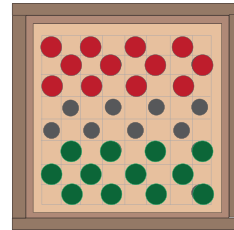
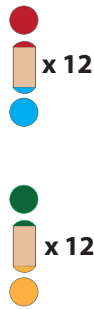
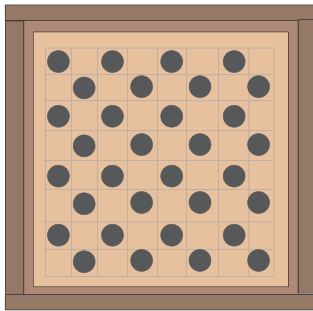
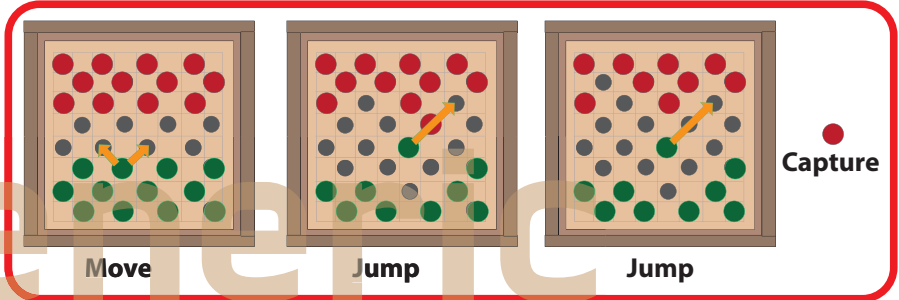


Components



Starting Position



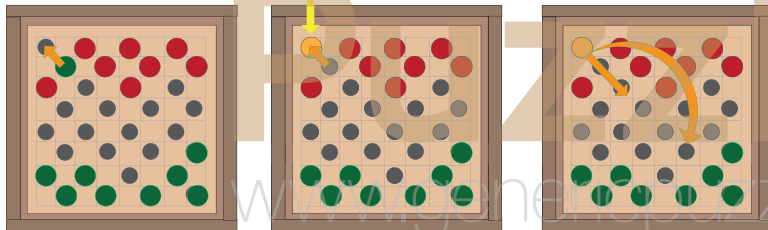
Move

Jump

Jump

Capture

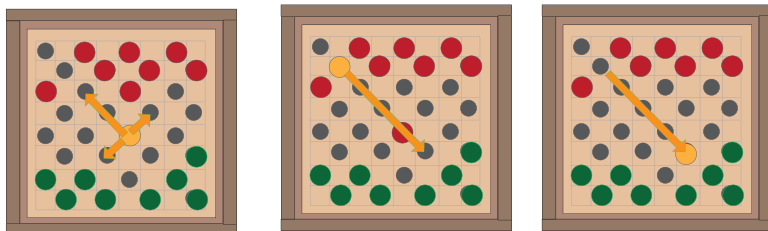
Change Piece



Kinged

Kinged

Move

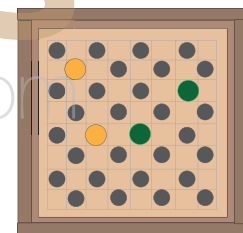


Move

Capture

Capture

Capture



Capture

Winner