alcohol or benzine.

### Cleaning discs

Before playing, clean the disc with the cleaning cloth. Wipe the disc from the center out.



Do not use solvents such as benzine, thinner, commercially available cleaners or anti-static spray intended for analog discs.

After playing, store the disc in its case.

# Specifications

### COMPACT DISC PLAYER

System

Compact disc digital audio system

Disc

Compact disc

Laser

Semiconductor laser ( $\lambda = 780 \text{ nm}$ )

Laser output

Less than 44.6 µW\*

\* This output is the value measured at a distance of 200 mm from the objective lens surface on the

Optical Pick-up Block.

Spindle speed

200 rpm to 500 rpm (CLV)

Scan velocity

1.2—1.4 m/sec.

Error correction

Sony Super Strategy Cross Interleave Reed

Solomon Code

Number of channel

Two

16-bit linear D/A conversion

Frequency response

 $2 - 20,000 \text{ Hz} \pm 0.3 \text{ dB}$ 

Signal to noise ratio

More than 115 dB

Dynamic range

More than 100 dB

Harmonic distortion

Less than 0.0015% (1 kHz)

Channel separation

More than 110 dB (1kHz)

Wow and flutter

Below measurable limit

Output jacks

LINE OUT (FIXED) (phono jacks)	Output level 2 V (at 50 kilohms) Load impedance over 10 kilohms Output impedance 200 ohms
LINE OUT (VARIABLE) (phono jacks)	Output level max. 2 V (at 50 kilohms) Load impedance over 50 kilohms Output impedance 200 ohms — 5.1 kilohms
DIGITAL OUT (COAXIAL) (phono jacks)	Output level 0.5 Vp-p (at 75 ohms) Load impedance 75 ohms
DIGITAL OUT (OPTICAL) (optical output connector)	Wave length 660 nm Output level — 18 dBm
HEADPHONES (stereo phone jack)	Output level max. 28 mW Load impedance 32 ohms

### Disc

Track pitch

 $1.6 \, \mu \text{m}$ 

Sampling frequency

44.1 kHz

Quantization

16 bit linear quantizing/channel

Modulation system

EFM

Transfer rate

2.03 Mbit/sec. (before modulation)

### General

Power requirements

120V AC, 60 Hz

Power consumption

22 W

**Dimensions** 

Approx.  $470 \times 125 \times 375$  mm (w/h/d)

 $(18^{5}/8 \times 5 \times 14^{5}/8 \text{ inches})$ 

Weight

Approx. 18 kg (39 lbs 11 oz), net

### Supplied accessories

Remote commander (1)

Audio signal connecting cord (1) Sony SUM-3 (NS) batteries (2)

Screw driver (1)

### Remote commander

Remote control system

Infrared control

Power requirements

**Dimensions** 

Weight

3V DC with two size AA (R6) batteries

Approx.  $62 \times 20 \times 168.5 \text{ mm (w/h/d)}$ 

 $(2^{1/2} \times {}^{13}/_{16} \times 6^{3/4} \text{ inches})$ 

Approx. 130 g (4.6 oz) incl. batteries

Design and specifications subject to change without notice.

### Optional accessory

Optical cable POC-15

# Troubleshooting Guide

The following checks will assist in the correction of most problems which you may encounter with your unit. Before going through the check list below, first refer back to the connections and operating procedures.

Should any problem persist after you have made these checks, consult your nearest Sony service facility.

Symptom	Cause	Remedy
The disc compartment does not close when a disc is inserted and the  button is pressed.	The disc is not placed correctly.	Center the disc correctly in the disc compartment.
Play does not start.	Dirty disc	Clean the disc.
	The disc is inserted with the label surface downward.	Place the disc with the label surface up.
	The 💵 button is engaged.	Press the 💵 button again to release it.
	Moisture condensation	Wait for approx. one hour after turning on the unit then start play.
Sound is not heard.	Loose connection	Connect the cords firmly.
	The OUTPUT SELECTOR is set to the DIGITAL OUT side while using the LINE OUT jacks.	Set the OUTPUT SELECTOR to LINE OUT side.
	The LINE OUT/HEADPHONE LEVEL control is set to the minimum (0) while using the VARIABLE LINE OUT jacks.	Turn the LINE OUT/HEADPHONE LEVEL control clockwise.
Display window does not illuminate even when the power is turned on.	The AC power cord is disconnected.	Connect the AC power cord firmly.
Play begins when the POWER switch is turned on.	The TIMER switch is set to PLAY.	Set the TIMER switch to OFF.
Level of the recorded sound is different from that set on the tape recorder.	When the VARIABLE LINE OUT jacks are used, the LINE OUT/HEADPHONE LEVEL control is turned while recording.	Do not turn the LINE OUT/ HEADPHONE LEVEL control while recording.